



# Toward Impact-resilient Quadrotor Design, Collision Characterization and Recovery Control to Sustain Flight after Collisions



**Zhichao Liu** and **Konstantinos Karydis**



Autonomous Robots and Control Systems Laboratory

University of California, Riverside

# Motivations

## Quadrotor applications:

- ❖ Deployed in complex, cluttered and partially-known environments
- ❖ Aggressive maneuvers
- ❖ Interactions with environments
- ❖ Swarms

## Survive collisions



Image credit: FAST Lab, ZJU

## Post-collision freefalls

- ❖ Risk of damaging sensitive onboard devices
- ❖ Unable to land on certain surfaces, e.g., fluidic, high-temperature

## Sustain flight after collisions



# Challenges & Objectives

## Challenges:

- ❖ Impact-resilient mechanical design
- ❖ Rigidity for model-based control in free flight
- ❖ Sensors for rapid and accurate collision detections
- ❖ Sustain post-collision flight

## Objectives:

- ❖ A novel collision-resilient quadrotor with a compliant arm design to enable model-based control while allowing for 1 DOF to absorb shocks
- ❖ A novel collision detection method based on Hall sensors and a recovery control to sustain flight after collisions

# Related Work

Existing work on collision-resilient UAVs includes:

## ❖ **Incorporating protective structures to reduce impact**

- Cages or protective frames  
*e.g., A. Klapotocz et al. 2013, R. Naldi et al. 2014, Y. Mulgaonkar et al. 2017*
- Rotation or added angular momentum to reject disturbance  
*e.g., A. Borid et al. 2014, N. Bucki et al. 2018*
- Bio-inspired approaches and soft materials to survive crashes  
*e.g., S. Mintchev et al. 2017, P. Sareh et al. 2018, J. Shu et al. 2019*

## ❖ Utilizing sensors to detect collisions and recover

# Related Work

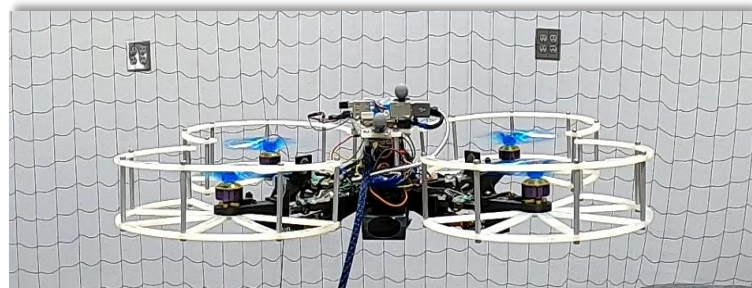
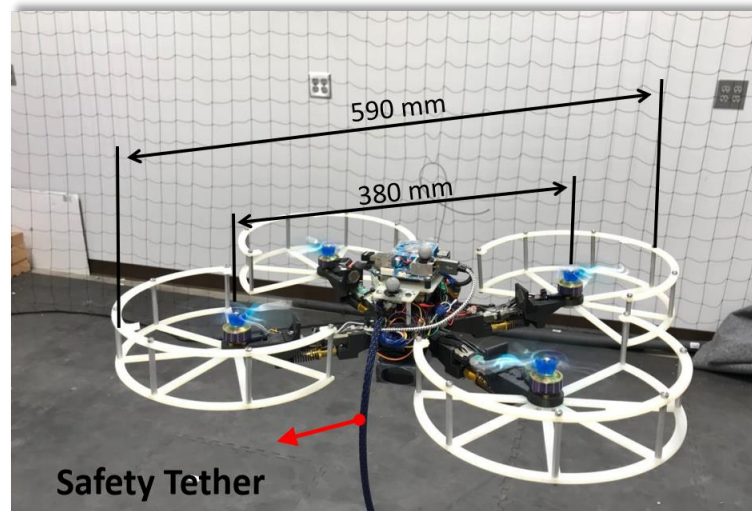
Existing work on collision-resilient UAVs includes:

- ❖ Incorporating protective structures to reduce impact
- ❖ **Utilizing sensors to detect collisions and recover**
  - Inertial measurement unit (IMU)  
*e.g., T. Tomić et al. 2017, G. Dicker et al. 2017, A. Battiston et al. 2019, Y. Mulgaonkar et al. 2020*
  - Motion capture system (MoCap)  
*e.g., Y. Mulgaonkar et al. 2017*
  - Hall sensor  
*e.g., A. Briod et al. 2013*

# Summary

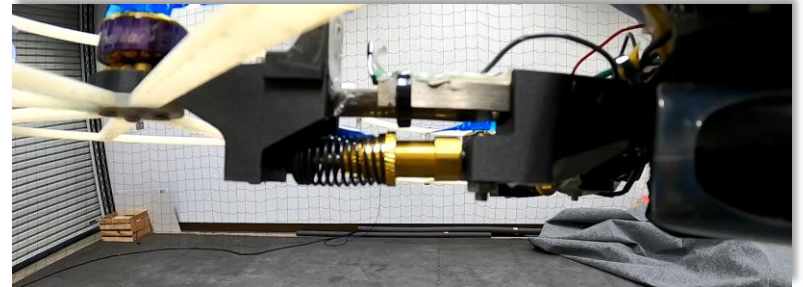
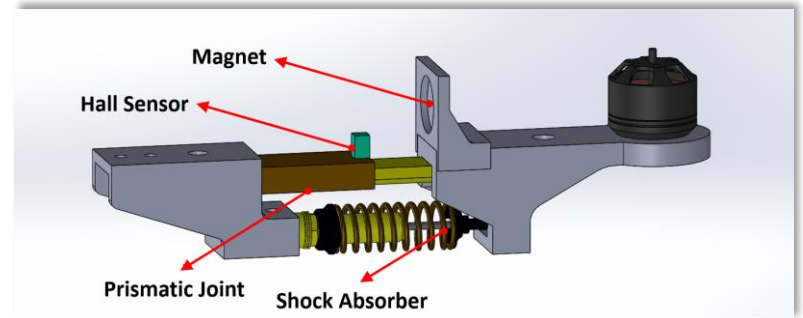
In this work, we develop or propose:

- ❖ A novel Actively Resilient Quadrotor (ARQ) that incorporates compliance and collision resilience
- ❖ A collision detection and characterization method based on Hall sensors
- ❖ A recovery method to generate and track smooth trajectories after collisions



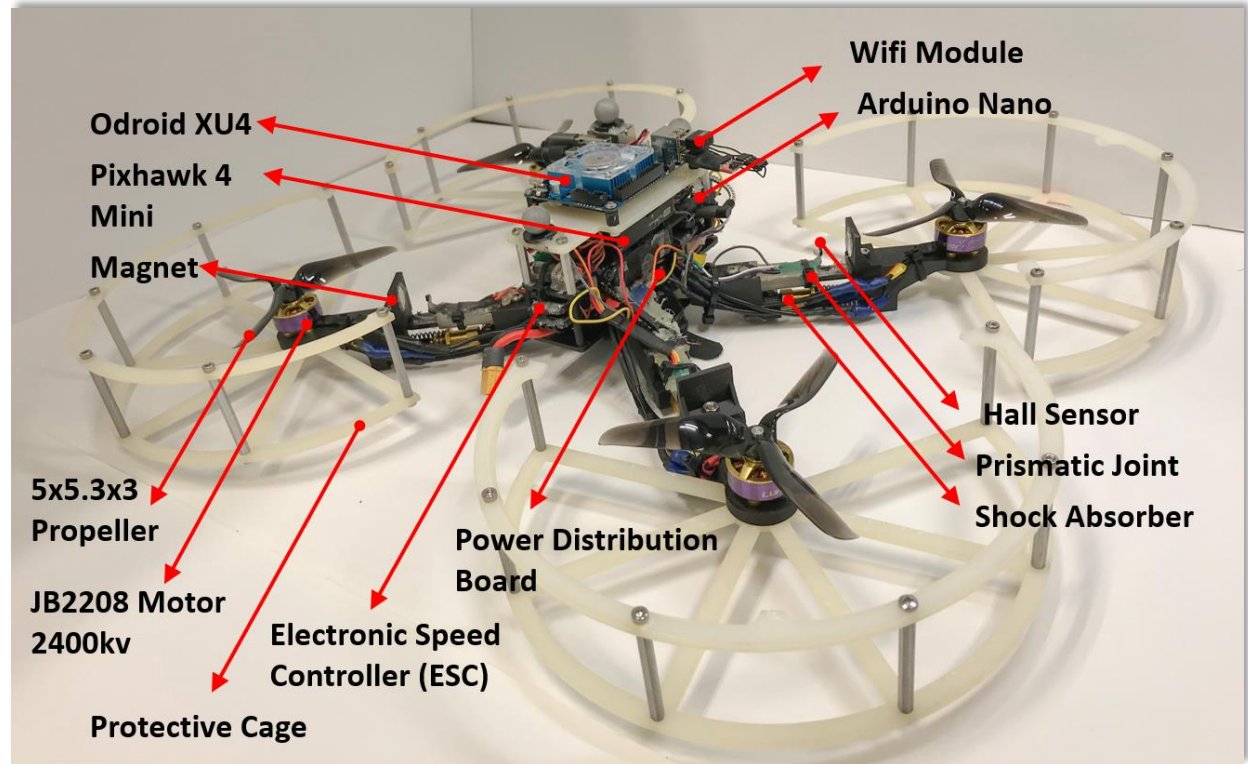
# Novel Arm Design

- ❖ Novel arm design consists of:
  - Prismatic joint
  - Shock absorber
  - Hall sensor
  - Magnet
  
- ❖ Retain rigidity when in free flight while allowing for 1 passive DOF



# Hardware Overview

- ❖ Design is based on of-the-shelf components and custom 3D-printed parts.
- ❖ Size:
  - 380mm from propeller tip to tip
  - 590mm from protective cage tip to tip
- ❖ Weight: 1.42kg with the battery



# Modeling & Control

## ❖ Quadrotor equations of motion

$$\dot{\mathbf{x}} = \mathbf{v}$$

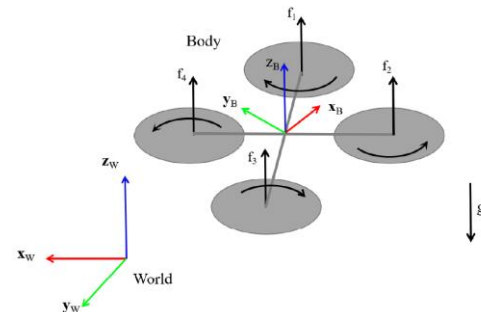
$$m\dot{\mathbf{v}} = -mg\mathbf{e}_3 + f\mathbf{R}\mathbf{e}_3$$

$$\dot{\mathbf{R}} = \mathbf{R}\hat{\boldsymbol{\Omega}}$$

$$J\dot{\boldsymbol{\Omega}} + \boldsymbol{\Omega} \times J\boldsymbol{\Omega} = \mathbf{M}$$

## ❖ Calculate forces for each motor\*

$$\begin{bmatrix} f \\ M_1 \\ M_2 \\ M_3 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 0 & l & 0 & -l \\ -l & 0 & l & 0 \\ c_f & -c_f & c_f & -c_f \end{bmatrix} \begin{bmatrix} f_1 \\ f_2 \\ f_3 \\ f_4 \end{bmatrix}$$



## ❖ Geometric tracking control (*T. Lee et al. 2010*)

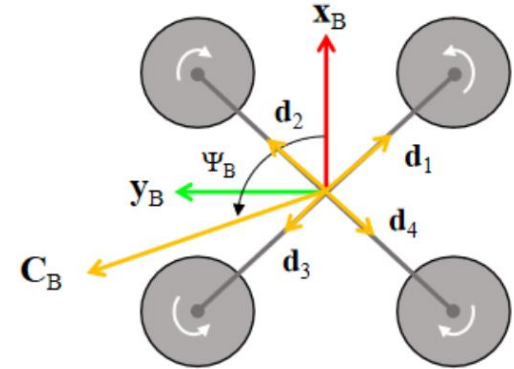
$$f = (-k_x \mathbf{e}_x - k_v \mathbf{e}_v + mg\mathbf{e}_3 + m\ddot{\mathbf{x}}_d) \cdot \mathbf{R}\mathbf{e}_3$$

$$\mathbf{M} = -k_R \mathbf{e}_R - k_\Omega \mathbf{e}_\Omega + \boldsymbol{\Omega} \times J\boldsymbol{\Omega} - J(\hat{\boldsymbol{\Omega}}\mathbf{R}^T \mathbf{R}_d \boldsymbol{\Omega}_d - \mathbf{R}^T \mathbf{R}_d \dot{\boldsymbol{\Omega}}_d)$$

\*When a collision happens, the arm length shortens, therefore changing the parameters in the equation. However, ARQ can wait until a collision ends, and the arm length is recovered. In this way, the model can be used before and after collision.

# Collision Detection & Characterization

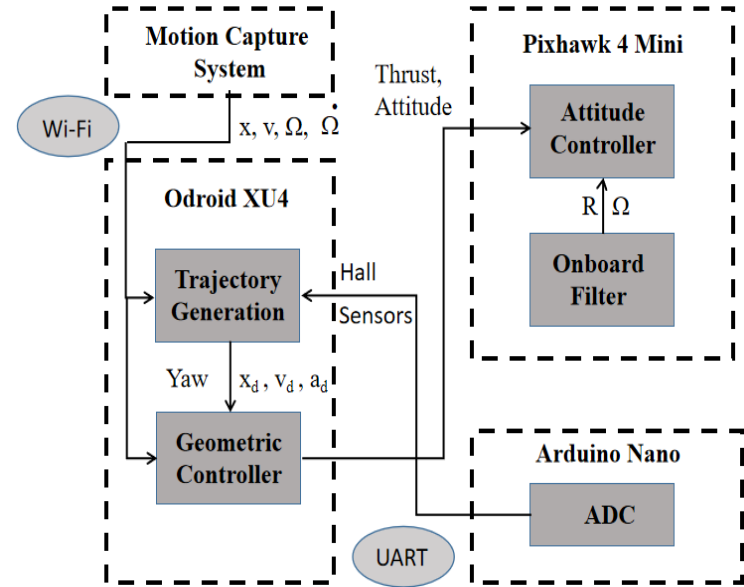
- ❖ **Objective:** to detect and characterize collision based on Hall sensor readings, e.g., maximum collision intensity, position and start time
- ❖ Calculate projections of Hall sensor readings\*
- ❖ Estimate the intensity and position (in the body frame) of the collision
- ❖ Follow an algorithm to find the maximum collision intensity and its position, as well as a time to trigger recovery control (arm length recovered)



\*  $0 \leq d_i \leq 1$  denotes values from the analog to digital conversions, where 0 means no contact force is detected and 1 indicates that the minimum length of the shock absorber reached.

# Recovery & Software

- ❖ **Objective:** to generate and track a smooth and safe trajectory to stabilize the robot after a collision
- ❖ Calculate a safe desired position\* (in world frame) based on the collision characterization
- ❖ Generate a minimum-snap trajectory to reach the goal position and stop by solving an optimization with constraints
- ❖ Track the desired trajectory with geometric control to stabilize the robot

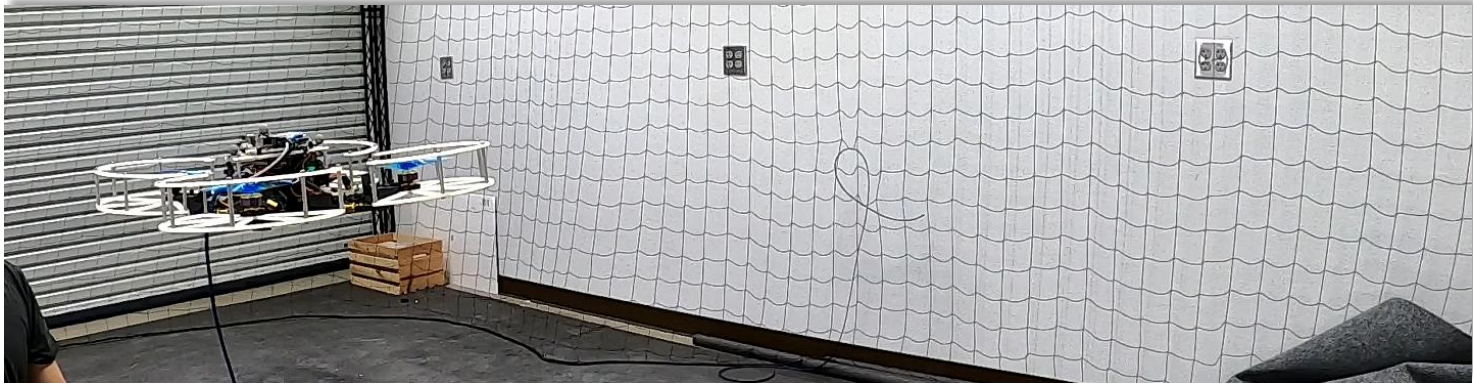


Software Architecture

# Experiment

## 1. Passive collision

- ❖ ARQ can sustain flight after being passively hit at a collision speed\* of 1.3 m/s

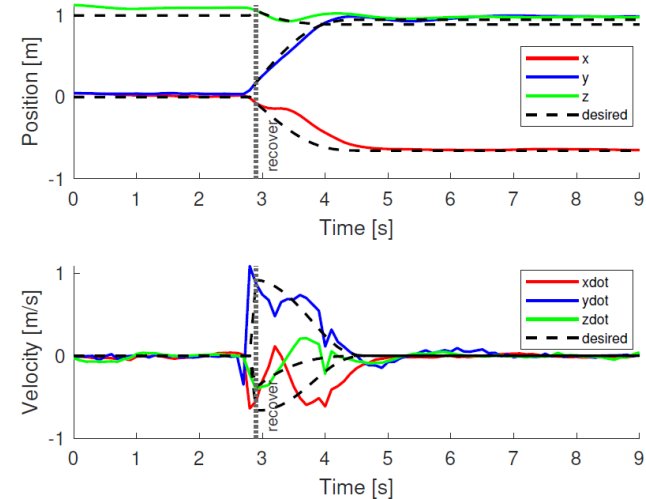
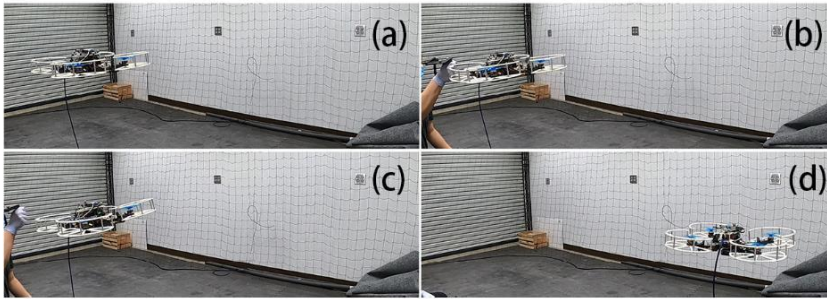


\* The norm of the vehicle's linear velocity after the collision.

# Experiment

## 1. Passive collision

- ❖ ARQ can sustain flight after being passively hit at a collision speed\* of 1.3 m/s



\* The norm of the vehicle's linear velocity after the collision.

# Experiment

## 2. Wall collision

- ❖ ARQ can recover from wall collision with a single arm in contact at a collision speed of 2.58m/s



# Experiment

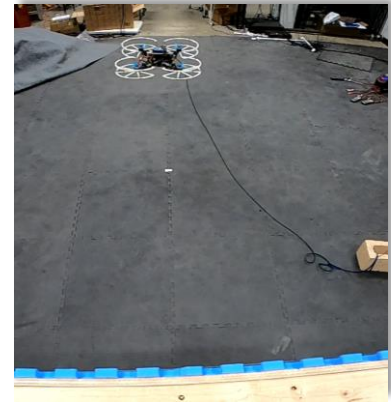
## 2. Wall collision

- ❖ ARQ can estimate the intensity and orientation of the collision based on four Hall sensors, to recover from wall collision with two arms at a speed of 1.92m/s

❖ One Arm



❖ Two Arms

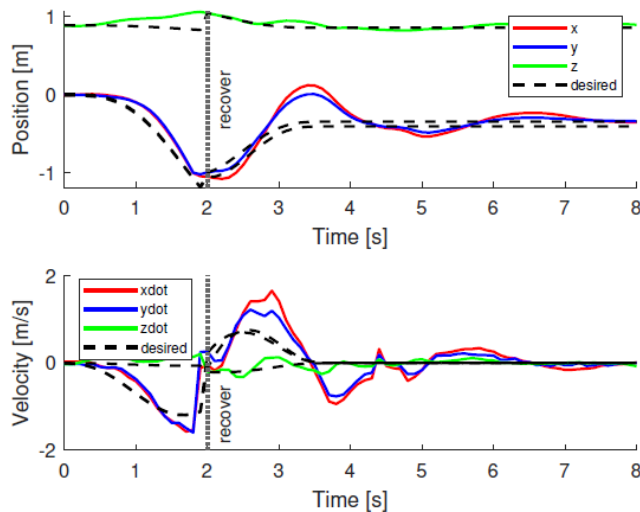


# Experiment

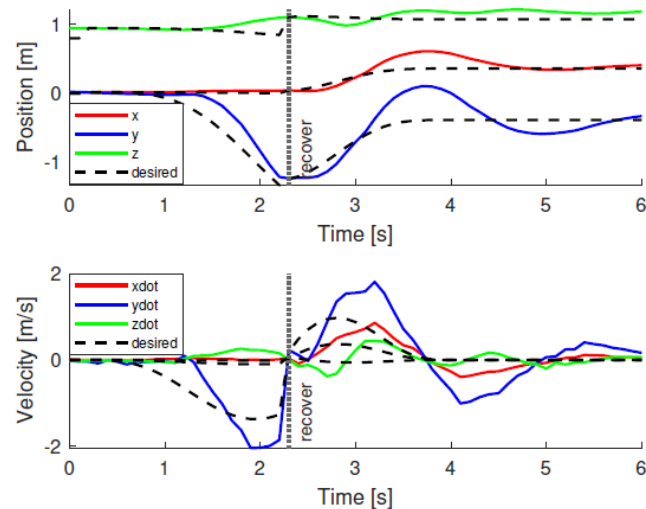
## 2. Wall collision

### ❖ State Tracking

#### ❖ One Arm



#### ❖ Two Arms



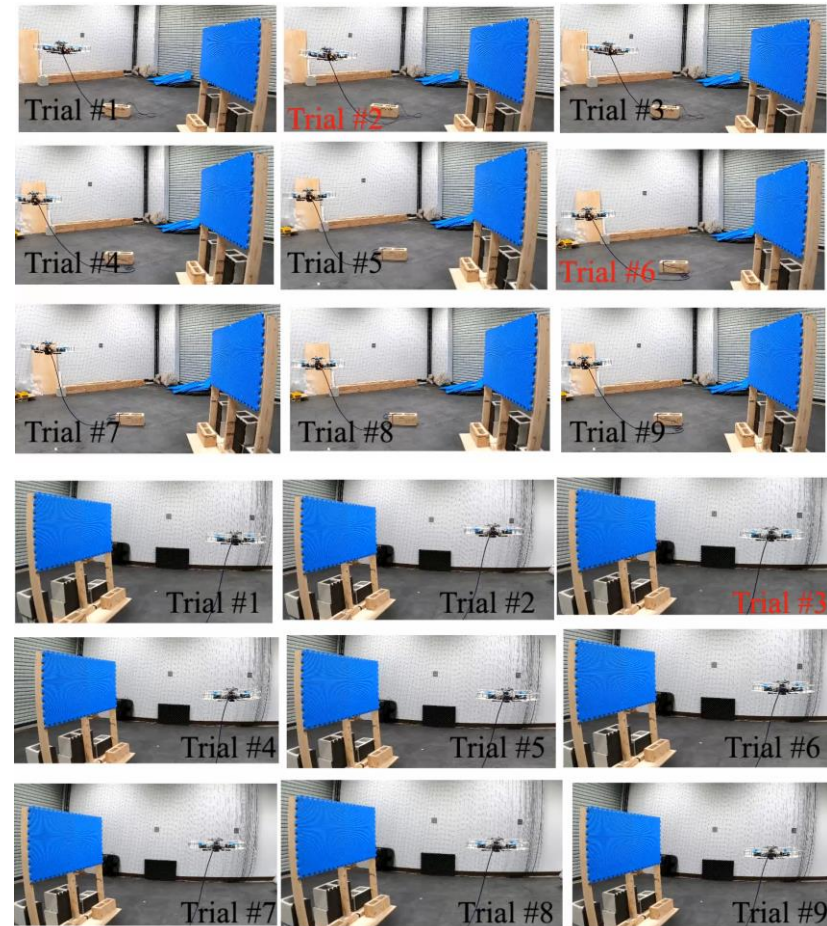
# Experiment

## 2. Wall collision

### ❖ More experiments:

- Success rate tests in both single-arm and two-arm types at the highest speeds
- Results: 9/10 and 8/10 successful recoveries\* for the two types

\* Survive collisions and sustain flight.



# Experiment

## 2. Wall collision

### ❖ More experiments:

- Compliant arm without recovery controller & Rigid arm without recovery controller tests
- Results: demonstrate the individual contribution of compliance and recovery control



Compliant arm without recovery controller test



Rigid arm without recovery controller test

# Experiment

## 3. Pole collision & 4. Unstructured surface collision



❖ Pole Collision, 2.04m/s

❖ Unstructured Surface Collision, 1.95m/s

- ❖ ARQ does not require prior knowledge of collision models



# Experiment

## 5. Free Fall

- ❖ ARQ can survive free falls\* from 1.8 m high, reaching a maximum velocity of 5.9 m/s

\* The battery is removed. The robot weighs 1.12 kg without the battery.



Playback speed: 0.2x

# Discussion

## Limitations:

- ❖ Collisions in vertical directions
- ❖ Cylinder obstacles with small diameters
- ❖ Impact of added weight to free flight performance

## Future Work:

- ❖ Improve protective cage design
- ❖ Integration with map-based navigation methods
- ❖ Outdoor environments



# **Toward Impact-resilient Quadrotor Design, Collision Characterization and Recovery Control to Sustain Flight after Collisions**

Thank you!  
Any questions?