```
1. public class EdgeCountingVertex extends Vertex<IntWritable, IntWritable> {
2.
3.
     @Override
     public void compute(Iterable<IntWritable> messageValues, int superstepNo){
5.
        if (superstepNo == 1) {
6.
         sendMessages(getNeighborIds(), getValue().value());
7.
        } else if (superstepNo == 2) {
8.
          for (IntWritable message : messageValues) {
9.
             if (message.value() != getValue().value()) {
10.
               minValue = message.value();
11.
               updateGlobalObject("num-edges-crossing-clusters", new IntWritable(1));
12.
13.
14.
           voteToHalt();
15.
16.
17.}
```