

```
1. public class SimpleClusteringMaster extends Master {
2.
3.     @Override
4.     public void compute(int nextSuperstepNo) {
5.         if (nextSuperstepNo == 1) {
6.             pickKVerticesAndPutIntoGlobalObjects();
7.             getGlobalObjects().put("comp-stage", new IntGlobalObject(CompStage.CLUSTER_FINDING_1));
8.         } else {
9.             int compStage = getGlobalObject("comp-stage").value();
10.            switch(compStage) {
11.                case CompStage.CLUSTER_FINDING_1:
12.                    getGlobalObjects().put("comp-stage", new IntGlobalObject(CompStage.CLUSTER_FINDING_2));
13.                    break;
14.                case CompStage.CLUSTER_FINDING_2:
15.                    if (numActiveVertices() == 0) {
16.                        getGlobalObjects().put("comp-stage", new IntGlobalObject(CompStage.EDGE_COUNTING_1));
17.                    }
18.                    break;
19.                case CompStage.EDGE_COUNTING_1:
20.                    getGlobalObjects().put("comp-stage", new IntGlobalObject(CompStage.EDGE_COUNTING_2));
21.                    break;
22.                case CompStage.EDGE_COUNTING_2:
23.                    int numEdgesCrossing = getGlobalObject("num-edges-crossing").value();
24.                    if (numEdgesCrossing > threshold) {
25.                        pickKVerticesAndPutIntoGlobalObjects();
26.                        getGlobalObjects().put("comp-stage", new IntGlobalObject(CompStage.CLUSTER_FINDING_1));
27.                    } else {
28.                        terminateComputation();
29.                    }
30.            }
31.        }
32.    }
```