

Bagels Deduction Game

Making Game with Python (1)

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Agenda

- Introduction
- Flowchart
- function definition and test
 - Introduction
 - `get_random_number`
 - `get_player_input`
 - `get_clue`
- Main function

Demo

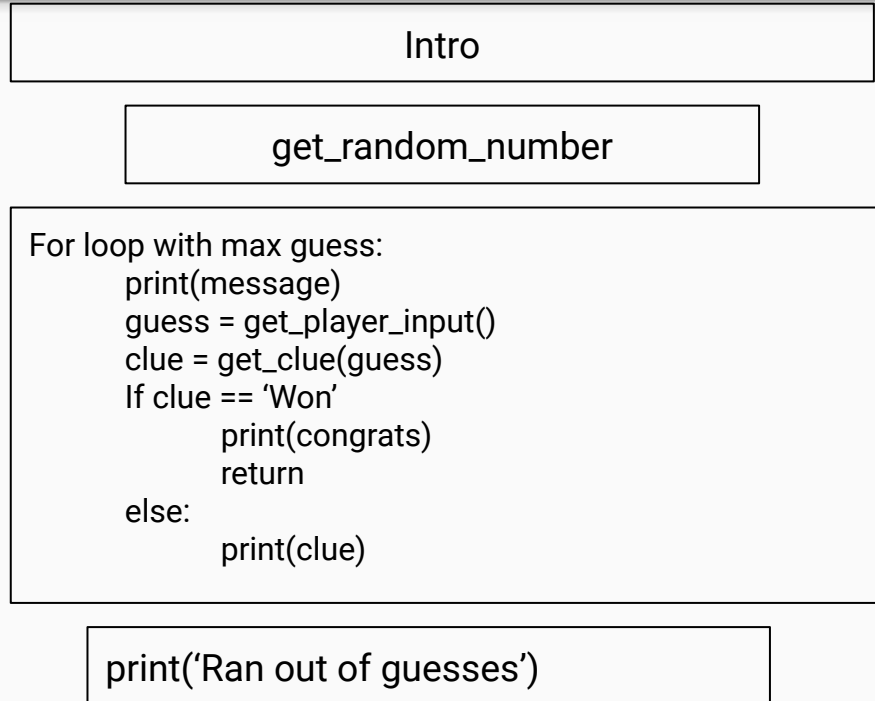


Introduction

```
NUM_DIGIT = 3  
MAX_GUESS = 10
```

```
def introduction():  
    intro = "  
    I am thinking of a {}-digit number. Try to guess what it is.  
    The clues I give are...  
    When I say:    That means:  
    Bagels       None of the digits is correct.  
    Pico         One digit is correct but in the wrong position.  
    Fermi        One digit is correct and in the right position.  
    I have thought up a number. You have {} guesses to get it.  
    ".format(NUM_DIGIT, MAX_GUESS)  
    print(intro)
```

Flowchart



Debug: function definition and test

bagels.py: Function definition

```
def get_random_number():  
    ....
```

bagels_test.py

```
from bagels import *  
def test_get_random_number()  
  
    test_get_random_number()
```



If bagels_test.py fails, go to check code

Create random number

```
def get_random_number(size):  
    nums = list(range(1, 10))  
    random.shuffle(nums)  
    ans = "  
    for x in nums[:size]:  
        ans += str(x)  
    return ans
```

```
def test_get_random_number():  
    print('-----test get_random_number')  
    print(get_random_number(2))  
    print(get_random_number(2))  
    print(get_random_number(3))  
    print(get_random_number(3))  
    print(get_random_number(3))  
    print('-----done-----\n')
```

```
test_get_random_number()
```

get_player_input

```
def get_player_input(size):  
    ans = ""  
    while len(ans) != size or not ans.isdigit():  
        ans = input('Make a guess ({} digits): \n'.format(size))  
    return ans
```

```
def test_get_player_input():  
    print('-----test get_player_input')  
    ans = get_player_input(3)  
    print('Your guess is {}'.format(ans))  
    print('-----done-----\n')  
  
test_get_player_input()
```


Get clue

```
def get_clue(guess, secrete_number):
    if guess == secrete_number:
        return 'Won'

    clue = []
    for i, x in enumerate(guess):
        if x == secrete_number[i]:
            clue.append('Fermi')
        elif x in secrete_number:
            clue.append('Pico')

    if not clue:
        return 'Bagels'
    else:
        # clue.sort()
        return ''.join(clue)
```

```
def test_get_clue():
    print('-----test get_clue-----')
    data = {
        ('123', '123'): 'Won',
        ('123', '213'): 'Pico Pico Fermi',
        ('123', '230'): 'Pico Pico',
        ('123', '456'): 'Bagels'
    }
    for (guess, secrete), value in data.items():
        ans = get_clue(guess, secrete)
        if ans != value:
            print('Failure: get_clue({}, {}) is expected to be {}, \
                  but got {}'.format(guess, secrete, value, ans))
        return
    print('-----Success-----\n')

def test_get_clue()
```

Main function

```
def bagels_game():
    introduction()
    secrete = get_random_number(NUM_DIGIT)

    for i in range(MAX_GUESS):
        print('\n#{}:'.format(i+1))
        ans = get_player_input(NUM_DIGIT)
        clue = get_clue(ans, secrete)
        if clue == 'Won':
            print('Congrats! You got it.')
            return
        else:
            print(clue)

    print('You ran out of guesses. The answer was {}'.format(secrete))
```

program entry

```
if __name__ == '__main__':  
    bagels_game()
```