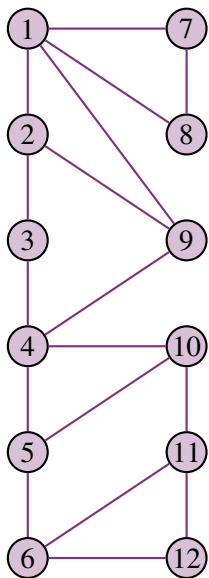
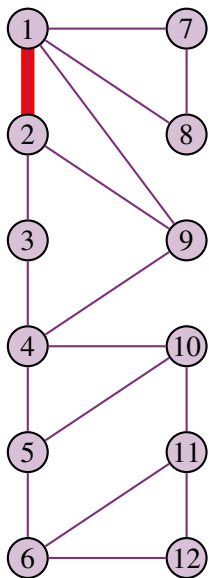


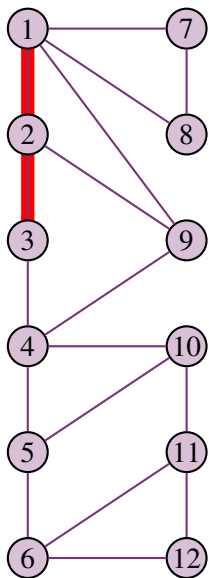
Using Depth-First Search (continued)

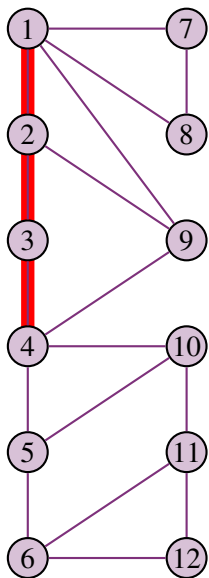
George Mertzios

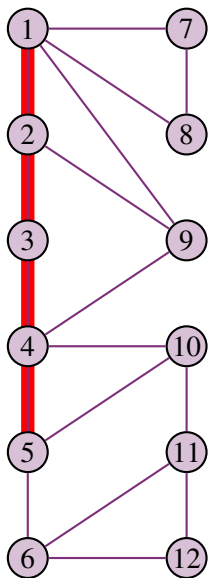
`george.mertzios@durham.ac.uk`

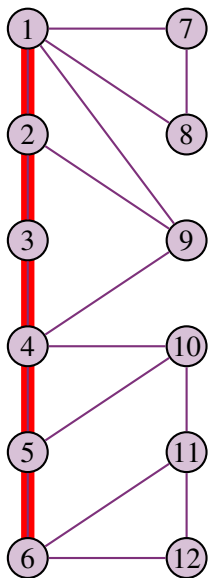


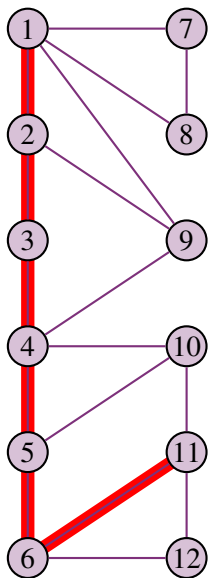


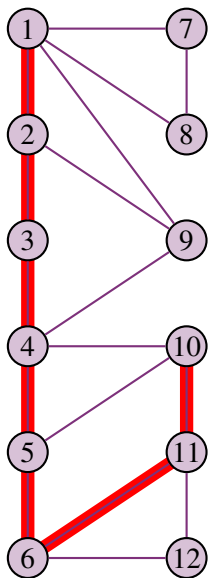


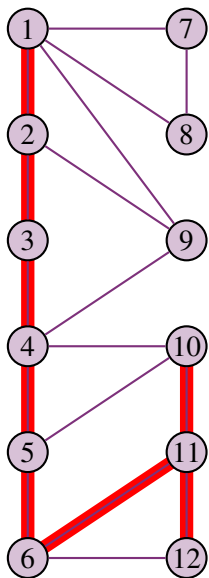


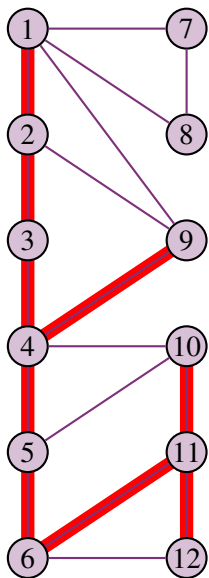


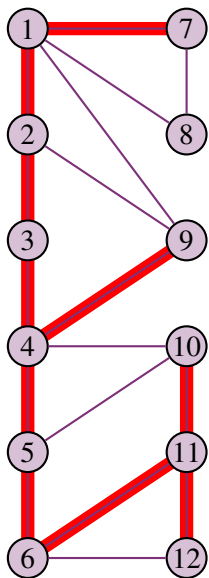


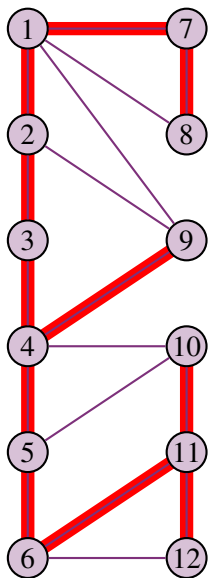


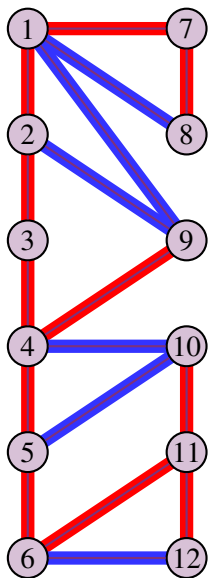


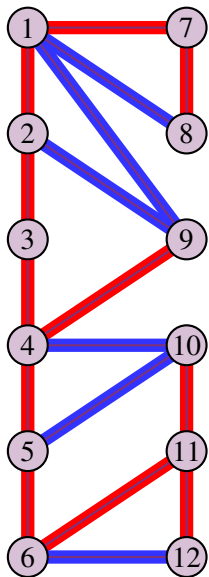




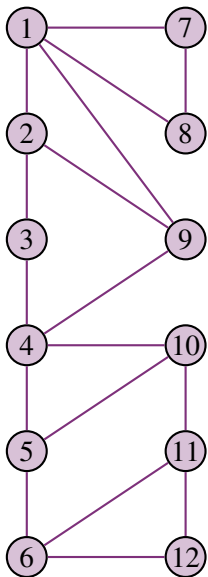




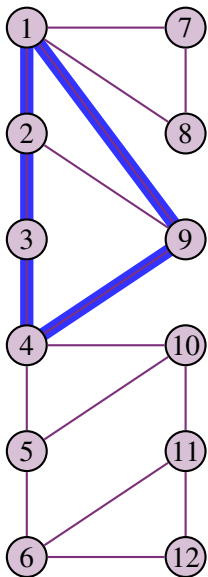




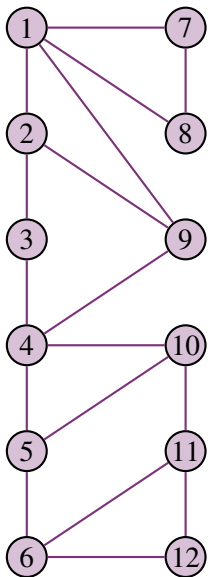
- Every edge in an undirected graph is either a **tree** edge or a **back** edge.



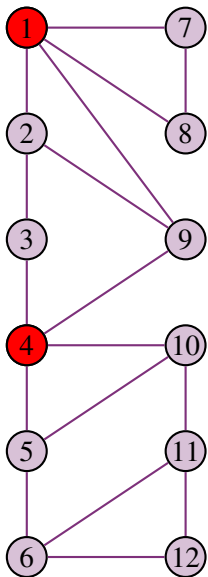
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- A graph is **connected** if each pair of vertices is joined by a path.



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Using Depth-First Search

Can we adapt Depth-First Search to obtain algorithms that

- check whether a graph is **connected**?
- discover a **cycle** in a graph (or conclude that none exists)?
- find all the **articulation points** in a graph?