

# Digital Electronics

## Karnaugh Maps

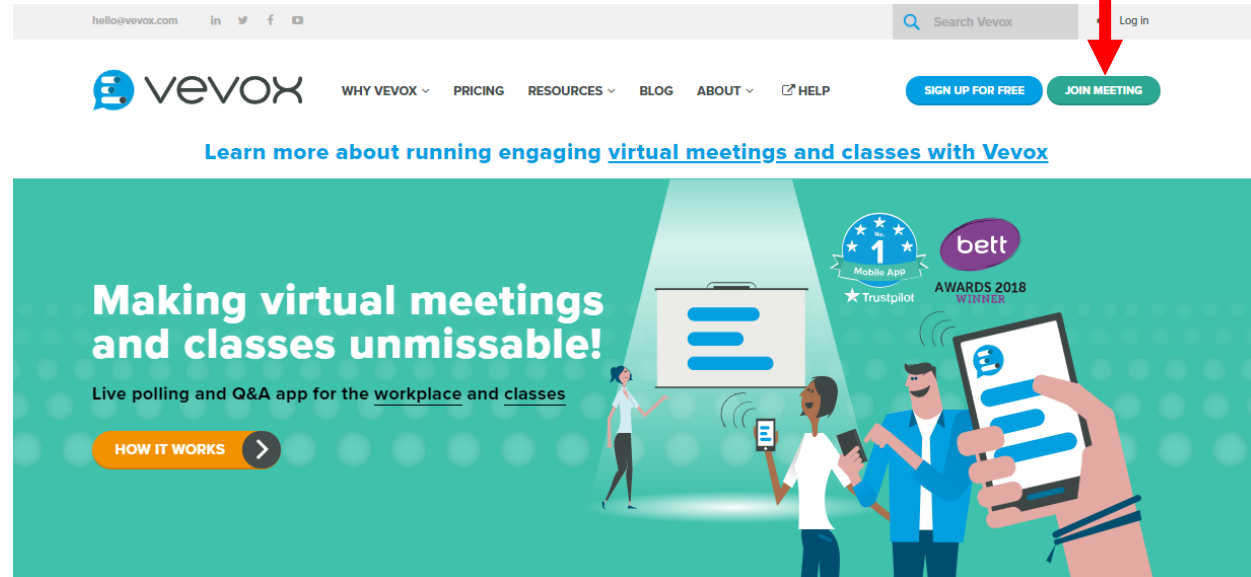
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# Overview of today's lecture

- Karnaugh Maps
  - a more “automated” way to simplify Boolean formulae
- 7-segment display driver

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| Input A | Input B | Input C | Input D | Output F(A,B,C,D) |
|---------|---------|---------|---------|-------------------|
| 0       | 0       | 0       | 0       | 1                 |
| 0       | 0       | 0       | 1       | 0                 |
| 0       | 0       | 1       | 0       | 1                 |
| 0       | 1       | 0       | 0       | 1                 |
| 0       | 0       | 1       | 1       | 0                 |
| 0       | 1       | 0       | 1       | 1                 |
| 0       | 1       | 1       | 0       | 1                 |
| 0       | 1       | 1       | 1       | 1                 |
| 1       | 0       | 0       | 0       | 1                 |
| 1       | 0       | 0       | 1       | 1                 |
| 1       | 0       | 1       | 0       | 1                 |
| 1       | 1       | 0       | 0       | 0                 |
| 1       | 0       | 1       | 1       | 0                 |
| 1       | 1       | 0       | 1       | 1                 |
| 1       | 1       | 1       | 0       | 0                 |
| 1       | 1       | 1       | 1       | 0                 |

$$F = \overline{A} \cdot \overline{B} \cdot \overline{C} \cdot \overline{D} + \overline{A} \cdot \overline{B} \cdot C \cdot \overline{D} + \overline{A} \cdot B \cdot \overline{C} \cdot \overline{D} + \overline{A} \cdot B \cdot \overline{C} \cdot D + \overline{A} \cdot B \cdot C \cdot \overline{D} + \overline{A} \cdot B \cdot C \cdot D + A \cdot \overline{B} \cdot \overline{C} \cdot \overline{D} + A \cdot \overline{B} \cdot \overline{C} \cdot D + A \cdot \overline{B} \cdot C \cdot \overline{D} + A \cdot \overline{B} \cdot C \cdot D + A \cdot B \cdot \overline{C} \cdot \overline{D} + A \cdot B \cdot \overline{C} \cdot D + A \cdot B \cdot C \cdot \overline{D} + A \cdot B \cdot C \cdot D$$

# Simplifying Boolean expressions

$$P(A + \bar{A}) = P \cdot 1 = P$$

Key to simplifying is spotting terms of the form  $PA + P\bar{A}$  (since this = P).

**Karnaugh Maps** are a graphical way of representing equations to make spotting these terms easier.

| A | B | C | Y |
|---|---|---|---|
| 0 | 0 | 0 | 1 |
| 0 | 0 | 1 | 1 |
| 0 | 1 | 0 | 0 |
| 0 | 1 | 1 | 0 |
| 1 | 0 | 0 | 0 |
| 1 | 0 | 1 | 0 |
| 1 | 1 | 0 | 0 |
| 1 | 1 | 1 | 0 |

(a)

| Y<br>/C | AB |    |    |    |
|---------|----|----|----|----|
|         | 00 | 01 | 11 | 10 |
| 0       | 1  | 0  | 0  | 0  |
| 1       | 1  | 0  | 0  | 0  |

(b)

| Y<br>/C | AB                      |                   |             |                   |
|---------|-------------------------|-------------------|-------------|-------------------|
|         | 00                      | 01                | 11          | 10                |
| 0       | $\bar{A}\bar{B}\bar{C}$ | $\bar{A}B\bar{C}$ | $AB\bar{C}$ | $A\bar{B}\bar{C}$ |
| 1       | $\bar{A}\bar{B}C$       | $\bar{A}BC$       | $ABC$       | $A\bar{B}C$       |

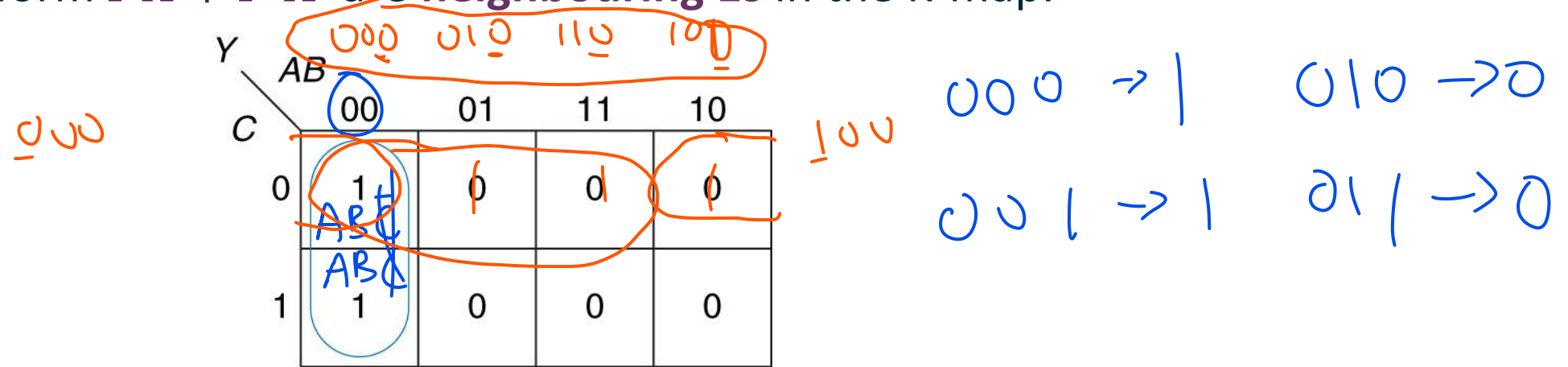
(c)

Each cell represents a minterm, and has a zero or one depending on the value of Y corresponding to that minterm. SoP form is given by adding the minterms corresponding to 1s.

The order of minterms is such that each cell differs in **the negation of exactly one variable** from its neighbours (including wrap around).

# Simplifying Boolean expressions

Terms of the form  $PA + P\bar{A}$  are **neighbouring 1s** in the K-map.



Rather than writing out full SoP by taking every 1 as a term, we circle neighbouring 1s, and use the single reduced implicant for both 1s in the circle.

**Full SoP:**  $Y = \bar{A}\bar{B}\bar{C} + \bar{A}\bar{B}C$

**Reduced:**  $Y = \bar{A}\bar{B}$



# Karnaugh Maps

1. Create the map so that neighbouring terms differ in the negation of one variable (including wrap around).
2. Circle *exactly* all ones in the map using as few circles as possible, and making each circle as large as possible.
3. Each circle must span a rectangular block that is a power of 2 in each dimension (i.e. 1,2,4).
4. Read off the implicants that were circled.

If a Boolean expression is minimal then it is the sum of **prime implicants**: implicants that cannot be combined with each other.

Each circle represents an implicant. Largest possible circles represent prime implicants.

# Example

Truth Table

| A | B | C | Y |
|---|---|---|---|
| 0 | 0 | 0 | 0 |
| 0 | 0 | 1 | 0 |
| 0 | 1 | 0 | 1 |
| 0 | 1 | 1 | 1 |
| 1 | 0 | 0 | 0 |
| 1 | 0 | 1 | 0 |
| 1 | 1 | 0 | 1 |
| 1 | 1 | 1 | 0 |

K-Map

|   |   | AB |    |    |    |
|---|---|----|----|----|----|
| C | Y | 00 | 01 | 11 | 10 |
|   |   | 0  | 1  | 1  | 0  |
| 1 |   | 0  | 1  | 0  | 0  |

~~\* BC~~  
 . 010 110

SoP form is:

$$Y = \bar{A}B\bar{C} + \bar{A}BC + AB\bar{C}$$

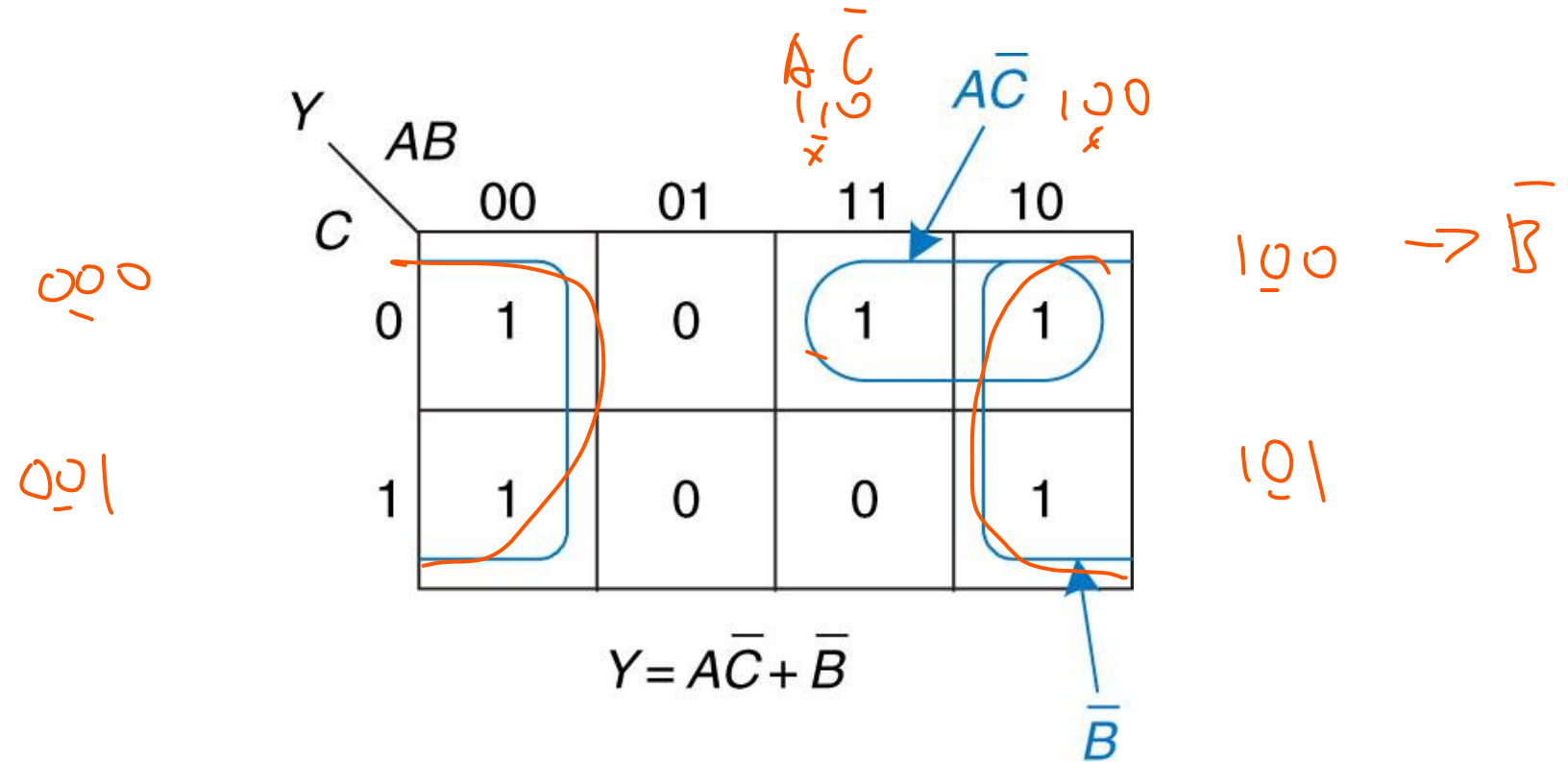
K-map gives:

$$Y = \bar{A}B + B\bar{C}$$

$$Y = \bar{A}B + B\bar{C}$$



# Example



SoP:  $Y = \bar{A}\bar{B}\bar{C} + \bar{A}\bar{B}C + A\bar{B}\bar{C} + A\bar{B}C + A\bar{B}C$

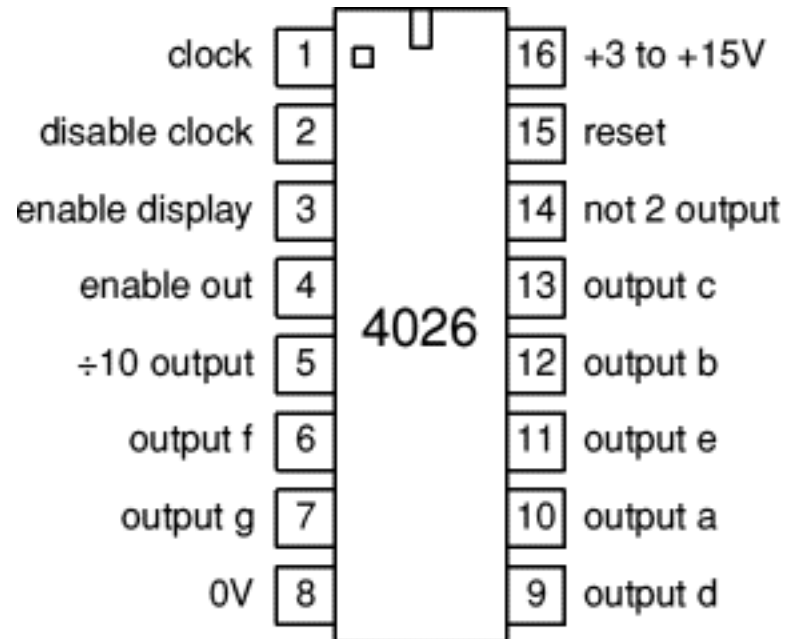
Using the K-map: Circle 1s.

Note that we can wrap around.

We cannot do a 3-by-1 rectangle.

Can still cover the 1s with only 2 rectangles.

# 4026 decade counter and 7-segment display driver



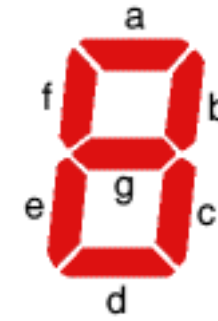
| Outputs from the 4026 counter and display driver IC |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
| Count   | a | b | c | d | e | f | g | h |
| 0   | • | • | • | • | • | • |   | • |
| 1   |   | • | • |   |   |   |   | • |
| 2   | • | • |   | • | • |   | • | • |
| 3   | • | • | • | • |   |   | • | • |
| 4   |   | • | • |   |   | • | • | • |
| 5   | • |   | • | • |   | • | • |   |
| 6   | • |   | • | • | • | • | • |   |
| 7   | • | • | • |   |   |   |   |   |
| 8   | • | • | • | • | • | • | • |   |
| 9   | • | • | • | • |   | • | • |   |

|                   |   |   |   |   |   |   |
|-------------------|---|---|---|---|---|---|
| a                 | b | c | d | e | f | g |
|                   |   |   |   |   |   |   |
| 7-segment display |   |   |   |   |   |   |

• = segment on. h is used to drive other counters.

# 7-segment display driver



4 inputs  $D_3, D_2, D_1, D_0$  (written  $D_{3:0}$ ).

7 outputs.

Input represents 4-bit binary number.

Output should show corresponding decimal.

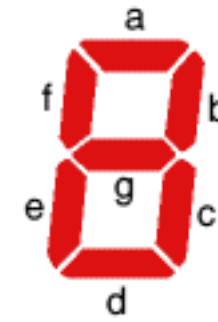
| $S_a$ | $D_{3:2}$ |    |    |              |              |
|-------|-----------|----|----|--------------|--------------|
|       | $D_{1:0}$ | 00 | 01 | 11           | 10           |
| 00    |           | 1  | 0  | <del>0</del> | 1            |
| 01    |           | 0  | 1  | <del>0</del> | 1            |
| 11    |           | 1  | 1  | <del>0</del> | <del>0</del> |
| 10    |           | 1  | 1  | <del>0</del> | <del>0</del> |

0  
1  
2  
3  
4  
5  
6  
7  
8  
9

| $D_3$ | $D_2$ | $D_1$ | $D_0$ | $S_a$ |
|-------|-------|-------|-------|-------|
| 0     | 0     | 0     | 0     | 1     |
| 0     | 0     | 0     | 1     | 0     |
| 0     | 0     | 1     | 0     | 1     |
| 0     | 0     | 1     | 1     | 1     |
| 0     | 1     | 0     | 0     | 0     |
| 0     | 1     | 0     | 1     | 1     |
| 0     | 1     | 1     | 0     | 1     |
| 0     | 1     | 1     | 1     | 1     |
| 1     | 0     | 0     | 0     | 1     |
| 1     | 0     | 0     | 1     | 1     |

Other inputs – output not specified

# 7-segment display driver



1) 0000, 1000  $\bar{D}_2 \bar{D}_1 \bar{D}_0$

2) 0101, 0111  $\bar{D}_3 D_2 D_0$

3) 0011, 0111  
0010, 0110  
 $\bar{D}_3 D_1$

4) 1000, 1001  $D_3 \bar{D}_2 \bar{D}_1$

| $S_a$ | $D_{3:2}$ | 00 | 01 | 11 | 10 |
|-------|-----------|----|----|----|----|
| 00    | 00        | 1  | 0  | X  | 1  |
| 01    | 01        | 0  | 1  | X  | 1  |
| 11    | 11        | 1  | 1  | X  | X  |
| 10    | 10        | 1  | 1  | X  | X  |

$$S_a = \bar{D}_3 D_1 + \bar{D}_3 D_2 D_0 + D_3 \bar{D}_2 \bar{D}_1 + \bar{D}_2 \bar{D}_1 \bar{D}_0$$

| $S_a$ | $D_{3:2}$ | 00 | 01 | 11 | 10 |
|-------|-----------|----|----|----|----|
| 00    | 00        | 1  | 0  | X  | 1  |
| 01    | 01        | 0  | 1  | X  | 1  |
| 11    | 11        | 1  | 1  | X  | X  |
| 10    | 10        | 1  | 1  | X  | X  |

$$S_a = D_3 + D_2 D_0 + \bar{D}_2 \bar{D}_0 + D_1$$

1 four corners.

1000 0000  
1010 0010

$\bar{D}_2 \bar{D}_0$

2) 0101 1101  
0111 1111

$\bar{D}_2 \bar{D}_1$

$D_2 D_0$

3) ~~1100 1100~~

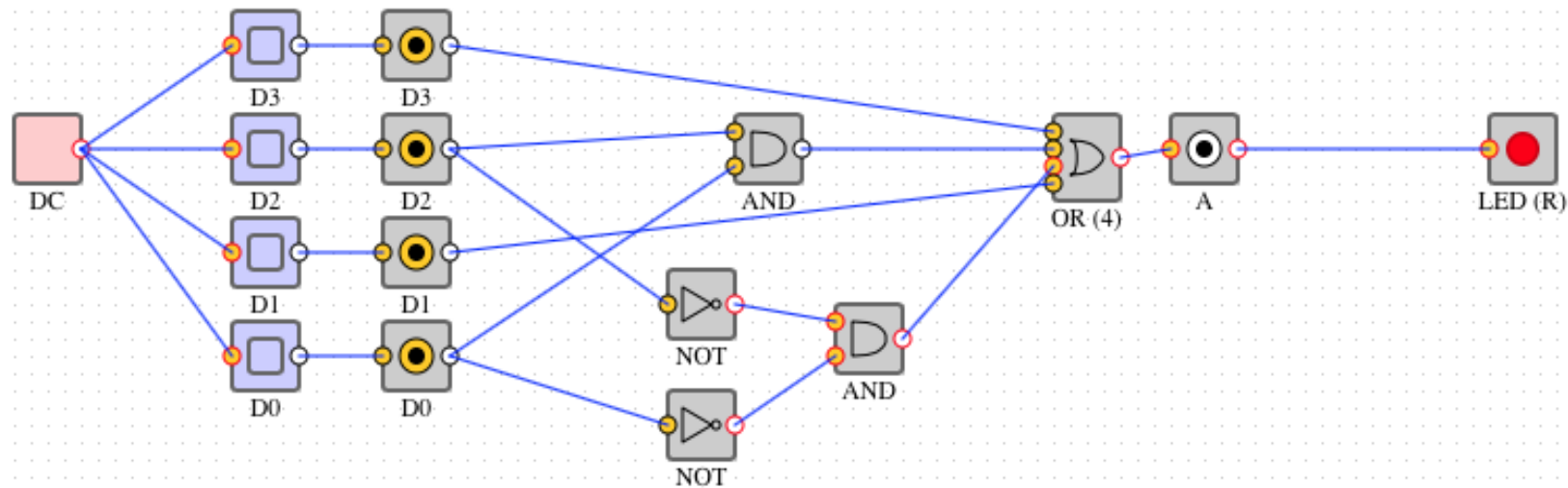
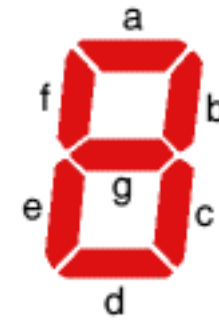
$D_3$

4)  $D_1$

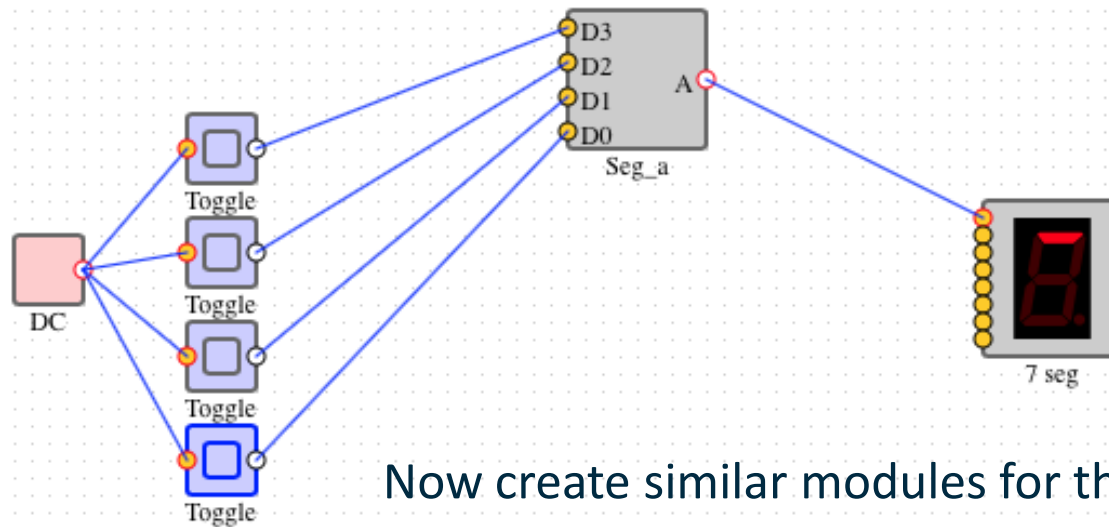
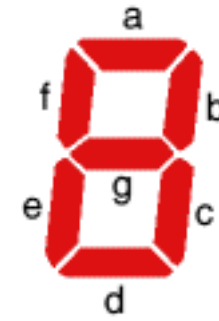
What about the unspecified inputs? Have so far assumed they are 0s.

We could equally output 1s if it helped us reduce circuitry!

# 7-segment display driver



# 7-segment display driver



Now create similar modules for the other Segments of the display.

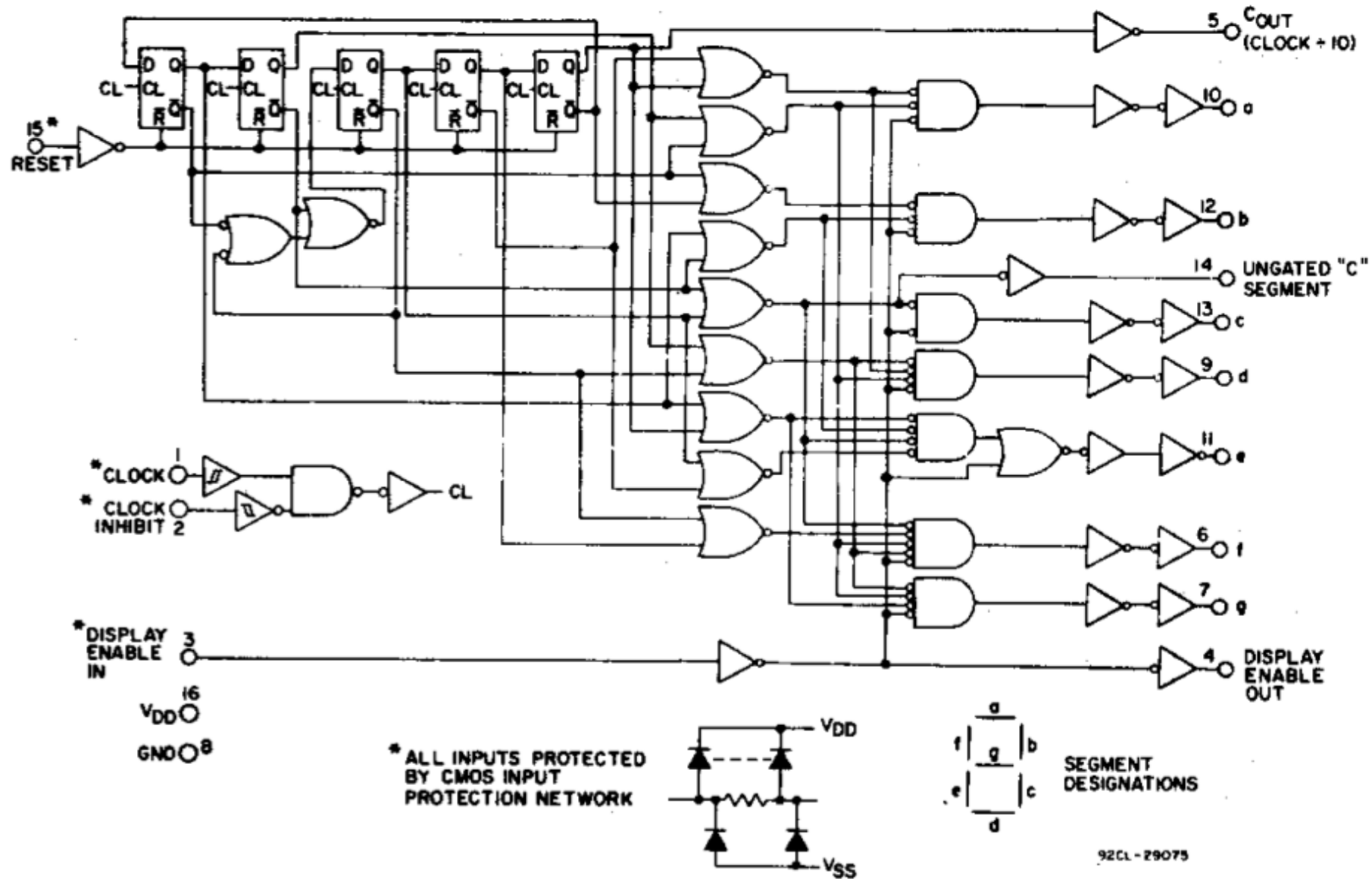


Fig. 1 – CD4026B logic diagram.