

# Jerry (Zhijie) Zhao

(734)548-7301 | zhijiezh@umich.edu  
Ann Arbor, Michigan | www.zhijiezh.me | LinkedIn: zhijie-zhao-4bb2b81b4

## EDUCATION

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- University of Michigan - Ann Arbor, MI** Sep 2021 - May 2023  
Master of Science in Information GPA: 4.0/4.0
- **Related Coursework:** Developing Mobile Experiences, Building Interactive Applications, Intro to Interactive Design, Information Visualization, Introduction to Game Development, Database Application Design
- Shanghai Jiao Tong University - Shanghai, China** Sep 2017 - Aug 2021  
Bachelor of Science in Electrical and Computer Engineering GPA: 3.6/4.0  
University of Michigan Shanghai Jiaotong University Joint Institute
- **Honor / Award:** Undergraduate Merit Scholarship by Shanghai Jiaotong University (B, etc.) (2020, the first 10%), Undergraduate Progress Scholarships by Shanghai Jiaotong University (2019, the first 5%)
  - **Related Coursework:** Operating System, Data Structures and Algorithms, Introduction to Cryptography

## SKILL

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- **Computer Languages:** JavaScript(skillful), TypeScript, Python, HTML5, SCSS, C/C++, C#, MATLAB, R, SQL
  - **Frameworks/Libraries:** React, Angular, React Native, Altair, ANTD, Native Base, chakra-ui, Bootstrap
  - **Tools:** Unity, Firebase, MySQL, NPM, Linux, Git, Tableau, Verilog

## PROFESSIONAL EXPERIENCE

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- Shanghai Yi Xiao Information Technology Co., Ltd.** Apr 2021 - Aug 2021  
Qingflow, Front-end Development Intern Shanghai
- Developed emerging features for a highly customizable workflow management app using **Angular**, **Typescript**, **SCSS**, and **Ant Design** in the design and development pipeline.
  - Improved coding structures through packing components and creating variables to increase code reusability.
  - Communicated with back-end team, product managers, designers and testing team to better develop and cooperate.

## PROJECT EXPERIENCE

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- Wishlist - React Native / Firebase / NativeBase** Nov 2021 - Dec 2021
- Designed and developed the prototype of a friendship app to help those having trouble preparing gifts for friends.
  - Developed ten mobile app pages using **React Native**, **TypeScript**, **NativeBase**, and **ahook**.
  - Implemented image uploading function through **Firebase** and **React Native** Image Picker to help users post wishes.
  - Improved user experience through adding loading control, toast notifications, and swipe list using **ahook**.
- HumanKind - UX Design / Figma** Sep 2021 - Dec 2021
- Designed a donation app using user experience design methods (**Persona**, **User Flow Diagram**, **Wireframe**, **Usability Inspection**) to facilitate smaller, direct donations to neighbors in need.
  - Created the **persona** and **scenario** for primary users through analyzing and refining interviews.
  - Made and test **high fidelity prototypes** for registration and wishlist panels using **Figma**.
  - Conducted **five interviews** and **two rounds of usability inspection tests** with the primary users in different age groups to iterate and improve our prototypes, and improve the user experience of our design.
- Red Lake County is not perfect but definitely not the worst - Python / Altair / Streamlit** Oct 2021 - Nov 2021
- Designed and deployed static and interactive visualizations using **Python**, **Altair**, **Adobe Illustrator**, and **Streamlit** to accompany an article from the Washington Post.
  - Created dot charts, bar charts, and Choropleth Map using **Altair** to reveal that the Red Lake County has a complex situation in economy, education, employment and natural amenities.
  - Implemented a **Martini Glass Infographics Structure** using a parallel coordinates graph to let user explore the dataset. It turned the content from author-driven to reader-driven.
- Customized Shell in Linux - C** Sep 2020 - Oct 2020
- Parsed the input using loop and stack to implement support for quotations in command.
  - Implemented file I/O redirection and pipe using loops with **dup2()** to provide users with access to local files and ability to combine commands with great flexibility.
  - Developed signal handler using **SIGINT** to handle the situation of CTRL-C and CTRL-D.