Case Study of Software Engineering Research What We Talk About, When We Talk About Reproducible Builds

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Checksum is important for software security

- Checksum provides a linkage between user downloaded software and the one provided by the repositories
- Build environments can be compromised!



XcodeGhost Case

- A counterfeit version of Xcode infected 4,000 iOS apps in 2015
- More than 200 enterprises influenced
- Injecting malicious code during compiling time
- https://www.fireeye.com/blog/executive-perspective. 2015/09/protecting_our_custo.html





For open-source software, will it be easier?

- Solution: verify compiled binaries under diverse environments
- Attacks may elude detection due to unexpected factors
- There is still gap between source and binary



Yet another case of unreproducible build

- libical-dev 1.0-1.1 in Debian
- Severity classified as "Release Critical"
- Packages depending on libical-dev may break when rebuilt
- Unreproducible due to non-deterministic hash table traversal





Now, many distros validate package reproducibility!

- Many open-source distributions have initiated validation processes
- Debian, Guix, ArchLinux, and Bitcoin
- As of May 2018, over 90% of Debian's packages can be reproducibly built



The unreproducible build problem

Definition

A build is reproducible if given the same source code, build environment and build instructions, any party can recreate bit-by-bit identical copies of all specified artifacts.

Manual work! Could it be automated?



Highlights: RepLoc

- An automated localization approach
- 79.28% top-10 accuracy ratio over 671 packages
- We fixed 6 packages from Debian and Guix
- 4 are accepted by the open-source community
- Dataset publicly available: https://reploc.bitbucket.io



Challenges

Challenge 1: Insufficient information

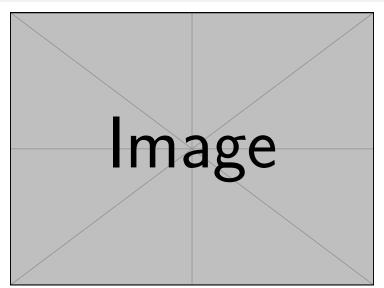
- Information may not be sufficient for linking diff log with problematic files
- No enough bug reports/test cases
- Diff logs are not always well informative

Challenge 2: Diverse causes

- Debian rules (29.82%)
- Auxiliary files (17.21%)
- Scripts (14.60%)
- Makefiles (11.68%)
- C/C++ files (5.94%)

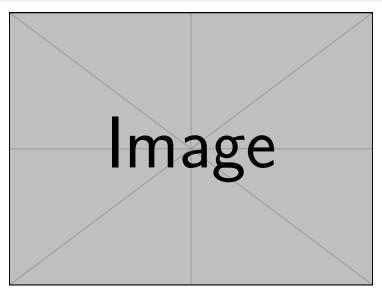


The RepLoc framework





Query augmentation



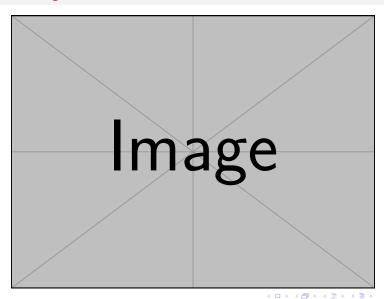


Heuristic filtering

- Manually learn notes from Debian documentation
- Capture issues as 14 Perl Compatible Regular Expression (PCRE) rules



File ranking



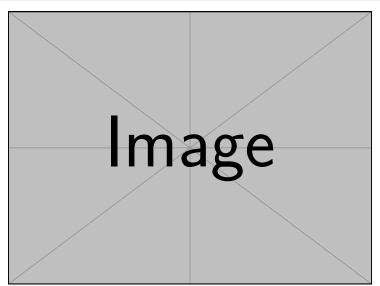


Empirical results: Experimental environment

- Intel Core i7 4.20 GHz CPU
- 16 GB RAM
- GNU/Linux kernel 4.9.0
- Perl 5.24, Java 1.8
- 671 packages from Debian's BTS
- 4 categories: Timestamps, Locale, Randomness, File-ordering

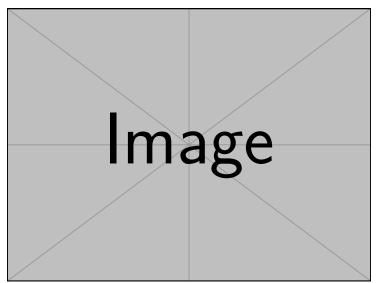


RQ1: Is RepLoc sensitive to weighting parameter?





RQ2: How effective is RepLoc?





RQ3: How efficient is RepLoc?

Median execution time: 5.14 seconds



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RQ4: Is RepLoc helpful in localizing unfixed packages?

- Fixed 6 packages from Debian and Guix:
 - regina-rexx
 - manpages-tr
 - fonts-uralic
 - skalibs
 - djvulibre
 - libjpeg-turbo
- 4 patches accepted (1 for Debian, 3 for Guix)



A case of fixed issue for djvulibre for Guix

- https://debbugs.gnu.org/cgi/bugreport.cgi?bug=28015
- Patch modifies djvu.scm to add reproducible phase
- Guix maintainer's response: pushed with cosmetic changes
- Issue with .svgz files not handled by new phase



Conclusions and future work

Contributions

- First work to address localization task for unreproducible builds
- Effective framework integrating heuristic filtering and query augmentation
- Fixed six previously unfixed packages
- Dataset available at https://reploc.bitbucket.io

Future work

- More accurate approaches using static analysis or dynamic file tracking
- Generalize knowledge to other repositories
- Automated fixing of unreproducible issues



Acknowledgements

- Debian reproducible builds team: Holger Levsen, Chris Lamb, Ximin Luo, ...
- Guix distribution: Ludovic Courtès, ...
- OSCAR Lab: http://oscar-lab.org



Ideas currently working on

- Why RepLoc works:
 - Heuristic rules for frequent patterns (static)
 - Build log for inconsistent-files-related commands (dynamic)
- Why RepLoc is not good enough:
 - Heuristic rules treat all files uniformly
 - Not all build commands captured by build logs

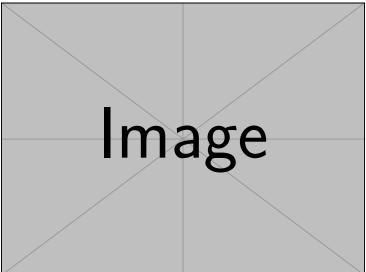


System call interposition approach

- Improve localization by analyzing system calls during build process
- Use strace to monitor interactions between processes and kernel
- Track dependency types: read/write operations, rename operations



Process tree and dependency graph



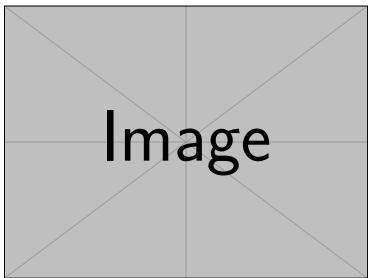


System call trace example

```
2608 2607 2608 1532307317.518497 execve("/bin/date", ["date"], [...])
2608 2607 2608 1532307317.526037 write(1pe:[55019]>, "2018...", 43) = 4
2607 2603 2607 1532307317.515482 read(3pe:[55019]>, "2018...", 128) = 4
2607 2603 2607 1532307317.535603 write(1// Write(1
```



REPTRACE Framework





Dependency Graph Generation and Augmentation

- Difference-induced dependency (DID)
- Runtime-value-induced dependency (RID)
- Filter noisy dependencies
- Establish dependencies based on text similarity



Graph-Traversal-based Causality Analysis

- Root-cause localization starting from inconsistent artifacts
- File-level localization for scripts and build commands
- Use CLOEXEC flags to classify files



Evaluation Results

- RQ1: Command-level localization effective (A@1 0.6611, A@10 0.9000)
- RQ2: DID reduces search scope, RID adds acceptable edges
- RQ3: Not sensitive to parameter, best around [0.30; 0.70]
- RQ4: Higher accuracy than RepLoc (Top-1 Accuracy 0.667)



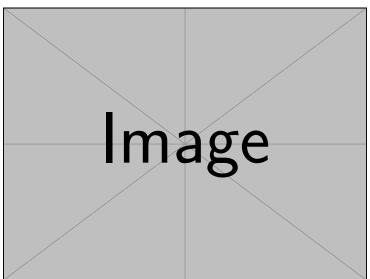


RepFix: Automated Patching

- First study to generate patches for unreproducible builds automatically
- · Tracing-based fine-grained localization
- History-based patch generation
- Patch validation criteria



RepFix Framework





RepFix Evaluation

- RQ1: Fixed 64 out of 116 packages
- RQ2: Fine-grained localization and token-based patch generation effective
- RQ3: Validation most time-consuming (avg 364.40s)
- RQ4: Effectively solves real-world unreproducible build issues



Conclusions

- REPTRACE: Effective framework for root cause identification
- RepFix: Automated patching for unreproducible builds
- Both show promising results on real-world packages
- Future work: More accurate dependency identification, automatic patching





Thank you!

Q&A

