HAND IN EXAM Answers recorded on examination paper

Queen's University Faculty of Arts and Science School of Computing CISC422

Final Examination Friday, Dec 7, 2012

Instructor: J. Dingel

Student id	(clearly	printed	please):	
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Instructions: This examination is three hours in length. You are permitted to have one 8.5"x11" data sheet with information on both sides. No other references, calculators, or aids are allowed.

Read all questions carefully. There are 5 questions in this examination, some with several parts. You must answer all questions. Write all your answers in this exam. An extra page is provided at the end for rough work. If you answer a question on a different page, you must indicate where the answer is to be found.

Important notes: Make sure your student id is clearly printed on this page. If the instructor is unavailable in the examination room and doubt exists as to the interpretation of any question, you are urged to submit your answer with a clear statement of any assumptions made.

Good luck!

For marking use only:

Question	Points	
1	/16	
2	/24	
3	/18	
4	/12	
5	/40	
Total	/110	

	Id:	
Juestion 1. Propositional & Predicate Logic	16 points	

Consider the following informal statements:

- $1. \ \textit{``For all t1, t2, t3, if t1 is a subtype of t2 and t2 is a subtype of t3, then t1 also is a subtype of t3''}$
- $2. \ {\it ``Float is a subtype of Number''}$
- 3. "Boolean is not a subtype of Number"
- a) (6 points) Using the function symbols F, B, and N (all with arity zero) to represent the mentioned types and the predicate symbol st (with arity 2) to represent the subtype relationship, formalize the above statements in predicate logic.

b) (10 points) Using your formalization, formally prove that the following statement follows from the above statements:

"Boolean is not a subtype of Float"

Only use the proof rules given in the courseware notes. Remember to include justifications for each proof step.

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Question 2: Alloy, 24 points

Consider the following partial Alloy object model for finite state machines (FSMs).

a) (4 points) Write down an Alloy fact States that ensures that for all FSMs, the attribute states contains all states that are reachable in the FSM from the initial states through the next relation.

b) (4 points) Write down an Alloy fact Initial that ensures that for all FSMs, the attribute initial contains a subset of the reachable states.

c) (4 points) Write down an Alloy fact Total that ensures that for all FSMs, the transition relation of the FSM is total.

Question 2 (continued)

For your convenience, here is a copy of the Alloy model from the previous page.

d) (4 points) Write an Alloy predicate Always [M : FSM, p : AP] that returns true if and only if p holds in (i.e., is one of the labels of) every reachable state of M.

e) (4 points) We say that a finite state machine M preserves an atomic proposition p if the transition relation of M is such that whenever p holds in a state s of M, palso holds in all successor states of s. Write an Alloy predicate Preserved[M: FSM, p: AP] that returns true if and only if M preserves p.

f) (4 points) Write an Alloy assertion Induction that says that whenever an atomic proposition p is true in all initial states of a finite state machine M, and M preserves p, then p holds in all reachable states of M. You may use any previously defined predicates.

Question 3: CTL, 18 points

For each of the following three pairs of formulas φ , φ' , decide if they are equivalent. If they are equivalent, write "Yes"; if they are not equivalent, write "No" and draw a Kripke structure (i.e., finite state machine) M such that one formula holds in M, but not the other. When drawing M, clearly indicate the initial state and which atomic propositions hold in which states.

1. (6 points)
$$\varphi = true$$
 and $\varphi' = (\mathbf{EG} \ p) \to (\mathbf{AG} \ p)$

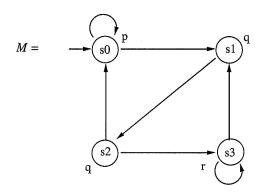
2. (6 points)
$$\varphi = \mathbf{AG} \mathbf{AG} p$$
 and $\varphi' = \mathbf{AG} p$

3. (6 points)
$$\varphi = \mathbf{A}[p \ \mathbf{U} \ q] \lor \mathbf{A}[r \ \mathbf{U} \ q]$$
 and $\varphi' = \mathbf{A}[(p \lor r) \ \mathbf{U} \ q]$

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Question 4: Model checking, 12 points

Consider the following graphical representation of a Kripke structure (i.e., finite state machine) M.



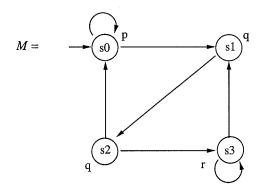
For each of the following four CTL formulas φ decide whether the formula holds in machine M defined above. If your answer is "No", that is, φ does not hold in M, then give a counter example, that is, an execution path in M illustrating the **violation** of φ . Remember that paths are always infinite. Use periods "..." and parentheses to indicate that a sequence of states is repeated infinitely often.

a) (3 points) AG (q \vee ($\neg r$) \vee AX q)

b) (3 points) \mathbf{AG} ((\mathbf{AX} q) \rightarrow (\mathbf{AF} q))

Question 4 (continued)

The Kripke structure M from the previous page is repeated here for your convenience.



c) (3 points) \mathbf{AG} ((\mathbf{EG} r) \rightarrow (\mathbf{AX} q))

d) (3 points) $\mathbf{AX} \ \mathbf{AF} \ r$

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Question 5: SMV, 40 points

Consider the following code defining an NuSMV program ${\tt main}$:

```
MODULE main
                                  MODULE Proc(x)
                                                                     next(t) := case
VAR
                                                                                    pc=1 : x;
                                  VAR
                                                                                   TRUE : t;
 x : -100..100;
                                    t : -100..100;
 p0 : process Proc(x);
                                    i: 1..10;
                                                                                 esac;
 p1 : process Proc(x);
                                    pc : {1, 2, 3, 4, 5};
                                                                     next(x) := case
ASSIGN
                                   ASSIGN
                                                                                    pc=2 : t+1;
 init(x) := 0;
                                    init(t) := 0;
                                                                                    TRUE : x;
 -- definition of Proc(x)
                                    init(i) := 1;
                                                                                 esac;
 -- given on right
                                    init(pc) := 1;
                                                                     next(i) := case
                                    -- ASSIGN section
                                                                                    pc=3 : i+1;
                                    -- continued on right
                                                                                    TRUE : i;
                                                                                 esac;
                                                                     next(pc) := case
                                                                                    pc=1 : 2;
                                                                                    pc=2 : 3;
                                                                                    pc=3 : 4;
                                                                                    pc=4 & i<=5 : 1;
                                                                                    pc=4 & i>5 : 5;
                                                                                    TRUE : pc;
                                                                   FAIRNESS running
```

a) (4 points) Briefly explain what program main is doing. Complement your explanation with pseudocode using a C- or Java-like language.

$\mathbf{Id}:$		

Question 5 (continued)

```
MODULE main
                                   MODULE Proc(x)
                                                                      next(t) := case
VAR
                                   VAR
                                                                                      pc=1: x;
  x : -100..100;
                                     t: -100..100;
                                                                                      TRUE : t;
  p0 : process Proc(x);
                                     i: 1..10;
                                                                                   esac:
  p1 : process Proc(x);
                                     pc : {1, 2, 3, 4, 5};
                                                                       next(x) := case
ASSIGN
                                   ASSIGN
                                                                                      pc=2 : t+1;
  init(x) := 0;
                                     init(t) := 0;
                                                                                      TRUE : x;
  -- definition of Proc(x)
                                     init(i) := 1;
                                                                                   esac;
  -- is given on right
                                     init(pc) := 1;
                                                                       next(i) := case
                                     -- ASSIGN section is
                                                                                      pc=3 : i+1;
                                     -- continued on right
                                                                                      TRUE : i;
                                                                                   esac;
                                                                       next(pc) := case
                                                                                      pc=1 : 2;
                                                                                      pc=2 : 3;
                                                                                      pc=3 : 4;
                                                                                      pc=4 & i<=5 : 1;
                                                                                      pc=4 & i>5 : 5;
                                                                                      TRUE : pc;
                                                                     FAIRNESS running
```

b) (4 points) Let M be the Kripke structure (i.e., Finite State Machine) defined by program main (repeated above for your convenience). We represent a single state s of M by a 7-tuple $(x, t_0, i_0, pc_0, t_1, i_1, pc_1)$ where, e.g., x is the value of variable x, t_0 is the value of variable t of process p0, and t_0 is the value of variable t of process p1, etc. For instance, the initial state of M is represented as (0, 0, 1, 1, 0, 1, 1).

Beginning from the initial state of the machine M, draw the computation tree T of M to a depth of three, i.e., in your tree, there should be three edges on every path from the root to a leaf.

Question 5 (continued)	Id:	
We say that process p0 has terminated iff p0.pc=5. Similarly for p1. terminated iff process p0 and p1 have terminated.	Also,	we say that program main has

- c) (3 points) Program main always eventually terminates. Write down a CTL formula that could be used by NuSMV to verify this fact.
- d) (3 points) Once program main has terminated, it always remains terminated forever, i.e., it is impossible for it to become "not terminated". Write down a CTL formula that could be used by NuSMV to verify this fact.
- e) (2 points) Due to the non-determinism in program main, the value of shared variable x upon termination is not unique, i.e., different executions of main may leave x with different values when termination is reached. What is the *largest value* that shared variable x can have upon termination of main?
- f) (4 points) Describe how NuSMV could be used to verify that the number you have written in response to the previous question is indeed the largest value that variable x can have at termination of main?

g) (4 points) Perhaps surprisingly, the *smallest value* that variable x can have at termination is 2. Describe how NuSMV could be used to obtain an execution trace in which program main terminates in a state in which x has value 2.

Id:
Question 5 (continued)
h) (16 points) For each of the following properties φ_1 through φ_5 , express it formally in CTL and decide whether or not it is satisfied by program main given in Part a) of this question by writing "Yes" or "No". No justification necessary.
1. (4 points) φ_1 : "For all states s along every path, it is always the case that if pc of p0 is equal to 4 in s, then pc will be equal to 1, 4, or 5 in all immediate successors of s".
$ullet$ $arphi_1$ in CTL:
• φ_1 true in main?:
2. (4 points) φ_2 : "For all states s along every path, if x is equal to 5 in s, then x will always be greater or equal to 5 in all future states".
• φ_2 in CTL:
• $arphi_2$ true in main?:
3. (4 points) φ_3 : "Along every path it is always the case that if pc is equal to 2 in process p0, then t is equal to x in p0."
$ullet$ $arphi_3$ in CTL:
$ullet$ $arphi_3$ true in main?:
4. (4 points) φ_4 : "There exists a path along which process p0 terminates eventually and process p1 has not yet terminated until then (i.e., there exists a path along which p0 terminates before p1 does)."
$ullet$ $arphi_4$ in CTL:

• φ_4 true in main?:

	Id:	
Scratch sheet:		