

Specifying Knowledge Graph with Data Graph, Information Graph, Knowledge Graph, and Wisdom Graph

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ABSTRACT

Knowledge graphs have been widely adopted, in large part owing to their schema-less nature. It enables knowledge graphs to grow seamlessly and allows for new relationships and entities as needed. A knowledge graph is a graph constructed by representing each item, entity and user as nodes, and linking those nodes that interact with each other via edges. Knowledge graphs have abundant natural semantics and can contain various and more complete information. It is an expression mechanism close to natural language. However, we still lack a unified definition and standard expression form of knowledge graph. The authors propose to clarify the expression of knowledge graph as a whole. They clarify the architecture of knowledge graph from data, information, knowledge, and wisdom aspects respectively. The authors also propose to specify knowledge graph in a progressive manner as four basic forms including data graph, information graph, knowledge graph and wisdom graph.

KEYWORDS

Graph, Information, Knowledge, Knowledge Data, Wisdom

1. INTRODUCTION

There are different kinds of discrete data in the real world we live in. The data cannot be used if they exist only in the discrete form. However, this is not worth worrying as we can simply make the data meaningful by giving a specific environment. Data are processed to be useful and presented to us in the form of information, then we can get a lot of fragmented expressions. With these fragmented expressions, that is, the conception “information” we mentioned above, we can combine multiple information to answer more complex questions about how to do it. By abstracting and converting information and data in a given context and the application of data and information (Bellinger & Castro, 2004), knowledge shows up. Furthermore, comprehensive knowledge of the same category can be use of making favorable judgments, precisely predicting, and smartly planning. Obviously, the utilization of vested knowledge is beyond its literal meaning of the category, which is what we say, “wisdom”. Figure 1 shows the progressive relationship among data, information, knowledge and wisdom. Data existing as discrete elements have no semantics. Information is data after procession of conceptual mapping and relational connection. Users access to information after filtering valuable information and internalize those information into knowledge. When information is adequately assimilated, it produces knowledge which modifies an individual’s mental store of information and benefits his/her development and that of the society in which he/she lives.

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In our previous work (Duan et al., 2017), we clarified the architecture of Knowledge Graph as a whole and extended the existing concept of Knowledge Graph into four aspects including Data Graph, Information Graph, Knowledge Graph and Wisdom Graph. Shao et al. (2017) proposed to answer the Five Ws problems through constructing the architecture of Data Graph, Information Graph and Knowledge Graph. We clarify the architecture of knowledge graph from $Data_{DIKW}$, $Information_{DIKW}$, $Knowledge_{DIKW}$ and $Wisdom_{DIKW}$ aspects respectively. Correspondingly, we propose to extend the existing expression of knowledge graph in a progressive manner as four basic forms including $DataGraph_{DIKW}$, $InformationGraph_{DIKW}$, $KnowledgeGraph_{DIKW}$ and $WisdomGraph_{DIKW}$. We propose a DIKW approach to support dynamic semantic modeling through a progressive hierarchy of $DataGraph_{DIKW}$, $InformationGraph_{DIKW}$, $KnowledgeGraph_{DIKW}$ and $WisdomGraph_{DIKW}$. We define the resources and the four graphs as follows:

Definition 1: Resource elements ($Elements_{DIKW}$).

$Elements_{DIKW} = \langle Data_{DIKW}, Information_{DIKW}, Knowledge_{DIKW}, Wisdom_{DIKW} \rangle$;

Definition 2: $Graph_{DIKW}$. We extend the concept of existing knowledge graph into four parts:

$DataGraph_{DIKW}$, $InformationGraph_{DIKW}$, $KnowledgeGraph_{DIKW}$ and $WisdomGraph_{DIKW}$.

$Graph_{DIKW} = (DataGraph_{DIKW}), (InformationGraph_{DIKW}), (KnowledgeGraph_{DIKW}), (WisdomGraph_{DIKW})$.

We show the progressive forms of resources type in Table 1. $DataGraph_{DIKW}$ can be expressed through a variety of data structures including array, list, link and combination of multiple data structures. Semantic modeling of $Data_{DIKW}$, providing a platform-independent $Data_{DIKW}$ representation will be a major advantage in the cloud space. $InformationGraph_{DIKW}$ expresses the interaction between entities in the form of a directed graph. $KnowledgeGraph_{DIKW}$ is of free schema and expresses rich semantic relationships which is conducive to have a completing mapping towards requirements described in the form of natural language. $WisdomGraph_{DIKW}$ can be used to organize unknown resources inferred through existing known $Data_{DIKW}$, $Information_{DIKW}$ and $Knowledge_{DIKW}$.

In the rest of this paper, we firstly elaborate representations of $DataGraph_{DIKW}$, $InformationGraph_{DIKW}$, $KnowledgeGraph_{DIKW}$ and $WisdomGraph_{DIKW}$ in Section 2, 3, 4 and 5 respectively. Then we describe the progressive relationship among $Data_{DIKW}$, $Information_{DIKW}$, $Knowledge_{DIKW}$ and $Wisdom_{DIKW}$ in Section 6 and 7. The related works are elaborated in Section 8. And we conclude our work in Section 9.

2. REPRESENTATION OF $DATAGRAPH_{DIKW}$

$Data_{DIKW}$ is the symbolic representation of observable properties of the world. $Data_{DIKW}$ is obtained by observing basic individual item of numbers or other information, but on its own, without context, $Data_{DIKW}$ has no meaning. Storing of $Data_{DIKW}$ does not change $Data_{DIKW}$ itself, but it has many expression forms (Zins, 2010). As Figure 2 shows, $Data_{DIKW}$ can be organized in many different types of data structures, including arrays, stacks, list links and so on. $Data_{DIKW}$ can be of structured, semi-structured and unstructured, relational or non-relational form. Generally, $Data_{DIKW}$ is represented as many discrete elements originally (Johannessen & Fuglseth, 2014). Figure 3 shows a series of original

Figure 1. Progressive relationship among data, information, knowledge and wisdom

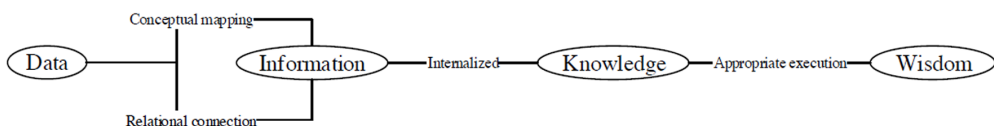


Table 1. Progressive forms of Elements_{DIKW} and Graph_{DIKW}

(right side: general forms)	Data _{DIKW}	Information _{DIKW}	Knowledge _{DIKW}	Wisdom _{DIKW}
semantic load	not specified for stakeholders/machine	settled for stakeholders/ machine	abstracted on known information	from known towards predicting unknown
format	conceptual collection of data	Conceptual mapping and relational connection of data	probabilistic or categorization of elements and their relationship	(frame or stylistic expression)
knowledge answer	who/when/where	what	how	why
usage	identification of existence after conceptualization	communication	reasoning	prediction
graphs	DataGraph _{DIKW}	InformationGraph _{DIKW}	KnowledgeGraph _{DIKW}	WisdomGraph _{DIKW}

discrete Data_{DIKW} points and that we use array, linked list, tree, graph as well as the combination of these four structures to represent Data_{DIKW} respectively. Original discrete Data_{DIKW} points have no meaning without context. For example, the value 120 can be clinical measurement such as heart rate and it can also indicates the telephone number of the emergency center. Cutting Data_{DIKW} from specific context of situations, we cannot determine what Data_{DIKW} means for sure. We use a collection $D \{d_1, d_2, \dots, d_p, \dots, d_n\}$ to represent Data_{DIKW} sets where d_i indicates a discrete element. For example, if we input a collection of a series of discrete elements describing risk assessment of software engineering it can be denoted as $D(risk)$. We cannot understand the specific meaning of each element without context and the internal relationship of these elements.

3. REPRESENTATION OF INFORMATIONGRAPH_{DIKW}

Information_{DIKW} is conveyed from Data_{DIKW} that has been given meaning by way of relational connection. This “meaning” can be useful, but does not have to be. Items of Information_{DIKW} include elements of Information_{DIKW} and relationships between elements of Information_{DIKW}. Elements of Information_{DIKW} are displayed as nodes and relationships are represented as lines on InformationGraph_{DIKW}. Information_{DIKW} embodies the understanding of a relationship of some sort and the essence of Information_{DIKW} phenomenon has been characterized as the occurrence of a communication process that takes place between a sender and a recipient of a message. The conceptual mapping of different concepts and relationships is called concept mapping (Nadarajan & Chenburger, 2006; Nadarajan & Chen-Burger, 2006). Giving two concepts O_1, O_2 and their associated sets $\{C_1, R_1\}$ and $\{C_2, R_2\}$, conceptual mapping is to identify potential pairs (c_1, c_2) or (r_1, r_2) , where $c_1 \in C_1, c_2 \in C_2, r_1 \in R_1$ and $r_2 \in R_2$. In this way, concept c_1 and relationship r_1 can be translated into instance c_2 and instance r_2 while preserving their original meaning. We define a conceptual mapping function F acting on two concepts C_1 and C_2 . The similarity function, denoted as S , is defined in two concepts C_1 and C_2 , and a value between 0 and 1 is calculated to indicate the similarity between C_1 and C_2 . The logical representation of concept C_i is $L(C_i)$ where function F is evaluated as a similarity representation of the logical representation between C_1 and C_2 . The function S is used to define the logical similarity evaluation on $L(C_1)$ and $L(C_2)$.

$$F(C_1, C_2) = \sum_i w(i) * S(L(C_1), L(C_2)) \quad (1)$$

Figure 2. Storage of $Data_{DIKW}$ does not change $Data_{DIKW}$ itself

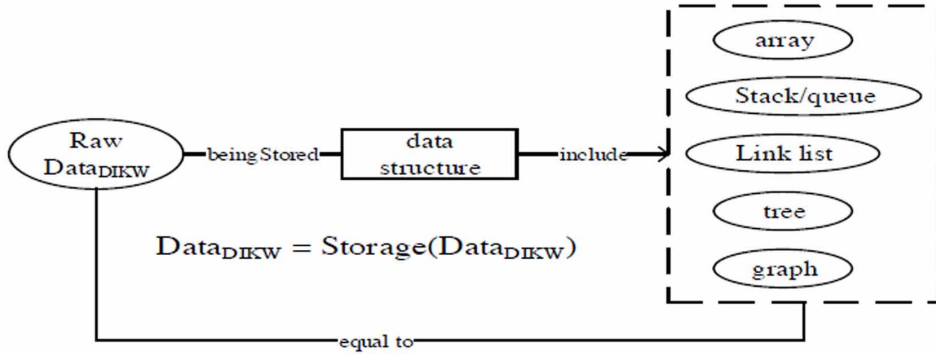
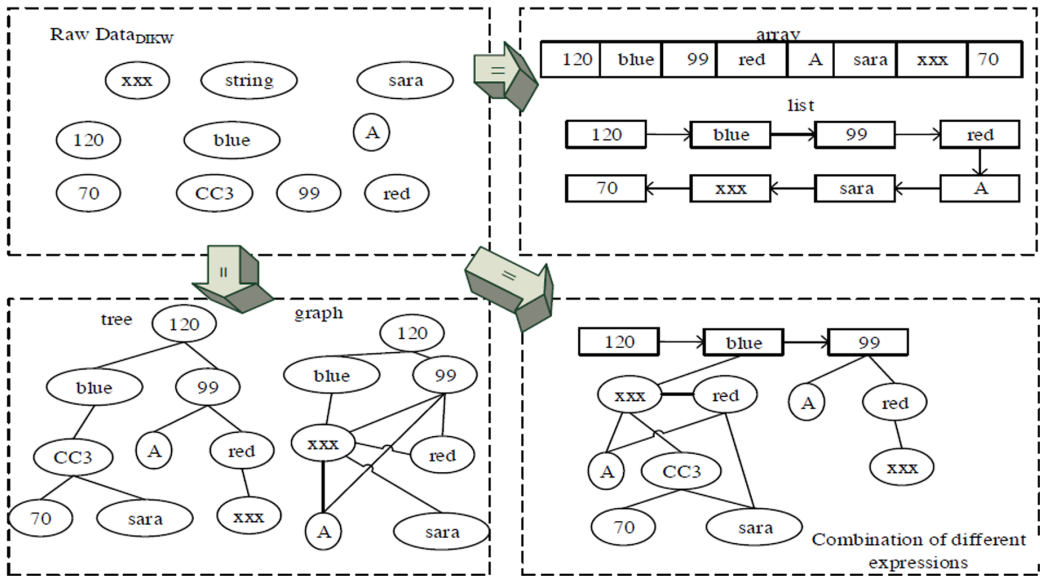


Figure 3. Illustration of $Data_{DIKW}$ expression



There is a need to apply conceptual semantics of professionals from different aspects. Correspondingly, different semantics can be represented by independent logical statements, and function F can be defined exactly as follows:

$$F(C_1, C_2) = \sum_i w(i) * S(L(C_1), L(C_2)) \quad (2)$$

where i indicates a kind of features and its logical expression is defined as L_i . $w(i)$ is an application collaborative function that is applied to i (determined by the application professional) to measure the importance of each i in evaluating the similarity of C_1 and C_2 . Figure 4 illustrates that a series of raw $Data_{DIKW}$ points can be converted to $Information_{DIKW}$ through conceptual mapping. Relationships between the $Information_{DIKW}$ obtained through conceptual mapping are consistent with relationships between original concepts. On $InformationGraph_{DIKW}$, there is a simple combination relationship between $Data_{DIKW}$ points. The contextual relevance of $Information_{DIKW}$ is limited and in different contexts we can establish different classification and combination rules.

In Figure 5 we illustrate the process of mapping $Data_{DIKW}$ to $Information_{DIKW}$ related to risk factors of system crash and recognize that there are four kinds of raw $Data_{DIKW}$ including system type, developing experience, hardware and software configuration and size of memory. Then we have a more complete description of risks that is denoted as D (ST, DE, HSC, MS). ST indicates factors related to system type. DE indicates the developing experience of developers. HSC indicates configuration of hardware and software of a system. MS is the size of memory including 4G, 6G and so on. We identify the raw $Data_{DIKW}$ and classify them into concept collections through conceptual mapping. After relational connection, we compute the probability towards different combination of risk factors to obtain $Information_{DIKW}$.

Figure 4. Conceptual mapping from $Data_{DIKW}$ to $Information_{DIKW}$

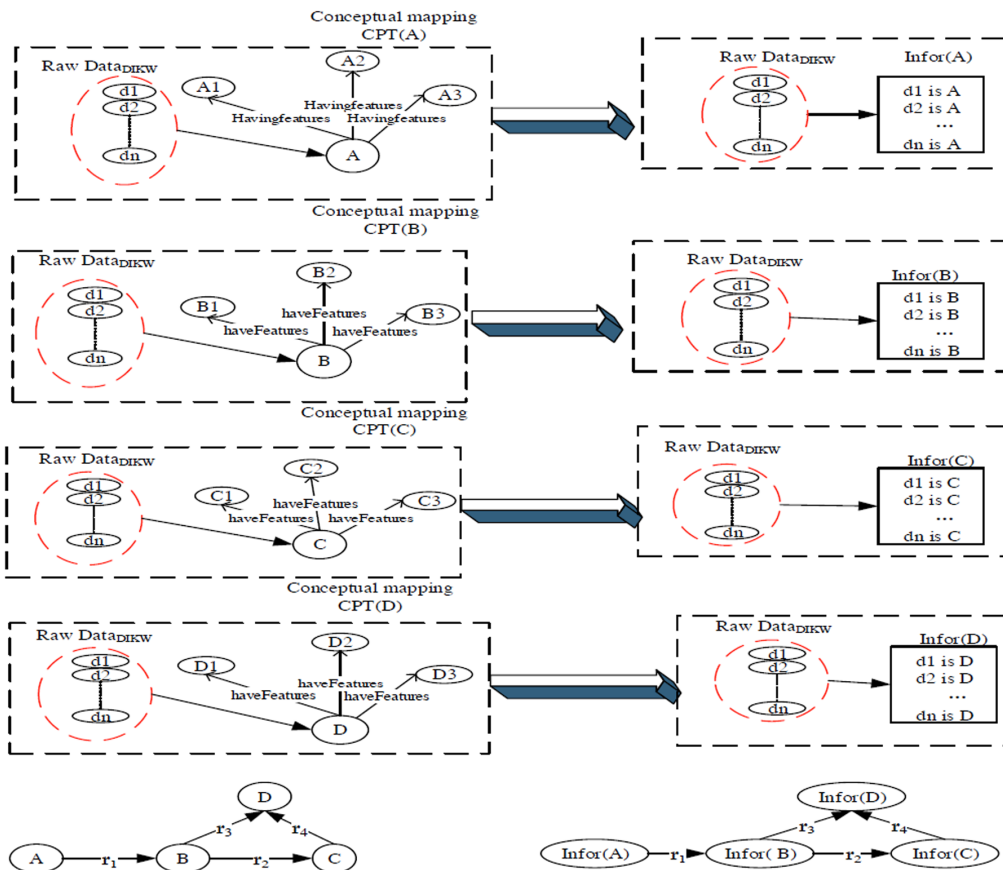
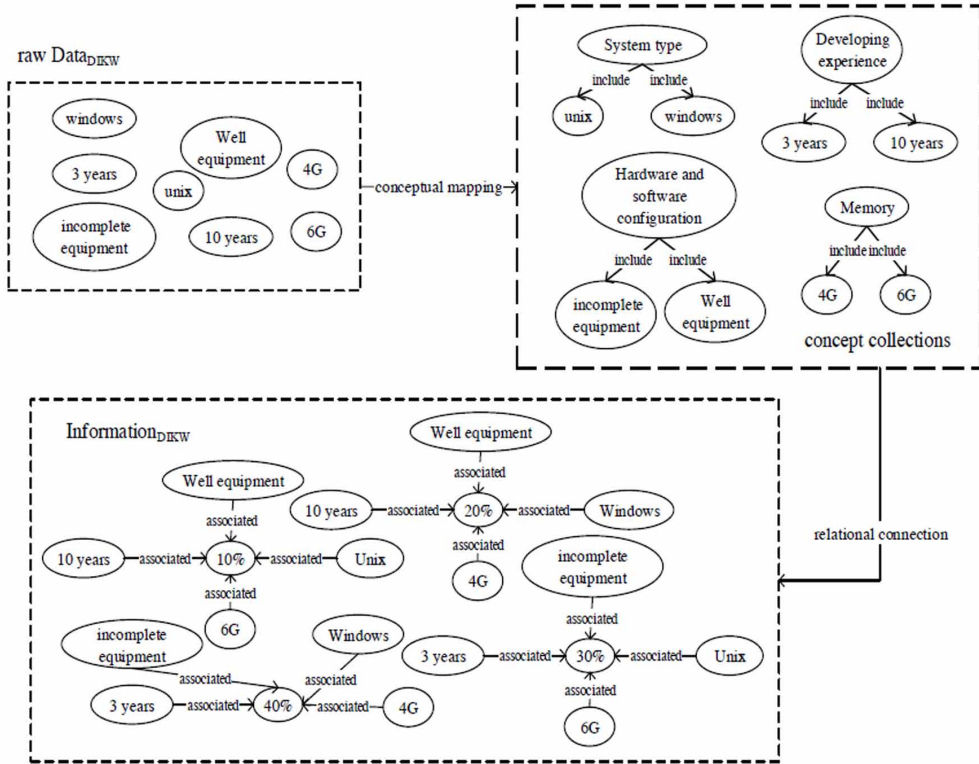


Figure 5. InformationGraph_{DIKW} after relational connection



4. REPRESENTATION OF KNOWLEDGEGRAPH_{DIKW}

Knowledge_{DIKW} is Information_{DIKW} that is structured and organized as a result of cognitive processing and validation. Information_{DIKW} is a necessary medium or material for eliciting and constructing Knowledge_{DIKW}. Knowledge_{DIKW} being passed on entails encoding Knowledge_{DIKW} into Information_{DIKW} and decoding again into Knowledge_{DIKW}. Knowledge_{DIKW} and Information_{DIKW} are not the same, but they have a symbiotic relationship (Lamberti & Wallace, 1990). Knowledge_{DIKW} may be explicit for instance written guidelines and implicit such as people's experience and intuition. Purpose of acquiring Knowledge_{DIKW} is to improve the quality of our life. In the context of risk assessment, purpose of acquiring Knowledge_{DIKW} is to reduce the risk rate or to avoid risks as much as possible for the enterprise and all its stakeholders. Knowledge_{DIKW} representation and reasoning formalism express problems to be solved concerning facts (Chein & Mugnier, 2008). For instance, one may ask with what kind of languages does Mike speaking. Answering such questions requires descriptive Knowledge_{DIKW} but also reasoning capabilities.

4.1. Abstraction on KnowledgeGraph_{DIKW}

Data_{DIKW} and Information_{DIKW} are complex, from which we extract valuable Data_{DIKW} and Information_{DIKW} as Knowledge_{DIKW}. Thereby we are capable of reducing the available Information_{DIKW} capacity. When stakeholders obtain the description of risk they can screen out valuable Information_{DIKW}

and preserve those Information_{DIKW} as Knowledge_{DIKW}. As for the example shown in Figure 5, decision maker will choose a program with a lower rate of risk. Page ranking algorithm works by counting the number and quality of links to a page to determine a rough estimate of how important the website is. The underlying assumption is that more important websites are likely to receive more links from other websites (Lamberti, Sanna, & Demartini, 2008). We adopt the idea of Page ranking algorithm to filter useless Information_{DIKW} and retain valuable Information_{DIKW}. Relevance is measured as the probability that retrieved resource actually contains relationships whose existence is assumed by a user at the time of query requirements. As Figure 6 shows, we give each raw Data_{DIKW} contained in Information_{DIKW} a certain initial weight. Ranks of Information_{DIKW}, denoted as $R_{(infor)}$, can be calculated according to (3):

$$R(infor) = w_{Ai} * w_{Bj} * w_{Ck} * \dots * w_{Nn}, i, j, k, n \in \{1, 2, \dots, n\} \quad (3)$$

where A indicates a collection of concepts and Ai indicates the raw Data_{DIKW} elements of concept A. W_{Ai} represents the weight of element Ai. After calculating ranks of Information_{DIKW}, we can filter out useless Information_{DIKW} that does not satisfy users' query requirements.

4.2. Transformation on KnowledgeGraph_{DIKW}

With Knowledge_{DIKW} stakeholders can make more correct decision. Context of KnowledgeGraph_{DIKW} can be created. KnowledgeGraph_{DIKW} can provide an open Knowledge_{DIKW} access interface and to a certain extent it reflects the real world of inter-entity relationships. The graph structure of KnowledgeGraph_{DIKW} is not restricted by form. KnowledgeGraph_{DIKW} expresses abundant natural semantics and can supplement related Information_{DIKW} among terms. The graph-based nature of KnowledgeGraph_{DIKW} makes possible a linkage to other graphs thus resulting in an easy integrating of multiple kinds of Information_{DIKW} and an enhancement in integrity of Information_{DIKW}. As Figure 7 shows, we set an anchor entity to perform entity extraction. Then we find paths between related entities to the anchor entity and compute the weight of edges between them. By exploring KnowledgeGraph_{DIKW}, new connections and commonalities between items and users can be discovered and exploited thus the density of nodes and edges of KnowledgeGraph_{DIKW} can be extended. We calculate the rate of correctness of a new relationship obtained through relationship reasoning, denoted as $Cr(E_1, R, E_2)$, according to (4):

$$Cr(E_1, R, E_2) = \frac{\sum_{\pi \in Q} P(E_1 \rightarrow E_2) \theta(\pi)}{|Q|} \quad (4)$$

where $P(E_1 \rightarrow E_2)$ indicates one path between E_1 and E_2 , Q indicates all paths starting from E_1 and ending with E_2 , $\theta(\pi)$ represents the weight of a directed path π that can be obtained by training.

5. REPRESENTATION OF WISDOMGRAPH_{DIKW}

Wisdom_{DIKW} is an extrapolative process which includes Knowledge_{DIKW} in an ethical and moral framework. Wisdom_{DIKW} is the process by which we discern right from wrong and good from bad. With Wisdom_{DIKW} we can judge from limited to infinity, from known to unknown. Wisdom_{DIKW} is the capacity to decide the most appropriate behavior, taking into account what is known (Knowledge_{DIKW}) and what does the most good (ethical and social considerations). Many informed people know what to do, quite a few knowledgeable experts know how to do it, but only a few wise people know and fully

Figure 6. Calculating ranks of Information_{DIKW}

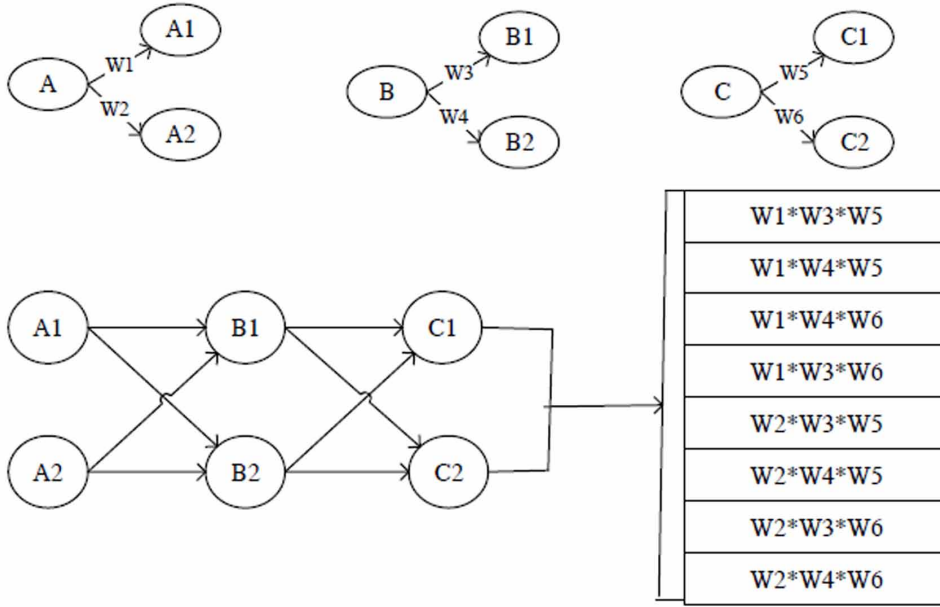
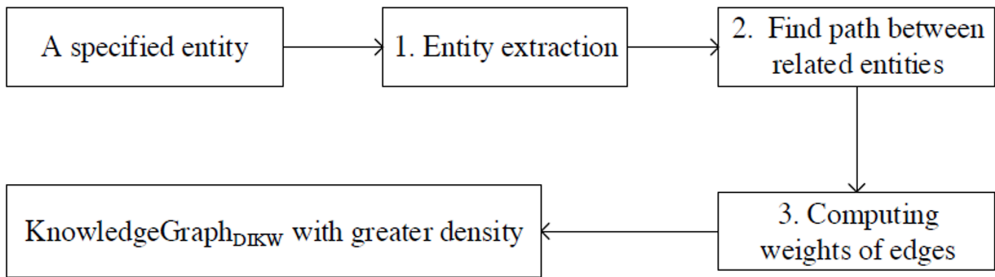
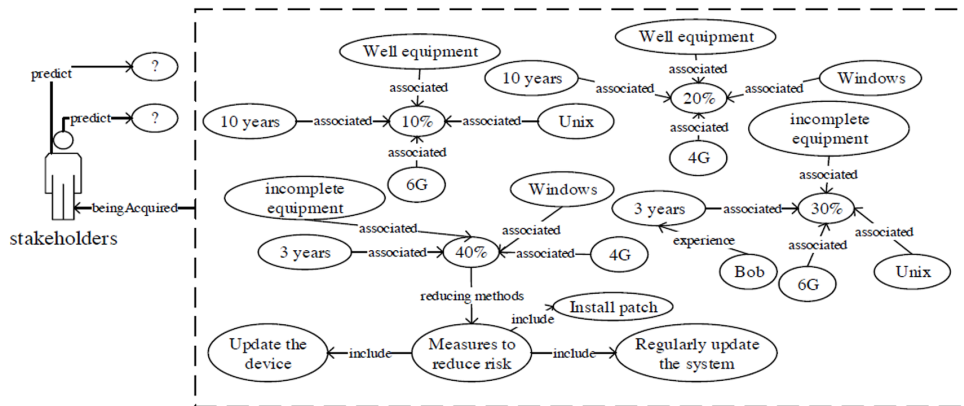


Figure 7. Workflow of extending density of KnowledgeGraph_{DIKW}



explicate why something should be done. In line with these ideas the following metaphor applies in Figure 8, Data_{DIKW}: “know-who/when/where”, Information_{DIKW}: “know-what”, Knowledge_{DIKW}: “know-how” and Wisdom_{DIKW}: “know-why”. Wisdom_{DIKW} as the ultimate unit of cognition is the result of hierarchical processing of Data_{DIKW}, Information_{DIKW}, concept, and Knowledge_{DIKW}. Knowledge_{DIKW} gives answers to questions guided by how. Wisdom_{DIKW} gives answers to “why” questions. Wisdom_{DIKW} also extends to the application of Knowledge_{DIKW} in action. A simplistic representation of the relationship between Wisdom_{DIKW} and Knowledge_{DIKW} is captured in the following expression: $Wisdom_{DIKW} = Knowledge_{DIKW} + Ethics + Action$. In Table 2 we take the whole process of risk analysis of software engineering as an example, and list relationships of Data_{DIKW}, Information_{DIKW}, Knowledge_{DIKW} and Wisdom_{DIKW} in the process of risk analysis. At the initial stage of risk assessment,

Figure 8. Using WisdomGraph_{DIKW} to predict unknown elementsTable 2. Example explanation in Elements_{DIKW} aspects

Aspects	Semantic load	Expression
Data _{DIKW}	Input of risk assessment	Array, list link, stack, queue, tree, graph
Information _{DIKW}	Risk description	Relational database
Knowledge _{DIKW}	Requiring description and make appropriate decision	Nodes and edges with semantic relations
Wisdom _{DIKW}	(understand why) the ability to use results of the analysis in a right way	(frame or stylish expression)

we collect various Data_{DIKW} about risk assessment which can be stored in arrays, stacks, lists and other data structures. Based on the Data_{DIKW} we collect, we obtain descriptive Information_{DIKW} about risk through conceptual mapping and relational connection of related Data_{DIKW}. And then according to the concept of classification we store Information_{DIKW} in the relational database. Stakeholders can make a favorable decision after gaining this risk description, and ultimately Wisdom_{DIKW} can help stakeholders make future planning and forecasting unknown resources.

6. PROGRESSIVE RELATIONSHIP OF ELEMENTS_{DIKW}

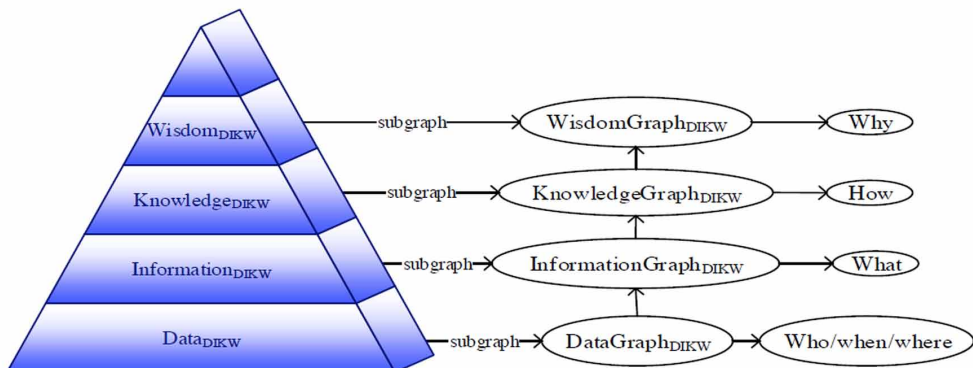
In Figure 9 we show the progressive relationship between Data_{DIKW}, Information_{DIKW}, Knowledge_{DIKW} and Wisdom_{DIKW} through a pyramid form. Knowledge graph can be used to give answers to the 5Ws problems guided by the interrogative words including “Who /when/ where”, “What”, “How” and “Why” (Shao, Duan, Sun & Gao, 2017). Norta et al. (2015) proposed to build “Who” model, “Where” model and “What” model towards concepts of agents, the knowledge by agents, and the agents’ environment in a business collaboration model. Data_{DIKW} is one of the primary forms of Information_{DIKW}. It basically includes recordings of transactions or events that will be used for exchange between human or even with machine. Thus, unless a user understands the context in which Data_{DIKW} is collected, Data_{DIKW} does not make sense. A word, a number or a symbol can be used to describe a business result. It is the context that gives Data_{DIKW} meaning and this meaning makes

Data_{DIKW} informative. Information_{DIKW} extends concept of Data_{DIKW} in a broader context. Therefore, Information_{DIKW} includes combination of Data_{DIKW} but also includes all Information_{DIKW} that a person associates as a member of a social organization in a given physical environment. Information_{DIKW} like Data_{DIKW} is passed by symbol. These symbols have complex structures and rules. Information_{DIKW} has various forms, such as writings, statements, statistics, charts or diagrams. When an individual accepts and retains Information_{DIKW} as a true understanding of reality and an effective explanation of reality, the Information_{DIKW} becomes personal Knowledge_{DIKW}. On the contrary, the organization of social Knowledge_{DIKW} exists when it is accepted by the consensus of a group of people. Common Knowledge_{DIKW} does not need to be shared by all members, and in fact it is accepted by a group of insiders that can be considered a sufficient condition. This is also the “public domain” Knowledge_{DIKW} of the real (Syed & Shah, 2008). Knowledge_{DIKW} is a step further on the scale. It involves understanding and ability to make use of Data_{DIKW} and Information_{DIKW} to answer questions, to solve problems, to make decisions and so on. As the human mind uses Knowledge_{DIKW} to choose between alternatives, people’s behavior becomes wise. Finally, when values and commitment guide intelligent behavior, behavior may be said to be based on Wisdom_{DIKW}. The level of Wisdom_{DIKW} includes all required components such as Data_{DIKW}, Information_{DIKW}, and Knowledge_{DIKW} to make wise decisions.

7. TYPED RESOURCE MODELLING BASED ON GRAPH_{DIKW} WITH COLLABORATIVE ADAPTATION

We propose a collaborative adaptation approach towards typed resources including Data_{DIKW}, Information_{DIKW}, Knowledge_{DIKW} and Wisdom_{DIKW} modelling based on DataGraph_{DIKW}, InformationGraph_{DIKW}, KnowledgeGraph_{DIKW} and WisdomGraph_{DIKW} with optimization of temporal complexity and spatial complexity. Temporal complexity is related to the searching efficiency of traversing the resource modelling architecture and spatial complexity is related to the storage efficiency of storing typed resources on Graph_{DIKW}. We propose to measure the searching efficiency according to computations about transferring cost of resource types and scale of resources in order to determine which graph should be traversed preferentially. We define typed resources and resources that have been organized on DataGraph_{DIKW}, InformationGraph_{DIKW}, KnowledgeGraph_{DIKW} and WisdomGraph_{DIKW} as follows:

Figure 9. Relationship among Elements_{DIKW} and corresponding subgraphs



Definition 3. (Typed resources): Typed resources including $Data_{DIKW}$, $Information_{DIKW}$, $Knowledge_{DIKW}$ and $Wisdom_{DIKW}$ are defined as a tuple $TR = \langle TTY, TSC \rangle$, where TTY is the type set of typed resources represented by a triad $\langle tty_D, tty_I, tty_K \rangle$ and TSC is the scale of different kinds of typed resources represented by a triad $\langle tsc_D, tsc_I, tsc_K \rangle$ where each tsc denotes the scale of resource in the form of tty .

Definition 4. (Resources on Graph_{DIKW}): Resources on Graph_{DIKW} are defined as a tuple $RoG = \langle GTY, GSC \rangle$, where GTY is the type set of resources on Graph_{DIKW} represented by a triad $\langle gty_D, gty_I, gty_K \rangle$ and GSC is the scale of different kinds of resources on Graph_{DIKW} represented by a triad $\langle gsc_D, gsc_I, gsc_K \rangle$ where each gsc denotes the scale of resources in the form of gty .

7.1. Calculation of Resource Type Transferring Cost

We assign values from $Elements_{DIKW}$ to each element of the type set TTY of TR to form the combination case $TTY' = \{tty_D', tty_I', tty_K'\}$ where tty_D' , tty_I' and tty_K' belong to $\{Data_{DIKW}, Information_{DIKW}, Knowledge_{DIKW}, Wisdom_{DIKW}\}$. The atomic type conversion cost of resources in TR , denoted as $TCost$, is shown in Table 3. Transferring cost of all resources from TR to TTY' , denoted as $CostTF_1$, can be calculated according to (5):

$$CostTF_1 = \sum_i TCost * tsc_i, i \in \{D, I, K\} \quad (5)$$

We assign values from $Resources_{DIK}$ to each resource of the type set GTY of RoG to form the combination case $GTY' = \{gty_D', gty_I', gty_K'\}$ where gty_D' , gty_I' and gty_K' belong to $\{Data_{DIKW}, Information_{DIKW}, Knowledge_{DIKW}, Wisdom_{DIKW}\}$. The atomic type conversion cost of elements in RoG , denoted as $GCost$, is shown in Table 4. Transferring cost of all resources from GTY' to RoG , denoted as $CostTF_2$, can be calculated according to (6):

$$SECost = \sum_i (gsc_i + Cost * gsc_i') * tsc_i, i \in \{D, I, K\} \quad (6)$$

7.2. Cost of Searching TR in RoG

Different users have different resource requirements. Meanwhile the expansion of resources enable resource searching more inefficient which is called resource overload. In order to solve the problem we propose to adjust storage programs of sharing resources according to computation of searching cost. When resources are needed, users can obtain resources through traversing $DataGraph_{DIKW}$, $InformationGraph_{DIKW}$, $KnowledgeGraph_{DIKW}$ and $Wisdom_{DIKW}$ directly rather than perform related activities to produce the required resources. Table 5 shows the atomic type conversion cost of resource.

Searching cost, denoted as $SECost$ can be calculated according to (7):

Table 3. Atomic type conversion cost of resource in TR

	$Data_{DIKW}$	$Information_{DIKW}$	$Knowledge_{DIKW}$	$Wisdom_{DIKW}$
$Data_{DIKW}$	$TCost_{D-D}$	$TCost_{D-I}$	$TCost_{D-K}$	$TCost_{D-W}$
$Information_{DIKW}$	$TCost_{I-D}$	$TCost_{I-I}$	$TCost_{I-K}$	$TCost_{I-W}$
$Knowledge_{DIKW}$	$TCost_{K-D}$	$TCost_{K-I}$	$TCost_{K-K}$	$TCost_{K-W}$
$Wisdom_{DIKW}$	$TCost_{W-D}$	$TCost_{W-I}$	$TCost_{W-K}$	$TCost_{W-W}$

Table 4. Atomic type conversion cost of resource in RoG

	Data_{DIKW}	Information_{DIKW}	Knowledge_{DIKW}	Wisdom_{DIKW}
Data _{DIKW}	GCost _{D-D}	GCost _{D-I}	GCost _{D-K}	GCost _{D-W}
Information _{DIKW}	GCost _{I-D}	GCost _{I-I}	GCost _{I-K}	GCost _{I-W}
Knowledge _{DIKW}	GCost _{K-D}	GCost _{K-I}	GCost _{K-K}	GCost _{K-W}
Wisdom _{DIKW}	GCost _{W-D}	GCost _{W-I}	GCost _{W-K}	GCost _{W-W}

Table 5. Atomic type conversion cost of resource

	Data_{DIKW}	Information_{DIKW}	Knowledge_{DIKW}	Wisdom_{DIKW}
Data _{DIKW}	Cost _{D-D}	Cost _{D-I}	Cost _{D-K}	Cost _{D-W}
Information _{DIKW}	Cost _{I-D}	Cost _{I-I}	Cost _{I-K}	Cost _{I-W}
Knowledge _{DIKW}	Cost _{K-D}	Cost _{K-I}	Cost _{K-K}	Cost _{K-W}
Wisdom _{DIKW}	Cost _{W-D}	Cost _{W-I}	Cost _{W-K}	Cost _{W-W}

$$SECost = \sum_i (gsc_i + Cost * gsc'_i) * tsc_i, i \in \{D, I, K\} \quad (7)$$

where gsc'_i indicates the scale of typed resources that are found through traversing $Graph_{DIKW}$ of the different type with initial resources of TR.

7.3. Calculation of Benefit Ratio

The expected investment such as responding time of users that is denoted as $Inve_0$ and the maximum total cost that is denoted as $Total_cost_0$ are pre-set. After computing $CostTF_1$, $CostTF_2$ and $SECost$, we calculate the total cost of each program, denoted as $Total_Cost$, according to (8):

$$Total_Cost = CostTF_1 + SECost + CostTF_2 \quad (8)$$

The corresponding investment that is denoted as $Inve$ can be computed according to (9) after computing the total cost of each resources searching program:

$Inve = \gamma * |Total_Cost_0 - Total_Cost|$ (9) where γ represents the required investment of reducing atomic $Total_Cost$ that can be obtained through data training. And the ratio of investment and searching cost that is represented by $CostInv$ of each program can be calculated according to (10):

$$CostInv = \frac{Inve}{SECost} \quad (10)$$

Then we compare $CostInv$ and $Inve$ of each program with $CostInv_0$ and $Inve_0$ to determine whether the condition “ $CostInv > CostInv_0$ & $Inve < Inve_0$ ” is satisfied. When $CostInv$ is greater than $CostInv_0$, we make $CostInv_0$ equal to the current $CostInv$. If $CostInv$ is greater than $CostInv_0$, we perform the next step until the assignment towards TTY and GTY are exhausted. We describe the specific process of investment driven searching sharing resources on resources of $Graph_{DIKW}$ architecture composing $DataGraph_{DIKW}$, $InformationGraph_{DIKW}$, $KnowledgeGraph_{DIKW}$ and $WisdomGraph_{DIKW}$ in Algorithm 1.

Algorithm 1. Calculating $CostInv$ of each resource type combination program

```

Input: TR, RoG,  $CostInv_0$ 
Output: The maximum  $CostInv$ .
    For each tty do
        Assign value from ElementsDIKW;
        Compute  $CostTF_1$ ;
        For each gty do
            Assign value from ElementsDIKW;
            Compute  $CostTF_2$ ;
            Compute  $SECost$ ;
            Compute  $Total\_Cost$ ;
            If ( $CostInv > CostInv_0$  &  $Inve < Inve_0$ )
                 $CostInv_0 = CostInv$ ;

```

8. RELATED WORKS

Knowledge representation is a critical topic in AI, and currently embedding as a key branch of knowledge representation takes the numerical form of entities and relations to combine the statistical models. However, most embedding methods merely concentrate on the triple fitting and ignore the explicit semantic expression, leading to an uninterpretable representation form (Guu, Miller & Liang, 2015; Minervini, Fanizzi, D'Amato & Esposito, 2016). Traditional embedding methods do not only degrade the performance, but also restrict many potential applications. A semantic representation method for knowledge graph imposes a two-level hierarchical generative process that globally extracts many aspects and then locally assigns a specific category in each aspect for every triple (Xiao, Huang & Zhu, 2016). Because both the aspects and categories are semantics-relevant, the collection of categories in each aspect is treated as the semantic representation of this triple. Sowa (1999) proposed to represent knowledge in logical, philosophical, and computational foundations. As an instance of guidance in the practice of Value Driven Design, a systemic formalization from the value calculation to the design quality measurement binds the modification and change on the design artifacts with the business value strategy through a framework of managed quality properties in a service design process (Duan, Duan, Hu & Sun, 2016).

9. CONCLUSION

Knowledge graph has been widely adopted these years, but the expression of knowledge graph is usually limited to the form of triples. We are increasingly aware of the semantic functions of knowledge graph. We elaborate relationships among Data_{DIKW}, Information_{DIKW}, Knowledge_{DIKW}, and Wisdom_{DIKW} with the aim of clarifying expression and specify the architecture of knowledge graph into four levels that are DataGraph_{DIKW}, InformationGraph_{DIKW}, KnowledgeGraph_{DIKW}, and WisdomGraph_{DIKW}. For users with complex resource requirements, they are allowed to express their needs by proposing natural language questions. We use DataGraph_{DIKW} to answer questions guided by “Who / When / Where”. Data_{DIKW} is meaningless in the absence of a given context. Information_{DIKW} is a combination of discrete Data_{DIKW} that gives answers to question directed by “What”. Knowledge_{DIKW} is an effective combination of abstracted and transformational Information_{DIKW} and capable to answer questions guided by “How”. Wisdom_{DIKW} is the ability to criticize or act in a given situation. Wisdom_{DIKW} can provide answers to “Why” questions. Our work lays the foundation for a survey from Data_{DIKW} to Wisdom_{DIKW}. In the next stage, we will deal with Data_{DIKW}, Information_{DIKW}, Knowledge_{DIKW} and Wisdom_{DIKW} under the same context and different context of the 5Ws problem and explore more accurate expression of knowledge graph.

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