

Numerical Computation

Wen Shen

1. Computer Arithmetic

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| 1. Introduction to Numerical Computation | 5. Loss of significance |
| 2. Repre. of numbers in different bases | 6. More examples on lost of significant digits |
| 3. Floating point representation | 7. Review of Taylor Series |
| 4. Introduction to Matlab | 8. Finite Difference Approximation |

2. Polynomial Interpolation

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| 1. Poly. inter., Van der Monde matrix | 9. Examples for Error Theorem |
| 2. Polynomial interpolation, Lagrange form | 10. Uniform Grid |
| 3. Barycentric forms of Lagrange polynomials | 11. Chebyshev nodes |
| 4. Poly. inter., Newton's divided diff. 1 | 12. Matlab simulation for VdM matrix |
| 5. Poly. inter., Newton's divided diff. 2 | 13. Matlab Simulation for Chebyshev nodes |
| 6. Poly. inter., Newton's divided diff. 3 | 14. Matlab simulation with uniform grid |
| 7. Poly. inter., existence and uniqueness Thm | 15. Aitken-Neville Interpolation |
| 8. Error Thm for Polynomial Interpolation | 16. Hermite interpolation |

3. Piecewise Polynomial Interpolation: Splines

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| 1. Splines | 7. Smoothness Thm for Natural Cubic Spline |
| 2. Examples of Spline Functions | 8. Matlab Simulation |
| 3. Linear Splines | 9. Other Types of BCs for Cubic Splines |
| 4. Quadratic Splines | 10. Cubic Hermite Spline |
| 5. Natural cubic spline | 11. Bézier curves |
| 6. Natural Cubic Splines, Derivation of Algo. | |

4. Numerical Integration

1. Numerical integration: Trapezoid Rule
2. Example and sample codes for TR
3. Error estimate for trapezoid rule
4. Simpson's rule, derivation
5. Ex. and sample code for Simpson's rule
6. Error estimate for Simpson's Rule
7. Recursive trapezoid, composite schemes
8. Richardson extrapolation
9. Romberg algorithm
10. Adaptive Simpson's Quadrature
11. Gaussian quadrature 1
12. Gaussian quadrature 2
13. Matlab
14. Numerical integration rules in a more abstract setting
15. Integrals over Infinite Intervals, Gauss Laguerre, Gauss Hermite
16. Monte Carlo Integration

5. Numerical Solutions of Non-linear equations

1. Numerical Solutions of nonlinear equations
2. Bisection method
3. Fixed point iteration, algorithm
4. Fixed Point iteration, convergence
5. Fixed point iteration, error analysis
6. Newton's iteration
7. Newton's iteration, convergence
8. Newton's iteration, example, code
9. Secant method
10. Aitken Method and Acceleration
11. Halley's Method: an improved version of Newton's method
12. Roots of Polynomials, Horner's Algorithm
13. Continuation Method

6. Direct Methods for Systems of Linear Equations

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2. LU-Factorization
3. Cholesky Factorization
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5. Matrix norms
6. Condition number of a matrix
7. Overdetermined Systems and QR fact.
8. SVD and Image compression

7. Fixed Point Iterative Solvers for Linear and Non-linear Systems

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| 1. Two-point Boundary value problems | 5. FDM for two-point BVP |
| 2. Shooting method | 6. Finite Difference Methods in 1D |
| 3. Linear Shooting method, extensions | 7. Neumann BC, Poisson's equation |
| 4. Nonlinear shooting method | 8. Robin BC for Poisson Equation |

11. Finite Difference Methods for Some Partial Differential Equations

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| 1. FDM for Laplace Equation in 2D | 6. Heat equation in 1D, forward Euler method |
| 2. System of Linear Equations for Discrete Laplace Equation with FDM | 7. Heat equation, CFL stability condition for explicit forward Euler method |
| 3. Laplace equation with non-homogeneous Dirichlet BCs | 8. Heat equation, implicit backward Euler step, unconditionally stable |
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| 5. Laplace equation with Neumann BC | 10. Heat equation with Neumann BC |

June 23, 2025