Bio-Inspired AI and Optimization

Ted Pavlic

- 1. Introduction to the Course, Its Policies, and Its Motivation
- 2. Evolutionary Approach to Engineering Design Optimization
- 3. Population Genetics of Evolutionary Algorithms
- 4. The Four Forces of Evolution and The Drift Barrier
- 5. The Basic Genetic Algorithm and Its Implementation
- 6. GA Wrap Options for Selection, Crossover, Mutation, & Extensions
- 7. Evolutionary Computing from Optimization to Programming
- 8. Genetic Programming, Immunocomputing, & Artificial Immune Systems
- 9. Immunocomputing Genetic Approaches for Diverse Solution Portfolio
- 10. Multi-Criteria Decision Making, Pareto Optimality, & Intro to MOEA
- 11. Multi-Objective Genetic Algorithms WeightVector-Based Approaches
- 12. Pareto Ranking and Moving from Communities to Meta-Populations
- 13. From DGAPGA to Niching Methods for Multi-Modal Optimization
- 14. Niching Methods in Multi-Modal Optimization
- 15. Introduction to Simulated Annealing and Entropy
- 16. From Maximum Entropy (MaxEnt) Toward Optimization by Sim Annealing
- 17. Toward SA Intro to Boltzmann Sampling and Monte Carlo Integration
- 18. Simulated Anneal. Wrap and Introduction to Ant Colony Opt. (ACO)
- 19. Ant Colony Opt. (ACO) and Intro. to Bacterial Foraging Opt. (BFO)
- 20. Bacterial Foraging Opt. (BFO) & Particle Swarm Optimization (PSO)
- 21. Neural Foundations of Learning
- 22. Feeding Forward from Neurons to Networks
- 23. Recurrent Networks and Temporal Supervision

- 24. Reinforcement LReinforcement Learning -Active Learning in Rewarding Environments
- 25. Learning without Teacher -Unsupervised & Self-Supervised Learning
- 26. Spiking Neural Networks and Neuromorphic Computation
- 27. Complex Systems Models of Computation -Cell. Automata & Neighbors

June 15, 2025