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BI 1	query	BI / read / 13																						
BI 2	title	Zombies in a country																						
BI 3	pattern	<div><div>1. zombies = collect(zombie)</div><div><div><div>Country</div><div><div>name = \$country</div></div></div><div><div>City</div><div><div>creationDate < \$endDate and (messageCount / months) < 1</div></div></div><div><div>Country</div><div><div>isPartOf</div><div>City</div></div><div><div>City</div><div><div>isLocatedIn</div><div>zombie: Person</div></div><div><div>zombie: Person</div><div><div>«opt» hasCreator</div><div>message: Message</div></div><div><div>message: Message</div><div><div>messageCount = count(message)</div><div>creationDate < \$endDate</div></div></div></div></div><div><div>2. For each zombie IN zombies, calculate: zombieScore = zombieLikeCount / totalLikeCount</div><div><div><div>zombie: Person</div><div><div>totalLikeCount = count(likerPerson)</div><div>likerPerson: Person</div><div><div>creationDate < \$endDate</div></div></div><div><div>likerPerson: Person</div><div><div>«opt» likes</div><div>Message</div></div><div><div>Message</div><div><div>hasCreator</div><div>zombie: Person</div></div><div><div>likerZombie: Person</div><div><div>«opt» likes</div><div>Message</div></div><div><div>likerZombie: Person</div><div><div>zombieLikeCount = count(likerZombie)</div><div>creationDate < \$endDate and likerZombie IN zombies</div></div></div></div></div></div></div></div></div></div></div></div>																						
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desc.	<p>Find zombies within the given country, and return their zombie scores. A zombie is a Person created before the given endDate, which has created an average of [0, 1) Messages per month, during the time range between profile’s creationDate and the given endDate. The number of months spans the time range from the creationDate of the profile to the endDate with partial months on both end counting as one month (e.g. a creationDate of Jan 31 and an endDate of Mar 1 result in 3 months).</p> <p>For each zombie, calculate the following:</p> <ul style="list-style-type: none">• zombieLikeCount: the number of likes received from other zombies.• totalLikeCount: the total number of likes received.• zombieScore: zombieLikeCount / totalLikeCount. If the value of totalLikeCount is 0, the zombieScore of the zombie should be 0.0. <p>For both zombieLikeCount and totalLikeCount, only consider likes received from profiles that were created before the given endDate.</p>																							
params	<table><tr><td>1</td><td>country</td><td>Long String</td><td>Only the largest Countries are selected</td></tr><tr><td>2</td><td>endDate</td><td>Date</td><td>Selected from the last days of the initial data set</td></tr></table>	1	country	Long String	Only the largest Countries are selected	2	endDate	Date	Selected from the last days of the initial data set															
1	country	Long String	Only the largest Countries are selected																					
2	endDate	Date	Selected from the last days of the initial data set																					
result	<table><tr><td>1</td><td>zombie.id</td><td>ID</td><td>R</td><td></td></tr><tr><td>2</td><td>zombieLikeCount</td><td>32-bit Integer</td><td>A</td><td></td></tr><tr><td>3</td><td>totalLikeCount</td><td>32-bit Integer</td><td>A</td><td></td></tr><tr><td>4</td><td>zombieScore</td><td>64-bit Float</td><td>A</td><td>Determined as zombieLikeCount / totalLikeCount</td></tr></table>				1	zombie.id	ID	R		2	zombieLikeCount	32-bit Integer	A		3	totalLikeCount	32-bit Integer	A		4	zombieScore	64-bit Float	A	Determined as zombieLikeCount / totalLikeCount
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sort	<table><tr><td>1</td><td>zombieScore</td><td>↓</td><td></td></tr><tr><td>2</td><td>zombie.id</td><td>↑</td><td></td></tr></table>				1	zombieScore	↓		2	zombie.id	↑													
1	zombieScore	↓																						
2	zombie.id	↑																						
limit	100																							
CPs	1.2, 2.1, 2.3, 2.4, 3.2, 3.3, 4.2, 5.1, 5.3, 8.2, 8.4, 8.5																							