

## Problem Set 4, Part I

### Problem 1: Replication

1-1) 11 copies of each item, fully distributed locking

<b>voting scheme</b>	<b>would it work? (yes/no)</b>	<b>explanation</b>
1a) update 6 read 5	no	because requires $r > n - w$ , $n = 11$ , $w = 6$ , so $r$ should $> 11 - 6 = 5$ , but $r = 5$ not $> 5$
1b) update 5 read 8	no	because requires $w > n/2$ , $n = 11$ , $w > 11/2 = 5.5$ , but $w = 5 < 5.5$
1c) update 8 read 4	yes	because requires $w > n/2$ and $r > n - w$ $n = 11$ , $w > 11/2 = 5.5$ , $w = 8 > 5.5$ , $r > n - w = 11 - 8 = 3$ , $r = 4 > 3$
1d) update 3 read 10	no	because requires $w > n/2$ , $n = 11$ , $w > 11/2 = 5.5$ , but $w = 3 < 5.5$

1-2) 11 copies of each item, primary-copy locking

<b>voting scheme</b>	<b>would it work? (yes/no)</b>	<b>explanation</b>
2a) update 6 read 5	no	$6 + 5 = 11$
2b) update 5 read 8	yes	$5 + 8 = 13 > 11$
2c) update 8 read 4	yes	$8 + 4 = 12 > 11$
2d) update 3 read 10	yes	$3 + 10 = 13 > 11$

1-3)

1c) fully distributed locking; update 8 copies, read 4 copies

because it requires the least  $r$ . Also, for primary-copy locking, if a site goes down, operations are blocked on all items for which it holds the primary copy, so fully distributed locking is better

1-4)

2d) primary-copy locking; update 3 copies, read 10 copies

because it requires the least  $w$ , and update 3 copies, read 10 copies is not valid for fully distributed locking, so we can only do primary-copy locking

### **Problem 2: Distributed locking with update locks**

*inequality for global exclusive locks:  $x > n/2$*

*explanation:* no two txns can both acquire a global exclusive lock at the same time

*inequality for global shared locks:  $s > \max(n - x, n - u)$*

*explanation:* we can still apply updated lock after shared lock

and we can also apply the other shared lock after one shared lock, so don't need any upper limitation for  $s$ , but no shared locks can be applied after exclusive lock or updated lock

*inequality for global update locks:  $u > n/2$*

*explanation:* no two txns can both acquire a global updated lock at the same time