

# IntScope : Automatically Detecting Integer Overflow Vulnerability in X86 Binary Using Symbolic Execution

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# Outline

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- ◆ Motivation
- ◆ Case Study
- ◆ Modeling
- ◆ Challenges & Approaches
- ◆ Implementation & Evaluation
- ◆ Related Work
- ◆ Conclusion

# What is Integer Overflow ?

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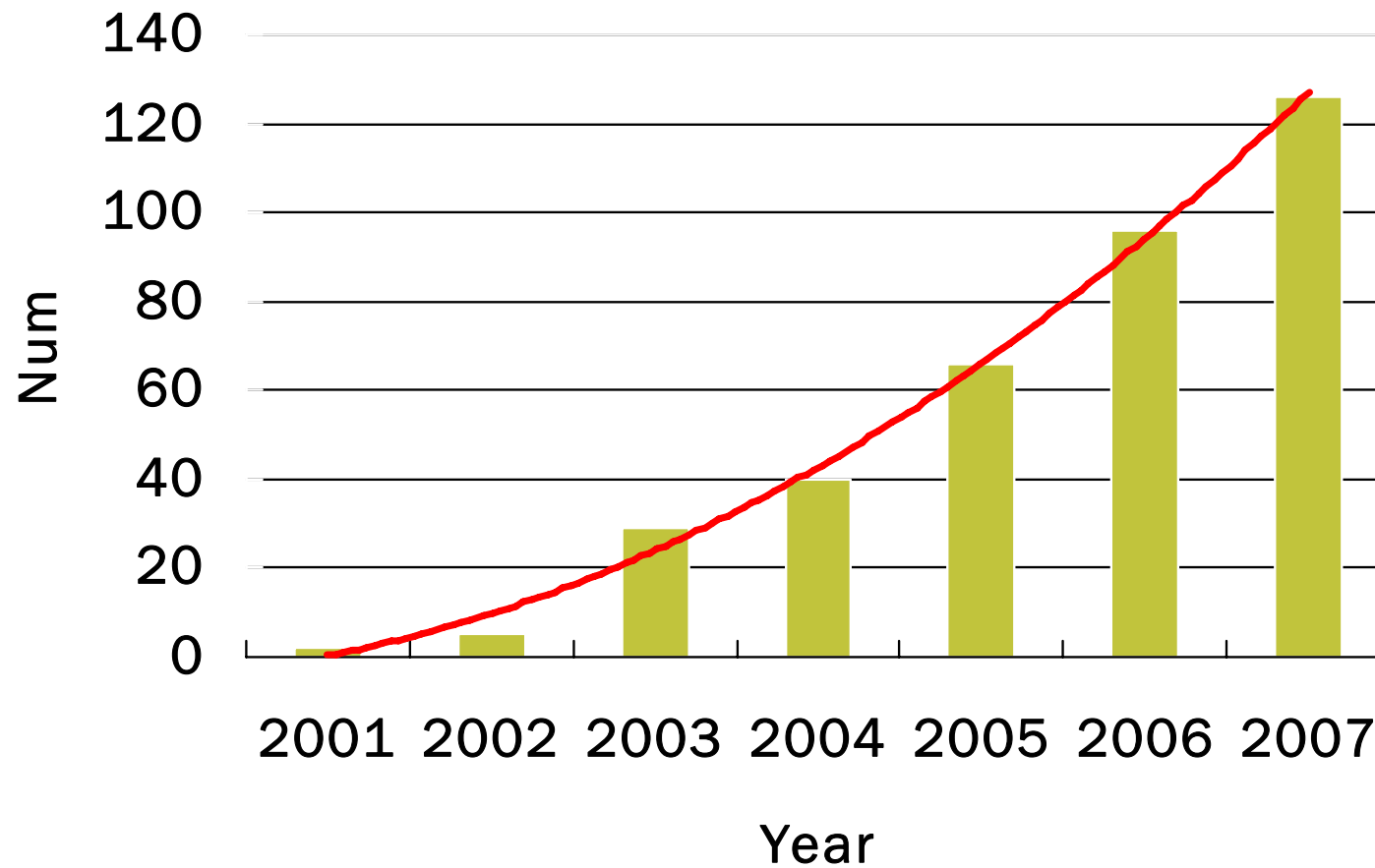
- ◆ An *integer overflow* occurs when an operation results in a value greater than the maximum one of the integral data type.

```
unsigned int a = 0xffffffff;  
unsigned int b = 0x1      ;  
a = a + b                ;//now, a is 0!
```

- ◆ Integer overflow vulnerability is an underestimated threat

# The # of integer overflow vulnerabilities grows rapidly

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Data Source: National Vulnerability Database

# Integer Overflow Vulnerabilities affected various kinds of software

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## ◆ OS Kernel

- CVE-2008-4036 (Windows XP, Server 2003, Vista)
- CVE-2008-3276 (Linux)
- CVE-2008-4220 (Mac OS)
- CVE-2008-1391 (NetBSD)
- ...

## ◆ Libraries

- CVE-2008-2316 (Python)
- CVE-2008-5352 (JAVA)
- ...

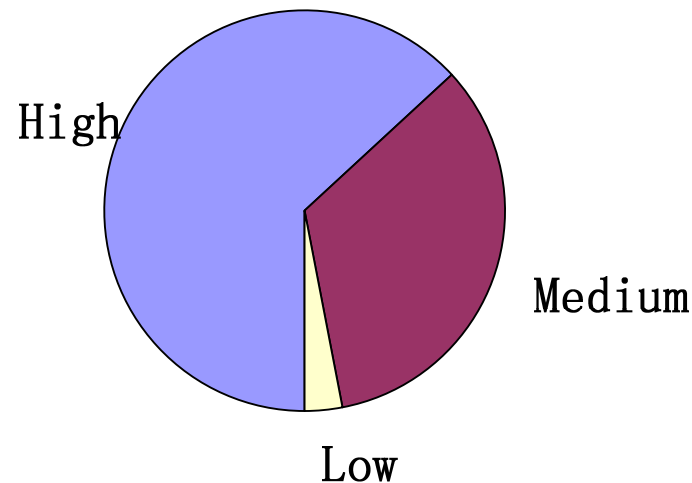
## ◆ Applications

- CVE-2008-0726 (Adobe Reader)
- CVE-2008-4061 (Firefox)
- CVE-2008-2947 (IE7)
- CVE-2008-0120 (PowerPoint)
- CVE-2008-1722(CUPS)
- CVE-2008-2430(VLC)
- CVE-2008-5238(Xine)
- ...

# Most of Integer Overflow Vulnerabilities are dangerous

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- ◆ According to Common Vulnerability Scoring System(CVSS), more than 60% of Integer Overflow vulnerabilities have the highest severity score.



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# What are the common features of integer overflow vulnerabilities?

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an untrusted source

```
unsigned int x = read_int();  
if ( x > 0x7fffffff )  
    abort();  
unsigned int s = x*sizeof(int);  
char* p=malloc(s);  
read_int_into_buf(p, x);
```

an incomplete check

an integer overflow

a sensitive operation

a heap overflow followed



# CVE-2008-5238(Xine)

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```
.....  
if (version == 4) {  
    const uint16 t sps = X_BE_16 (this->header+44) ? : 1;  
    this->w              = _X_BE_16 (this->header+42);  
    this->h              = _X_BE_16 (this->header+40);  
    this->cfs             = _X_BE_32 (this->header+24);  
    this->frame_len = this->w * this->h;  
    this->frame_size = this->frame_len * sps;  
    this->frame_buffer = calloc(this->frame_size,  
    .....
```

an untrusted  
source

an integer  
overflow

a sensitive  
operation

# CVE-2008-1722(CUPS)

an untrusted  
source

```
png_get_IHDR(pp, info, &width, &height, &bit_depth,  
             &interlace_type, &compression_type, &filter_type)  
{
```

an incomplete  
check

```
.....  
if (width == 0 || width > CUPS_IMAGE_MAX_WIDTH ||  
    height == 0 || height > CUPS_IMAGE_MAX_HEIGHT)
```

```
{//error  
    return (1);  
}
```

```
img->xsize = width;  
img->ysize = height;
```

an integer  
overflow

```
.....  
if (color_type == PNG_COLOR_TYPE_GRAY || color_type ==  
    PNG_COLOR_TYPE_GRAY_ALPHA)
```

```
    in = malloc(img->xsize * img->ysize);
```

```
else
```

```
    in = malloc(img->xsize * img->ysize * 3);
```

```
.....
```

```
}
```

a sensitive  
operation

# CVE-2008-2430(VLC)

an untrusted  
source

```
.....  
if( ChunkFind( p_demux, "fmt ", &i_size ) )  
{  
    msg_Err( p_demux, "cannot find 'fmt ' chunk" );  
    goto error;  
}  
if( i_size < sizeof( WAVEFORMATEX ) - 2 )  
{  
    msg_Err( p_demux, "invalid 'fmt ' chunk" );  
    goto error;  
}  
stream_Read( p_demux->s, NULL, 8 ); /* Can  
  
/* load waveformatex */  
p_wf_ext = malloc( __EVEN( i_size ) + 2 );  
.....
```

an incomplete  
check

an integer  
overflow

a sensitive  
operation

# What's the essential feature of integer overflow vulnerabilities?

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an untrusted source

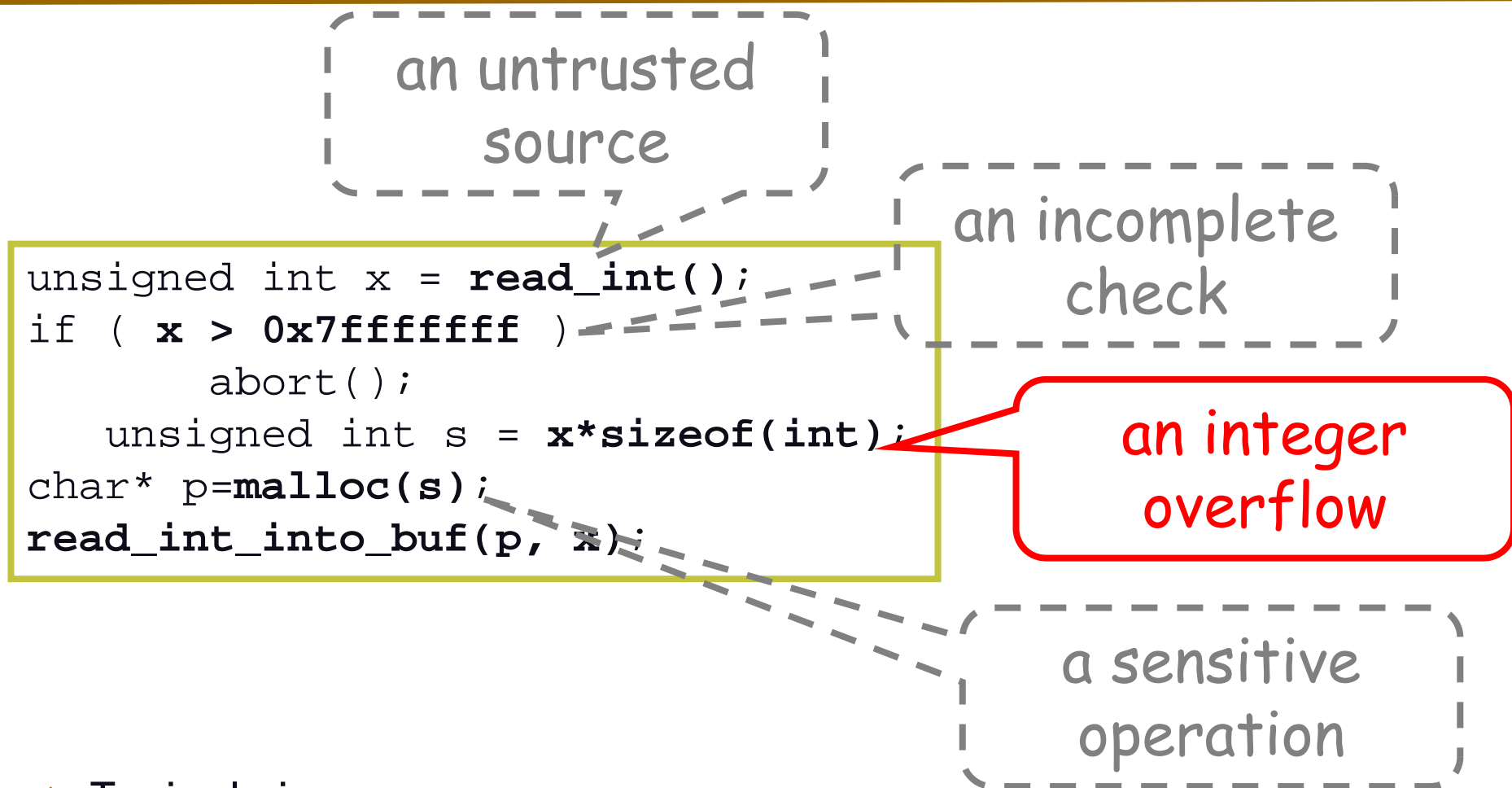
```
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if ( x > 0x7fffffff )  
    abort();  
    unsigned int s = x*sizeof(int);  
char* p=malloc(s);  
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```

an incomplete check

an integer overflow

a sensitive operation

# What's the essential feature of integer overflow vulnerabilities?



## ◆ Typical view

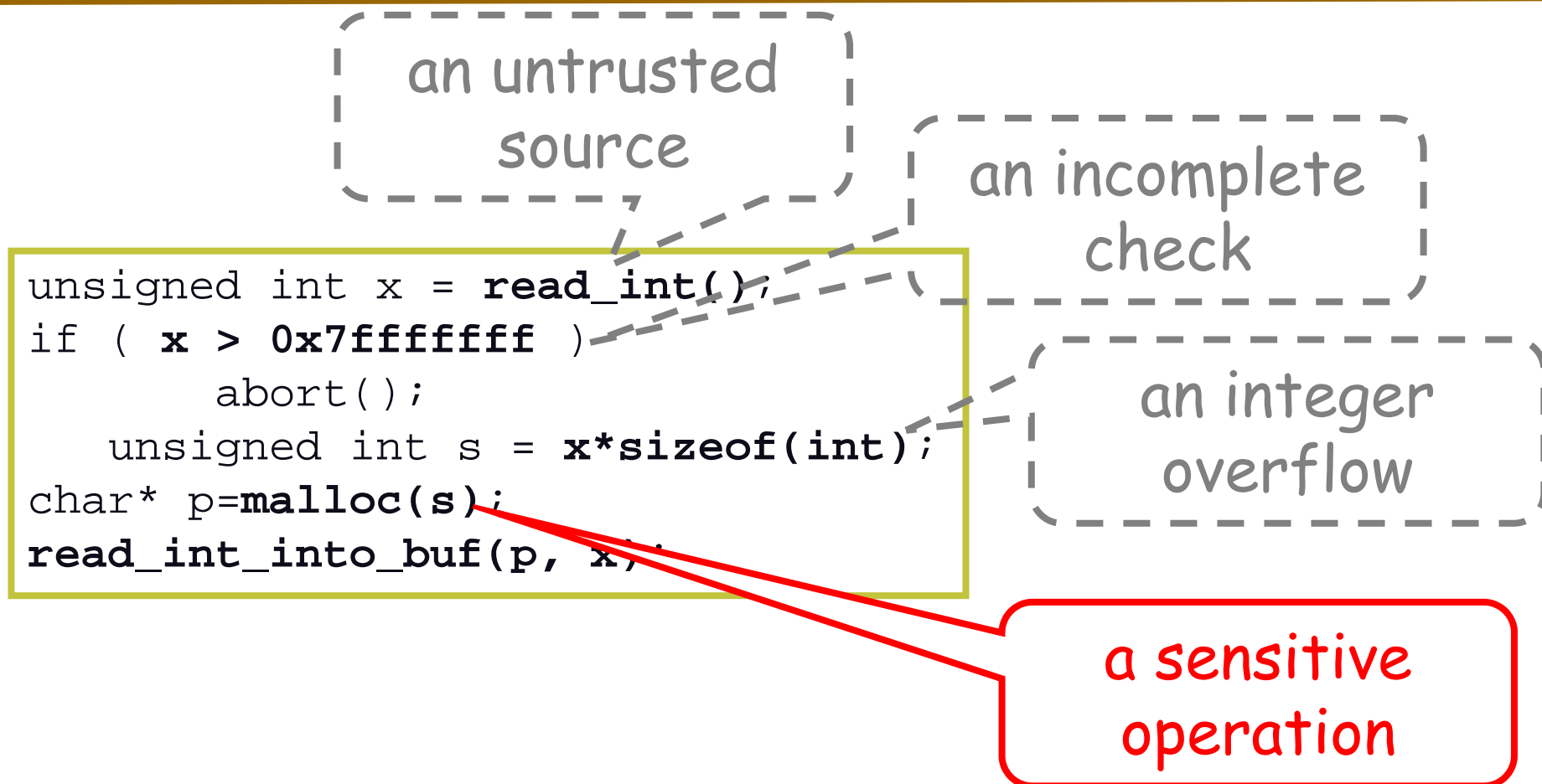
- the essential feature is the actual overflow itself

# Integer Overflow != Integer Overflow Vulnerability

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- ◆ Case 1: The overflowed value is NOT used in any sensitive operation
  - e.g. TCP sequence number rolls back per 4GB
- ◆ Case 2: The overflowed value is NOT tainted
  - Most untainted integer overflows are on purpose, i.e., benign overflows, e.g. computing random seeds
- ◆ So Integer overflow itself is not the essential part of the vulnerability

# What's the essential feature of integer overflow vulnerabilities?



- ◆ The essential feature is those sensitive operations which use some tainted overflowed data.

# Outline

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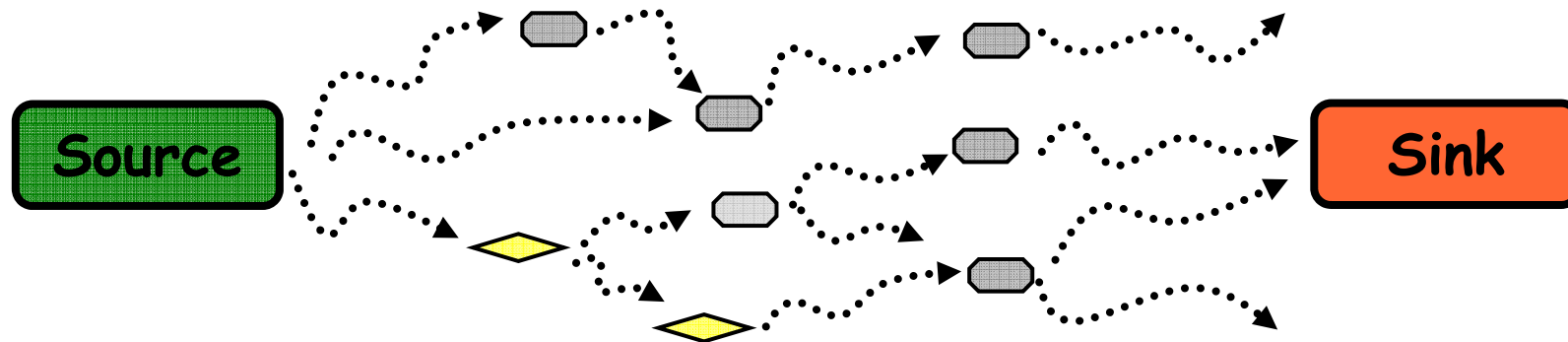
- ◆ Motivation
- ◆ Case Study
- ◆ **Modeling**
- ◆ Challenges & Approaches
- ◆ Implementation & Evaluation
- ◆ Related work
- ◆ Conclusion



# Modeling Integer Overflow Vulnerability

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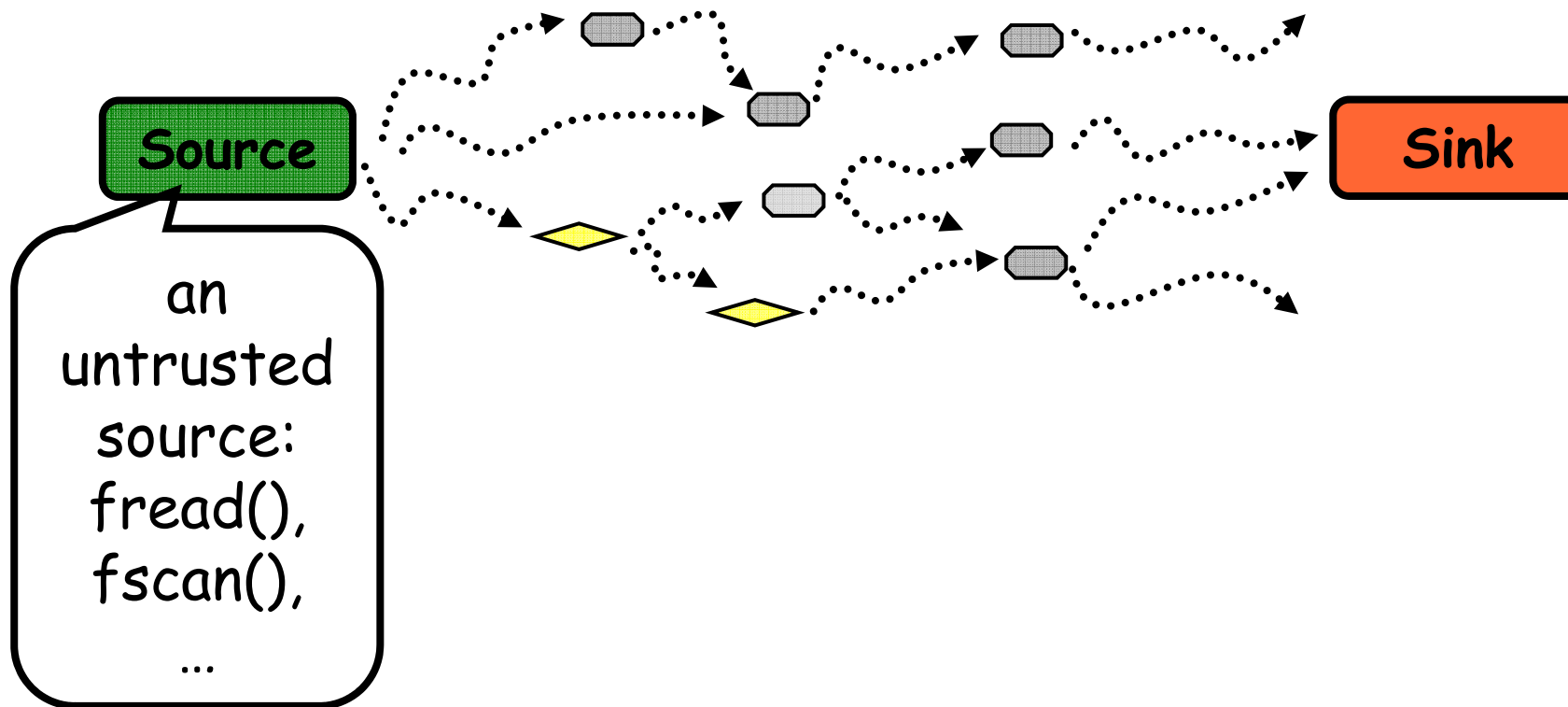
- ◆ An instance of taint-based problem



# Modeling Integer Overflow Vulnerability

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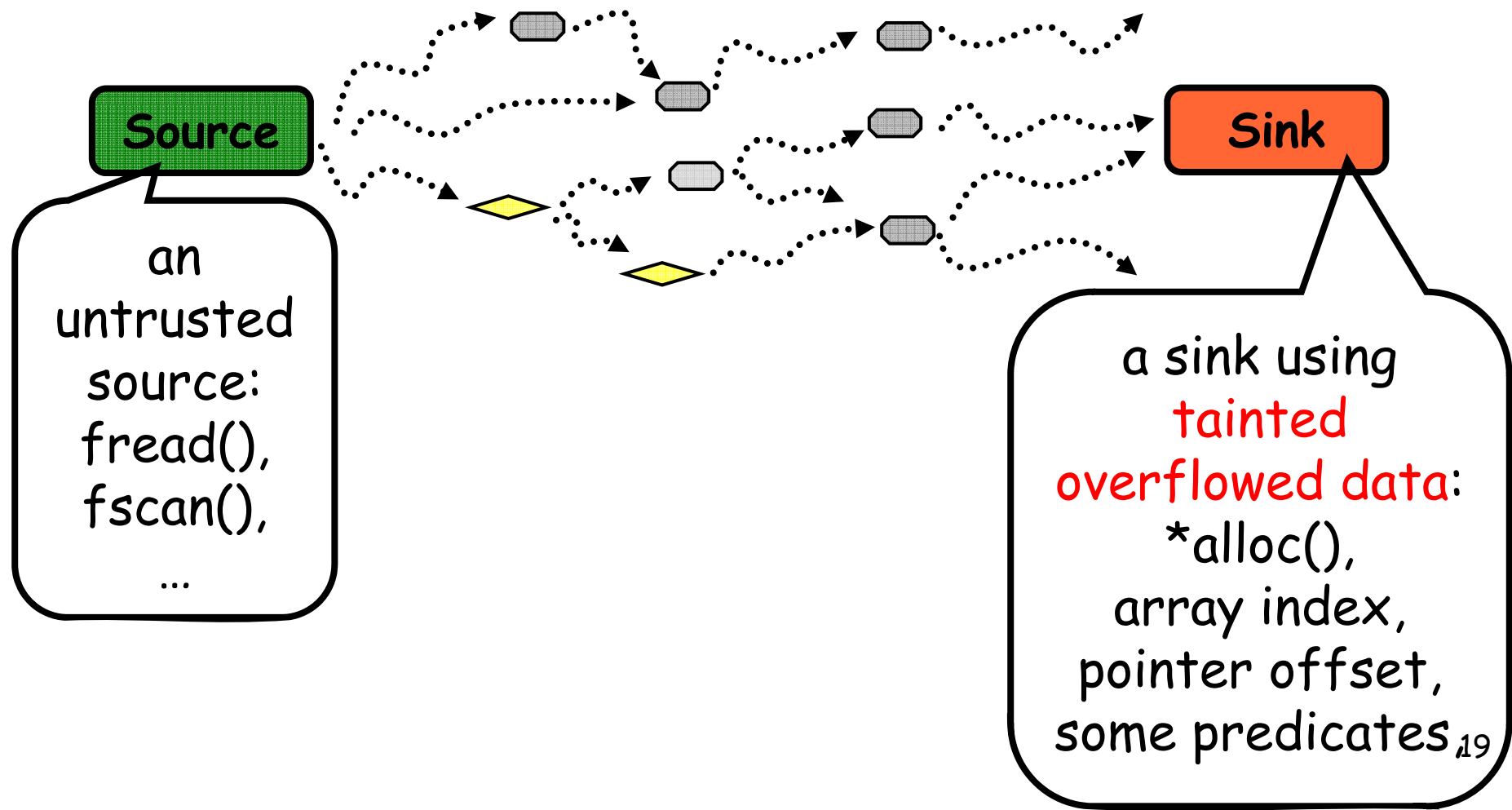
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# Modeling Integer Overflow Vulnerability

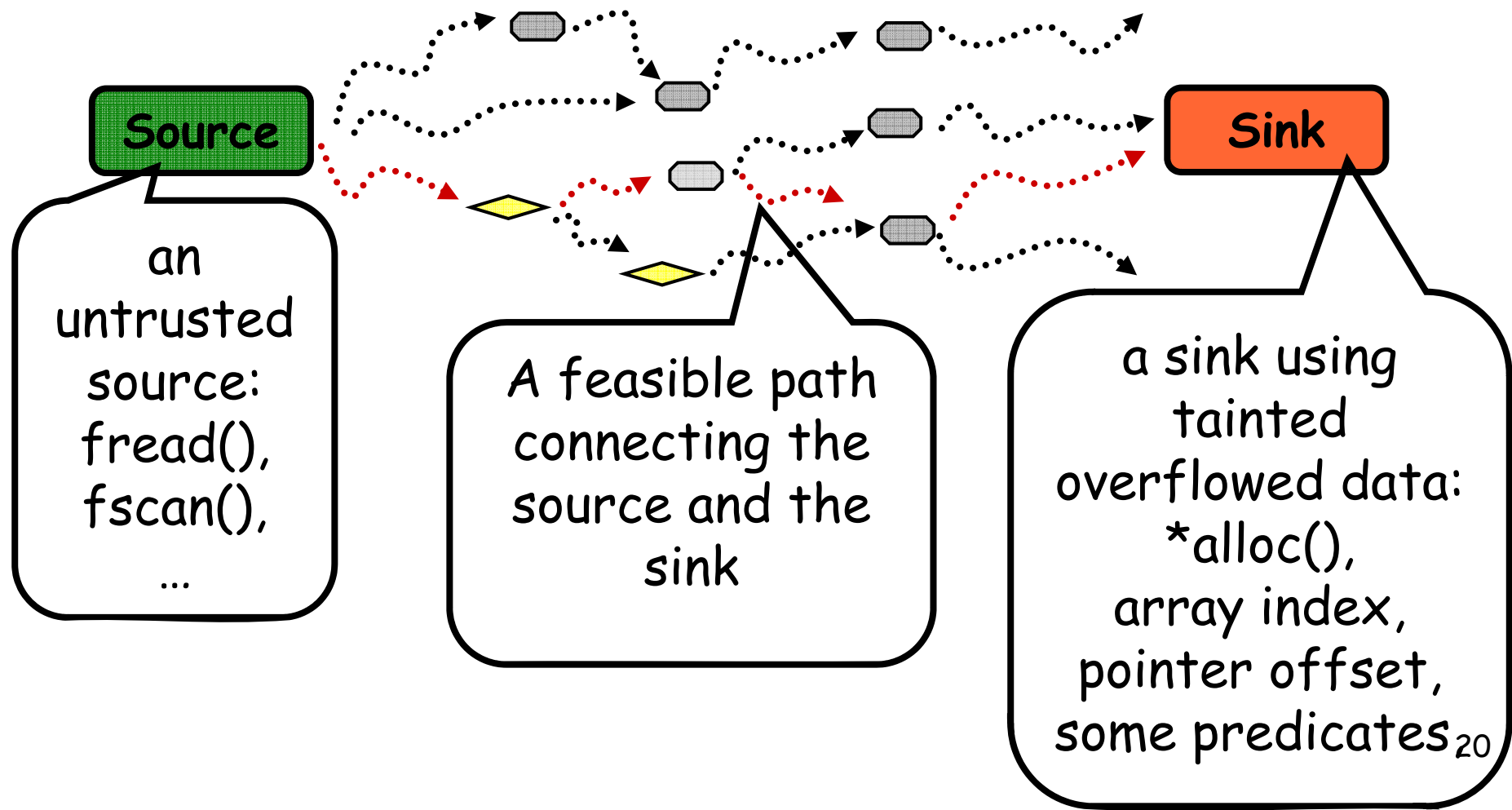
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- ◆ An instance of taint-based problem



# Modeling Integer Overflow Vulnerability

- ◆ An instance of taint-based problem



# Outline

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- ◆ Motivation
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- ◆ Modeling
- ◆ **Challenges & Approaches**
- ◆ Implementation & Evaluation
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# Natural Approach

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- ◆ Based on general static taint analysis
- ◆ Given a binary program

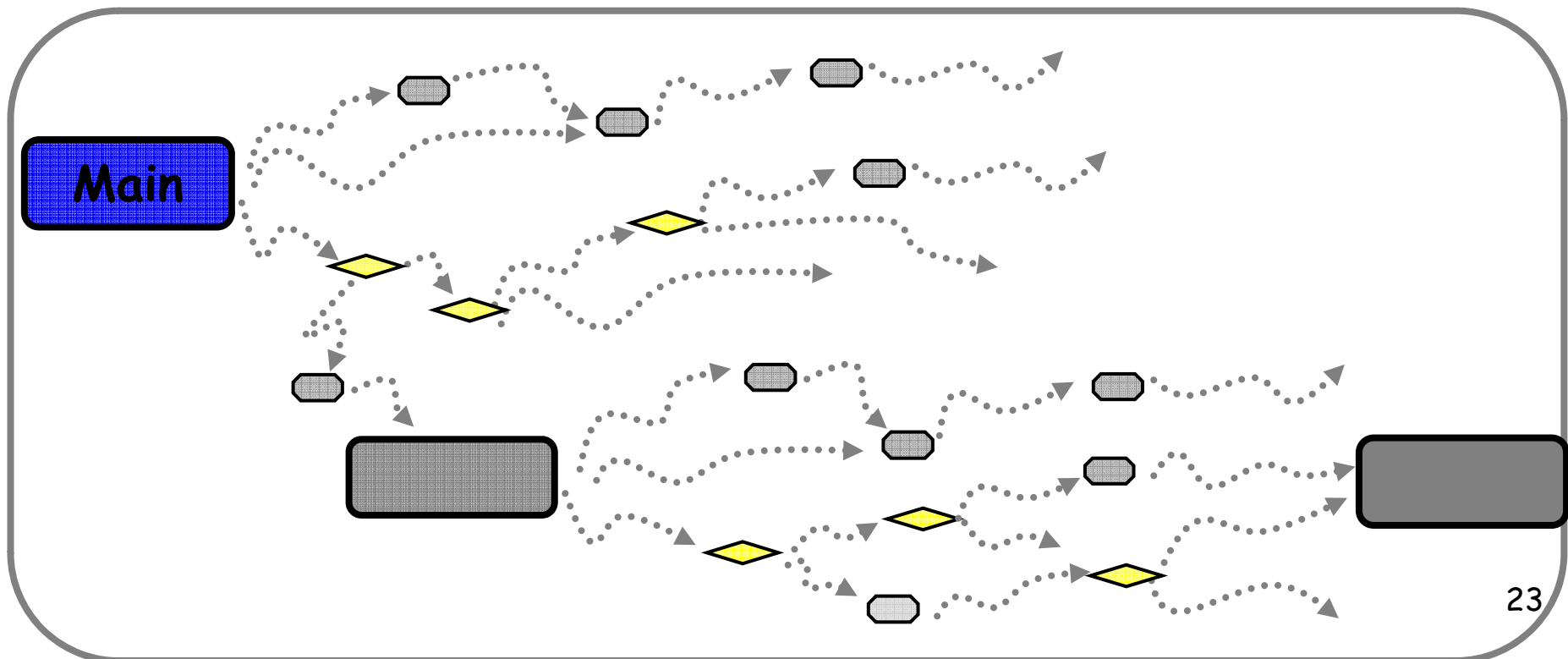


Main

# Natural Approach

- ◆ **Decompile the binary program**

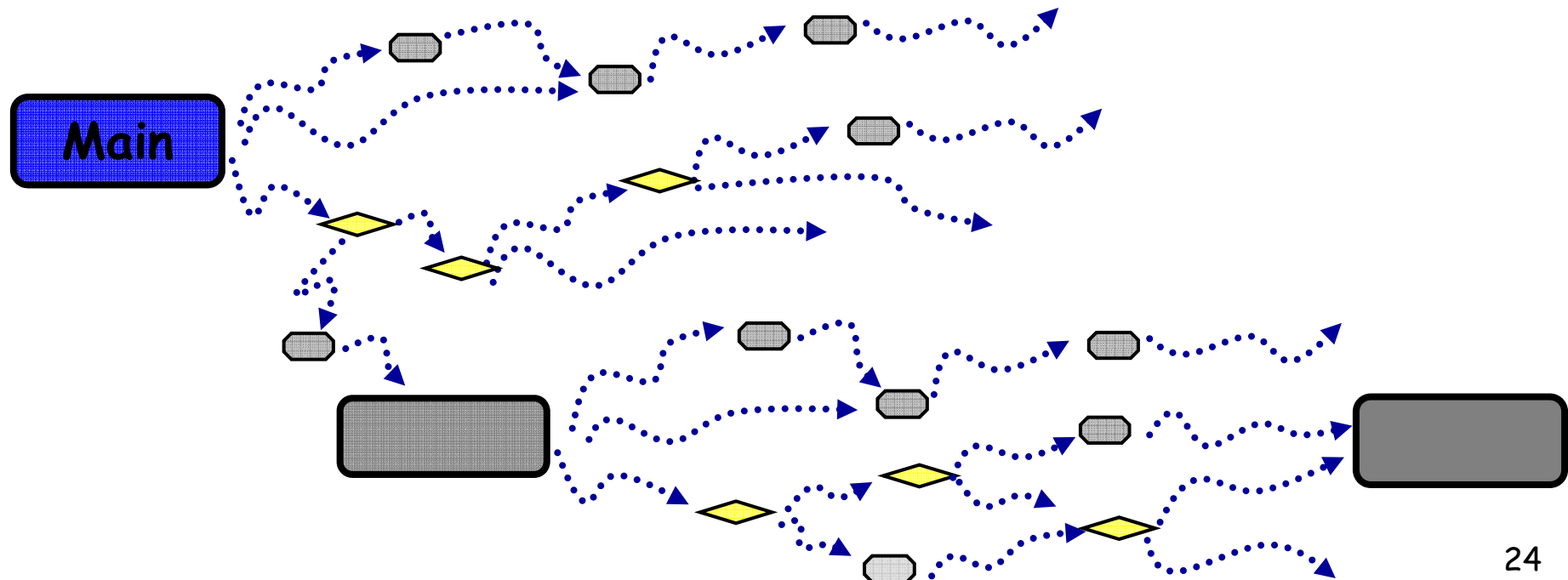
- Generate the intermediate representations, call graphs, CFGs, ...



# Natural Approach

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- ◆ Decompile
- ◆ Traverse all paths from main() using symbolic execution

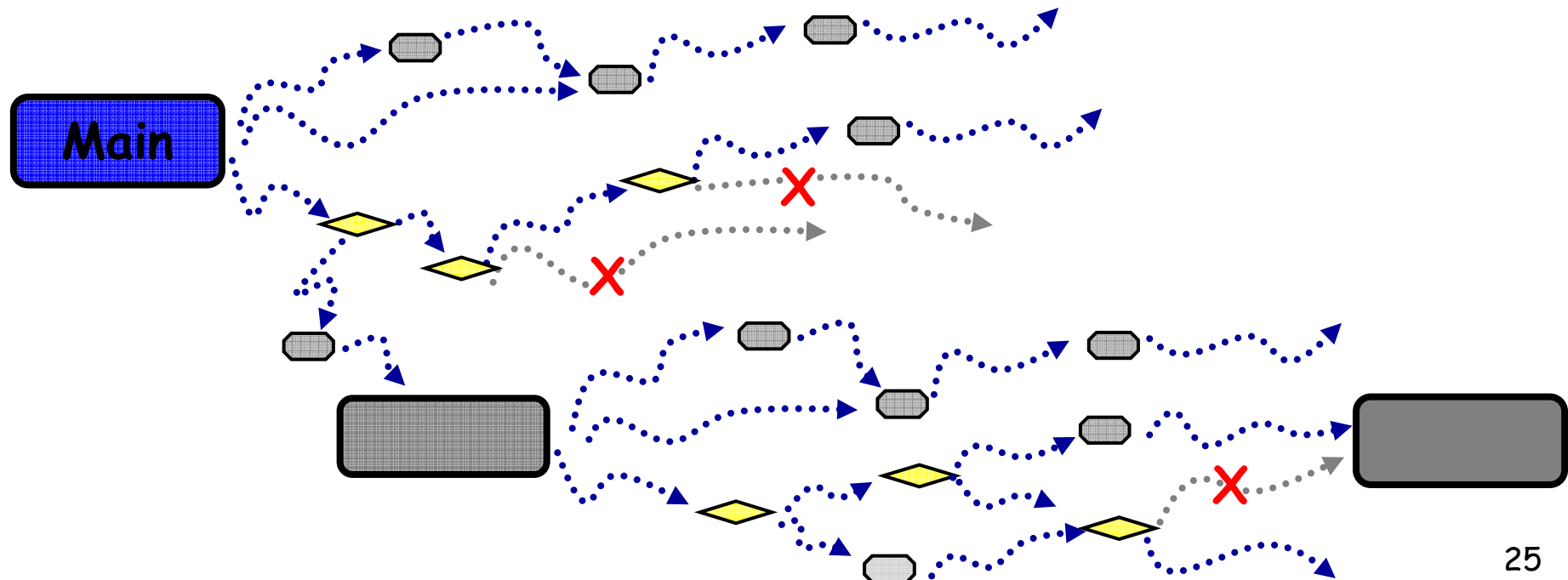




# Natural Approach

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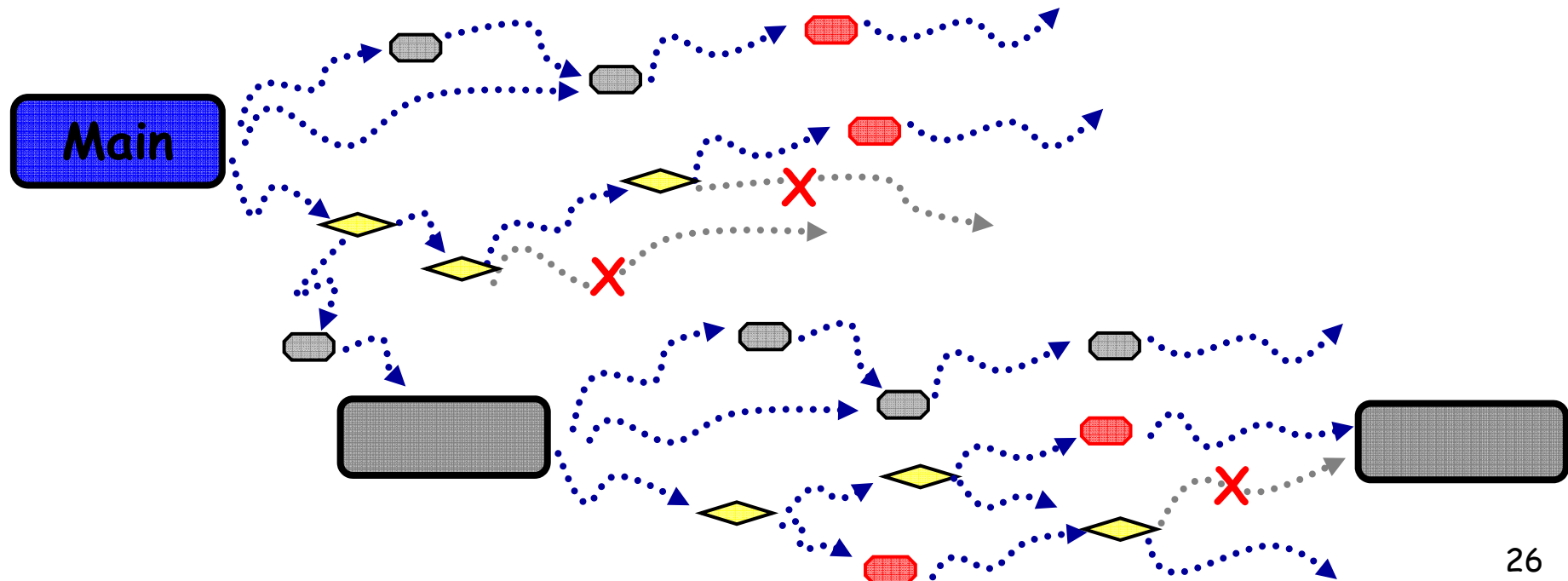
- ◆ Decompile
- ◆ Traverse, **Prune infeasible paths, whose path constraints cannot be satisfied, during traversing**



# Natural Approach

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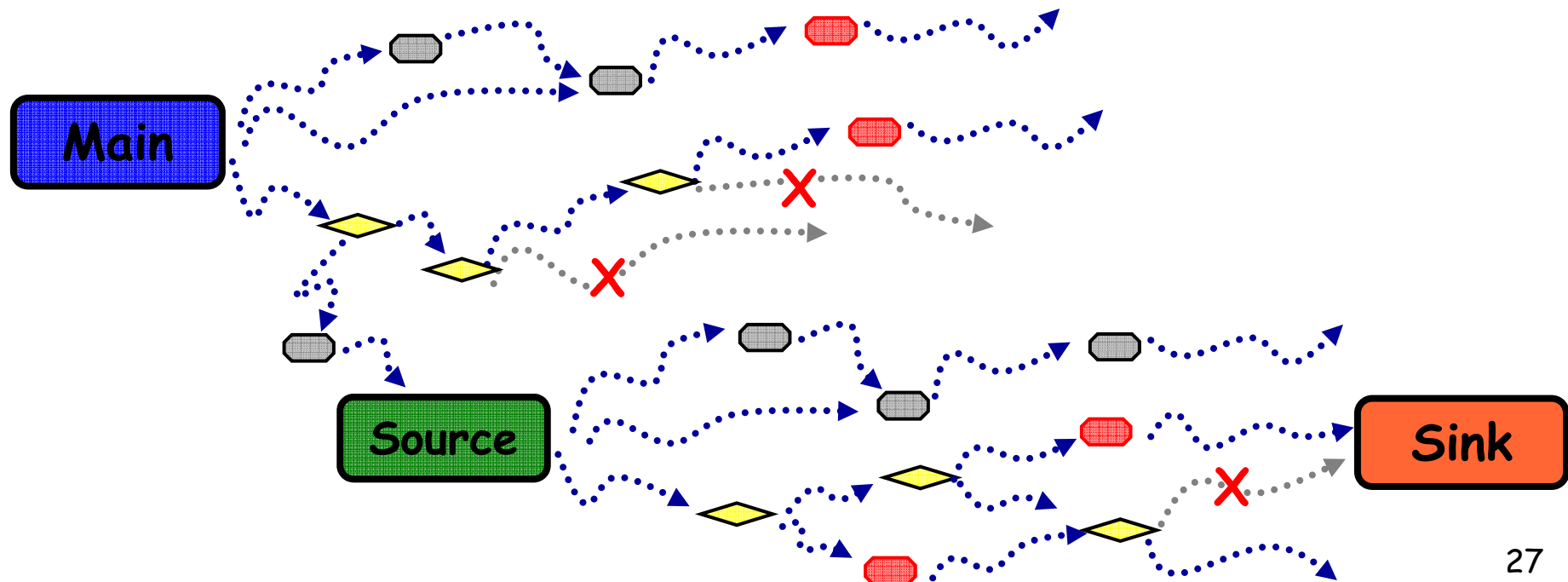
- ◆ Decompile
- ◆ Traverse, Prune, Check possible integer overflows during traversing



# Natural Approach

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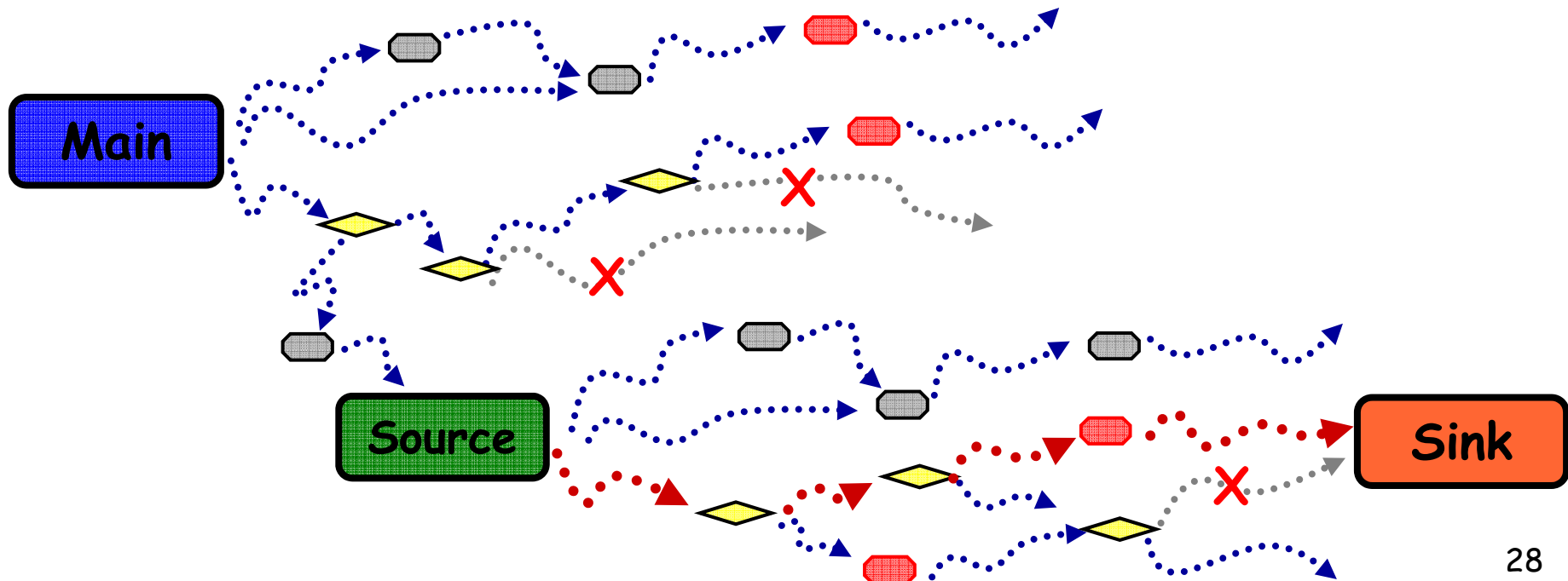
- ◆ Decompile
- ◆ Traverse, Prune, Check, Tag sources and sinks during traversing



# Natural Approach

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- ◆ Decompile
- ◆ Traverse, Prune, Check, Tag
- ◆ Output suspicious paths in which tainted overflowed data used in sinks



# Does this natural approach work efficiently?

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## ◆ Major Challenges

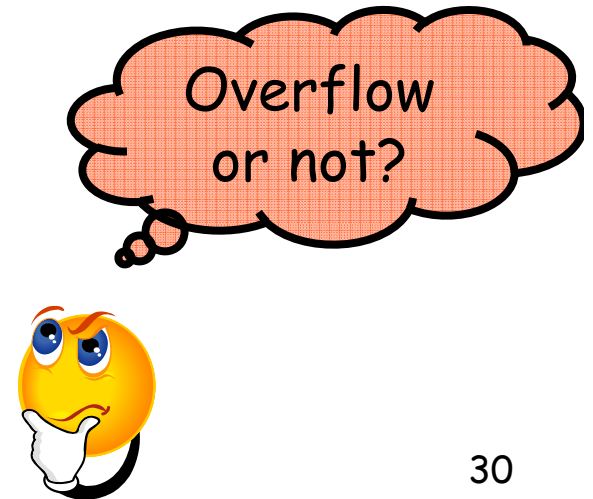
- 1. Lack of type information
- 2. Path explosion
- .....

## Challenge 1. Lack of type information

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- ◆ During traversing, how can we determine there is an overflow or not?

```
mov    eax, 0xffffffff    ; eax = 0xffffffff or -1  
add    eax, 2              ; eax = eax + 2
```

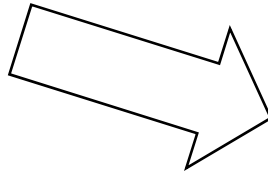


## How to solve this?

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- ◆ Lazy check : only check integer overflows used in sinks

- ◆ Decompile
- ◆ Traverse, Prune, Check, Tag
- ◆ Output



- ◆ Decompile
- ◆ Traverse, Prune, Tag, Check,
- ◆ Output

# Lazy check

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- ◆ Only check integer overflows used in sinks

```
mov    eax, 0xffffffff
add    eax, 2
sub    eax, 4
jb     label1
```

eax is 0xffffffff, not -1

eax is 1 now, overflowed

unsigned cmp => eax is unsigned



# Benefit of Lazy check

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## ◆ Useful **type information** hints

### ➤ Signed/unsigned comparisons

signed: JG, JGE, JNL, JNGE, JLE, JNG, JE, JNE

unsigned: JA, JAE, JNB, JB, JNAE, JBE, JNA, JE, JNE

### ➤ `void *calloc(size_t nmemb, size_t size);`

### ➤ `void *malloc(size_t size);`

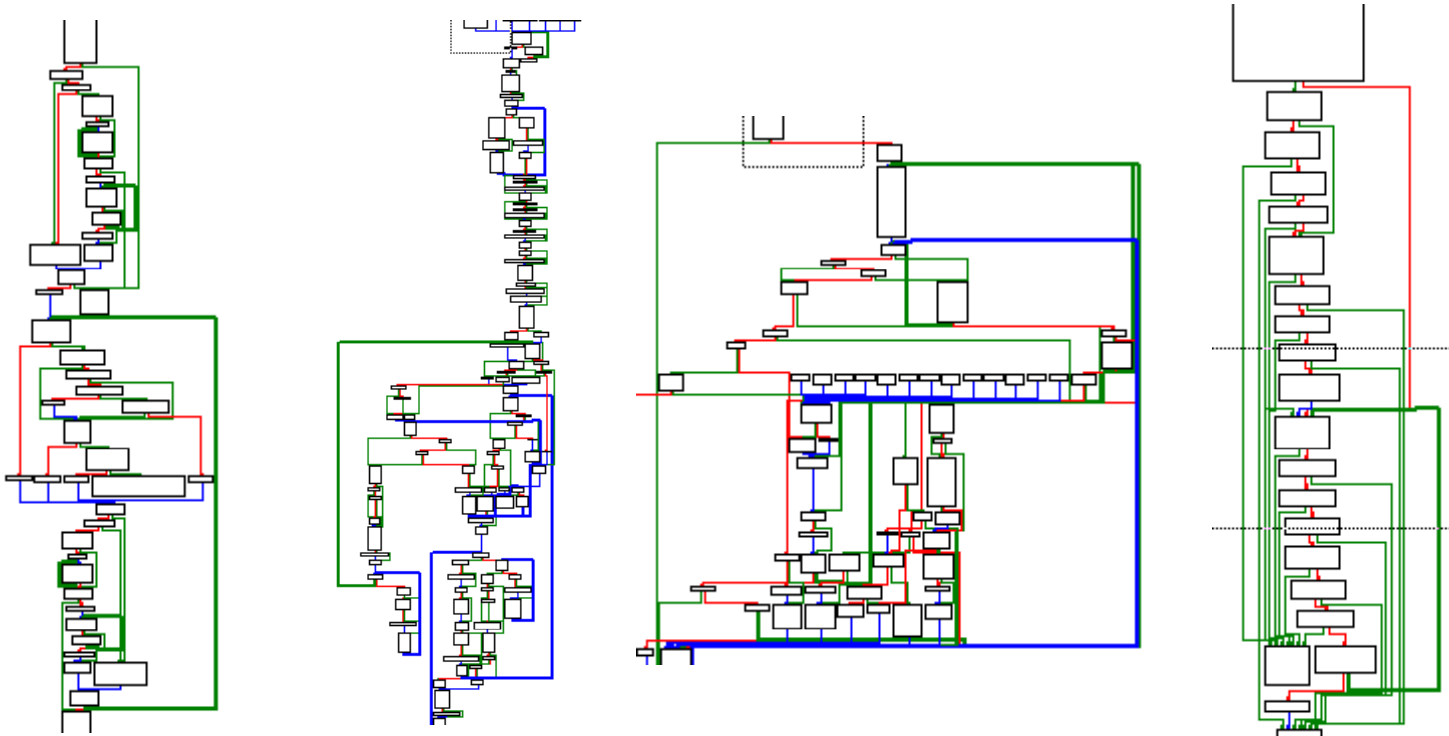
### ➤ ...

## ◆ Much less checks, much more efficiency

## Challenge 2. Path explosion

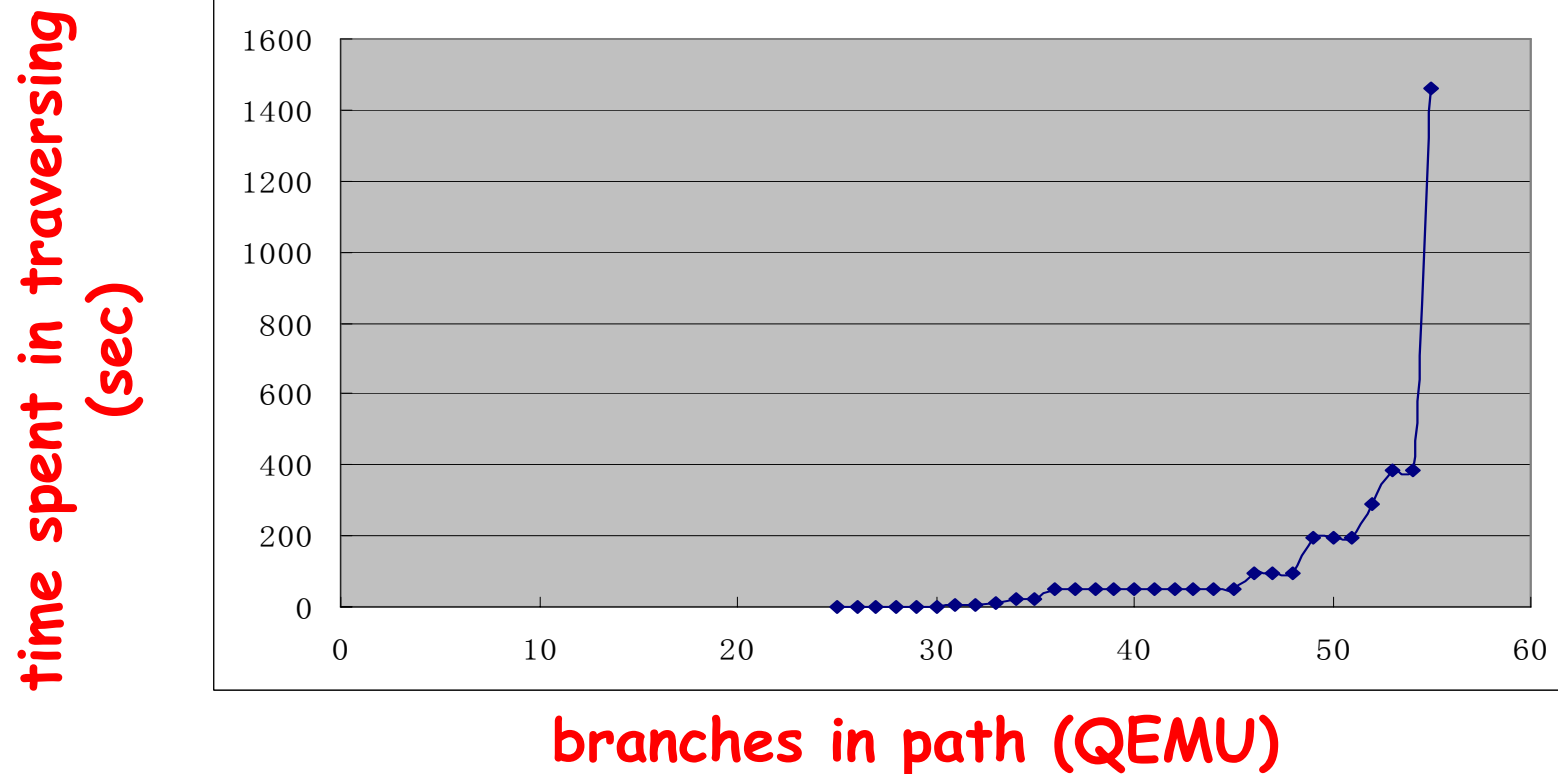
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- ◆ We need path-sensitive analysis, but the number of paths through software is very large.



# Exponential Traversing Time

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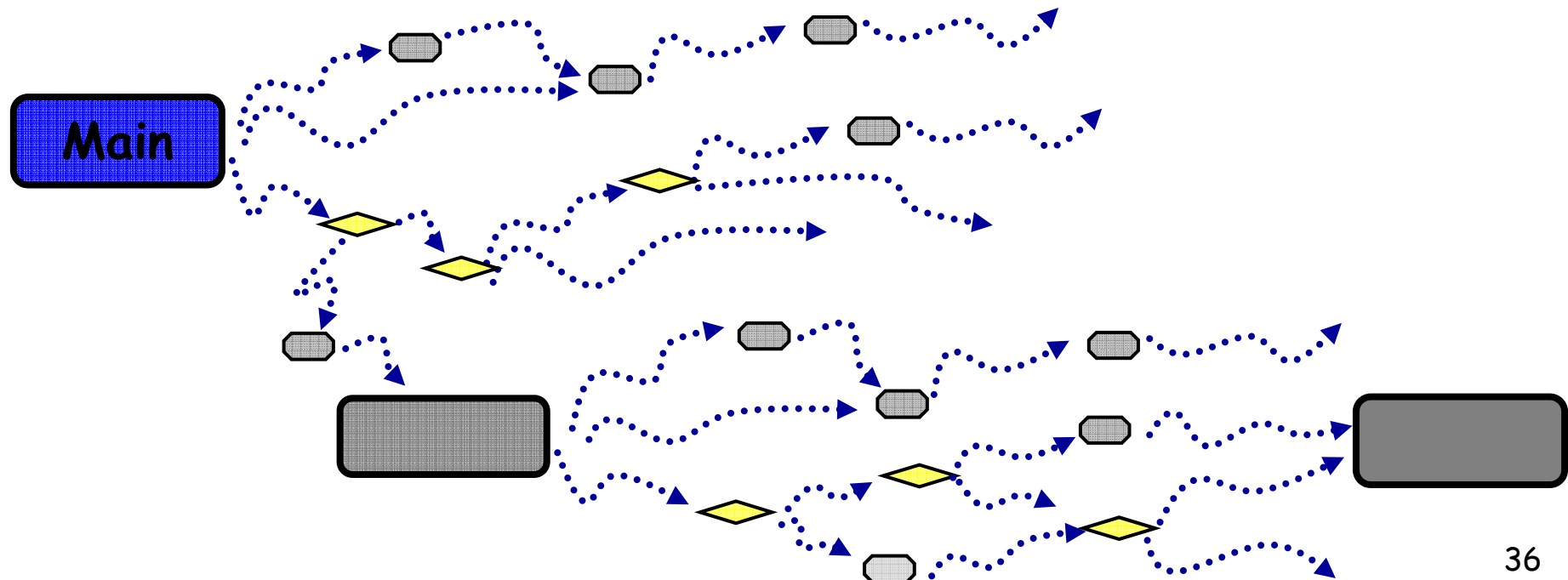


- ◆ Only pruning during execution is not enough

## Solution: Pre-pruning before traversing

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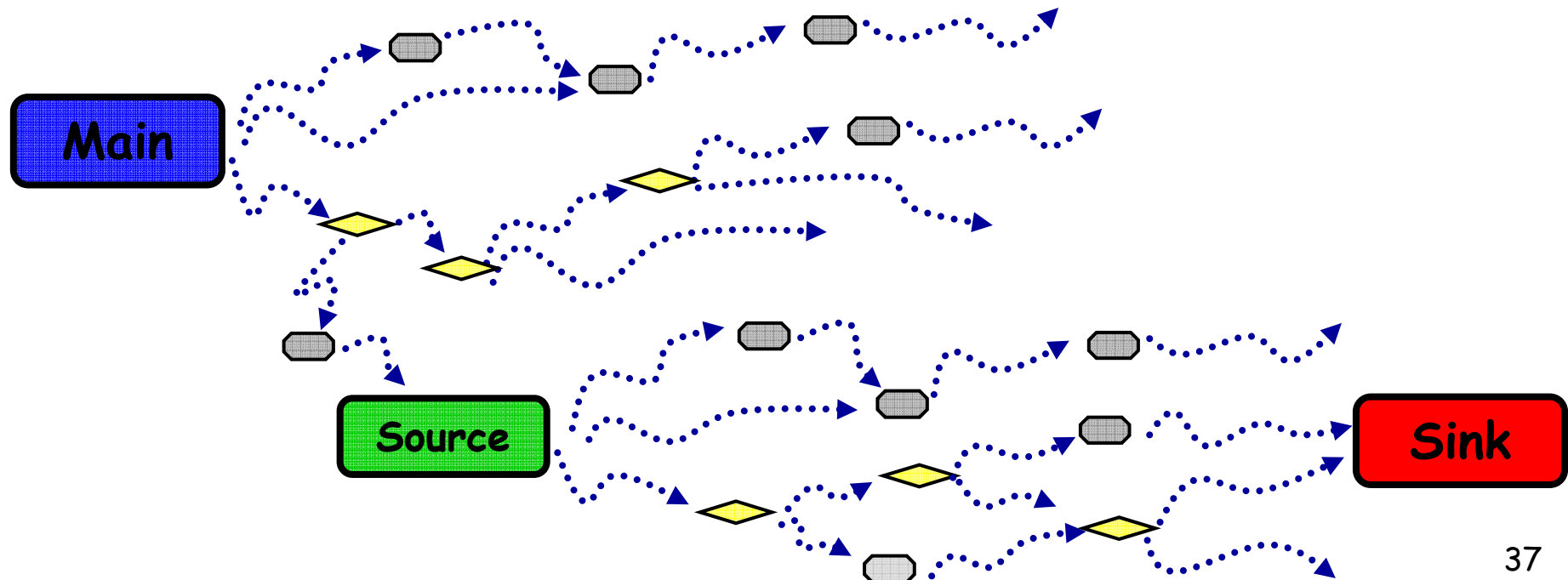
- ◆ Only consider paths between sources and possible sinks



# Pre-pruning

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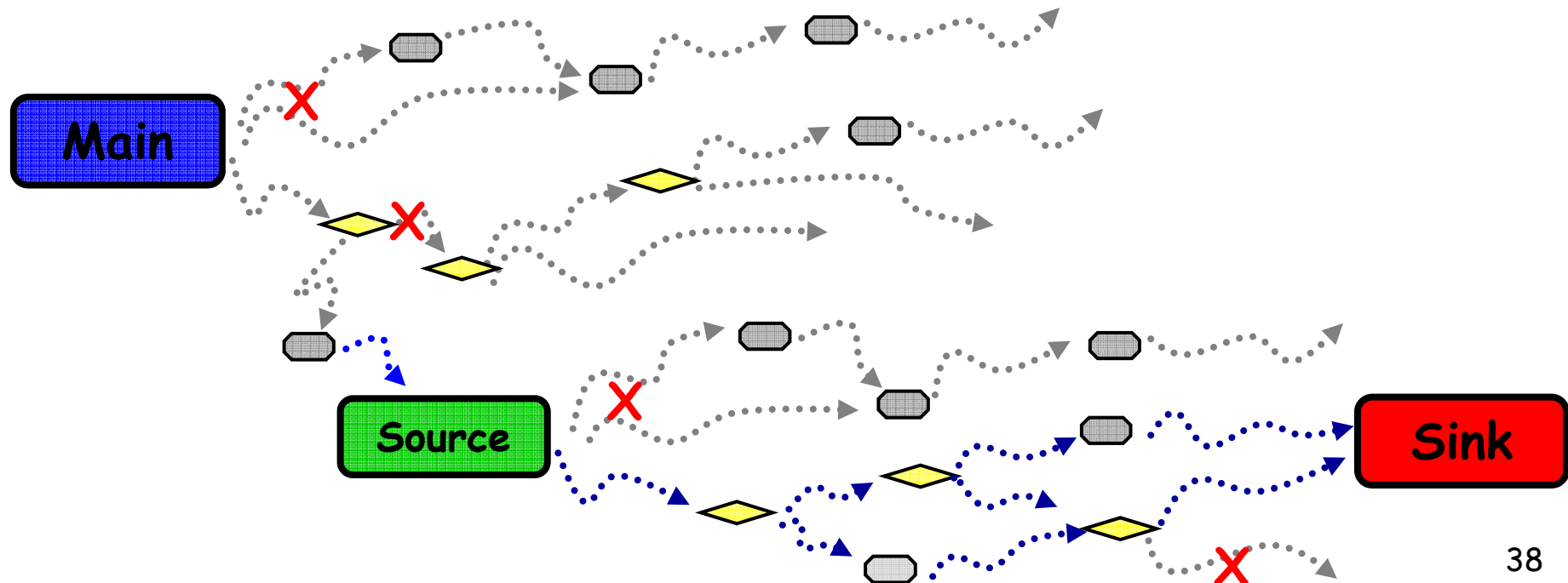
- ◆ Tag sources and possible sinks before traversing



# Pre-pruning

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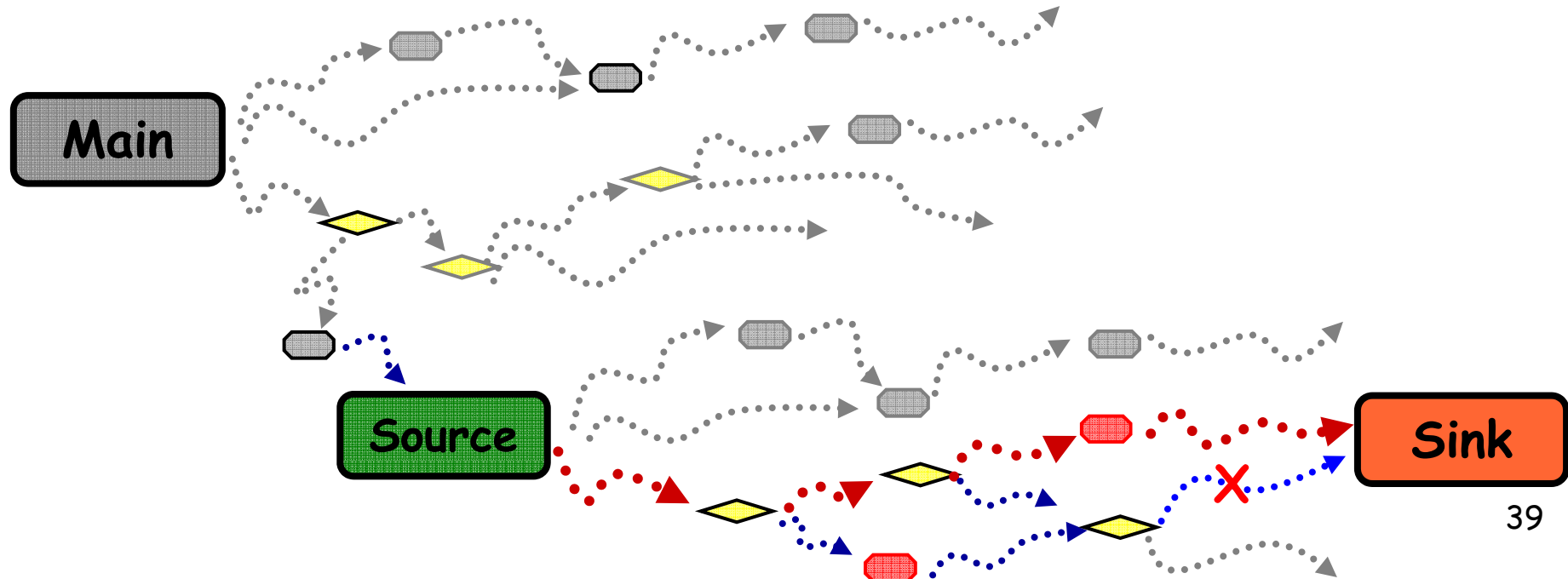
- ◆ Tag
- ◆ Cut off those paths irrelevant to sources and sinks using some inter-function slicing algorithms



# Put it all together

---

- ◆ Decompile
- ◆ Tag, Pre-prune
- ◆ Traverse, Prune, Lazy Check
- ◆ Output suspicious paths



# Put it all together

---

- ◆ Given a binary program



Main

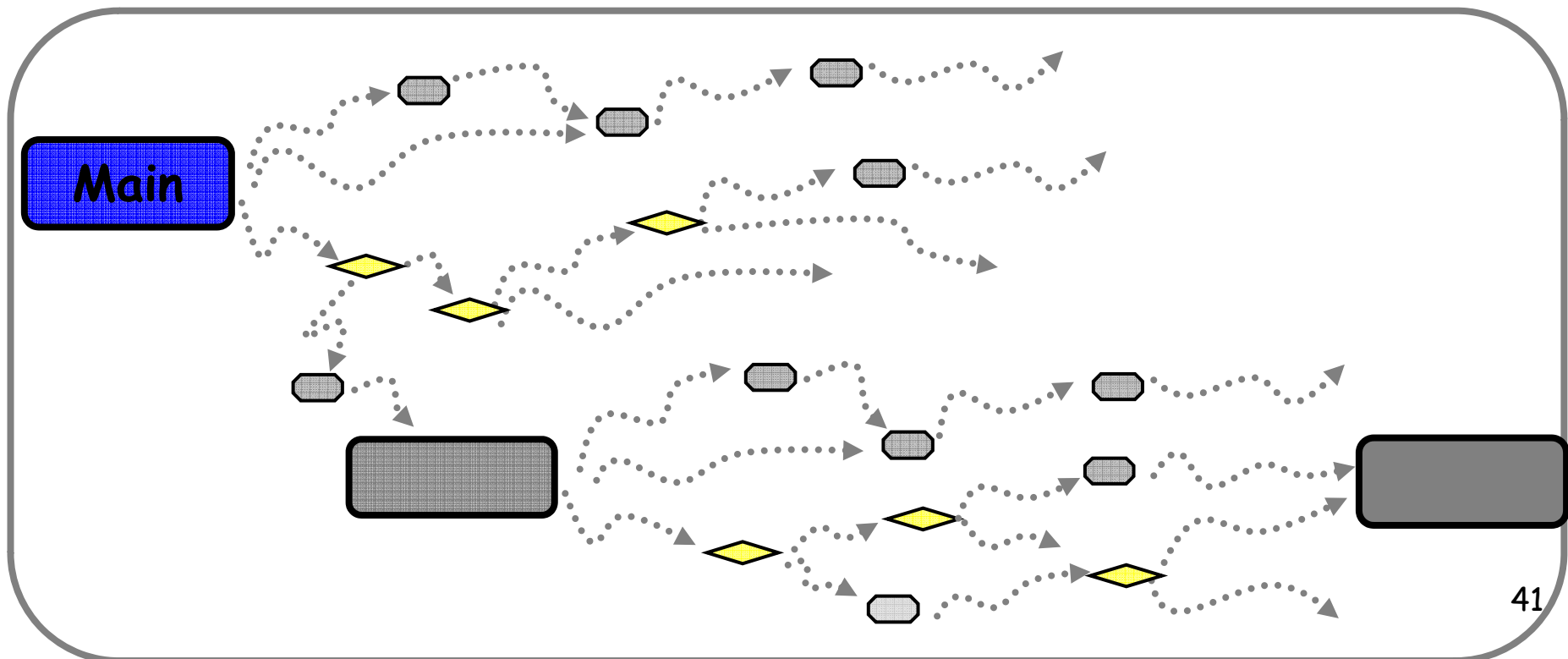


# Put it all together

---

## ◆ Decompile the program

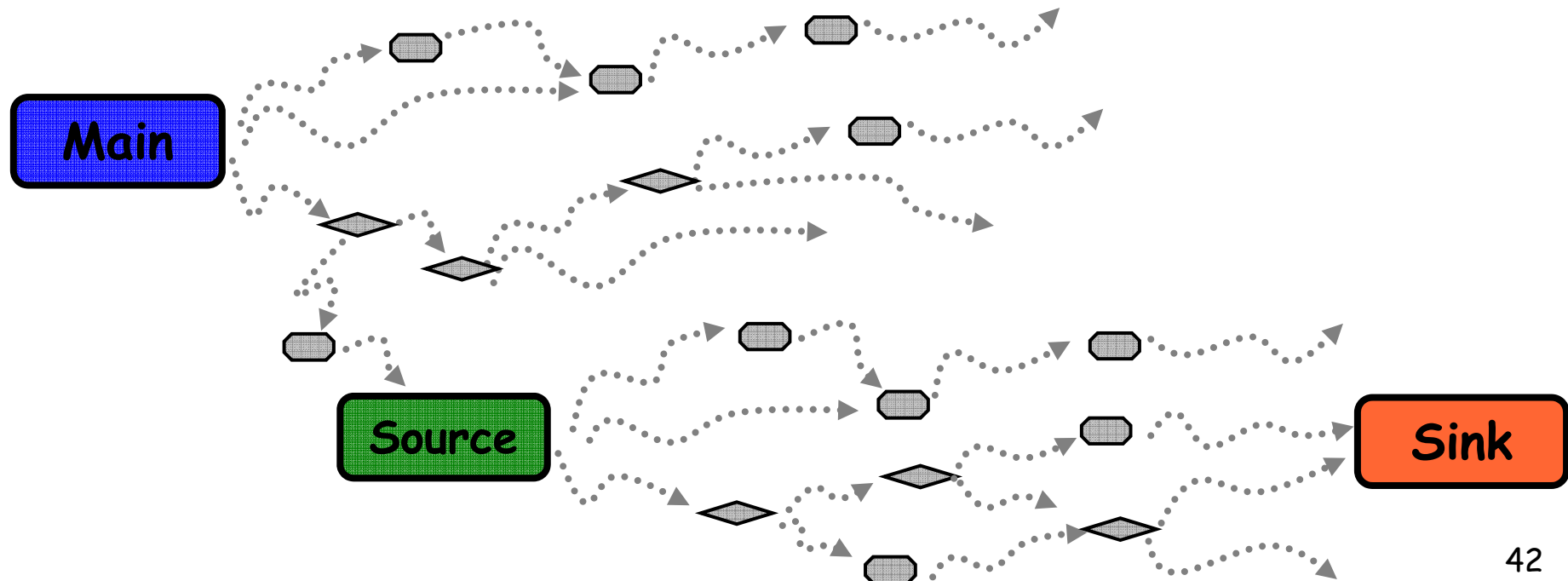
- Generate the IR, call graph, CFGs, and so on



# Put it all together

---

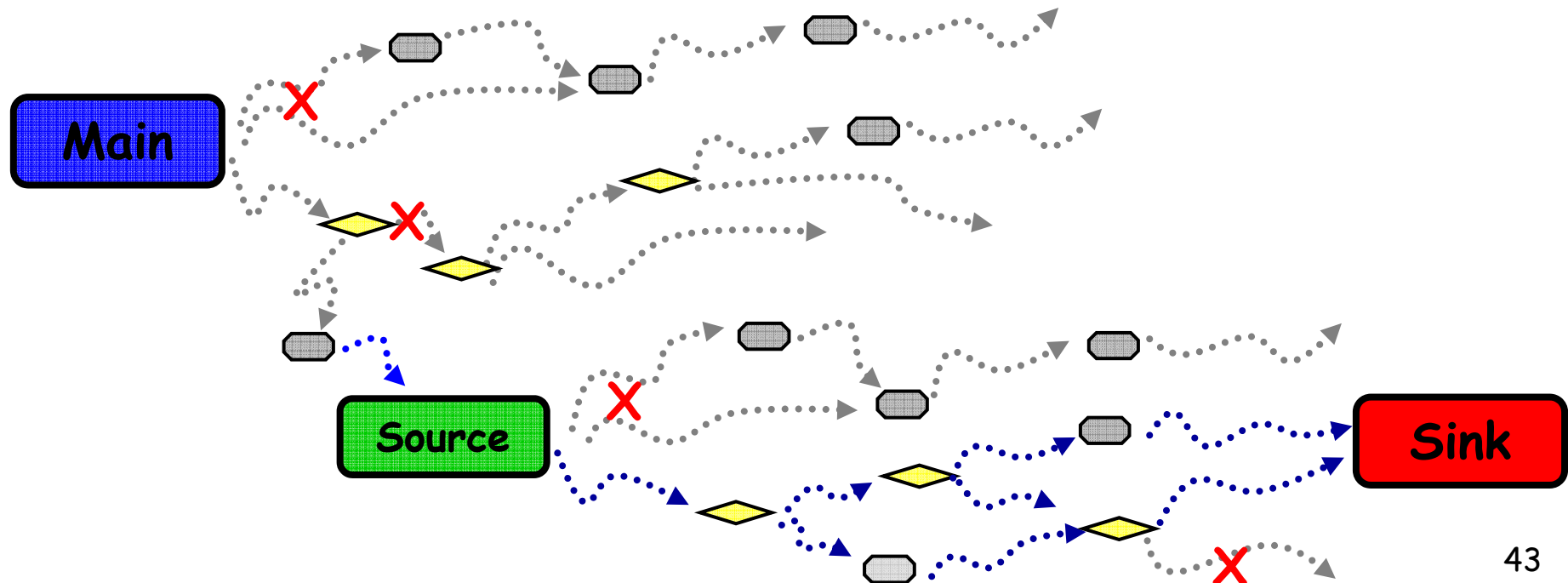
- ◆ Decompile
- ◆ Tag possible sources and sinks



# Put it all together

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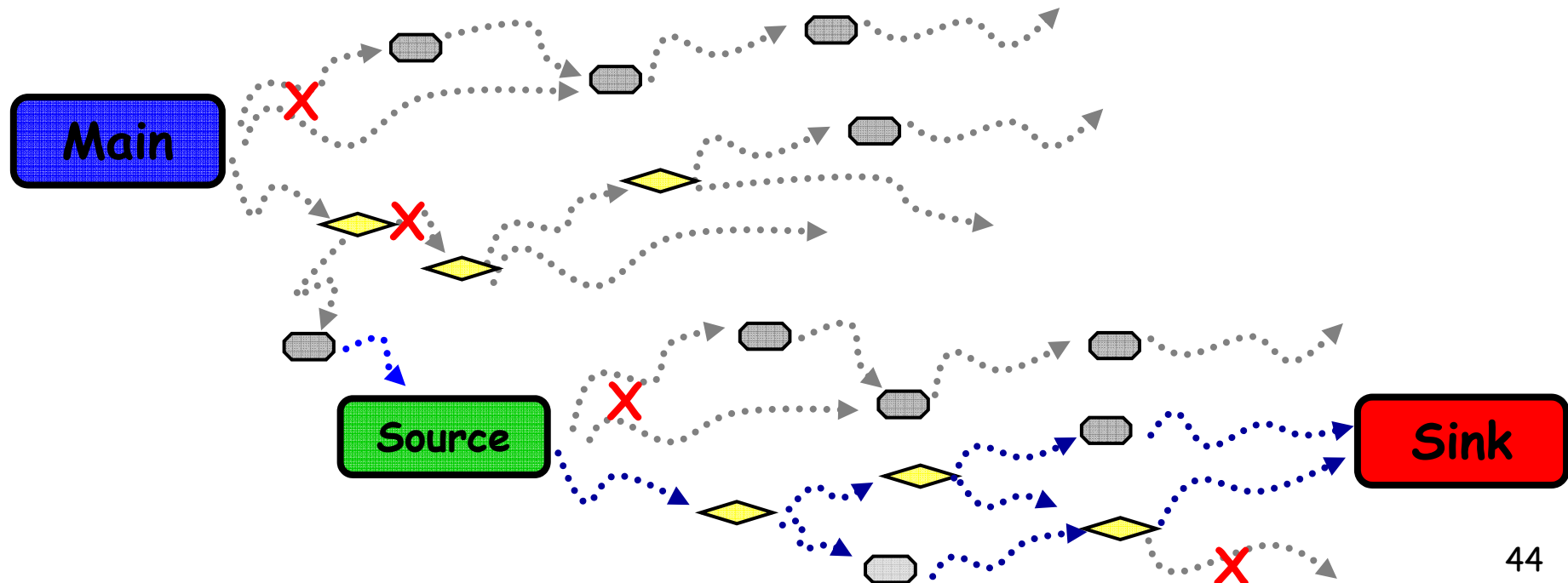
- ◆ Decompile
- ◆ Tag, **Pre-prune: Cut off those paths irrelevant to sources and sinks**



# Put it all together

---

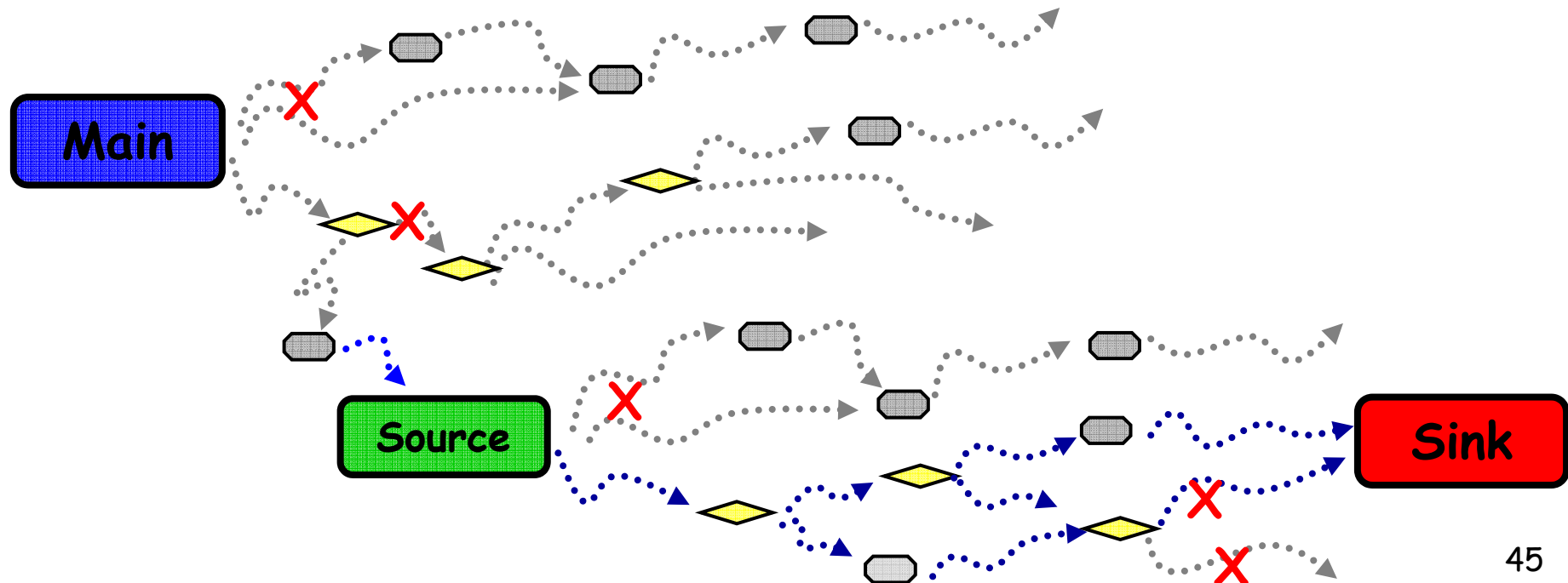
- ◆ Decompile
- ◆ Tag, Pre-prune
- ◆ Traverse paths left using symbolic execution



# Put it all together

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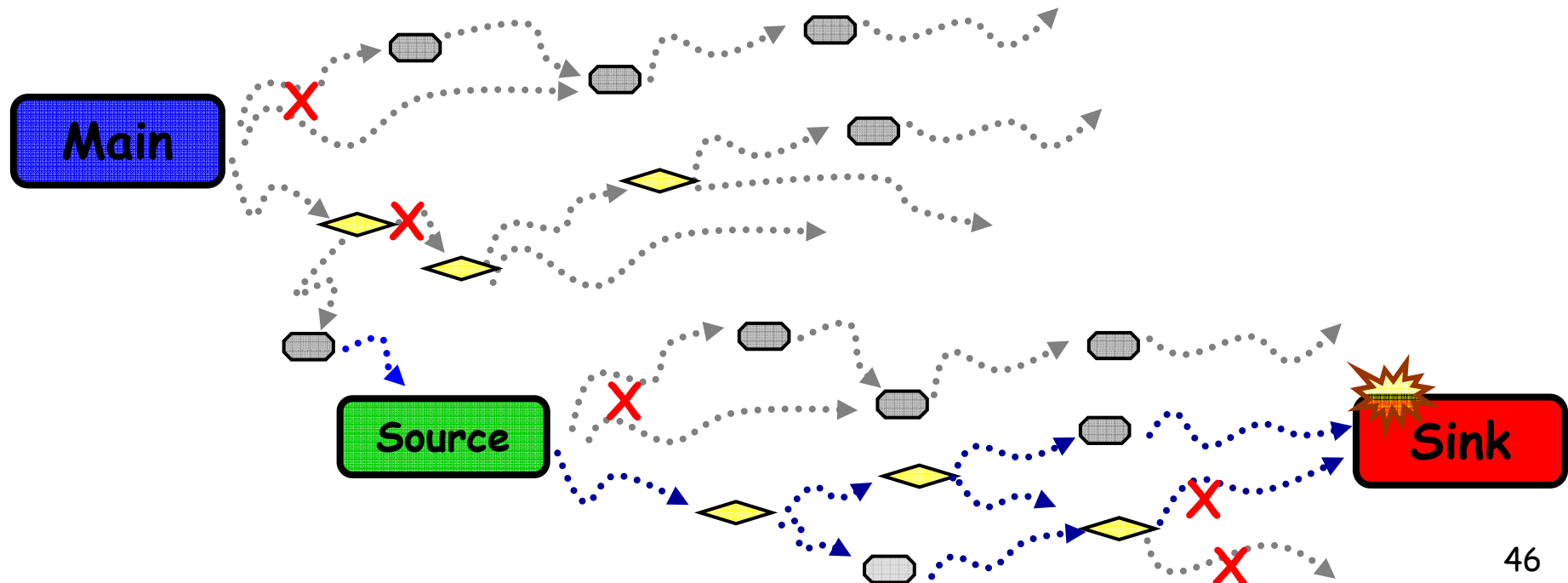
- ◆ Decompile
- ◆ Tag, Pre-prune
- ◆ Traverse, **Prune infeasible paths during traversing**



# Put it all together

---

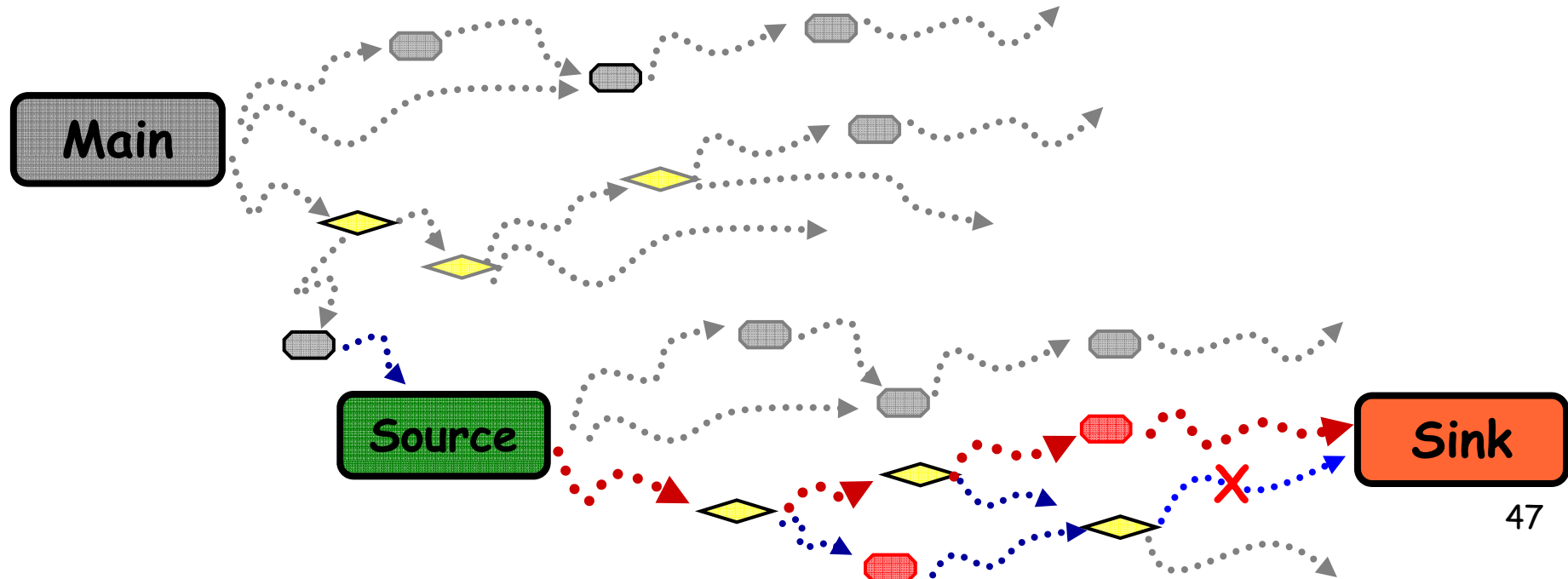
- ◆ Decompile
- ◆ Tag, Pre-prune
- ◆ Traverse, Prune, **Lazy Check : check integer overflows used in sinks**



# Put it all together

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- ◆ Decompile
- ◆ Tag, Pre-prune
- ◆ Traverse, Prune, Lazy Check
- ◆ **Output suspicious paths**



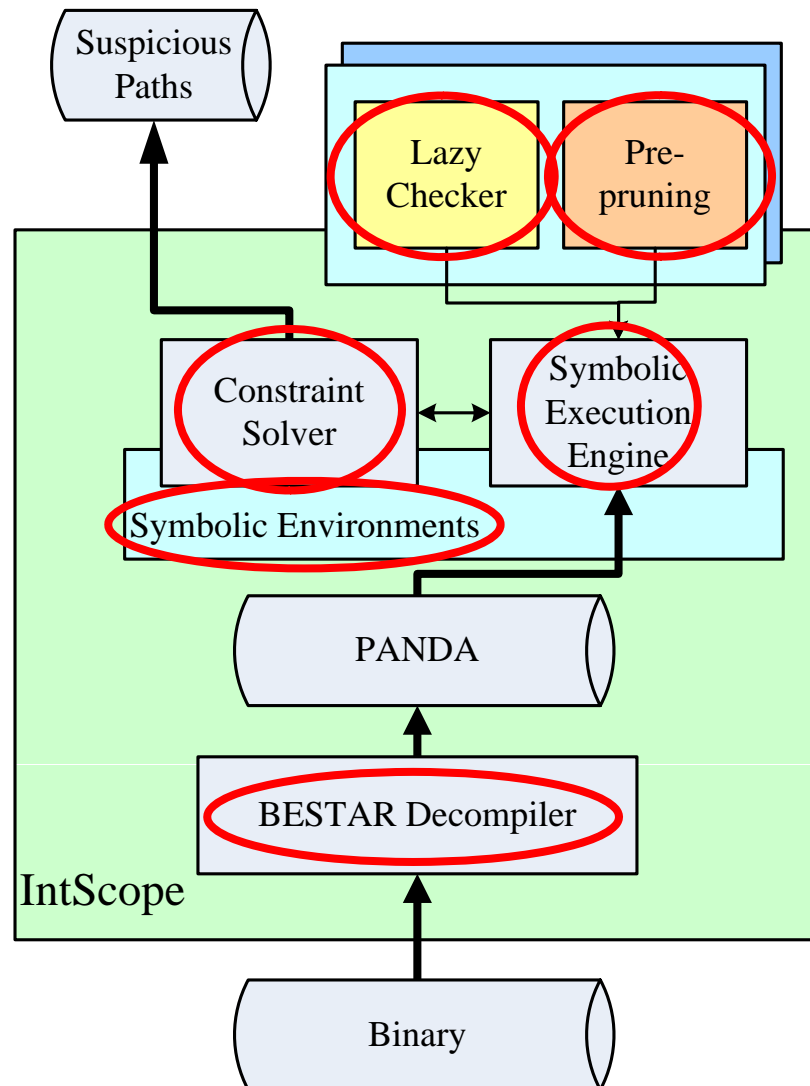
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# IntScope Architecture



## ◆ IntScope

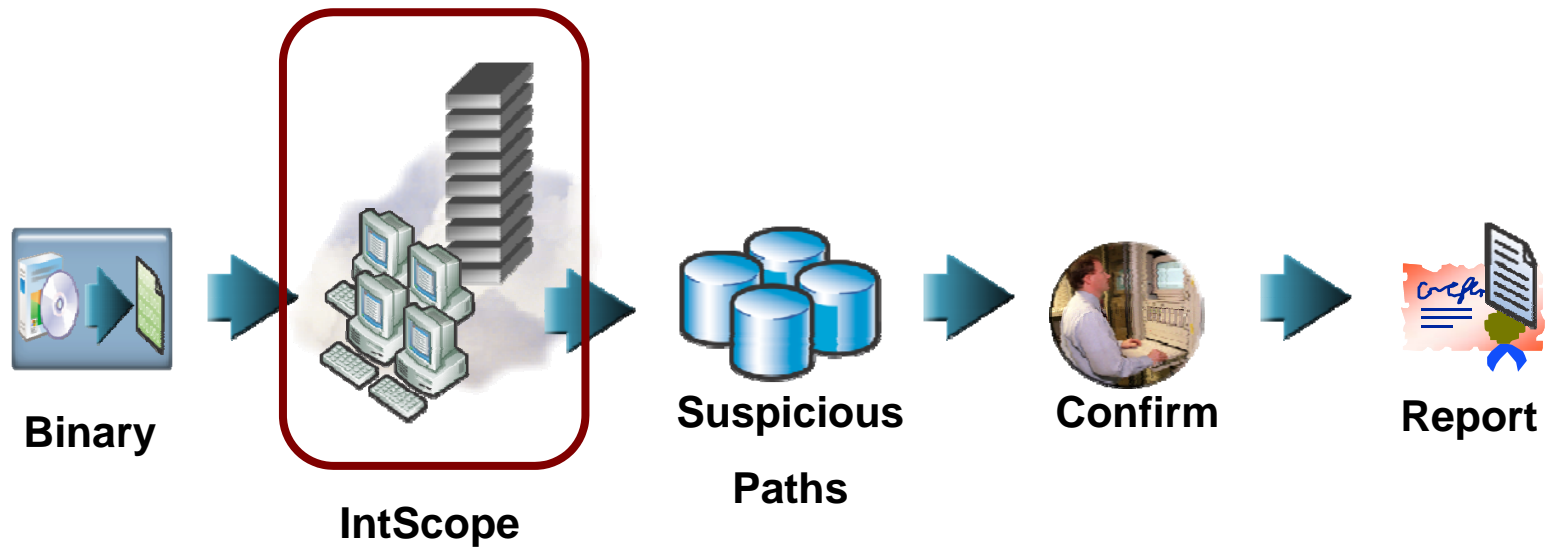
- Decompiler
  - ✓ BESTAR [SAS2007]
- Cut off irrelevant paths
  - ✓ Pre-pruning Engine
- Symbolic Execution
  - ✓ Environment
  - ✓ Engine
- Pruning during traversing
  - ✓ Constraint Solver
- Lazy Checker

## ◆ 3rd Party Modules

- Disassembler: IDA Pro
- CAS: GiNaC
- Constraint Solver: STP

# How to use IntScope

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# Evaluation

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- ◆ Two Windows DLLs

- GDI32.dll
- comctl32.dll

- ◆ Several widely used applications

- QEMU, Xen
- Media players

- ✓ Mplayer

- ✓ Xine

- ✓ VLC

- ✓ FAAD2

- ✓ MPD

- Others

- ✓ Cximage, Hamsterdb, Goom



soutient  
la campagne d'adhésion de  
For the French speaking public



HamsterDB  
embedded database



# Effectiveness

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- ◆ Detected known integer overflow bugs in Windows DLLs
- ◆ Detected 20+ zero-day integer overflow vulnerabilities
  - Confirmed by developers or concrete test cases
  - Some projects have released patches
- ◆ We have reported vulnerabilities in QEMU and FAAD2 to French Security Incident Response Team (FrSIRT)
  - *CVE-2008-4201*
  - *FrSIRT/ADV-2008-2919*
  - *.....*

# Effectiveness

| Name         | Version        | Entry Function              | Paths# | Total# | Confirmed # | Suspicious# |
|--------------|----------------|-----------------------------|--------|--------|-------------|-------------|
| CDI32.dll    | 5.1.2600.2180  | CopyMetaFile                | 452    | 3      | 1           | 2           |
| comctl32.dll | 5.82.2900.2180 | DSA_SetItem                 | 3      | 2      | 1           | 1           |
| QEMU<br>Xen  | 0.9.1<br>3.2.1 | bochs_open                  | 3      | 1      | 1           | 0           |
|              |                | cloop_open                  | 1      | 1      | 1           | 0           |
|              |                | parallels_open              | 2      | 1      | 1           | 0           |
|              |                | qcow_open(for qcow2 format) | 3      | 1      | 1           | 0           |
|              |                | vmdk_open                   | 20     | 2      | 1           | 1           |
|              |                | vpc_open                    | 1      | 1      | 1           | 0           |
| Xine         | 1.1.15         | ff_audio_decode_data        | 10     | 1      | 1           | 0           |
|              |                | process_commands            | 2      | 2      | 2           | 0           |
| Xine-ui      | 0.99.5         | _LoadPNG                    | 4      | 1      | 1           | 0           |
| MPlayer      | 1.0rc2         | dumpsab_gab2                | 1      | 1      | 1           | 0           |
|              |                | init_registry               | 3      | 1      | 1           | 0           |
| Mpd          | 0.13.2         | mp4_decode                  | 2      | 1      | 1           | 0           |
| Goom         | 2k4            | gsl_read_file               | 1      | 1      | 1           | 0           |
| Cximage      | 600_full       | ConvertWmfFiletoEmf         | 1      | 1      | 1           | 0           |
| faad2        | 2.6.1          | decodeMP4file               | 36     | 3      | 2           | 1           |
|              |                | mp4ff_read_stts             | 1      | 1      | 1           | 0           |
| Hamsterdb    | 1.0.4          | btree_find_cursor           | 3      | 1      | 1           | 0           |

- ◆ Among 26 integer overflow vulnerability points, 21 of them have been confirmed

# Efficiency

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- ◆ AMD Opteron Server (2.6 GHz) with 8GB memory

| Name         | Executable      | File Size | Binary-to-IR time (seconds) | IR Size | Traversing Time (seconds) |
|--------------|-----------------|-----------|-----------------------------|---------|---------------------------|
| GDI32.dll    | GDI32.dll       | 271KB     | 614                         | 7.61 MB | 574                       |
| comctl32.dll | comctl32.dll    | 597 KB    | 1131                        | 13.7 MB | 0.1                       |
| QEMU         | Qemu-img        | 341 KB    | 124                         | 12.8 MB | 358                       |
| Xine         | cdda_server     | 14.5 KB   | 4                           | 116 KB  | 26                        |
|              | xine            | 966 KB    | 590                         | 12.9 MB | 327                       |
| Mplayer      | avisubdump      | 14.2 KB   | 1                           | 36.8 KB | 0.3                       |
| MPD          | mpd             | 243 KB    | 131                         | 2.74 MB | 667                       |
| GOOM         | libgoom2.so     | 439KB     | 94                          | 1.42 MB | 445                       |
| faad2        | faad            | 57.6 KB   | 29                          | 693 KB  | 113                       |
| Hamstedb     | libhamsterdb.so | 260 KB    | 164                         | 3.46 MB | 426                       |
| Average      |                 | 320.3KB   | 288.2                       | 5.46MB  | 293.6                     |

- ◆ Average time : about 5 min
- ◆ Longest time : < 12 min

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- ◆ Motivation
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- ◆ Intuition & Challenge
- ◆ Implementation & Evaluation
- ◆ **Related Work**
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# Related Work

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## ◆ w/ source code

### ➤ Run-time Protection

- ✓ Safe integer libraries
- ✓ RICH [NDSS'07]
- ✓ GCC

### ➤ Dynamic and/or Static analysis

- ✓ Range checker [S&P'02]
- ✓ CQual[PLDI02], EXE[CCS06], KLEE[OSDI08], DART[PLDI05], CUTE[FSE05]

## ◆ w/o source code

### ➤ Fuzzing

- ✓ SAGE [NDSS'08]
- ✓ Catchconv [Molnar and Wagner, Berkeley]

### ➤ Static analysis of integer overflows using sym exec ≤ IntScope



# Outline

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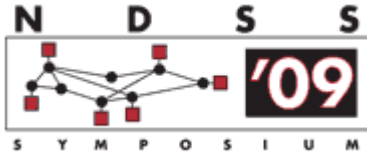
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# Conclusion

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## ◆ IntScope

- Modeling Integer Overflow Vulnerability as a taint-based problem
- Lazy Check : only check integer overflows lazily at sinks
- Pre-prune : prune paths irrelative to sources and possible sinks before traversing
- Detect 20+ Zero-day integer overflow vulnerabilities



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# Questions?