



Dynamic Web Site

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Dynamic User Interaction

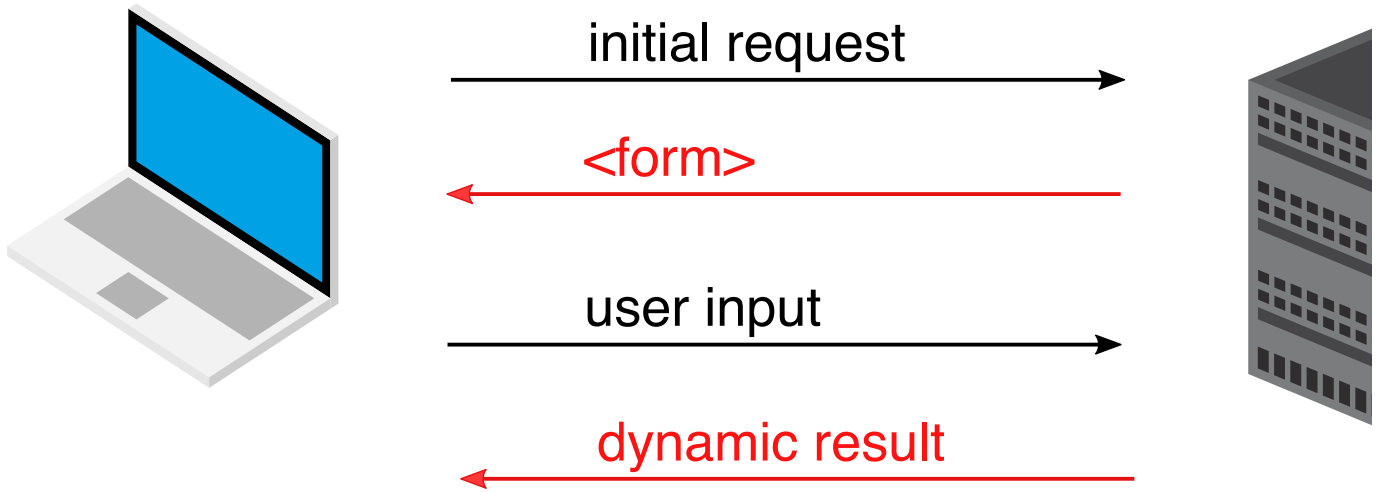
- Many sites generate contents dynamically based on “user input”
 - e.g., search by keywords, facebook status update, ...
- Q: How can a server obtain user input?

HTML Form

- An intuitive way to obtain user's input
- Example: [Simple Google search box](#)

```
<form action="http://www.google.com/search" method="GET">  
  <input type="text" name="q">  
  <input type="submit">  
</form>
```

HTML Form Interaction



HTML Form: <form>

- `<form action="url" method="GET">`
 - Obtain user input and send it to the server
 - **action**: URL to which input is sent (default: .)
 - **method**: HTTP method to use
 - **GET** or **POST** allowed (default: **GET**)
 - Example:
`<form action="http://www.google.com/search" method="GET">`

HTML Form: `<input>`

- `<input type="type" name="name">`
 - Create a “user input” element of *type* with *name*
 - Enclosed inside `<form>`
 - Example:
`<input type="text" name="q">`

Input Encoding: GET vs POST

- User-provided input is sent as query “**name=value**” pairs of re
 - GET: query is added to *request path*
 - [Example](#)
 - POST: query is added to *request body*
 - **Content-Type:** `application/x-www-form-urlencoded`
 - [Example](#)

Input Types

- Common input types
- **hidden** type
 - Example:
`<input type="hidden" name="email" value="a@b.com">`
 - Q: Why do we need this?
- HTML5 adds many more input types
 - **date, time, email, color, number, ...**

Uploading a File: file Type

- `<input type="file">`
- Encosing `<form>` should use:
 - `method="POST"`
 - `enctype="multipart/form-data"`

- Example

```
<form action="submit.php" method="POST" enctype="multipart/form-data">
  Name: <input type="text" name="name">
  File: <input type="file" name="myfile">
  <input type="submit">
</form>
```

MIME: multipart/form-data

- Way to include multiple “objects” in a single message
- **boundary** attribute of **Content-Type** header
 - Specifies “object boundary”
 - Example

```
Content-Type: multipart/form-data; boundary=--EndOfFile
```

- See [HTTP request](#)

Coding Dynamic Web Server

- Simple example: [Hello, John!](#)
- Q: How does it work? What happens at the server?
- Q: How should we write code to generate dynamic content at the server?
- Two approaches
 - Programmatic vs Template
 - “Write a program!” vs “Write a Web page!”

Programmatic Approach

- Write a program that prints out the HTML page!
- Example: Java Servlet for "Hello, John!"

```
protected void doGet(HttpServletRequest request,
                    HttpServletResponse response)
    throws ServletException, IOException
{
    PrintWriter out = response.getWriter();
    out.println("<html>");
    out.println("<head><title>Hello</title></head>");
    out.println("<body>Hello, " + request.getParameter("fname")
    out.println("</body>");
    out.println("</html>");
    out.close();
}
```

Template Approach

- Write an “HTML page” extended with “variable substitution”!
- Example: Java ServerPages (JSP)

```
<html>
<head><title>Hello</title></head>
<body>Hello, <%= request.getParameter("first_name") %>!
</body>
</html>
```

- Q: What do you like better?

Separating Code from Page

- Even with the template approach, the page gets messy quickly as complex application logic is added
- Q: Can we separate “code” from “page”?
 - Code “ownership”
 - Often, page design is done by designers, while app coding is done by developers
 - Who “owns” the above pages?
 - When multiple people “own” the same page, “conflicts” arise

Model-View-Controller (MVC) Pattern

- Most programs (including web sites) have to deal with
 - data
 - application logic, and
 - final result presentation

MVC Pattern: Data

- Data may be stored
 - in a file or database engine, and
 - locally or remotely
- Where and how data is stored and managed change over time
- Let us create an abstract “data layer” and make it separate from other layers
 - Detailed storage mechanism is hidden from other layers
 - Changes in data layer do not affect other layers

MVC Pattern: Presentation

- The same “data” may be presented in many different ways
 - Depending on user, device, location, ...
- Let us make “presentation layer” separate from others
 - Presentation changes do not affect other layers

MVC Pattern

- Split the code into three modular components!
 - *Model*: deals with data storage and access
 - *View*: deals with result presentation
 - *Controller*: deals with “application logic”
- Each component may be “owned” by different people
 - e.g., model: DB engineer, controller: app developer, view: UI designer

MVC Example: Controller

```
/*  CONTROLLER  */
protected void doGet(HttpServletRequest request,
                      HttpServletResponse response)
    throws ServletException, IOException
{
    // retrieve data
    user = getUser('id_34');

    // complex application logic here

    // dispatch data model to the view
    request.setAttribute("user_name", user.name);
    request.getRequestDispatcher("/index.jsp").forward(request, 1
}
```

MVC Example: Model

```
/*  MODEL  */  
User getUser(String userid)  
{  
    // retrieve and return the user data  
}
```

MVC Example: View

```
/* VIEW */  
<html>  
<head><title>Demo</title></head>  
<body>Hello, <%= request.getAttribute("user_name") %></body>  
</html>
```

Special Tag Libraries

- Example: Java Standard Tag Libraries (JSTL)

```
<%@ taglib uri="http://java.sun.com/jstl/core" prefix="c" %>
<html>
<title>Contacts</title>
<body>
    <table>
        <c:forEach var="contact" items="${contacts}">
            <tr>
                <td>${contact.name}</td>
                <td>${contact.email}</td>
            </tr>
        <c:forEach>
    </table>
</body>
</html>
```

- Custom tags to enable looping, conditions, etc.

Four Layers of Web site

- Encryption layer: encrypt transport
- HTTP layer: interpret request and serve response
- Application layer: generate dynamic content
- Storage/Data layer: store and retrieve data

What We Learned

- HTML `form` and `input` elements
- Dynamic site: programmatic vs template approach
- MVC (Model-View-Controller) pattern
- Web server architecture

