# **ZHIXIANG TEOH**

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#### **EDUCATION**

### University of Michigan, Ann Arbor, MI, 2020 – 2023

- B.S. Computer Science, FP Lab, Google DSC Design & Engineering, IEEE, GitHub Campus Expert

### University of Pittsburgh, Pittsburgh, PA, 2019 – 2020

- Computer Science Club Mentor, Math Club Communications Director, Second Place Big Idea Blitz 2020

### **SKILLS**

Programming Languages: Java, C++, JavaScript, Python, OCaml, Haskell

Technologies/Frameworks: JUnit, Enzyme, React (Redux, Context), Three.js, Node.js, MongoDB, SQL, CI/CD

#### **MEDIA**

Featured on Facebook's developers blog for work on WebXR layers

#### **EXPERIENCE**

## SRE Software Engineer Intern, Benefitfocus, Remote, May 2021 - Aug 2021

- Write deployment automation scripts, automation tasks for continuous integration and delivery (CI/CD)

## Open Source Fellow - Facebook/WebXR, Major League Hacking, Remote, Jan 2021 - Apr 2021

- Built <u>immersive web video experiences</u> using <u>Three.js</u> 3D rendering library and the new <u>Media Layers API</u>, supervised by <u>Rik Cabanier</u> at Facebook
- Won hackathons for open-source projects SlateVim and Retrospective-Tracker (see projects)

## Software Engineering Project, National University of Singapore, Singapore, Aug 2020 - Dec 2020

- Applied object-oriented paradigm, Java 8 Streams, and unit and integration testing in a team CLI project
- Wrote 3500/6000 lines of code, including main Game Mode, and 40% of user and developer docs
- Managed issues and releases, and authored over 30 peer-reviewed PRs in two months

## Teaching Assistant, University of Pittsburgh, Pittsburgh PA, Jan 2020 - Dec 2020

- Undergraduate teaching assistant in Intermediate Java and Data Structures & Algorithms
- Designed material for weekly labs, and hosted individual office hours; 20h/week
- Highest OMETS teaching survey response rate, 70% reported "enhanced understanding of class material"

#### **PROJECTS**

## Retrospective Tracker, MLH Fellowship Halfway Hackathon, Mar 2021

- Browser extension to track weekly categorized notes; winner out of 11 projects (44 participants)
- Drag-and-drop UI and auto-save using React Context to manage application state, 8 PRs

## SlateVim, MLH Fellowship Orientation Hackathon, Feb 2021

- Online collaborative Vim editor built with <u>Slate.js</u>; <u>winner out of 31 projects (91 participants)</u>
- AWS Amplify serverless GraphQL API to handle mutations and subscriptions for live collaboration

#### Course Review, Personal, Dec 2020

- Interactive course review web platform built on MERN stack, React frontend and RESTful backend API
- Fully functional login system built from scratch, and integrated with Algolia's InstantSearch API

#### Monads in Java, Programming Languages Course, Oct 2020

- 10-page summary research report explaining and implementing monads in Java
- Wrote body sections, code snippets for Maybe and Either classes, tests for conformity with monad laws

## Machine Learning Methods in R, Machine Learning Course, Oct 2020

- Compared various machine learning methods, from simple linear regression to support vector machines
- Analyzed a 2000-samples raw materials dataset with twelve continuous inputs and two discrete inputs