CSC4050 CS capstone project information collection

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1. Name*

Guiliang Liu

2. How many students would you like to take?*

5

3. A brief description of the projects the students could work on*

Enhancing Lane Data Construction Through Human-Guided Reinforcement Learning: Our project aims to develop an advanced gener ative model that synthesizes realistic traffic lanes from actual roadway data. We intend to refine the model's reward functions using h uman feedback to more accurately reflect human preferences. By continually fine-tuning the generative model with these updated re ward functions, we anticipate achieving a high degree of alignment with human expectations. In collaboration with industry partner M eixing Technology, we are committed to pushing the boundaries of intelligent traffic system design.

Advancing Vehicle Trajectory Prediction with Multi-Agent Reinforcement Learning: We are spearheading the development of a sophist icated multi-agent reinforcement learning framework designed to anticipate the movements of vehicles controlled by human drivers in dynamic traffic scenarios. This project pivots around the integration of a generative model, such as a Decision Transformer, into our algorithmic approach. Students will have the opportunity to contribute to the creation of a comprehensive traffic simulation that lever ages cutting-edge multi-agent RL techniques. Our initiative includes a strategic partnership with industry heavyweight Baidu Research, and should our progress prove fruitful, we plan to showcase our advancements in international competitions.

Requirements (e.g. html or c++ skills)*

Python, Pytorch, Machine Learning, Probability, and statistics.

5. Other comments or suggestions

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