

ZAHIN UKASYAH

Software Engineering Student



Third year software engineering student with a strong foundation in computer science, programming, and creating innovative software solutions. I harness my strong leadership abilities to drive projects forward. I've had the privilege of being actively involved in numerous significant events and initiatives, channeling my skills to make a meaningful impact in the tech world.



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Kota Bharu, Kelantan

SKILLS

- Programming
- Java, C++, Phyton, Matlab, R.
- Web Development
 - HTML, CSS, JS, SupaBase, Bootstrap, Ruby, Ruby on Rails.
- UI/UX Development ****
 - Figma, Adobe XD.
- **** • Multimedia & Design
 - o Commercial Poster, Flyers, Cover Mockup, Clothing, Logo.
- Corporate Management ★★★★
 - Paperwork, Letterwork, Email, Communication, Protocol.
- Strategic Planning ****
 - Project Management, Data Analysis, Solution Oriented.

EDUCATION

Universiti Teknologi Malaysia (UTM) **Bachelor of Computer Science** (Software Engineering) with Honor 10/2022 - 10/2026 CGPA: 3.85

Foundation in Physical Science 06/2021 - 06/2022 | CGPA: 3.80

CO-CURRICULAR HIGHLIGHT

EXCO OF STUDENT WELFARE | 2023 - 2024

Student Representative Council (SRC) Universiti Teknologi Malaysia (UTM)

SECRETARY | 2023 - 2024

Software Engineering Society (SOF-EA) Universiti Teknologi Malaysia (UTM)

PRESIDENT | 2023 - 2024

Pembimbing Rakan Siswa (PERSIS) Universiti Teknologi Malaysia (UTM)

WEB MASTER | 2023 - 2024

Ubiquitous Broadband Access Network Faculty of Artificial Intelligence @UTM

LANGUAGE

- Bahasa Melayu
- English

REFERENCE

Dr. Halinawati Binti Hirol

Head of Department, Software Engineering Programme, Faculty Malaysia-Japan International Institute of Technology, 54100, Jalan Semarak, Universiti Teknologi Malaysia, Kuala Lumpur





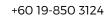
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CO-CURRICULAR INVOLVEMENT

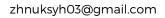
01	MAYBANK FOUNDATION	Scholar & Ambassador	CURRENT
02	STUDENTS REPRESENTATIVE COUNCIL	EXCO Student Welfare UTMKL	2023 - DEC 2024
03	SOFTWARE ENGINEERING SOCIETY (SOF-EA)	Secretary	2023 - DEC 2024
04	SOFEA ANNUAL GRAND MEETING 2024	Director	DEC 2024
05	PRIMARY LEVEL ENGLISH TUTOR	Tutor	2024 - NOV 2024
06	PECE APPLICATION DEVELOPMENT PROJECT	UI.UX Designer	2023 - NOV 2024
07	DEGREE: MINGGU MESRA MAHASISWA 2024	Deputy Director	OCT 2024
08	CHINA GPST TRAINING PROJECT 2024	Liaison Officer	AUG 2024
09	SUMMER BUDDIES PROGRAMME 2024	Multimedia Unit	AUG 2024
10	UTMKL SCHOLARSHIP HUNTERS	Project Lead	2023 - JUN 2024
11	UTMKL EID AL-FITR: SYAWAL SARONG SEROJA	Deputy Director	MAY 2024
12	SOF-EA JERSEY COMPETITION 2024	Designer & Champion	APR 2024
13	UTMKL SUMMIT (WELFARE MEETING) 2024	Secretary	MAR 2024
14	UTMKL PEMBIMBING RAKAN SISWA (PERSIS)	President	2023 - JAN 2024
15	UBIQUITOUS BROADBAND NETWORK	Web Master	2023 - JAN 2024
16	SAKURA SEISAKU CLUB	Photographer	2023 - DEC 2023
17	UTMKL LEADERSHIP CAMP	Club President	NOV 2023
18	PERSIS X UNIFORM BODIES & CLUBS FESTIVAL	Club President	OCT 2023
19	DEGREE: MINGGU MESRA MAHASISWA 2023	Secretary	OCT 2023
20	NATIONAL PSYCHOLOGY COUNSELLING SEMINAR	Guest	OCT 2023
21	MAYBANK SCHOLARS ORIENTATION	Scholar & Ambassador	SEP 2023
22	SEMINAR UNIVERSITY DRUG FREE (UNIDEF)	Secretary	AUG 2023
23	INTERVARSITY YOUNG MOTIVATOR COMP.	Motivator / Contestant	JUL 2023
24	UTMKL PEMBIMBING RAKAN SISWA (PERSIS)	Deputy President	2023 - JUL 2023
25	STUDENTS' CHARACTER BUILDING SERIES 1-4	Director	2022 - DEC 2022
26	PERSIS IN-HOUSE TRAINING	EXCO Special Task (Protocol & Ethics)	MAR 2022













EXCO STUDENT WELFARE | Student Representative Council of UTMKL Session 2023/2024

- Assisted UTM-ians financial issues by created Scholarship Hunter Programme.
- Collaborated with other SRC member to create all Events Calendar using App. Notion.
- Created the UTMKL Podcast, platform that distill every welfare aspect of UTM-ians.
- Created #mppklconcern, official platform for student to directly complain to management.

PROJECT LEAD | Scholarship Hunter Programme organised by UTMKL Session 2023/2024

- Work in team with sole focus to centralize every scholarship related intel into one platform for ease navigation for UTM-ians.
- Collaborated with companies that offered a scholarship for a forum to share its perks.
- · Gathered all current UTM-ians Scholars to provide guidance for the new scholarship applicants as a peer support group.
- Created multiple programmes that distill the trends of skills widely used in most industries.

DEPUTY DIRECTOR | Minggu Mesra Mahasiswa (3M) organised by UTMKL Session 2023/2024

- Assigned secretariat roles effectively, ensuring smooth and efficient execution throughout the programme.
- Created the Grand Master Plan (GMP) to streamline operations and improve coordination.
- · Represented the team by presenting the movement details to the Student Affairs Office. securing their approval and support.
- Planned and documented key milestones to ensure the programme's success.

SECRETARY | Software Engineering Society of UTMKL Session 2023/2024

- Work alongside other High Council member to produce Strategical Planning for 2024.
- Spearheaded and leading the club management strategization.
- Create necessary letter works for general purpose of the club endeavors.
- · Keeping in-contact with head of faculty and top management for corporate purposes.

WEB MASTER | Ubiquitous Broadband Access Network of AI Faculty of UTMKL Session 2023/2024

- Add and publish the new article made by the team from the events and conferences.
- website according to the instruction.
- Attend the meeting and jot down minutes necessary involving the website ideas.
- Update and improvise the UI/UX elements of the Manage the website for any recent update required and improve their efficiency.

DIRECTOR | Student Character Building Series by Pembimbing Rakan Siswa Session 2023/2024

- Prepared paperwork and Finance Action Plan approval to the Student Affair Office.
- Planned event tentative and activities to fit the organisation objective.
- · Lead the team discussion and planning for event flow, task division and department.
- Stay in-contact with speakers and their comfort throughout the programme.



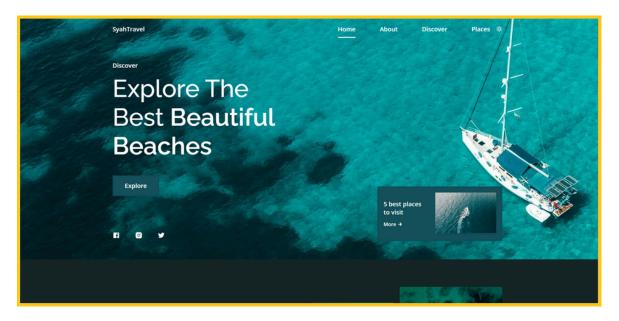


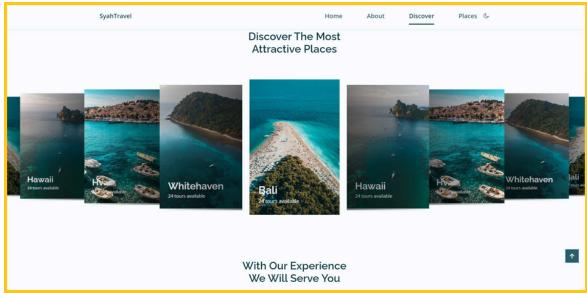
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STATUS: FINISHED (PUBLISHED ON GITHUB)

SITE NAME: SYAHTRAVEL

LANGUAGE USED: HTML, CSS, JAVASCRIPT

MATERIALS FROM: BEDIMCODE

I created a non-database travel website using HTML, CSS, and JavaScript. This project allowed me to practice my coding skills and demonstrate my ability to design and develop a visually appealing and user-friendly website. It serves as a testament to my proficiency in front-end web development.



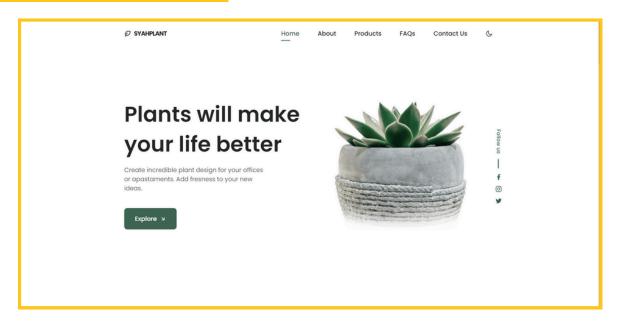


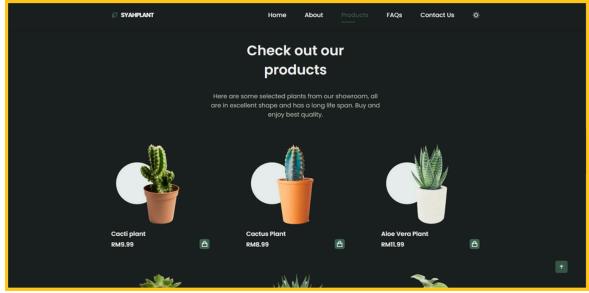
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STATUS: FINISHED (PUBLISHED ON GITHUB)

SITE NAME: SYAHPLANT

LANGUAGE USED: HTML, CSS, JAVASCRIPT

MATERIALS FROM: BEDIMCODE

For my portfolio, I designed and coded a non-database plant selling website using HTML, CSS, and JavaScript as a student project. This endeavor allowed me to sharpen my coding skills and demonstrate my ability to create an attractive and functional e-commerce platform. It serves as a testament to my proficiency in front-end web development.



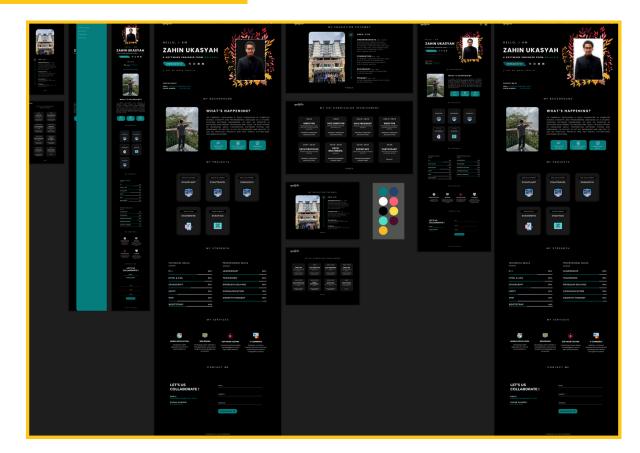


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STATUS: FINISHED

SITE NAME: SYAHFOLIO

APPLICATION USED: FIGMA

MATERIALS FROM: PERSONAL

I utilized Figma for the UI/UX development of my personal portfolio website. This allowed me to gain valuable experience in designing visually appealing and user-friendly interfaces. By leveraging the features and tools of Figma, I was able to create a cohesive and engaging website design that showcases my skills, projects, and achievements. It serves as a testament to my proficiency in UI/UX design and my dedication to creating impactful digital experiences.





