




# Kusov Vadim

Java/Kotlin Developer

 [github.com/zhogoshi](https://github.com/zhogoshi)

 +7 (963) 262-17-79

 [me@hogoshi.dev](mailto:me@hogoshi.dev)

 [hogoshi.dev](https://hogoshi.dev)

## About me

---

Highly proficient Java Developer with more than 4 years of experience architecting, deploying, and optimizing high-performance services and game servers. Proven ability to troubleshoot complex issues, design scalable systems, and drive continuous improvement in demanding environments. Adaptable, innovative, and adept at thriving in fast-paced collaborative settings.

## Skills

---

Spring Boot, Spring, Spring Security, Spring Cloud, Hibernate, Spring OAuth, Maven, Gradle, JUnit, Mockito, Kubernetes, Docker, Quarkus, Micronaut, WireMock, OpenAPI, Liquibase, Ktor, Kotlin, Javalin, Micrometer, GraalVM, MockK, Kotest, Exposed, Jetpack Compose, Android SDK, Koin, JProfiler, ProGuard, Recaf, Temporal.io, Jsoup, Ktlint

## Employment History

---

Jun 2024 – May 2025 VimeWorld - Middle Java Software Engineer

Project was in 2021 on 1st place over the most popular game providers in Russia. It's popular in the Eastern European community and known for its custom content. My responsibilities included developing software additions, backend solutions, code reviews and code optimizations.

March 2023 – Jun 2024 Sber - Middle Java Software Engineer

Sber is one of the largest companies in Russia which mainly specializes in banking services. Sber is used across of all Russian Federation. My responsibilities included improving and fixing inside technologies.

Jan 2021 – Feb 2023 Cristalix - Junior Java Developer

Project is currently the most popular game provider in Russia. It's specialized in modern stack of technologies and always follows trends in technologies. My responsibilities included in providing unique, new, non-standart game solutions and logics, also worked on game dev frameworks which are simplifies game development.