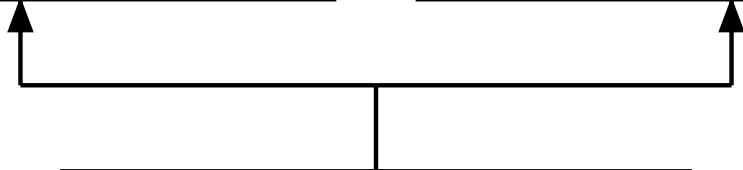


GameObject

Collider



Paddle