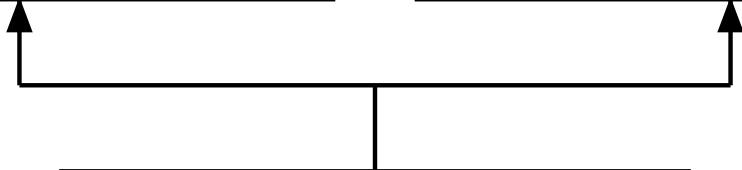


GameObject

Collider



Brick