## Homework

## **Task Maze Example**

You will implement Sarsa and Q-learning for the Maze environment from <code>OpenAI Gym</code>. We have provided custom versions of this environment. In the scenario, a red rectangle (agent) are initialized at the maze made up of  $4\times 4$  grids and can only observe its location. At each time step, agent can move to one of four neighboring grids. The reward is +1 if agent is located at the yellow grid, -1 if agent reaches the black grid, otherwise 0.

- 1. (coding) Implement Sarsa in RL\_sarsa.py.
- 2. (coding) Implement Q\_learning in RL\_q\_learning.py.

## **Submission**

Submit a zip fie that includes your source code and PDF of report to the email(<u>zhangyc8@mail2.sy</u> <u>su.edu.cn</u>)

Naming format of zip file: Student ID\_Name\_Assignment ID, e.g.: 20220315\_张三\_homework10

The environment code can be available at <a href="https://github.com/ZYC9894/SYSU\_RL2022">https://github.com/ZYC9894/SYSU\_RL2022</a>