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建立一个数据库,用于存储图形的各项属性;
store = glucifer. Store('subduction')
图形大小和名字
figParticle = glucifer. Figure (store, figsize=(960, 300),
name="Particles" )
其他性质
figParticle.append(glucifer.objects.Points(swarm, materialVariable,
pointSize=2, colours='white green red purple blue') )
#Plot of Velocity Magnitude
figVelocityMag = glucifer. Figure (store, figsize=(960, 300))
figVelocityMag.append(glucifer.objects.Surface(mesh,
fn. math. sqrt(fn. math. dot(velocityField, velocityField))))
#Plot of Strain Rate, 2nd Invariant
figStrainRate = glucifer. Figure (store, figsize=(960, 300))
figStrainRate.append(glucifer.objects.Surface(mesh, strainRate_2ndInvariant,
logScale=True) )
#Plot of particles viscosity
figViscosity = glucifer. Figure (store, figsize=(960, 300))
figViscosity.append(glucifer.objects.Points(swarm, viscosityMapFn, pointSize=2)
)
#Plot of particles stress invariant
figStress = glucifer.Figure( store, figsize=(960,300) )
figStress.append(glucifer.objects.Points(swarm,
2.0*viscosityMapFn*strainRate_2ndInvariant, pointSize=2, logScale=True) )
       store.step = step避免覆盖。
                           outputPath + "particle" + str(step).zfill(4))
       figParticle.save(
       figVelocityMag. save( outputPath + "velocityMag" + str(step).zfill(4))
```

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figStrainRate.save( outputPath + "strainRate" + str(step).zfill(4))
figViscosity.save( outputPath + "viscosity" + str(step).zfill(4))
figStress.save( outputPath + "stress" + str(step).zfill(4))
```