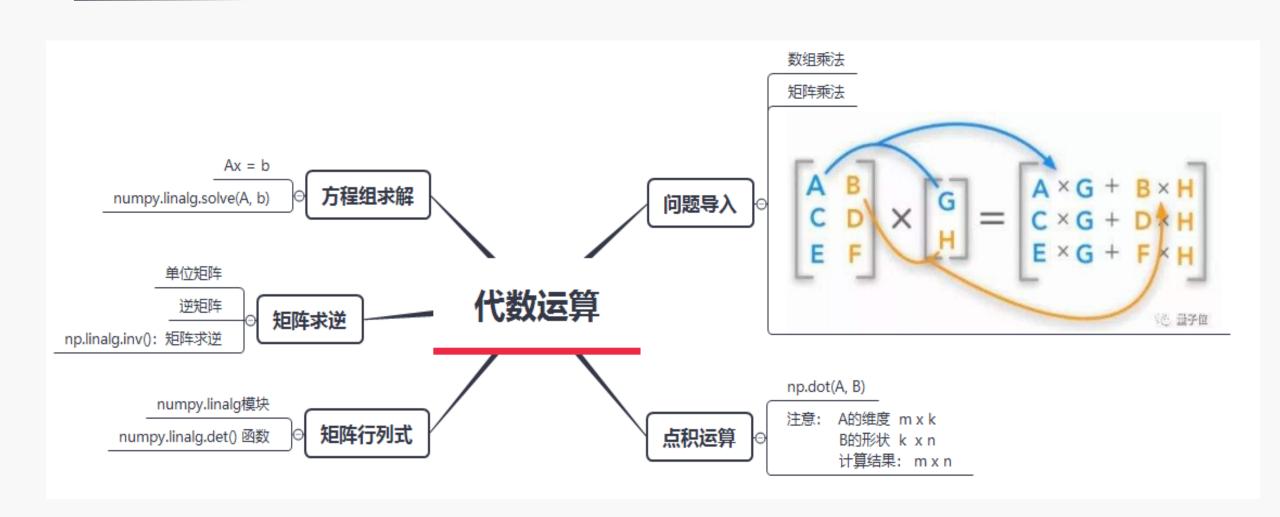




知识结构图

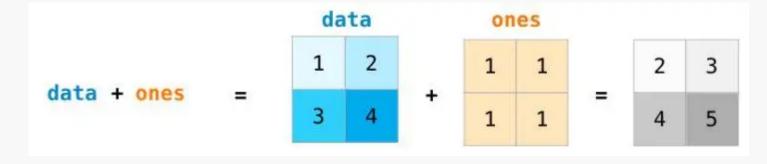




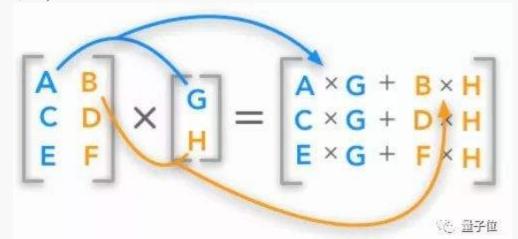
数组乘法与矩阵乘法



如果两个矩阵的大小相同,我们可以使用算术运算符(+-*/)来进行数组计算。 NumPy将对应元素进行运算:

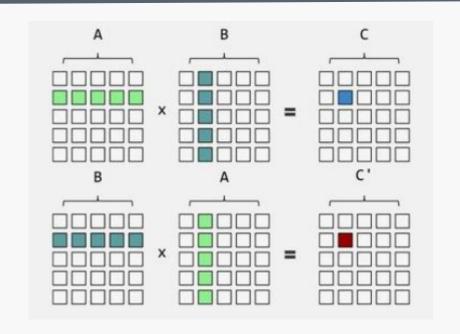


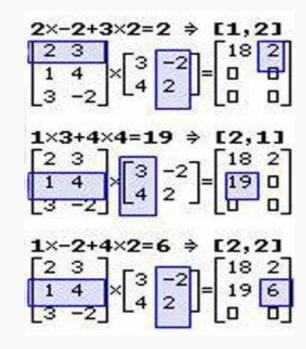
线性代数中矩阵乘法(点积)的定义: np.dot(A, B)

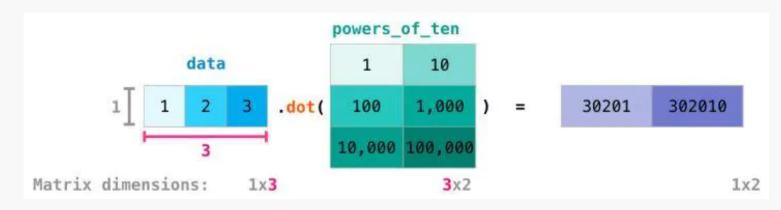


矩阵乘法









两个矩阵在它们彼此面对的 一侧必须具有相同的尺寸 (左图底部红色的数字)

点积运算



import numpy as np

```
a = np. array([[1, 2, 3, 4], [5, 6, 7, 8]])
a
```

```
array([[1, 2, 3, 4], [5, 6, 7, 8]])
```

a. shape

(2, 4)

b. shape

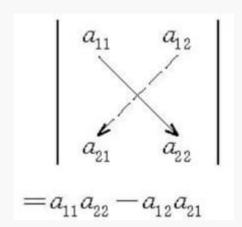
(4, 3)

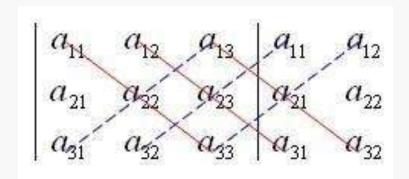
c. shape

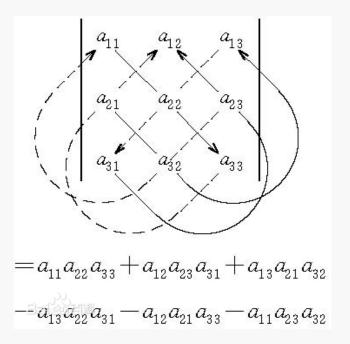
(2, 3)

矩阵行列式









矩阵行列式



$$\begin{vmatrix} 1 & 0 & 1 \\ 2 & 1 & 1 \\ 1 & 3 & 2 \end{vmatrix}.$$

$$\begin{vmatrix} 1 & 0 & 1 \\ 2 & 1 & 1 \\ 1 & 3 & 2 \end{vmatrix} = 1 \times 1 \times 2 + 0 \times 1 \times 1 + 1 \times 2 \times 3 - 1 \times 1 \times 3 - 0 \times 2 \times 2 - 1 \times 1 \times 1 = 4.$$

线性代数 linear algebra

numpy.linalg模块包含线性代数的函数:

求解行列式、

计算逆矩阵

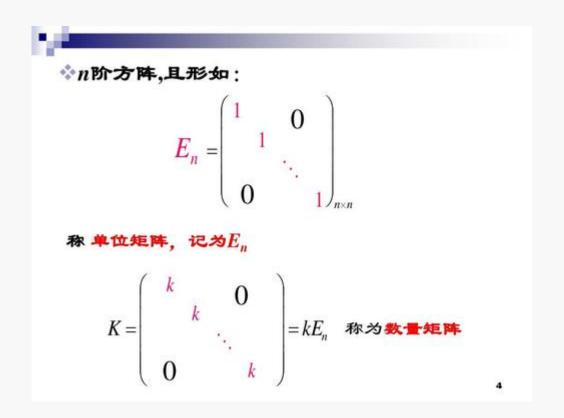
解线性方程组等

numpy.linalg.det()函数计算输入矩阵的行列式。

矩阵求逆



若在相同数域上存在另一个n阶矩阵B,使得: AB=BA=E,则我们称B是A的逆矩阵,而A则被称为可逆矩阵。 注: E为单位矩阵。



二阶矩阵A的逆矩阵计算公式

$$A = \begin{vmatrix} a & b \\ c & d \end{vmatrix} \qquad \boxed{M}$$

$$A^{-1} = \frac{1}{ad-bc} \begin{vmatrix} d & -b \\ -c & a \end{vmatrix}.$$

矩阵求逆



np.linalg.inv(): 矩阵求逆

矩阵必须是方阵且可逆,否则会抛出LinAlgError异常

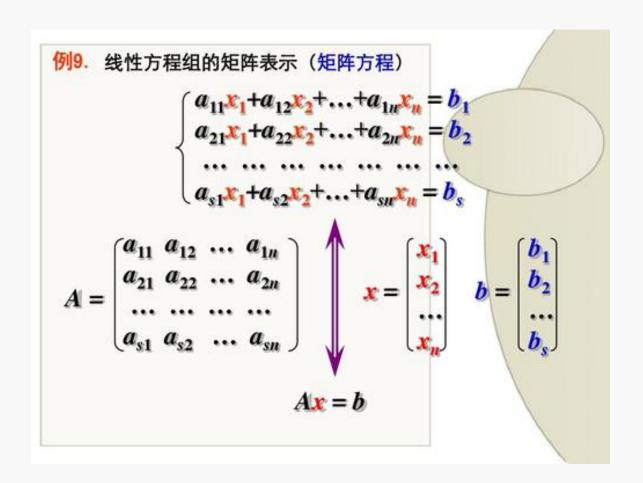
若
$$A = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$$
,则 $A^{-1} = \frac{1}{ad - bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}$
本题: $A = \begin{pmatrix} 1 & 2 \\ 1 & 4 \end{pmatrix}$,
则 $A^{-1} = \frac{1}{2} \begin{pmatrix} 4 & -2 \\ -1 & 1 \end{pmatrix} = \begin{pmatrix} 2 & -1 \\ -\frac{1}{2} & \frac{1}{2} \end{pmatrix}$

```
A = np. array([[1, 2], [1, 4]])
A

array([[1, 2], [1, 4]])
```

方程组求解





方程组求解



numpy.linalg中的函数solve可以求解形如 Ax = b 的线性方程组

```
# 调用solve函数求解线性方程
x = np. linalg. solve(A, b)
x
array([29., 16., 3.])
```

Ax = b

```
# 使用dot函数检查求得的解是否正确np. dot(A, x) # = b
array([ 0., 8., -9.])
```

