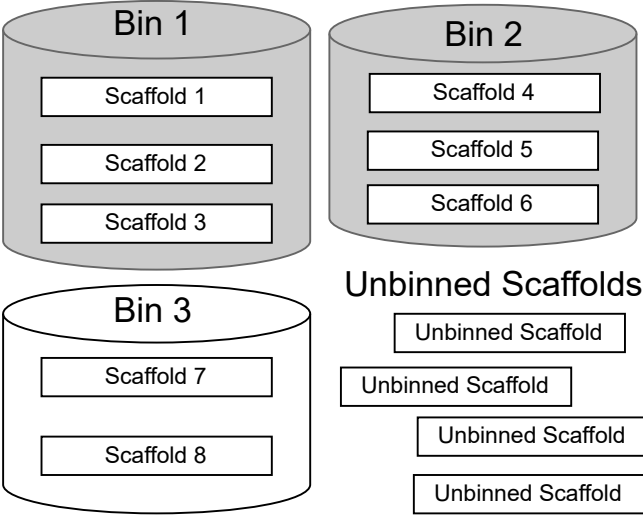
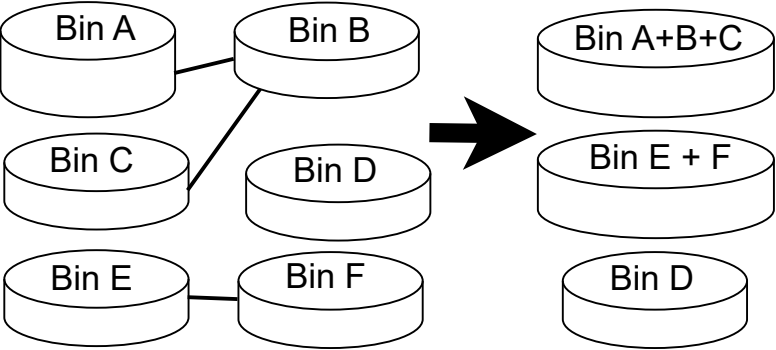


B

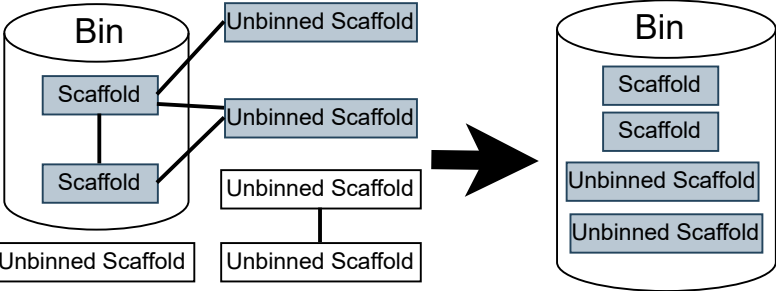
Step 1: Selecting Largest Bins



Step 3: Merge Bins



Step 4: Recruit Unbinned Scaffolds



Step 2: Generating Random Forest Model

