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1 -----
2 --Exercise 1. Mini Logo
3 -----
4
5 --(a) Define the abstract syntax for Mini Logo as a Haskell data type.
6
7 type Name = String
8 type Numb = Int
9
10 data Pos = PI Numb | PS Name deriving Show
11 type PP = (Pos,Pos)
12
13 data Pars = Pa [Name] deriving Show
14 data Vals = Va [Numb] deriving Show
15 data Mode = Up | Down deriving Show
16
17 data Cmd = Pen Mode
18           | Moto PP
19           | Def Name Pars Cmds
20           | Call Name Vals
21           deriving Show
22 type Cmds = [Cmd]
23
24
25 --(b) Write a Mini Logo marco vector that draws a line from a given position (x1,y1) to a
26      given position (x2,y2) and
27      --represent the marco in abstract syntax, that is, as a Haskell data type value.
28
29 --Concrete syntax:
30 --def vector (x1,y1,x2,y2) [(pen up),(moveto (x1,y1)),(pen down),(moveto (x2,y2))]
31
32 --Abstract syntax:
33 vector = Def "vector" (Pa ["x1","y1","x2","y2"]) [(Pen Up), (Moto (PS "x1",PS "y1")), (Pen
34 Down), (Moto (PS "x2", PS "y2"))]
35
36 callVec = Call "vector" (Va [1,1,2,2])
37
38 --(c) Define a Haskell function steps :: Int -> Cmds that constructs a Mini Logo program
39      which draws a stair of n steps.
40
41 steps :: Int -> Cmds
42 steps 0 = []
43 steps n = steps (n-1)++[Call "vector" (Va [n-1,n-1,n-1,n]), Call "vector" (Va [n-1,n,n,n])]
44
45
46 -----
47 --Exercise 2. Digital Circuit Design Language
48 -----
49
50 --(a) Define the abstract syntax for the above language as a Haskell data type.
51
52 data Circuit = GL Gates Links deriving Show
53 type Numgafn = (Int, Gafn)
54 data Gates = GG Numgafn Gates | Nogate deriving Show
55 data Gafn = And|Or|Xor|Not deriving Show
56 type Gaport = (Int, Int)
57 data Links = From Gaport Gaport Links | Nolink deriving Show
58
59 --(b) Represent the half adder circuit in abstract syntax, that is, as a Haskell data type
60      value.

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61 li = From (1,1) (2,1) (From (1,2) (2,2) Nolink)
62 ga = GG (1,Xor) (GG (2,And) Nogate)
63 halfAdder = GL ga li
64
65 --(c) Define a Haskell function that implements a pretty printer for the abstract syntax.
66
67 ppGafn :: Gafn -> String
68 ppGafn And = "and"
69 ppGafn Or = "or"
70 ppGafn Xor = "xor"
71 ppGafn Not = "not"
72
73 ppGates :: Gates -> String
74 ppGates Nogate = ""
75 ppGates (GG (a,b) c) = (show a)++":"++ppGafn b++";\n"++ppGates c
76
77 ppLinks :: Links -> String
78 ppLinks Nolink = ""
79 ppLinks (From (a,b) (c,d) e) = "from "++(show a)++"."++(show b)++" to "++(show c)++"."++
  (show d)++";\n"++ppLinks e
80
81 ppCircuit :: Circuit -> String
82 ppCircuit (GL a b) = ppGates a++ppLinks b
83
84
85
86 -----
87 --Exercise 3. Design Abstract Syntax
88 -----
89
90 data Expr = N Int
91           | Plus Expr Expr
92           | Neg Expr
93           deriving Show
94
95 data Op = Add | Multiply | Negate deriving Show
96 data Exp = Num Int | Apply Op [Exp] deriving Show
97
98 --(a) Represent the expression -(3+4)*7 in the alternative abstract syntax.
99
100 t = Apply Multiply [Apply Negate [Apply Add [Num 3, Num 4]], Num 7]
101
102 --(b) What are the advantages and disadvantages of either representation?
103
104 -- The definition of Expr is simpler than the combination of Op and Exp,
105 -- but we need to take care of the number of arguments for each operation.
106 -- The Op and Exp give us more freedom. For example, Op can be reused in
107 -- other definitions and [Exp] let us have arbitrary number of arguments.
108
109 --(c) Define a function translate :: Expr -> Exp that translates expressions
110 --given in the first abstract syntax into equivalent expressions in the second
111 --abstract syntax.
112
113 translate :: Expr -> Exp
114 translate (N a) = Num a
115 translate (Plus a b) = Apply Add [translate a, translate b]
116 translate (Neg a) = Apply Negate [translate a]
117
118 ta = translate (N 5)
119 tb = translate (Plus (N 3) (Neg (N 8)))

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