

Introduction to ML strategy

Why ML
Strategy?

Motivating example













90%

Ideas:

- Collect more data
- Collect more diverse training set
- Train algorithm longer with gradient descent
- Try Adam instead of gradient descent
- Try bigger network
- Try smaller network

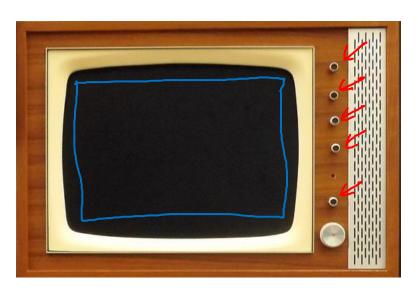
- Try dropout
- Add L_2 regularization
- Network architecture
 - Activation functions
 - # hidden units
 - •



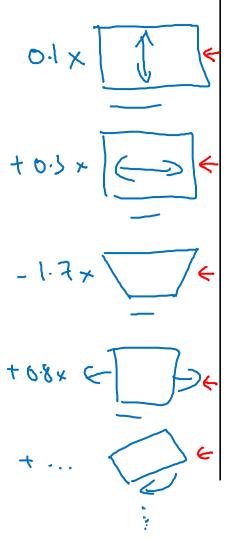
Introduction to ML strategy

Orthogonalization

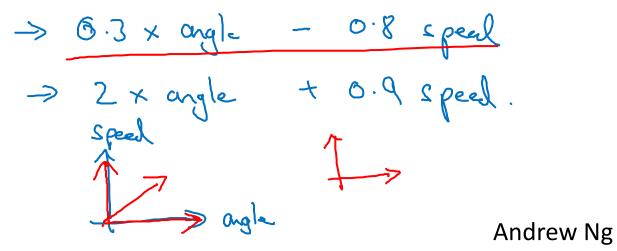
TV tuning example



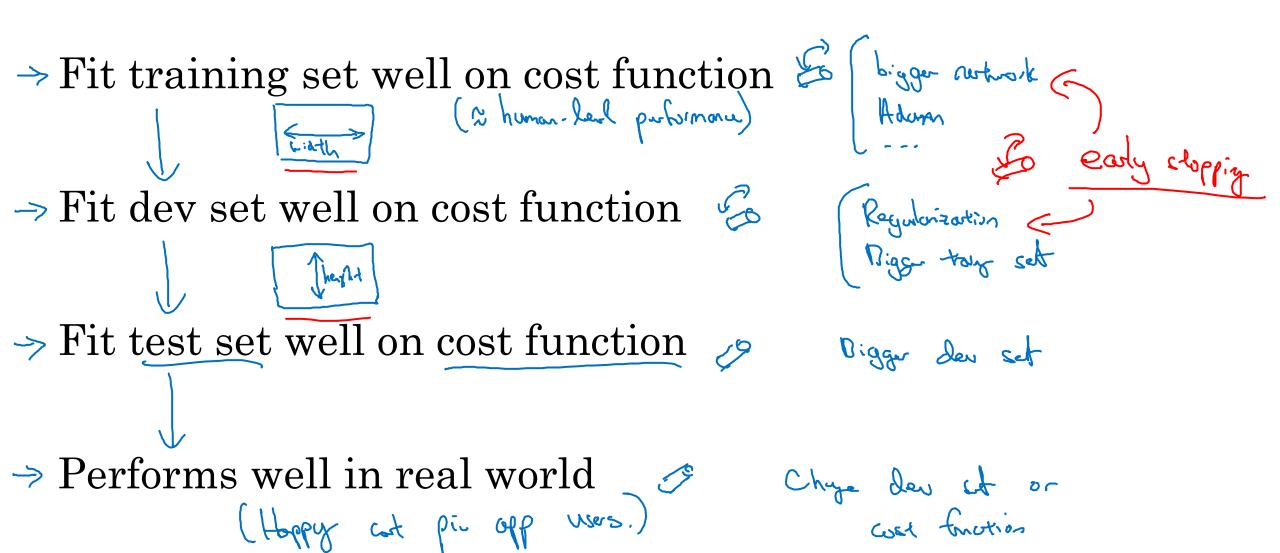
Orthogonlization







Chain of assumptions in ML

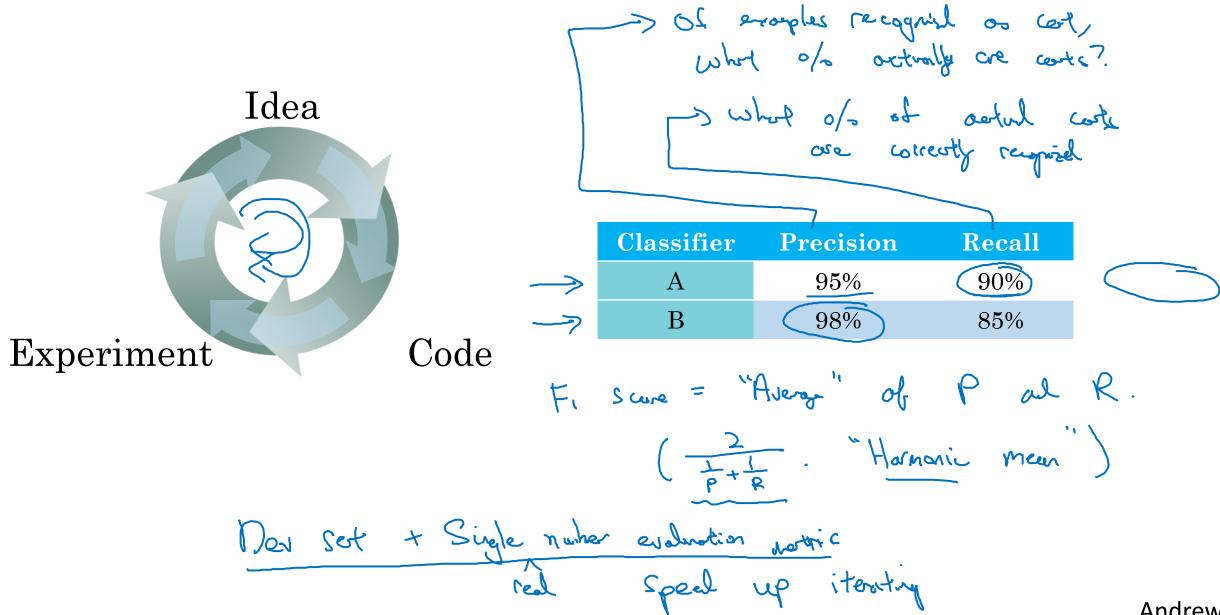




Setting up your goal

Single number evaluation metric

Using a single number evaluation metric



Another example

	2	V	V	V	
Algorithm	US	China	India	Other	
A	3%	7%	5%	9%	
В	5%	6%	5%	10%	
C	2%	3%	4%	5%	
D	5%	8%	7%	2%	
E	4%	5%	2%	4%	
\mathbf{F}	7%	11%	8%	12%	



Setting up your goal

Satisficing and optimizing metrics

Another cat classification example

optimizing		J S	ostisficing
Classifier	Accuracy	Running time	
A	90%	80ms	Ale
В	92%	$95 \mathrm{ms}$	← H
\mathbf{C}	95%	$1,500 \mathrm{ms}$	
Cost = accur	accuracy	THE THE PARTY OF T	4
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Setting up your goal

Train/dev/test distributions

Cat classification dev/test sets

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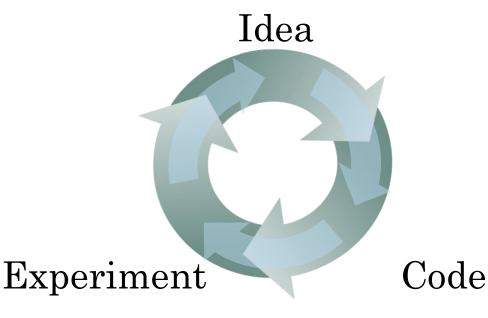
Regions:

- US
- UK
- Other Europe
- South America
- India
- China
- Other Asia
- Australia





dev set + Metric



True story (details changed)

Optimizing on dev set on loan approvals for medium income zip codes

A y (repay loan?)

Tested on low income zip codes

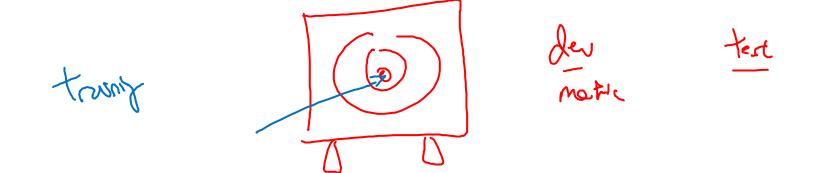




Guideline

Some distribution

Choose a dev set and test set to reflect data you expect to get in the future and consider important to do well on.

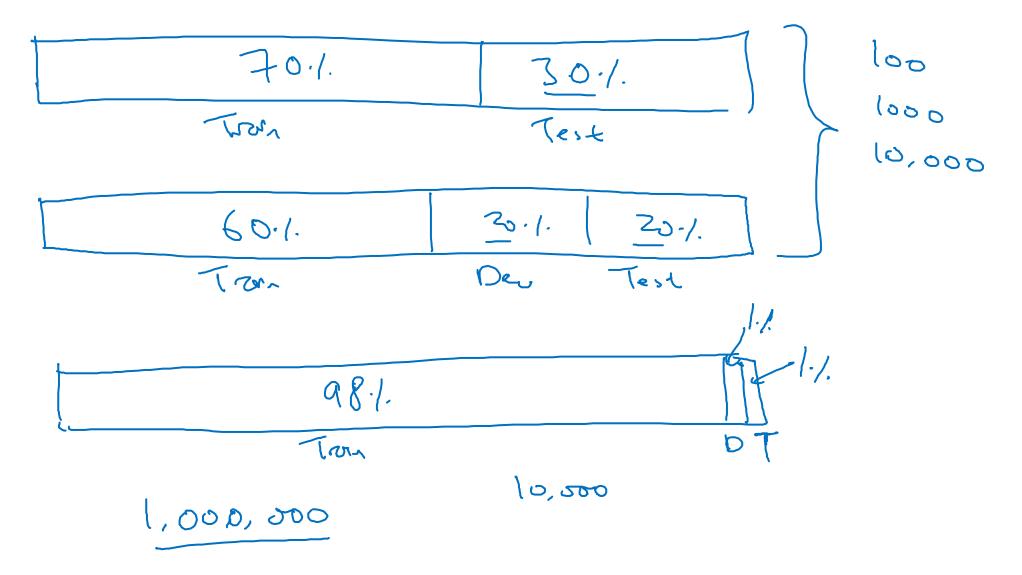




Setting up your goal

Size of dev and test sets

Old way of splitting data



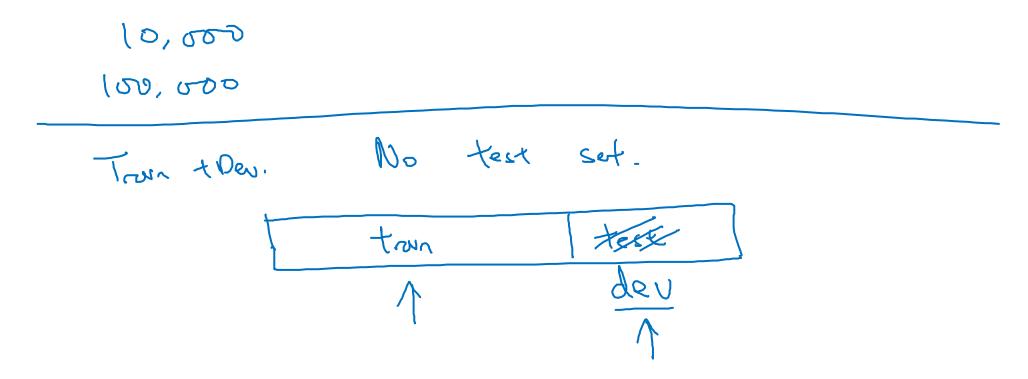
Size of dev set

A B

Set your dev set to be big enough to detect differences in algorithm/models you're trying out.

Size of test set

→ Set your test set to be big enough to give high confidence in the overall performance of your system.





Setting up your goal

When to change dev/test sets and metrics

Cat dataset examples

Motrie + Der: Prefer A. Youlusons: Prefer B.

→ Metric: classification error

Algorithm A: 3% error

> Pornographic

/ Algorithm B: 5% error

Orthogonalization for cat pictures: anti-porn

→ 1. So far we've only discussed how to define a metric to evaluate classifiers. - Place togt to

 \rightarrow 2. Worry separately about how to do well on this metric.





Another example

Algorithm A: 3% error

✓ Algorithm B: 5% error ←









→ User images







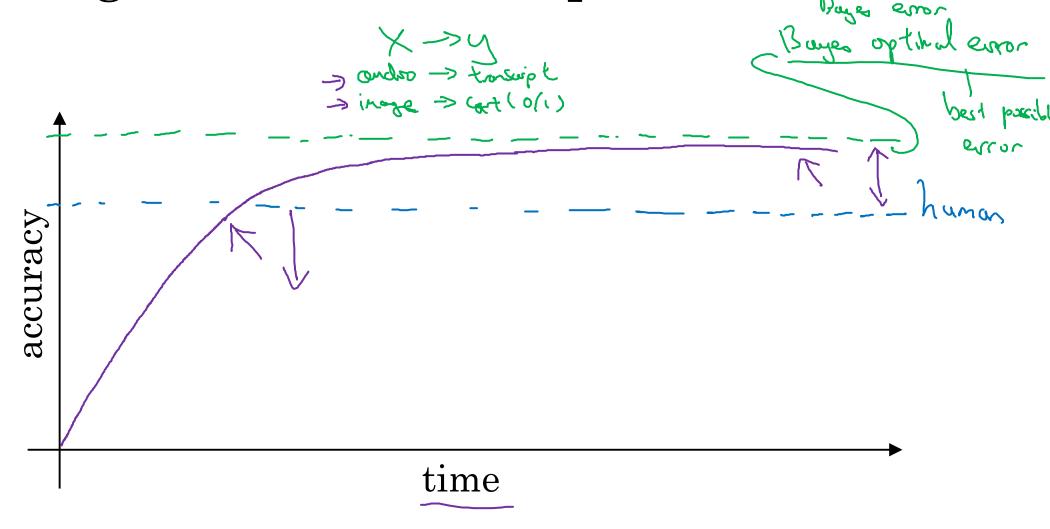
If doing well on your metric + dev/test set does not correspond to doing well on your application, change your metric and/or dev/test set.



Comparing to human-level performance

Why human-level performance?

Comparing to human-level performance



Why compare to human-level performance

Humans are quite good at a lot of tasks. So long as ML is worse than humans, you can:

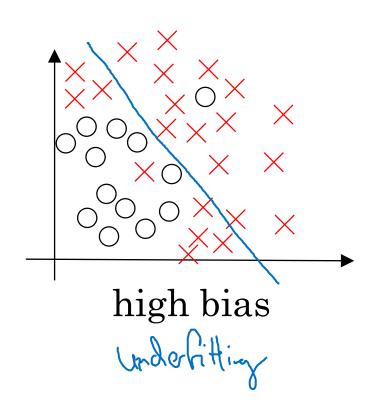
- \rightarrow Get labeled data from humans. (x, y)
- Gain insight from manual error analysis: Why did a person get this right?
- → Better analysis of bias/variance.

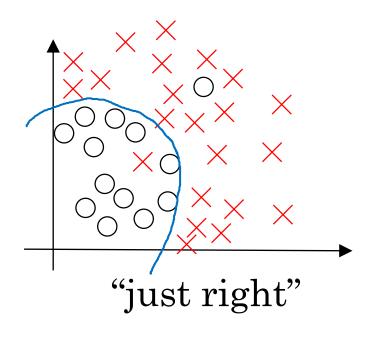


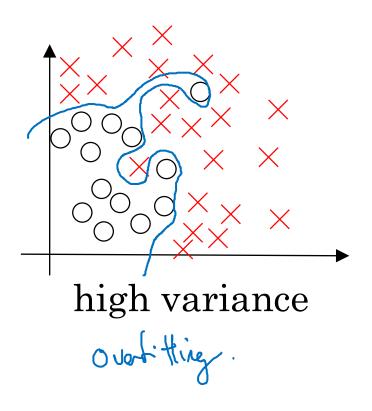
Comparing to human-level performance

Avoidable bias

Bias and Variance







Bias and Variance

Cat classification



Training set error: ___

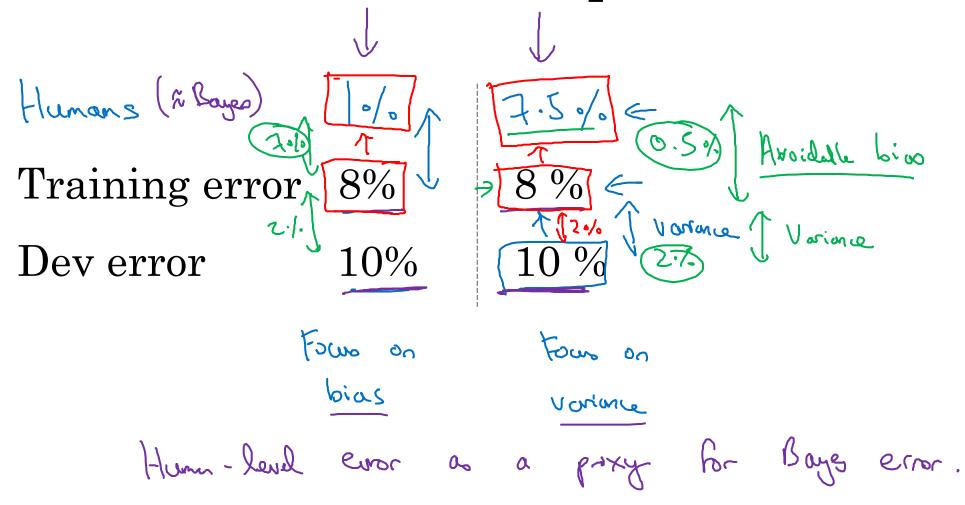
Dev set error:





high vorione high bies high bies low bies high vorione low vorione

Cat classification example





Comparing to human-level performance

Understanding human-level performance

Human-level error as a proxy for Bayes error

Medical image classification example:

Suppose:





(c) Experienced doctor 0.7 % error

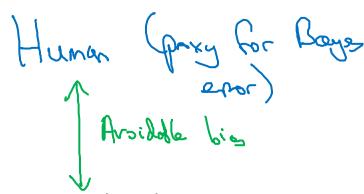
(d) Team of experienced doctors .. 0.5 % error

What is "human-level" error?



Boye error 5 0.50/s

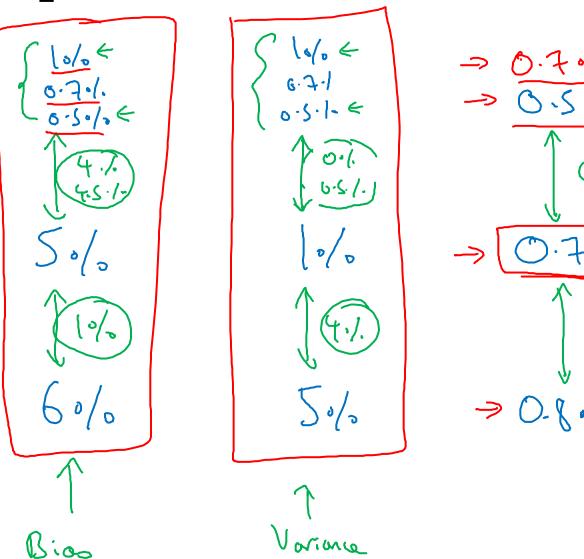
Error analysis example



Training error



Dev error



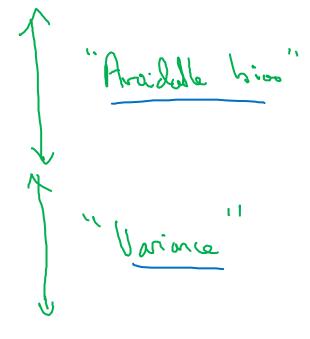
Summary of bias/variance with human-level performance



Human-level error

Training error

Dev error





Comparing to human-level performance

Surpassing humanlevel performance

Surpassing human-level performance

Team of humans

O.5%

One human

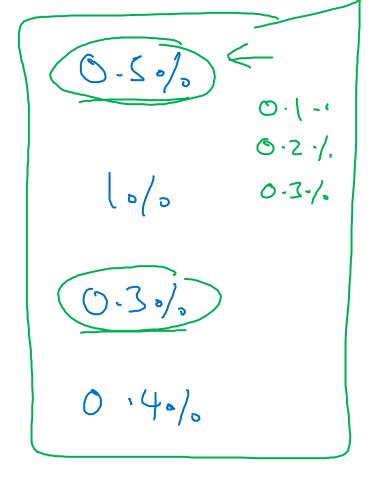
0-1

Training error

0.6%

Dev error

6.80/0



What is avoidable bias?

Problems where ML significantly surpasses human-level performance

- -> Online advertising
- -> Product recommendations
- → Logistics (predicting transit time)
- -> Loan approvals

```
Structul dorta
Not Notesh perception
Lots of dorta
```



Comparing to human-level performance

Improving your model performance

The two fundamental assumptions of supervised learning

1. You can fit the training set pretty well.



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2. The training set performance generalizes pretty well to the dev/test set.



Reducing (avoidable) bias and variance

