Neural Network: Multi-layer Neural Networks

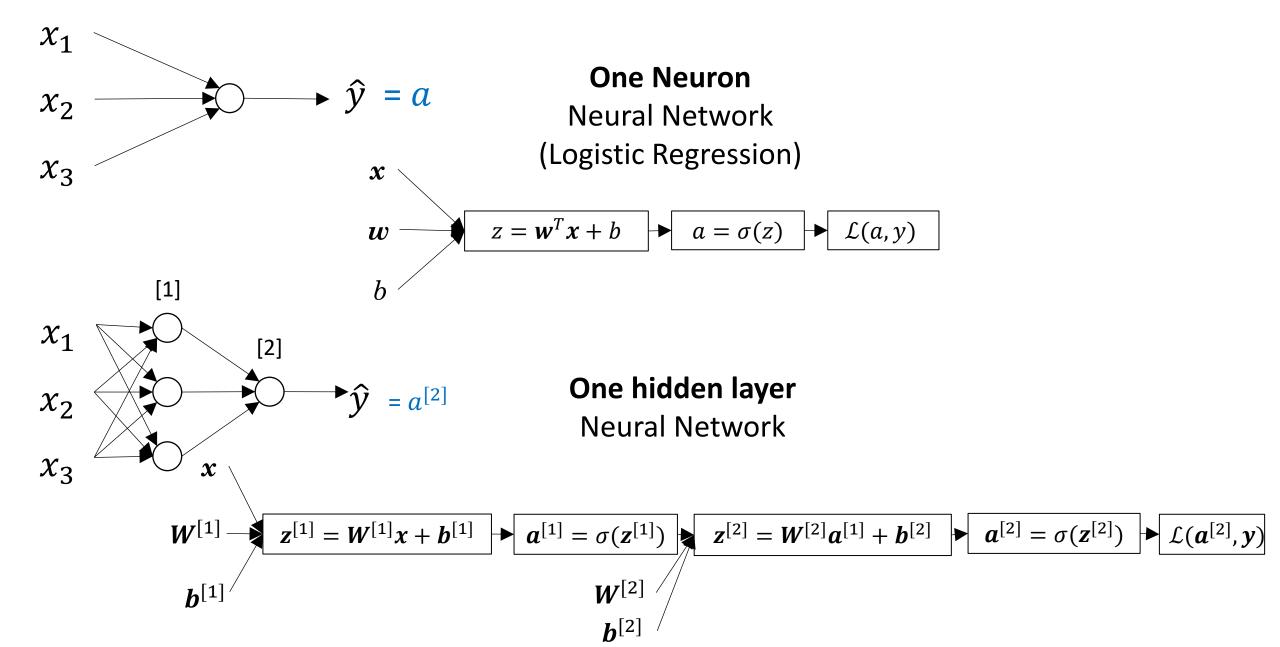
Text and Web Mining (IS6751)

School of Communication and Information

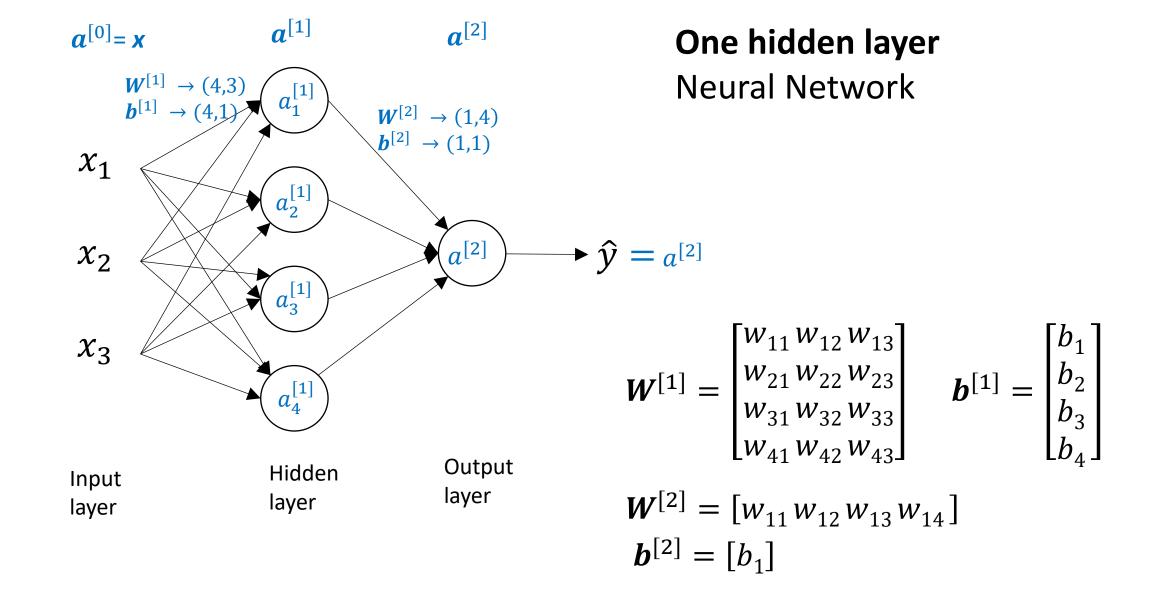
Overview

- Introduce Multi-Layer Neural Networks
 - 2 Layer Neural Network
 - Activation Functions
 - Forward and Backward Propagation
- Introduce Multi-class classification
 - Softmax Regression
- Introduce Hyperparameters, Bias, and Variance

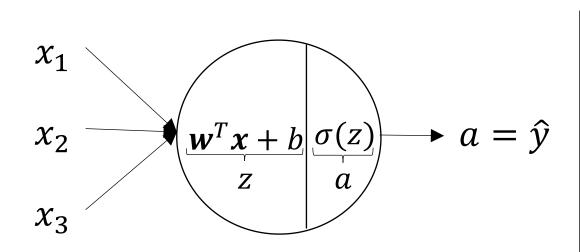
What is a Neural Network?

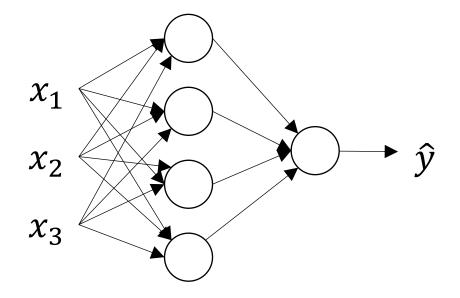


Neural Network Representation: 2 Layer NN



Neural Network Representation



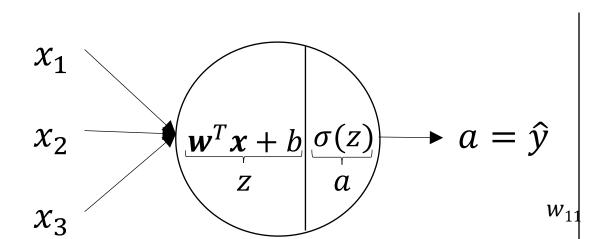


Computing One
Neuron Network's
Output

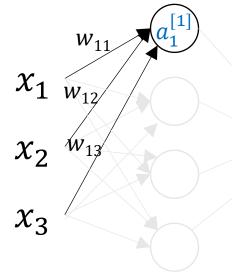
$$z = \mathbf{w}^T \mathbf{x} + b$$
$$a = \sigma(z)$$

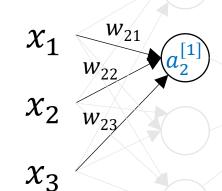
Computing a
Neural Network's
Output

Neural Network Representation



$$z = \mathbf{w}^T \mathbf{x} + b$$
$$a = \sigma(z)$$





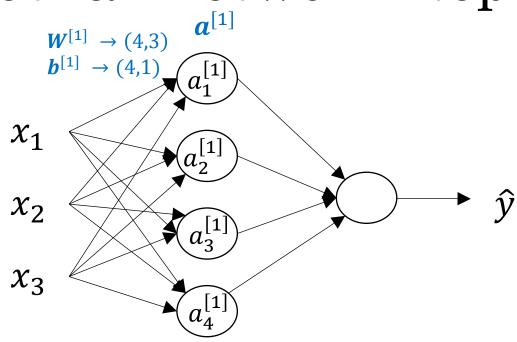
$$z_1^{[1]} = [w_{11} w_{12} w_{13}] \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + b_1^{[1]}$$

$$z_1^{[1]} = \mathbf{w}_1^{[1]T} \mathbf{x} + b_1^{[1]}$$
$$a_1^{[1]} = \sigma(z_1^{[1]})$$

$$z_2^{[1]} = [w_{21} w_{22} w_{23}] \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + b_2^{[1]}$$

$$z_2^{[1]} = \mathbf{w}_2^{[1]T} \mathbf{x} + b_2^{[1]}$$
$$a_2^{[1]} = \sigma(z_2^{[1]})$$

Neural Network Representation (cont.)



$$z_1^{[1]} = \mathbf{w}_1^{[1]T} \mathbf{x} + b_1^{[1]}, \quad a_1^{[1]} = \sigma(z_1^{[1]})$$

$$z_2^{[1]} = \mathbf{w}_2^{[1]T} \mathbf{x} + b_2^{[1]}, \quad a_2^{[1]} = \sigma(z_2^{[1]})$$

$$z_3^{[1]} = \mathbf{w}_3^{[1]T} \mathbf{x} + b_3^{[1]}, \quad a_3^{[1]} = \sigma(z_3^{[1]})$$

$$z_4^{[1]} = \mathbf{w}_4^{[1]T} \mathbf{x} + b_4^{[1]}, \quad a_4^{[1]} = \sigma(z_4^{[1]})$$

$$W^{[1]}$$

$$\mathbf{z}^{[1]} = \begin{bmatrix} w_{11} w_{12} w_{13} \\ w_{21} w_{22} w_{23} \\ w_{31} w_{32} w_{33} \\ w_{41} w_{42} w_{43} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + \begin{bmatrix} b_1^{[1]} \\ b_2^{[1]} \\ b_3^{[1]} \\ b_4^{[1]} \end{bmatrix} = \begin{bmatrix} w_{11} x_1 + w_{12} x_2 + w_{13} x_3 + b_1^{[1]} \\ w_{21} x_1 + w_{22} x_2 + w_{23} x_3 + b_2^{[1]} \\ w_{31} x_1 + w_{32} x_2 + w_{33} x_3 + b_4^{[1]} \end{bmatrix} = \begin{bmatrix} z_1^{[1]} \\ z_2^{[1]} \\ z_3^{[1]} \end{bmatrix}, \qquad \mathbf{a}^{[1]} = \sigma(\mathbf{z}^{[1]}) = \begin{bmatrix} a_1^{[1]} \\ a_2^{[1]} \\ a_3^{[1]} \end{bmatrix}$$

$$\mathbf{z}^{[1]} = \mathbf{W}^{[1]} \mathbf{x} + \mathbf{b}^{[1]}$$

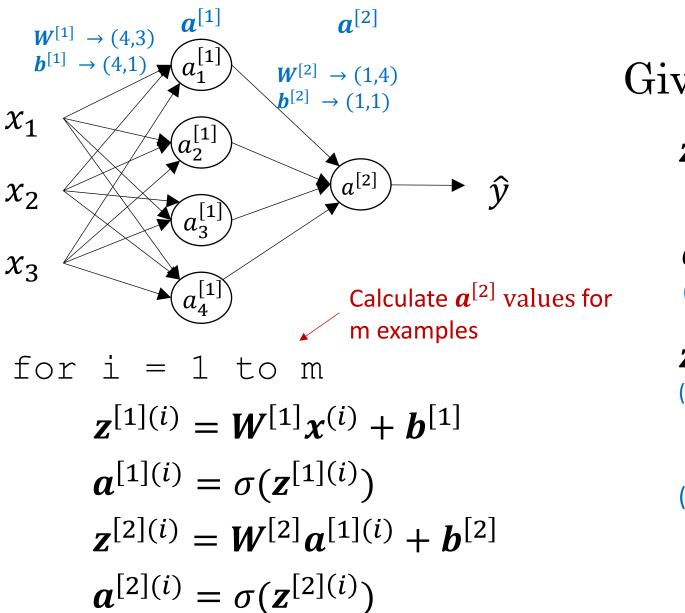
$$\mathbf{a}^{[1]} = \sigma(\mathbf{z}^{[1]})$$

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$$\mathbf{a}^{[1]} = \sigma(\mathbf{z}^{[1]})$$

Neural Network Representation learning



Given an input x:

$$z^{[1]} = W^{[1]}x + b^{[1]}$$

$$a^{[1]} = \sigma(z^{[1]})$$

$$a^{[1]} = \sigma(z^{[1]})$$

$$a^{[1]} = W^{[2]}a^{[1]} + b^{[2]}$$

$$a^{[1]} = W^{[2]}a^{[1]} + b^{[2]}$$

$$a^{[1]} = \sigma(z^{[1]})$$

$$a^{[2]} = \sigma(z^{[2]})$$

$$a^{[1]} = \sigma(z^{[1]})$$

Vectorizing across multiple examples

$$b^{[1]} \rightarrow (4,3)$$
 $b^{[1]} \rightarrow (4,1)$
 x_1
 x_2
 x_3
 $b^{[2]} \rightarrow (1,4)$
 y

$$X = \begin{bmatrix} & & & & & & & & & & & & \\ x^{(1)} & x^{(2)} & \dots & x^{(m)} & & & & & \\ & & & & & & & & & \end{bmatrix}$$
(3,m)

$$\begin{array}{lll}
(4,m) & (4,3) (3,m) & (4,1) \\
Z^{[1]} &= W^{[1]}X + b^{[1]} \\
A^{[1]} &= \sigma(Z^{[1]}) \\
(1,m) & (1,4) (4,m) & (1,1) \\
Z^{[2]} &= W^{[2]}A^{[1]} + b^{[2]} \\
A^{[2]} &= \sigma(Z^{[2]})
\end{array}$$

for
$$i = 1$$
 to m
$$z^{[1](i)} = W^{[1]}x^{(i)} + b^{[1]}$$

$$a^{[1](i)} = \sigma(z^{[1](i)})$$

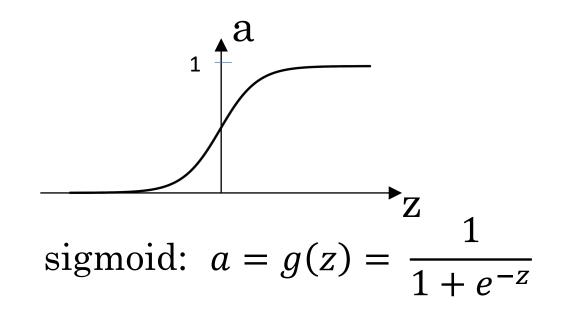
$$z^{[2](i)} = W^{[2]}a^{[1](i)} + b^{[2]}$$

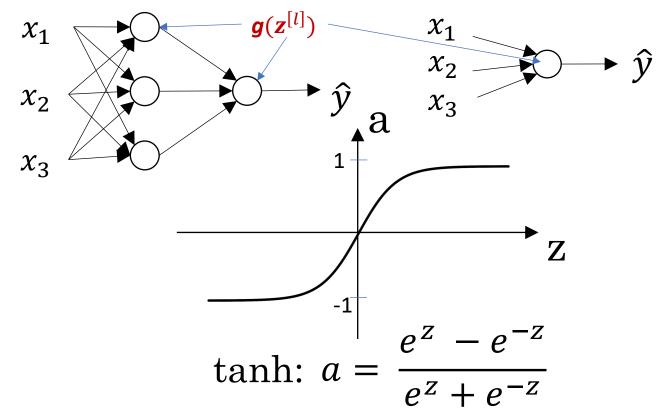
$$a^{[2](i)} = \sigma(z^{[2](i)})$$

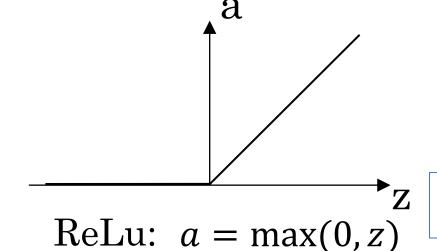
Vectorizing across multiple examples works faster than for loop.

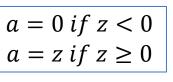
$$A^{[1]} = \begin{bmatrix} a^{1} & a^{[1](2)} & \dots & a^{[1](m)} \\ a^{[4,m)} & & & & & & & & & \\ & & & & & & & & \\ & & & & & & & & \\ & & & & & & & & \\ & & & & & & & & \\ & & & & & & & & \\ & & & & & & & & \\ & & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & \\ & & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & \\ & & & & & \\ & & & \\ &$$

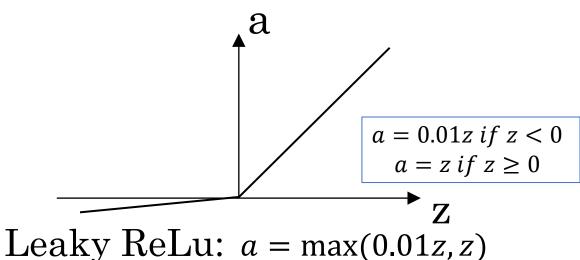
Activation functions



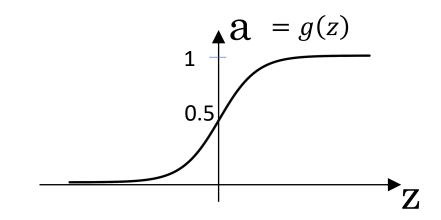








Sigmoid activation function



$$a = g(z) = \frac{1}{1 + e^{-z}}$$

$$g'(z) = \frac{d}{dz}g(z) = \text{Slope of g(z) at z}$$

$$= \frac{1}{1+e^{-z}} \left(1 - \frac{1}{1+e^{-z}}\right)$$

$$= g(z)(1 - g(z))$$

$$= a(1 - a)$$

When z=10, g(z) (or a) ≈ 1 $\frac{d}{dz}g(z) \approx 1(1-1) \approx 0$

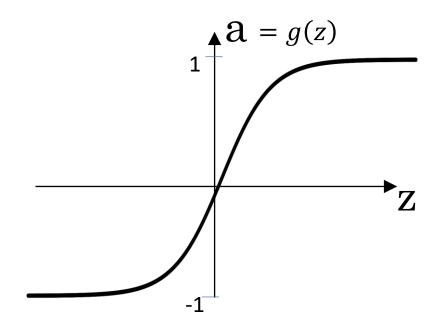
When z=-10, $g(z) \approx 0$ $\frac{d}{dz}g(z) \approx 0(1-0) \approx 0$

When z=0, g(z) = 0.5 $\frac{d}{dz}g(z) = 0.5(1-0.5) = \frac{1}{4}$

• When Z value close to +/- 10, slope of g(z) becomes close to zero (e.g., 10^{-10}). So, it will slow down learning process, i.e., Gradient Decent process.

$$\frac{\partial \mathcal{L}(a,y)}{\partial w_1} = dw_1 = \left(-\frac{y}{a} + \frac{1-y}{1-a}\right) \cdot a(1-a) \cdot x_1 \quad ; \quad w_1 = w_1 - \alpha dw_1$$

Tanh activation function



$$a = g(z) = \tanh(z)$$
$$= \frac{e^z - e^{-z}}{e^z + e^{-z}}$$

When
$$z=10$$
, $g(z)$ (or a) ≈ 1
$$\frac{d}{dz}g(z) \approx 1-1 \approx 0$$

$$g'(z) = \frac{d}{dz}g(z) = \text{Slope of } g(z) \text{ at } z$$

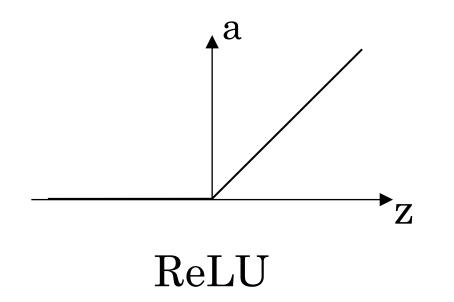
$$= 1 - (\tanh(z))^2$$

$$= 1 - a^2$$

When
$$z$$
=-10, $g(z) \approx -1$ $\frac{d}{dz}g(z) \approx 1$ -1 ≈ 0

• Compared to Sigmoid, **Tanh** provides higher slope values when z value is between -10 and 10. So learning process is faster than sigmoid. When z=0, g(z)=0

ReLU and Leaky ReLU



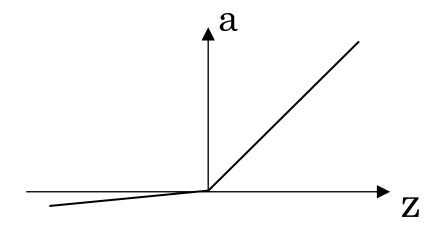
$$g(z) = \max(0, z)$$

$$g(z) = 0 \text{ if } z < 0$$

$$g(z) = z \text{ if } z \ge 0$$

$$g'(z) = \begin{cases} 0 & \text{if } z < 0 \\ 1 & \text{if } z \ge 0 \end{cases}$$

• In ReLU, Slope is always 1 when z is larger than or equal to 0. ReLU is a popular activation function since learning process is faster.



Leaky ReLU

$$g(z) = \max(0.01z, z)$$
 $g(z) = 0.01z \text{ if } z < 0$
 $g(z) = z \text{ if } z \ge 0$

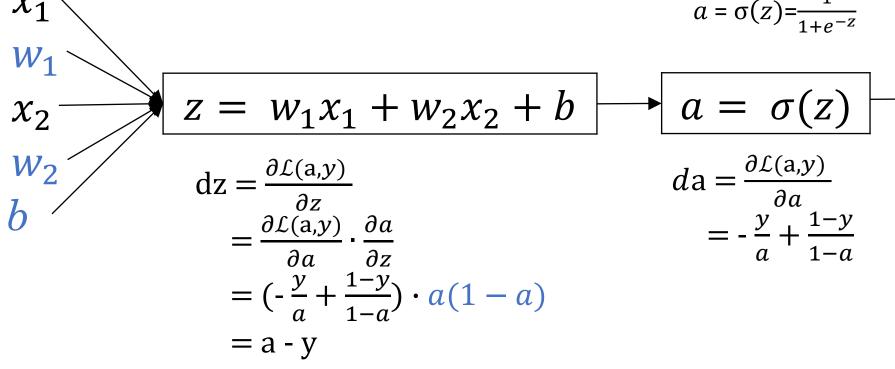
$$g'(z) = \begin{cases} 0.01 & \text{if } z < 0 \\ 1 & \text{if } z \ge 0 \end{cases}$$

• In Leaky ReLU, Slope becomes non-zero when z is less than 0.

Computing gradients:

$$\begin{array}{c} x_1 \\ x_2 \end{array} \longrightarrow \hat{y} = a$$

Ogistic regression(revisit)
$$\mathcal{L}(a, y) = -(y \log(a) + (1 - y) \log(1 - a))$$
$$a = \sigma(z) = \frac{1}{1 + a^{-z}}$$



$$w_1 = w_1 - \alpha dw_1$$

$$w_2 = w_2 - \alpha dw_2$$

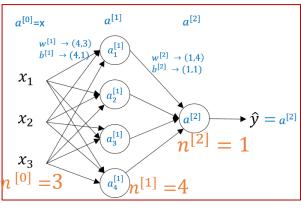
$$b = b - \alpha db$$

$$\frac{\partial \mathcal{L}(\mathbf{a}, y)}{\partial w_1} = dw_1 = \frac{\partial \mathcal{L}(\mathbf{a}, y)}{\partial a} \cdot \frac{\partial a}{\partial z} \cdot \frac{\partial z}{\partial w_1} = \frac{\partial \mathcal{L}(\mathbf{a}, y)}{\partial z} \cdot \frac{\partial z}{\partial w_1} = (a - y) \cdot x_1$$

$$\frac{\partial \mathcal{L}(\mathbf{a}, \mathbf{y})}{\partial w_2} = dw_2 = \frac{\partial \mathcal{L}(\mathbf{a}, \mathbf{y})}{\partial z} \cdot \frac{\partial z}{\partial w_2} = (a - y) \cdot x_2 \qquad \frac{\partial \mathcal{L}(\mathbf{a}, \mathbf{y})}{\partial b} = db = \frac{\partial \mathcal{L}(\mathbf{a}, \mathbf{y})}{\partial z} \cdot \frac{\partial z}{\partial b} = (a - y) \cdot 1 = (\mathbf{a} - \mathbf{y})$$

Neural network gradients

Shape:
$$a^{[1]}, z^{[1]}, dz^{[1]}, da^{[1]}$$
: $(n^{[1]}, 1) \rightarrow (4,1)$ $a^{[2]}, z^{[2]}, dz^{[2]}, da^{[2]}$: $(n^{[2]}, 1) \rightarrow (1,1)$



$$b^{[2]}$$

$$W^{[1]} = W^{[1]}x + b^{[1]} \Rightarrow a^{[1]} : g^{[1]}(z^{[1]}) \Rightarrow z^{[2]} = W^{[2]}a^{[1]} + b^{[2]} \Rightarrow a^{[2]} = \sigma(z^{[2]}) \Rightarrow \mathcal{L}(a^{[2]}, y)$$

$$b^{[1]}$$

$$lacksquare a^{[1]}: \mathsf{g}^{[1]}(\pmb{z}^{[1]})$$

$$dW^{[2]} = [dw_{11} dw_{12} dw_{13} dw_{14}] \quad ^{(1,4)}$$

$$dW^{[1]} = \begin{bmatrix} dw_{11} dw_{12} dw_{13} \\ dw_{21} dw_{22} dw_{23} \\ dw_{31} dw_{32} dw_{33} \\ dw_{41} dw_{42} dw_{43} \end{bmatrix} (4,3)$$

$$db^{[2]} = [db_1] (1,1)$$

$$W^{[1]} = W^{[1]} - \alpha dW^{[1]}$$

$$b^{[1]} = b^{[1]} - \alpha db^{[1]}$$

$$W^{[2]} = W^{[2]} - \alpha dW^{[2]}$$

$$b^{[2]} = b^{[2]} - \alpha db^{[2]}$$

$$\boldsymbol{W}^{[1]} = \begin{bmatrix} w_{11} w_{12} w_{13} \\ w_{21} w_{22} w_{23} \\ w_{31} w_{32} w_{33} \\ w_{41} w_{42} w_{43} \end{bmatrix} \boldsymbol{b}^{[1]} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ b_4 \end{bmatrix}$$
$$\boldsymbol{W}^{[2]} = [w_{11} w_{12} w_{13} w_{14}]$$

$$m{b}^{[2]} = [b_1]$$
 Note: Need to estimate 21 parameters

Neural network gradients

Shape:

$$a^{[2]}, z^{[2]}, dz^{[2]}, da^{[2]}: (n^{[2]}, 1) \rightarrow (1,1)$$

 $a^{[1]}, z^{[1]}, dz^{[1]}, da^{[1]}: (n^{[1]}, 1) \rightarrow (4,1)$
[2]
 $z^{[2]} = W^{[2]}a^{[1]} + b^{[2]}$ $a^{[2]} = a^{[2]}$

$$z^{[1]} = W^{[1]}x + b^{[1]} \Rightarrow a^{[1]} : g^{[1]} (a^{[1]})$$

$$da^{[1]} = \frac{\partial \mathcal{L}(a^{[2]})}{\partial a^{[1]}}$$

 $= \frac{\partial \mathcal{L}(a^{[2]},y)}{\partial a^{[1]}} \cdot \frac{\partial a^{[1]}}{\partial z^{[1]}}$

 $= W^{[2]T} dz^{[2]} * g^{[1]'}(z^{[1]})$

(4,1) * (4,1) -> (4,1)

$$=\frac{\partial \mathcal{L}(a^{[2]},y)}{\partial z^{[2]}} \cdot \frac{\partial z^{[2]}}{\partial a^{[1]}} = \frac{\partial \mathcal{L}(a^{[2]},y)}{\partial a^{[2]}} \cdot \frac{\partial a^{[2]}}{\partial z^{[2]}} = -\frac{y}{a^{[2]}} + \frac{1-y}{1-a^{[2]}} = (-\frac{y}{a^{[2]}} + \frac{1-y}{1-a^{[2]}}) \cdot a^{[2]} = a^{[2]} \cdot y$$
Elementwise product
$$= a^{[2]} \cdot y$$

$$= a^{[2]} \cdot y$$

 $= \left(-\frac{y}{a^{[2]}} + \frac{1-y}{1-a^{[2]}}\right) \cdot a^{[2]} (1-a^{[2]})$ $= a^{[2]} - v$ $[dw_{11}dw_{12}dw_{13}dw_{14}]$ $dW^{[2]} = \frac{\partial \mathcal{L}(a^{[2]}, y)}{\partial z^{[2]}} \cdot \frac{\partial z^{[2]}}{\partial w^{[2]}} = (a^{[2]} - y)a^{[1]T} = dz^{[2]}a^{[1]T}$

$$W^{[1]} = W^{[1]}x + b^{[1]} \Rightarrow a^{[1]} : g^{[1]}(z^{[1]}) \Rightarrow z^{[2]} = W^{[2]}a^{[1]} + b^{[2]} \Rightarrow a^{[2]} = \sigma(z^{[2]}) \Rightarrow \mathcal{L}(a^{[2]}, y)$$

$$da^{[1]} = \frac{\partial \mathcal{L}(a^{[2]}, y)}{\partial a^{[1]}} \qquad dz^{[2]} = \frac{\partial \mathcal{L}(a^{[2]}, y)}{\partial z^{[2]}} \qquad da^{[2]} = \frac{\partial \mathcal{L}(a^{[2]}, y)}{\partial a^{[2]}}$$

$$dz^{[1]} = \frac{\partial \mathcal{L}(a^{[2]}, y)}{\partial z^{[1]}} \qquad = \frac{\partial \mathcal{L}(a^{[2]}, y)}{\partial z^{[2]}} \cdot \frac{\partial z^{[2]}}{\partial z^{[2]}} \qquad = \frac{\partial \mathcal{L}(a^{[2]}, y)}{\partial z^{[2]}} \cdot \frac{\partial a^{[2]}}{\partial z^{[2]}} \qquad = -\frac{y}{a^{[2]}} + \frac{1-y}{1-a^{[2]}}$$

 $dW^{[1]} = \frac{\partial \mathcal{L}(a^{[2]}, y)}{\partial z^{[1]}} \cdot \frac{\partial z^{[1]}}{\partial W^{[1]}} = dz^{[1]} x^{T} \begin{bmatrix} au_{3} \\ da_{4}^{[1]} \end{bmatrix} \begin{bmatrix} g^{[1]} (z_{4}^{[1]}) \end{bmatrix}$ (4,1)(1,3) -> (4,3)

Summary of gradient descent

Computing gradients:

$dz^{[2]} = a^{[2]} - y$ (1, 1) $dW^{[2]} = dz^{[2]}a^{[1]^T}$ $(1,1)(1,4) \rightarrow (1,4)$ $db^{[2]} = dz^{[2]}$ (4,1) * (4,1) -> (4,1)

$$dW^{[1]} = dz^{[1]}x^{T}$$

$$(4,1)(1,3) \rightarrow (4,3)$$

$$db^{[1]} = dz^{[1]}$$

$$(4,1)$$

Vectorizing across multiple examples:

Note: need to use the average $dW^{[2]}$ value.

$$\begin{aligned} dz^{[2]} &= a^{[2]} - y \\ &\stackrel{(1,1)}{dW^{[2]}} &= dz^{[2]}a^{[1]^T} \\ &\stackrel{(1,1)}{db^{[2]}} &= dz^{[2]}a^{[1]^T} \\ &\stackrel{(1,1)}{db^{[2]}} &= dz^{[2]} \\ &\stackrel{(1,1)}{db^{[2]}} &= dz^{[1]} \\ &\stackrel{(2,1)}{db^{[2]}} &= dz^{[1]} \\ &\stackrel{(3,1)}{db^{[2]}} &= dz^{[1]} \\ &\stackrel{(4,1)}{db^{[2]}} &= dz^{[1]} \\ &\stackrel{(4,1)}{db^{[2]}} &= dz^{[1]} \\ &\stackrel{(4,1)}{db^{[2]}} &= dz^{[1]} \\ &\stackrel{(4,1)}{db^{[2]}} &= dz^{[2]} \\ &\stackrel{(4,1)}{db^{[2]}} &= dz^$$

Forward and backward propagation

Forward propagation

$$egin{aligned} & m{Z}^{[1]} = m{W}^{[1]} m{X} + m{b}^{[1]} \ & m{A}^{[1]} = g^{[1]} (m{Z}^{[1]}) \ & m{Z}^{[2]} = m{W}^{[2]} m{A}^{[1]} + m{b}^{[2]} \ & m{A}^{[2]} = g^{[2]} (m{Z}^{[2]}) \ & dots \ & m{A}^{[L]} = g^{[L]} (m{Z}^{[L]}) = \hat{Y} \end{aligned}$$

L = # of Layers

Backward propagation

$$d\mathbf{Z}^{[L]} = \mathbf{A}^{[L]} - \mathbf{Y}$$

$$d\mathbf{W}^{[L]} = \frac{1}{m} d\mathbf{Z}^{[L]} \mathbf{A}^{[L-1]^T}$$

$$d\mathbf{b}^{[L]} = \frac{1}{m} torch. \operatorname{sum}(\mathbf{d}\mathbf{Z}^{[L]}, dim = 1, keepdim=True)$$

$$d\mathbf{Z}^{[L-1]} = d\mathbf{W}^{[L]^T} d\mathbf{Z}^{[L]} * g'^{[L-1]}(\mathbf{Z}^{[L-1]})$$

$$\vdots$$

$$d\mathbf{Z}^{[1]} = d\mathbf{W}^{[2]^T} d\mathbf{Z}^{[2]} * g'^{[1]}(\mathbf{Z}^{[1]})$$

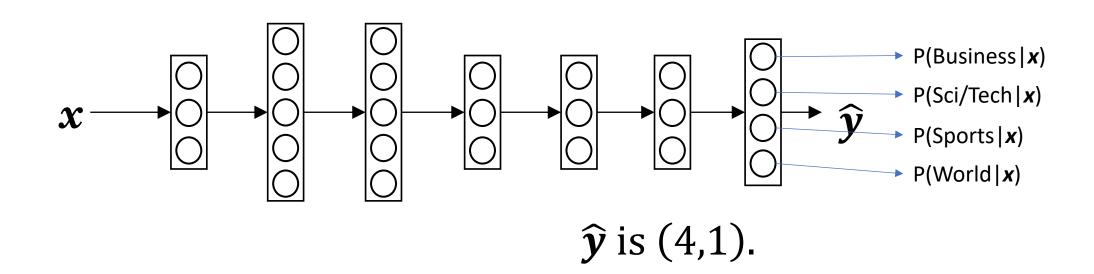
$$d\mathbf{W}^{[1]} = \frac{1}{m} d\mathbf{Z}^{[1]} \mathbf{A}^{[0]^T}$$

$$d\mathbf{b}^{[1]} = \frac{1}{m} torch. \operatorname{sum}(\mathbf{d}\mathbf{Z}^{[1]}, dim = 1, keepdim=True)$$

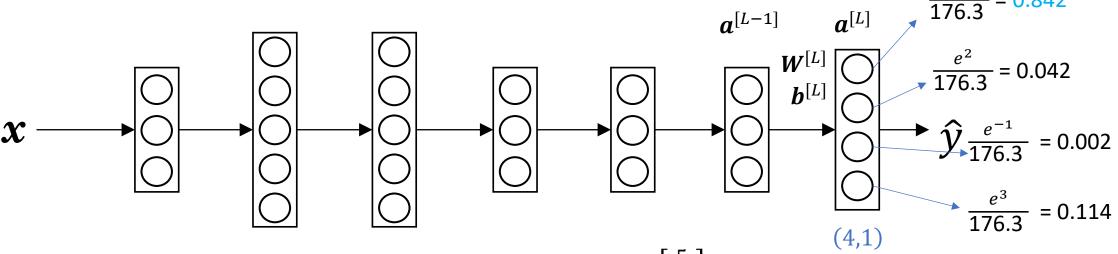
Multi-class classification: Softmax regression

Recognizing News categories: **Business, Sci/Tech, Sports,** and **World**

$$C = \#classes = 4$$
 (i.e., 0, 1, 2, 3)



Softmax layer



$$z^{[L]} = W^{[L]}a^{[L-1]} + b^{[L]}$$

Activation Function: $t^{[L]} = e^{(z^{[L]})}$

$$a^{[L]} = g^{[L]}(z^{[L]}) = \frac{e^{(z^{[L]})}}{\sum_{i=1}^{4} t_i}$$
,

$$a_i^{[L]} = \frac{t_i}{\sum_{i=1}^4 t_i}$$

$$\mathbf{z}^{[L]} = \begin{bmatrix} 5 \\ 2 \\ -1 \\ 3 \end{bmatrix}$$

$$0.842 + 0.042 + 0.002 + 0.114 = \mathbf{1}$$

$$\boldsymbol{t}^{[L]} = \begin{bmatrix} e^5 \\ e^2 \\ e^{-1} \\ e^3 \end{bmatrix} = \begin{bmatrix} 148.4 \\ 7.4 \\ 0.4 \\ 20.1 \end{bmatrix}, \quad \sum_{i=1}^4 t_i = 176.3$$

$$a_i^{[L]} = \frac{t_i}{176.3}$$

Trying a softmax classifier: Understanding softmax

$$\mathbf{z}^{[L]} = \begin{bmatrix} 5 \\ 2 \\ -1 \\ 3 \end{bmatrix} \qquad \mathbf{t}^{[L]} = \begin{bmatrix} e^5 \\ e^2 \\ e^{-1} \\ e^3 \end{bmatrix} \qquad \text{, when C= 4}$$

"soft max"

$$\boldsymbol{a}^{[L]} = g^{[L]}(\boldsymbol{z}^{[L]}) = \begin{bmatrix} e^{5}/(e^{5} + e^{2} + e^{-1} + e^{3}) \\ e^{2}/(e^{5} + e^{2} + e^{-1} + e^{3}) \\ e^{-1}/(e^{5} + e^{2} + e^{-1} + e^{3}) \end{bmatrix} = \begin{bmatrix} 0.842 \\ 0.042 \\ 0.002 \\ 0.114 \end{bmatrix}$$

Softmax regression generalizes logistic regression to C classes :

- If C=2, softmax reduces to logistic regression,
$$a^{[L]} = \begin{bmatrix} 0.842 \\ 0.158 \end{bmatrix}$$

Loss function for multi-class classification

$$\mathbf{y}^{(i)} = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} \qquad \hat{\mathbf{y}}^{(i)} = \begin{bmatrix} 0.3 \\ 0.2 \\ 0.1 \\ 0.4 \end{bmatrix} \qquad \hat{\mathbf{y}}_{2}$$

Loss function for binary classification:

$$\mathcal{L}(\widehat{\mathbf{y}}, y) = -(y \log(\widehat{\mathbf{y}}) + (1 - y) \log(1 - \widehat{\mathbf{y}}))$$

$$\mathcal{L}(\widehat{\boldsymbol{y}},\boldsymbol{y}) = -\sum_{j=1}^4 y_j log \widehat{y}_j \approx 0.699$$
Make it $-y_2 log \widehat{y}_2 = -log \widehat{y}_2 = -log 0.2$
small
Make \widehat{y}_2 big.

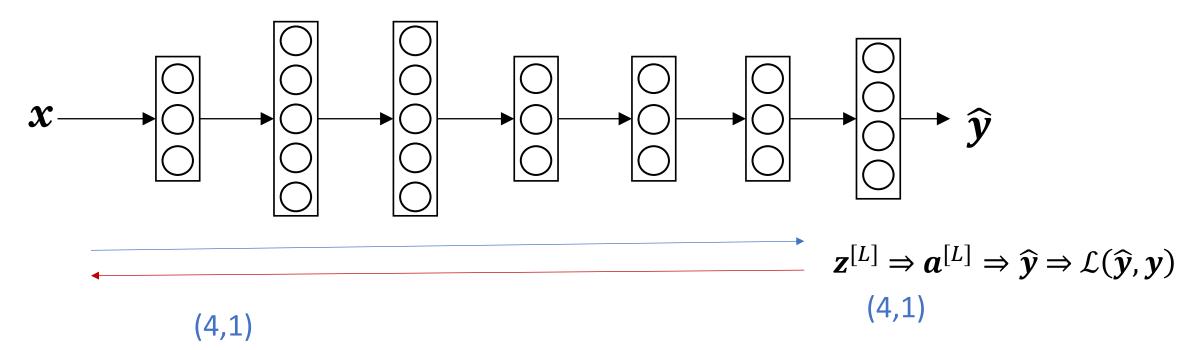
$$J(\boldsymbol{W}, \boldsymbol{b}) = \frac{1}{m} \sum_{i=1}^{m} \mathcal{L}(\widehat{\boldsymbol{y}}^{(i)}, \boldsymbol{y}^{(i)})$$

$$\mathbf{Y} = \begin{bmatrix} y^{(1)}y^{(2)}y^{(3)}, \dots, y^{(m)} \end{bmatrix} ; \ \hat{\mathbf{Y}} = \begin{bmatrix} \hat{y}^{(1)} \hat{y}^{(2)} \hat{y}^{(3)}, \dots, \hat{y}^{(m)} \end{bmatrix}$$

$$= \begin{bmatrix} 0 & 0 \\ 1 & 0 \\ 0 & 1 & \dots \\ 0 & 0 & \dots \end{bmatrix} = \begin{bmatrix} 0.3 & 0.1 \\ 0.2 & 0.1 \\ 0.1 & 0.7 & \dots \\ 0.4 & 0.2 & \dots \end{bmatrix}$$

$$(4,m)$$

Summary of softmax classifier



Backprop:
$$d\mathbf{z}^{[L]} = \widehat{\mathbf{y}} - \mathbf{y}$$

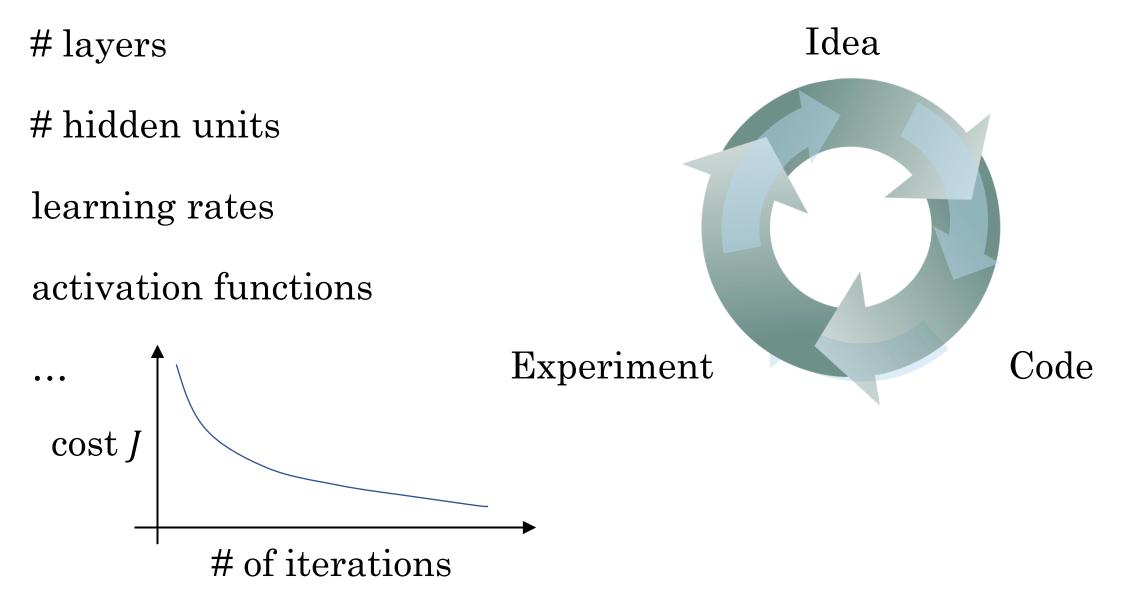
$$\frac{\partial \mathcal{L}(\widehat{\mathbf{y}}, \mathbf{y})}{\partial \mathbf{z}^{[L]}}$$

What are hyperparameters?

Parameters: $\boldsymbol{W}^{[1]}$, $\boldsymbol{b}^{[1]}$, $\boldsymbol{W}^{[2]}$, $\boldsymbol{b}^{[2]}$, $\boldsymbol{W}^{[3]}$, $\boldsymbol{b}^{[3]}$...

- Hyperparameters: affect the values of parameters but cannot be learned by training.
 - Learning rate
 - The number of iterations (epoch)
 - The number of hidden layers
 - The number of hidden units in each layer
 - Choice of activation functions
 - Additional ones
 - Momentum: how to update parameters
 - Mini-batch size: use a subset of the whole training data for updating parameters.
 - What if m = 5,000,000?
 - -> 5,000 mini-batches of 1,000 each (i.e., batch size = 1,000)
 - Regularizations: e.g., drop out rate
 - Etc.

Setting up your ML application: Train/validation/test sets Applied ML is a highly iterative process



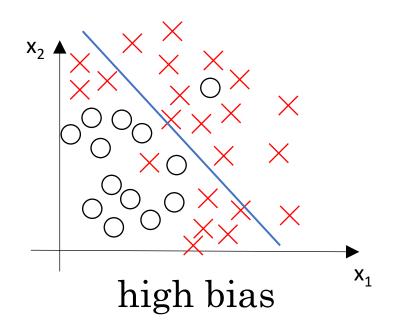
Train/valid/test sets

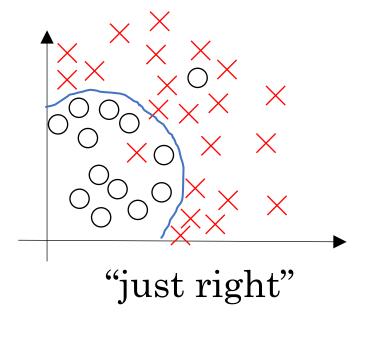
Data

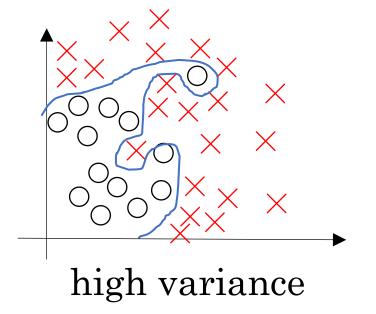
Training Set Validation set Test Set

- Previous era: 100, 1000, 10,000 data points
 - "70 (train) / 30 (test)"% or "60 (train) / 20 (validation)/ 20 (test)"%
- Big data era: 1,000,000 data points
 - 98 (train) / 1 (validation)/ 1 (test) %
 - 99.5 (train) / 0.4 (validation)/ 0.1 (test) %

Bias and Variance



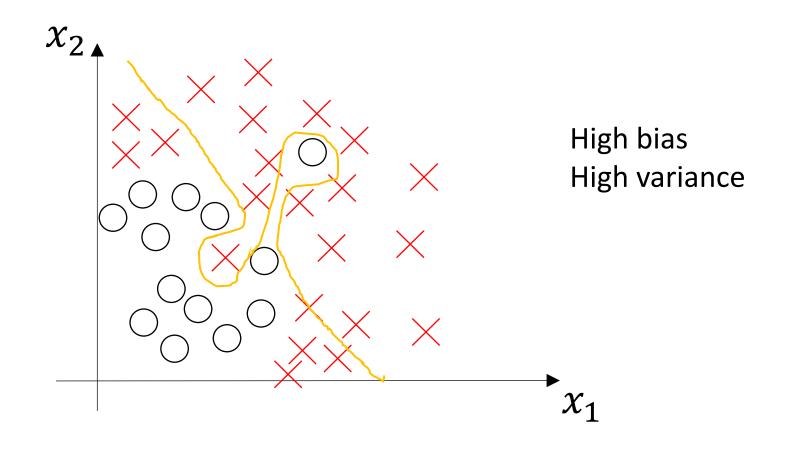




Underfitting of data

Overfitting to noisy data

High bias and high variance



Bias and Variance

Sentiment classification



Train set error: 1% | 15% | 15% | 0.5%

Valid set error: 11% | 16% | 30% | 1%

When Human error (High variance Optimal error)

high bias

high bias high variance

low bias low variance

When Human error (

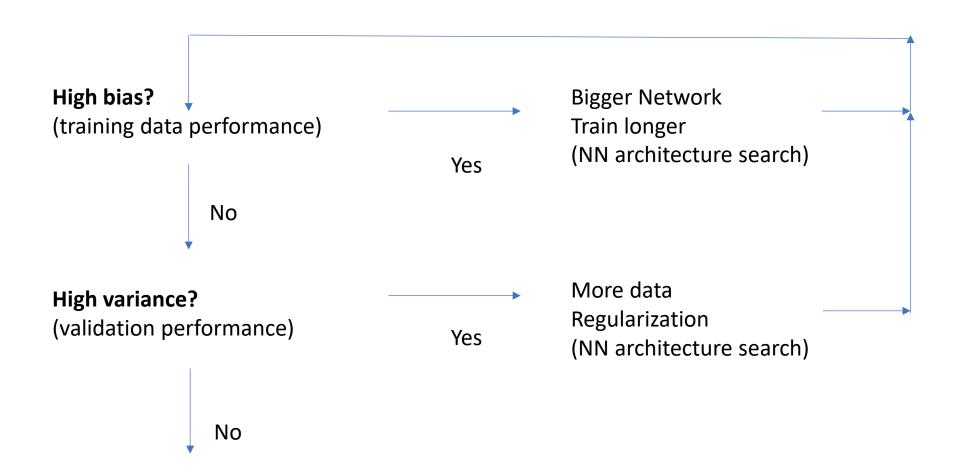
Optimal error) ≈ 15%,

≈ **0**%,

low bias low variance

low bias high variance

Basic recipe for machine learning



Summary of today's lecture

- Learned Multi-Layer Neural Networks
 - 2 Layer Neural Network
 - Vectorizing across multiple examples
 - Activation Functions
 - Forward and Backward Propagation
 - Used Computation Graph and Gradient Descent
- Learned Multi-class classification
 - Softmax and Loss functions for multi-class classification
- Learned Hyperparameters, Bias, and Variance

Reference

 Neural Network and Deep Learning, Andrew Ng, https://www.coursera.org/learn/neural-networks-deep-learning