



# Protocol Audit Report

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# Protocol Audit Report

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Protocol Summary

PasswordStore is a protocol dedicated to storage and retrival of a user’s passwords. The protocol is designed to be used by a single user, and is not designed to be used by multiple users. Only the owner should be able to set and access this password.

Disclaimer

The YOUR\_NAME\_HERE team makes all effort to find as many vulnerabilities in the code in the given time period, but holds no responsibilities for the findings provided in this document. A security audit by the team is not an endorsement of the underlying business or product. The audit was time-boxed and the review of the code was solely on the security aspects of the Solidity implementation of the contracts.

Risk Classification

		Impact		
		High	Medium	Low
Likelihood	High	H	H/M	M
	Medium	H/M	M	M/L
	Low	M	M/L	L

We use the CodeHawks severity matrix to determine severity. See the documentation for more details.

Audit Details

The findings described in this document correspond the following commit hash:

Commit Hash:

1 ??????????

## Scope

1 - PasswordStore.sol

## Roles

- Owner: The user who can set the password and read the password.
- Outsides: No one else should be able to set or read the password.

## Executive Summary

*Add some notes about how the audit went, types of things you found, etc.*

*We spent X hours with Z auditors using Y tools. etc*

## Issues found

Severity	Number of issues found
High	2
Medium	0
Low	0
Info	1
Total	3

## Findings

### High

#### [H-1] Storing the password on-chain makes it visible to anyone, and no longer private

**Description:** All data stored on-chain is visible to anyone, and can be read directly from the blockchain. The `PasswordStore::s_password` variable is intended to be a private variable and only accessed

through the `PasswordStore::getPassword` function, which is intended to be only called by the owner of the contract.

We show one such method of reading any data off chain below.

**Impact:** Anyone can read the private password, serverly breaking the functionality of the protocol

### Proof of Concept: (Proof of Code)

The below test case shows how anyone can read the password directly from the blockchain 1. Create a locally running chain

```
1 make anvil
```

## 2. Deploy the contract to the chain

```
1 make depoly
```

### 3. Run the storage tool

We use 1 because that's the storage slot of `s_password` in the contract.

```
1 cast storage <ADDRESS_HERE> 1 --rpc-url http://localhost:8545
```

You'll get an output that looks like this

[illegible]

You can then parse that hex to a string with:

```
1 cast parse-bytes32-string 0  
   x6d7950617373776f72640000000000000000000000000000000000000000000000000000000014
```

And get an output of:

```
1 myPassword
```

**Recommended Mitigation:** Due to this, the overall architecture of the contract should be rethought. One could encrypt the password off-chain, and then store the encrypted password on-chain. This would require the user to remember another password off-chain to decrypt the password. However, you'd also likely want to remove the view function as you wouldn't want the user to accidentally send a transaction with the password that decrypts your password

**[H-2] PasswordStore::setPassword has no access control, meaning a non-owner could change the password**

**Description:** The `PasswordStore::setPassword` function is set to be an `external` function, however, the natspec of the function and overall purpose of the smart contract is that This function allows only the owner to set a `new` password.

```
1 function setPassword(string memory newPassword) external {
2   @> // @audit - There are no access controls
3     s_password = newPassword;
4     emit SetNetPassword();
5 }
```

**Impact:** Anyone can set/change the password of the contract, severely breaking the contract intended functionality.

**Proof of Concept:** Add the following to the `PasswordStore.t.sol` test file.

`/**notice:details summary at least with “javascript keep a skip of line */`

Code

```
1 function test_anyone_can_set_password(address randomAddress) public {
2   vm.assume(randomAddress != owner);
3   vm.prank(randomAddress);
4   string memory expectedPassword = "myNewPassword";
5   passwordStore.setPassword(expectedPassword);
6   vm.prank(owner);
7   string memory actualPassword = passwordStore.getPassword();
8   assert(keccak256(abi.encodePacked(actualPassword)) == keccak256
9     (abi.encodePacked(expectedPassword)));
9 }
```

**Recommended Mitigation:** Add an access control conditional to the `setPassword` function.

```
1 if(msg.sender != s_owner){
2   revert PasswordStore__NotOwner();
3 }
```

## Informational

**[I-1] The PasswordStore::getPassword natspec indicates a parameter that doesn't exist, causing the natspec to be incorrect**

**Description:**

```
1  /*
2      * @notice This allows only the owner to retrieve the password.
3  @>      * @param newPassword The new password to set.
4      */
5      function getPassword() external view returns (string memory) {
```

The `PasswordStore::getPassword` function signature is `getPassword()` which the natspec says it should be `getPassword(string)`.

**Impact:** The natspec is incorrect.

**Recommended Mitigation:** remove the incorrect natspec line

```
1  -      * @param newPassword The new password to set.
```