# 1 Definition of LP and General LP LPMS Note

#### 1.1 Definition of LP

Linear Programming (LP): Let  $x_i$ : Decision Variables  $a_{ij}, b_i, c_i$ : parameters f: Objective Function Constraints: subject f in Reference f: Objective Function f: Objective Function

LP problem can be written as:

$$\begin{array}{ll} \text{maximize} & f = c_1 x_1 + c_2 x_2 + \dots + c_n x_n \\ \\ \text{subject to} & a_{11} x_1 + a_{12} x_2 + \dots + a_{1n} x_n \leq b_1 \\ & a_{21} x_1 + a_{22} x_2 + \dots + a_{2n} x_n \leq b_2 \\ \\ \vdots & \\ & a_{m1} x_1 + a_{m2} x_2 + \dots + a_{mn} x_n \leq b_m \\ & x_1 \geq 0, x_2 \geq 0, \dots, x_n \geq 0 \end{array}$$

 $A = \begin{pmatrix} a_{11} & \cdots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} & \cdots & a_{mn} \end{pmatrix}, \mathbf{b} = \begin{pmatrix} b_1 \\ \vdots \\ b_m \end{pmatrix}, \mathbf{c} = \begin{pmatrix} c_1 \\ \vdots \\ c_n \end{pmatrix}, \mathbf{x} = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$ 

We can also write the LP problem in matrix form:

maximize  $f = \mathbf{c}^T \mathbf{x}$ subject to  $A\mathbf{x} \le \mathbf{b} \quad \mathbf{x} \ge 0$ 

At this time, we have the following definitions:

- 1. **Feasible Solution**: 可行解,满足所有约束条件的解. (i.e.  $Ax \le b$ )
- 2. Optimal Solution: 最优解 (可多个)
- 3. Feasible Region: 可行域, 所有可行解的集合.

Find Optimal Solution: Graphical Method or Simplex Method

### 1.2 General LP Problem

Slack Variables: 对每个不等式约束,各引入 (Slack Variables)  $x_i$  (i > n) 来将其转化为等式约束. (i.e.  $A\mathbf{x} \leq \mathbf{b} \Rightarrow \overline{A}\mathbf{x} = \mathbf{b}$ )

LP problem can be written as: ps:  $x_i \ge 0$  (i > n).

maximize 
$$f = c_1 x_1 + c_2 x_2 + \dots + c_n x_n$$
  
subject to  $a_{11} x_1 + a_{12} x_2 + \dots + a_{1n} x_n + x_{n+1} = b_1$   
 $a_{21} x_1 + a_{22} x_2 + \dots + a_{2n} x_n + x_{n+2} = b_2$   
 $\vdots$   
 $a_{m1} x_1 + a_{m2} x_2 + \dots + a_{mn} x_n + x_{n+m} = b_m$   
 $x_1 \ge 0, x_2 \ge 0, \dots, x_{n+m} \ge 0$ 

We can also write the LP problem in matrix form:

$$\overline{A} = [A \ I_m], \mathbf{b} = \mathbf{b}, \overline{\mathbf{c}} = \begin{pmatrix} \mathbf{c} \\ \mathbf{0}_{m \times 1} \end{pmatrix}, \mathbf{x} = \begin{pmatrix} \mathbf{x} \\ \vdots \\ \mathbf{x}_{n+m} \end{pmatrix}$$

maximize  $f = \overline{\mathbf{c}}^T \mathbf{x}$ 

subject to  $\overline{A}\mathbf{x} = \mathbf{b} \quad \mathbf{x} \ge 0$ 

At this time, we have the following definitions:

- 1. **Basic Solution**: Solution of  $\overline{A}\mathbf{x} = \mathbf{b}$ .  $\rightarrow$  得到:  $\mathbf{x}_B$ ,  $\mathbf{x}_N = \mathbf{0}$ (要求) 【不一定  $\mathbf{x} \geq \mathbf{0}$ ,  $\mathbf{x}_B$  不一定  $\geq \mathbf{0}$ ) ps: 只有把某一组 m 个线性无关列选为基,令其余变量固定为  $\mathbf{0}$  后求得的那一个唯一向量才叫 Basic Solution
- 2. **Basic Feasible Solution (BFS)**: If a Basic Solution  $\mathbf{x}_B$ ,  $\mathbf{x}_N = \mathbf{0}$  have:  $\mathbf{x}_B \ge 0$ , then  $\mathbf{x}$  is a Basic Feasible Solution.
- 3. Basic Variables:  $\mathbf{x}_B$  Nonbasic Variables:  $\mathbf{x}_N$  Basic Matrix: B Nonbasic Matrix: N Basic Index:  $\mathcal{D}$  Nonbasic Index:  $\mathcal$

For the LP problem, we consider the following:

- 1. **Convex Set**: Set *K* is convex if, for any two points  $\mathbf{x}, \mathbf{x}' \in K$ , the line segment  $\mathbf{x}_{\theta} = \theta \mathbf{x} + (1 \theta)\mathbf{x}'$  for  $\theta \in [0, 1]$  is also in *K*.
- 2. **Vertex of a Convex Set**: A vertex of a convex set K is a point  $\mathbf{x} \in K$  such that it does not lie strictly within any line segment joining two points in K. (ps: there are  $\frac{(m+n)!}{m!n!}$  vertices for LP problem)
- 3. **Theorem I**: If LP has a unique optimal solution, then it is a vertex. (optimal  $\leftrightarrow$  vertex)
- 4. **Theorem II**: If LP has a non-unique solution, ∃ optimal solution at vertex. (optimal ↔ vertex)

Remark: BFS and Vertices are NOT 1-1 (与它是否是唯一 optimal solution 无关!)

\* Happened if one of basic variables of optimal solution is zero.  $\rightarrow$  Referred as **degenerate**.

# 2 Simplex Method

#### 2.1 Some Definitions

For LP problem:  $\max f = \mathbf{c}^T \mathbf{x}$  s.t.  $A\mathbf{x} \le \mathbf{b}$   $\mathbf{x} \ge 0$ 

By adding slack variables, we can write it as:  $\max f = \overline{\mathbf{c}}^T \mathbf{x}$  s.t.  $\overline{A}\mathbf{x} = \mathbf{b}$   $\mathbf{x} \ge 0$ 

- 1. We can define Index:  $\mathcal{B}$ ,  $\mathcal{N}$
- 2. **Basic Matrix**: B (整个 $\overline{A}$  中在 index  $\overline{B}$  中的列) **Nonbasic Matrix**: N (整个 $\overline{A}$  中在 index  $\overline{N}$  中的列)  $\overline{A} \to [B \ N]$
- 3. Basic Variables:  $\mathbf{x}_B$  (对应 B 列因有的变量) Nonbasic Variables:  $\mathbf{x}_N$  (对应 N 列因有的变量)  $\mathbf{x} \to \begin{pmatrix} \mathbf{x}_B \\ \mathbf{x}_N \end{pmatrix}$
- 4. Matrix Cost:  $c_B$  (f 中对应 B 变量的系数) Nonbasic Cost:  $c_N$  (f 中对应 N 变量的系数)  $\overline{c} \rightarrow \begin{pmatrix} c_B \\ c_N \end{pmatrix}$
- 5. Other:  $\overline{A}\mathbf{x} = \mathbf{b} \Leftrightarrow B\mathbf{x}_B + N\mathbf{x}_N = \mathbf{b}$  || Let  $\hat{\mathbf{b}} = B^{-1}\mathbf{b}$   $\widehat{N} = B^{-1}N$  || Thus  $\mathbf{x}_B = \hat{\mathbf{b}} \widehat{N}\mathbf{x}_N$
- 6. Objective Value:  $f = \overline{\mathbf{c}}^T \mathbf{x} = \mathbf{c}_B^T \mathbf{x}_B + \mathbf{c}_N^T \mathbf{x}_N = \widehat{f} + \widehat{c}_N^T \mathbf{x}_N$  where  $\widehat{f} = \mathbf{c}_B^T \widehat{b}$   $\widehat{\mathbf{c}}_N = \mathbf{c}_N \widehat{N} \mathbf{c}_B = \mathbf{c}_N N^T B^{-T} \mathbf{c}_B$
- \* **Remark**: For *Basic Solution*, we let  $\mathbf{x}_B = \hat{\mathbf{b}}$  and  $\mathbf{x}_N = \mathbf{0}$ . **Remark**: If basic Solution have  $\hat{\mathbf{b}} \ge 0$ , it is a **Basic Feasible Solution (BFS)**.
- **★ Theorem**: If BFS have:  $\hat{\mathbf{c}}_N \leq 0$ , it is an **Optimal Solution**

### 2.2 Simplex Algorithm

An Initial BFS: Try  $\mathcal{B} = \{n+1,...,n+m\}$  and  $\mathcal{N} = \{1,...,n\} \Rightarrow B = I, N = A$ ,  $\mathbf{x}_B = \hat{\mathbf{b}} = \mathbf{b}$ ,  $\mathbf{x}_N = \mathbf{0}$ ,  $\mathbf{c}_B = \mathbf{0}$ ,  $\mathbf{c}_N = \mathbf{c}$  Corollary: If  $\hat{\mathbf{b}} = \mathbf{b} \geq 0$ , it's a BFS.

### Simplex Algorithm:

- 1. If **An Initial BFS** is BFS $\rightarrow$ 2 || If we have an BFS $\rightarrow$ 2 || Else: Go to **Phase I Problem**
- 2. If  $\hat{\mathbf{c}}_N \leq 0$ .  $\Rightarrow$  Optimal Solution || Else: Go to 3
- 3. Let  $q \in (\text{local index in } N)$  ;  $q' \in \mathcal{N}$  (global index) ||  $\hat{c}_i := \hat{\mathbf{c}}_N$  中第 i 个分量 ( $\hat{c}_i := \hat{\mathbf{c}}_N^T \mathbf{e}_i$ ) || such that:

 $\hat{c}_q = \hat{\mathbf{c}}_N$  中最大的正的分量 ( $c_q = \arg\max_{i=1,\dots,n} c_i > 0$   $\hat{c}_i$ ) ; q' is the index corresponding to q in  $\mathcal{N}$  (对应的在 $\mathcal{N}$  的 index(global index))

Thus, we find q, q' Go to 4

4. Let  $p \in (\text{local index in } B)$  ;  $p' \in \mathcal{B}$  (global index) ||  $\mathbf{a}_q := N$  中的第  $\mathbf{q}$  列 ( $\mathbf{a}_q = N\mathbf{e}_q$ ) || Let  $\widehat{\mathbf{a}_q} = B^{-1}\mathbf{a}_q$ :

If  $\widehat{\mathbf{a}_q} \le 0 \implies \text{LP}$  is unbounded. || Else: LP is bounded  $\rightarrow 5$ 

5. Let  $p = \arg\min_{i=1,\dots,m}$ ;  $\widehat{a}_{iq} > 0$   $\frac{\widehat{b_i}}{\widehat{a}_{iq}}$  p 是对应的 local index,not value, \* 用  $\overline{a} = \frac{\widehat{b_p}}{a_{pq}}$  代表值  $\widehat{b_i}$  代表  $\widehat{b}$  的第 i 个分量;  $\widehat{a}_{iq}$  代表  $\widehat{a_q}$  的第 i 个分量

Let p' be (global) index corresponding to p.

Thus, we find p, p' Go to 6

- 6. Exchange p' and q' between  $\mathcal{B}$  and  $\mathcal{N} \Rightarrow \mathsf{Update}\,\mathcal{B}, \mathcal{N}, B, N, \widehat{\mathbf{b}}, \dots$  ps: New  $B := B + (a_q Be_p)e_p^T$
- 7. Calculate  $\hat{\mathbf{c}}_N$ . Go to 2

**Remark**: If we consider using  $\mathbf{x} + \alpha \mathbf{d}$  where  $\mathbf{d} \to [\mathbf{d}_B \ \mathbf{d}_N]^T$ ;  $\mathbf{d}_N = \mathbf{e}_q \ \mathbf{d}_B = -\hat{\mathbf{a}}_q$ , then:

We have:  $\begin{pmatrix} \mathbf{x}_B \\ \mathbf{x}_N \end{pmatrix} = \begin{pmatrix} \hat{\mathbf{b}} \\ \mathbf{0} \end{pmatrix} + \alpha \begin{pmatrix} -\hat{\mathbf{a}}_q \\ \mathbf{e}_q \end{pmatrix}$  and  $f = \mathbf{c}_B^T \mathbf{x}_B + \mathbf{c}_N^T \mathbf{x}_N = \mathbf{c}_B^T (\hat{\mathbf{b}} - \alpha \hat{\mathbf{a}}_q) + \mathbf{c}_N^T (\alpha \mathbf{e}_q) = \hat{f} - \alpha (\mathbf{c}_N^T \mathbf{e}_q - \mathbf{c}_B^T B^{-1} N \mathbf{e}_q) = \hat{f} + \alpha \hat{\mathbf{c}}_N \mathbf{e}_q = \hat{f} + \alpha \hat{\mathbf{c}}_q + \alpha \hat{\mathbf{c}$ 

#### **Phase I Problem**: (If $b \ge 0 \& \text{No BFS}$ )

1. Subtract **artificial variables**  $x_{n+m+1}$ , ...,  $x_{n+m+m} \ge 0$  and change objective function f to:

2. Let  $b_i := \mathbf{b}$  的第 i 个分量. (i.e.  $b_i = \mathbf{b}^T \mathbf{e}_i$ )

Case I:  $b_i \ge 0$ :  $x_{n+i} = b_i$  is a Basic Variables. and  $x_{n+m+i} = 0$  is a Nonbasic Variables.

Case II:  $b_i < 0$ :  $x_{n+m+i} = -b_i$  is a Basic Variables. and  $x_{n+i} = 0$  is a Nonbasic Variables.

Other: We put  $x_1, ..., x_n$  as Nonbasic Variables.

Thus we can find  $\mathcal{B}$ ,  $\mathcal{N}$ , B, N,  $\mathbf{x}_B = \hat{\mathbf{b}} = B^{-1}\mathbf{b} = |\mathbf{b}|$ ,  $\mathbf{x}_N = \mathbf{0}$ ,  $\mathbf{c}_B$ ,  $\mathbf{c}_N$ 

- 3. Let Size of Infeasibility: is  $\sum_{i=1}^{m} x_{n+m+i}$   $f = -\sum_{i=1}^{m} x_{n+m+i} \le 0$
- 4. Consider this modified LP problem, by using Simplex Algorithm, we can find an optimal solution  $\mathbf{x}$  and the value of f. ps: 使用刚刚我们选好的  $\mathcal{B}$ ,  $\mathcal{N}$  作为初始的 BFS.
- 5. Case I: If f = 0 (等价于 artificial variables 都是 Nonbasic Variables),  $\mathbf{x}$  is a BFS for the original LP problem. (去除 artificial variables, 并回到原问题 (也叫 Phase II Problem))

Case II: If f < 0: LP is infeasible (等价于存在 artificial variables 是 Basic Variables).

# 3 Degeneracy | Termination | Cycling | Sparsity

### 3.1 Degeneracy & Termination

Degeneracy: If  $\hat{\mathbf{b}}$  has any zero component, then  $\mathbf{x}$  is a degenerate vertex. (等价于  $\hat{\mathbf{b}} > 0$ )

- 1. If a point is *degenerate*, then there may be multiple *BFS* at that point.
- 2.  $\star$  If  $\hat{b}_p = 0$ , then  $\overline{\alpha} = 0$ , simplex algorithm may not terminate.

ps: 对于 simplex algorithm 我们依靠  $\hat{\mathbf{a}}_q$  中大于  $\mathbf{0}$  的元素来决定下一个要交换的变量, 但是如果  $\hat{\mathbf{b}}_p = \mathbf{0}$ , 那么  $\overline{\alpha} = \mathbf{0}$ , 可能会导致我们在这个点上循环

**Termination of Simplex Algorithm in the absence of degeneracy**: If no degenerate situation, then Simplex Algorithm will terminate in a finite number of steps.

**Examples**: 1.The worst case of Simplex Algorithm. 2. Cyclic case of Simplex Algorithm.

- 1. **Klee-Minty Problem**:  $\max f = \sum_{j=1}^{n} 10^{j-1} x_j$ ; s.t.  $x_i + 2 \sum_{j=i+1}^{n} 10^{j-i} x_j \le 100^{n-i}$  for i = 1, ..., n;  $x_i \ge 0$  has  $2^n$  vertices. **Worst Case**:  $2^n 1$  iterations.
- 2. **Hall-McKinnon Problem**:  $\max f = x_1 5.5x_2 + 0.75x_3 5.75x_4$  ; s.t.  $2.5x 19.5x_2 3.5x_3 + 19.5x_4 + x_5 = 0; 0.5x_1 3.5x_2 0.5x_3 + 3.5x_4 + x_6 = 0; x_i \ge 0$

### 3.2 Sparsity LP Problem

Implementation: 计算/编程中的计算化简 Consider:  $\hat{\mathbf{b}} = B^{-1}\mathbf{b}$   $\hat{\mathbf{c}}_N = \mathbf{c}_N - N^T B^{-T} \mathbf{c}_B$   $\hat{\mathbf{a}}_q = B^{-1} \mathbf{a}_q$ 

- 1. Solve:  $B\hat{\mathbf{b}} = \mathbf{b}$  to get:  $\hat{\mathbf{b}} = B^{-1}\mathbf{b}$
- 2. Solve:  $B^T \pi = \mathbf{c}_B$  to get:  $\pi = B^{-T} \mathbf{c}_B$
- 3. Solve:  $\hat{\mathbf{c}}_N = \mathbf{c}_N N^T \pi$  to get:  $\hat{\mathbf{c}}_N = c_N N^T B^{-T} \mathbf{c}_B$
- 4. Solve:  $B^T \hat{\mathbf{a}}_q = \mathbf{a}_q$  to get:  $\hat{\mathbf{a}}_q = B^{-T} \mathbf{a}_q$
- 5. Matrix B is **sparse** and **invertible**. And in Simplex Algorithm, the next matrix B obtained by  $B := B + (a_q Be_p)e_p^T$

**Sparse LP Problem**: For LP problem: max  $f = \mathbf{c}^T \mathbf{x}$  s.t.  $A\mathbf{x} = \mathbf{b}$   $\mathbf{x} \ge 0$ 

It is **sparse** if the matrix *A* is sparse. (i.e. Most of the elements of *A* are zero)

**Find Inverse of** *B*: Decomposition *B* into *LU* where *L* is lower triangular and *U* is upper triangular.

Then we can solve  $B\mathbf{x} = \mathbf{b}$  by solving  $^1 L\mathbf{y} = \mathbf{b}$  and  $^2 U\mathbf{x} = \mathbf{y}$ 

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ a_{21} & a_{22} & a_{23} & a_{24} \\ a_{31} & a_{32} & a_{33} & a_{34} \\ a_{41} & a_{42} & a_{43} & a_{44} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ l_{21} & 1 & 0 & 0 \\ l_{31} & l_{32} & 1 & 0 \\ l_{41} & l_{42} & l_{43} & 1 \end{bmatrix} \begin{bmatrix} u_{11} & u_{12} & u_{13} & u_{14} \\ 0 & u_{22} & u_{23} & u_{24} \\ 0 & 0 & u_{33} & u_{34} \\ 0 & 0 & 0 & u_{44} \end{bmatrix} = \begin{bmatrix} u_{11} & u_{12} & u_{13} & u_{14} \\ l_{21}u_{11} & l_{21}u_{12} + u_{22} & l_{21}u_{13} + u_{23} & l_{21}u_{14} + u_{24} \\ l_{21}u_{11} & l_{31}u_{12} + l_{32}u_{22} & l_{31}u_{13} + l_{32}u_{23} + u_{33} & l_{31}u_{14} + l_{32}u_{24} + u_{34} \\ l_{41}u_{11} & l_{41}u_{12} + l_{42}u_{22} & l_{41}u_{13} + l_{42}u_{23} + l_{43}u_{33} & l_{41}u_{14} + l_{42}u_{24} + l_{43}u_{34} + u_{44} \end{bmatrix}$$

By Solving  $\blacksquare \rightarrow \blacksquare \rightarrow \blacksquare \rightarrow \blacksquare \rightarrow \blacksquare \rightarrow \blacksquare$ 

## 4 Sensitive Analysis

#### **4.1** RHS Sensitivity Consider $b_i \rightarrow b_i + \delta$

**RHS Sensitivity**: max  $f = \mathbf{c}^T \mathbf{x}$  s.t.  $A\mathbf{x} \le \mathbf{b}, \mathbf{x} \ge 0 \implies \max f = \overline{\mathbf{c}}^T \mathbf{x}$  s.t.  $\overline{A}\mathbf{x} = \mathbf{b}, \mathbf{x} \ge 0$ 

ps: Assume  $\mathcal{B}, \mathcal{N}, B, N$  yield an optimal solution, with  $\mathbf{x}_B = \hat{\mathbf{b}}, \mathbf{x}_N = \mathbf{0}$ 

Then, the new optimal values is:  $\mathbf{x}_B = B^{-1}(\mathbf{b} + \delta \mathbf{e}_i) = \hat{\mathbf{b}} + \delta B^{-1}\mathbf{e}_i \text{ if } \mathbf{x}_B \ge 0$  With range of  $\delta \in [\underline{\delta}, \overline{\delta}]$   $\underline{\delta} = \max_{[B^{-1}]_{ij} > 0} -\frac{\hat{b}_j}{[B^{-1}]_{ij}} \overline{\delta} = \min_{[B^{-1}]_{ij} < 0} -\frac{\hat{b}_j}{[B^{-1}]_{ij}}$ 

**Fair Prices**: The objective function:  $f = \mathbf{c}_R^T \mathbf{x}_B = \mathbf{c}_R^T (\hat{\mathbf{b}} + \delta B^{-1} \mathbf{e}_i) = \hat{f} + \delta \pi_i$  where  $\hat{f} = \mathbf{c}_R^T \hat{\mathbf{b}}$   $\pi_i = \mathbf{c}_R^T B^{-1} \mathbf{e}_i$  (fair price)

- 1. **If price of unit amount**  $> \pi_i$ : Buying more of the resource is *unattractive*.
- 2. **If price of unit amount**  $< \pi_i$ : Buying more of the resource is *attractive*.
- 3. **For Basic Slack**: If  $n+i \in \mathcal{B}$  (slack variable  $x_{n+i} \not\equiv \text{basic slack}$ )  $\rightarrow \pi_i = 0$  (Proof:  $\pi_i = (B^{-T}c_B)^T e_i = c_B^T B^{-1} e_i = 0$ )
- 4. **For Nonbasic Slack**: If  $n+i \in \mathcal{N}$  (slack variable  $x_{n+i}$  是 nonbasic slack)  $\rightarrow \pi_i = -\widehat{c_i}$  (Proof: Assume  $n+i \in \mathcal{N}$  任 N 中的 (local) index 为 j. Since  $\widehat{c_j} = [\mathbf{c_N}]_j [N]_j^T \pi_i [\mathbf{c_N}]_j = 0$ ,  $[N]_j^T = \mathbf{e_i}$ ; we have:  $\pi_i = -\widehat{c_i}$ )
- \* Range of  $\delta$  is *lower*/*upper bound Sensitivity*
- \* Feasible Region increases when  $\delta$  increases and  $\delta$  decreases.

### **4.2** Cost and Coefficient Sensitivity Consider $c_i \rightarrow c_i + \delta \& a_{ij} \rightarrow a_{ij} + \delta$

**Cost Sensitivity**:  $\square c_i \rightarrow c_i + \delta$ .  $\max f = \mathbf{c}^T \mathbf{x}$  subject to  $A\mathbf{x} \leq \mathbf{b}, \mathbf{x} \geq 0$ 

- 1. 小范围的变化不会改变最优解. (If an LP cost coefficient is changed by a small amount, the optimal solution will not change.)
- 2. 如果  $c_i \rightarrow c_i + \delta$  对应的 i 变量在 B 中 (basic variables), 那么 all reduced costs will change.
- 3. 如果  $c_i \rightarrow c_i + \delta$  对应的 i 变量在  $\mathcal{N}$  中 (nonbasic variables), 那么 only the reduced cost of *that* variables will change.

**Coefficient Sensitivity**:  $\mbox{II} \ a_{ij} \rightarrow a_{ij} + \delta$ .  $\max f = \mathbf{c}^T \mathbf{x}$  subject to  $A\mathbf{x} \leq \mathbf{b}, \mathbf{x} \geq 0$ 

- 1. 如果影响的变量在 B 中 (basic variables): B may become singular, the optimal solution may change, etc.
- 2. 如果影响的变量在  $\mathcal{N}$  中 (nonbasic variables): One *reduced cost* will change, N will change.

## 5 Duality

**Duality**: For LP problem: max  $f = \mathbf{c}^T \mathbf{x}$  s.t.  $A\mathbf{x} \le \mathbf{b}$ ,  $\mathbf{x} \ge 0$  **Primal** problem (P)

The **dual** problem is: min  $f = \mathbf{b}^T \mathbf{y}$  s.t.  $A^T \mathbf{y} \ge \mathbf{c}$ ,  $\mathbf{y} \ge \mathbf{0}$  **Dual** problem (D)

- It is equivalence to:  $\max f = -\mathbf{b}^T \mathbf{y}$  s.t.  $-A^T \mathbf{y} \le -\mathbf{c}$ ,  $\mathbf{y} \ge 0$ 

The **dual** of (D) is: min  $f = -\mathbf{c}^T \mathbf{z}$  s.t.  $(-A^T)^T \mathbf{z} \ge (-\mathbf{b})$ , (i.e.  $-A\mathbf{z} \ge -\mathbf{b}$ ),  $\mathbf{z} \ge 0$ 

- It is *equivalence* to:  $\max f = \mathbf{c}^T \mathbf{z}$  s.t.  $A\mathbf{z} \le \mathbf{b}$ ,  $\mathbf{z} \ge 0$ , which is the **Primal** problem (*P*).

**Weak Duality Theorem**: If **x** is feasible for (*P*) and **y** is feasible for (*D*), then  $\mathbf{c}^T \mathbf{x} \leq \mathbf{b}^T \mathbf{y}$ .

**Corollary**: If (P) is unbounded  $\Rightarrow$  (D) is infeasible. || If (D) is unbounded  $\Rightarrow$  (P) is infeasible.

**Strong Duality Theorem**: If  $\mathbf{x}^*$  is optimal (basic) solution for (P), then:

 $\mathbf{y}^* = \pi = B^{-T} \mathbf{c}_B$  is optimal solution for (D), and  $\mathbf{c}^T \mathbf{x}^* = \mathbf{b}^T \mathbf{y}^*$ .

Application: If LP problem:  $\max f = \mathbf{c}^T \mathbf{x}$  s.t.  $A\mathbf{x} \leq \mathbf{b}$ ,  $\mathbf{x} \geq 0$  (P) is changed to a **tightening** LP problem:  $\max f = \mathbf{c}^T \mathbf{x}$  s.t.  $\begin{bmatrix} A \\ \mathbf{a}^T \end{bmatrix} \mathbf{x} \leq \begin{bmatrix} \mathbf{b} \\ b \end{bmatrix}$ ,  $\mathbf{x} \geq 0$  (P') Then, the **relaxation dual** problem is:  $\min f = \mathbf{b}^T \mathbf{y} + b\mathbf{y}$  s.t.  $A^T \mathbf{y} + a\mathbf{y} \geq \mathbf{c}$ ,  $\mathbf{y} \geq 0$ ,  $\mathbf{y} \geq 0$  (D') - It is *equivalence* to:  $\max f = -\mathbf{b}^T \mathbf{y} - b\mathbf{y}$  s.t.  $-A^T \mathbf{y} - a\mathbf{y} \leq -\mathbf{c}$ ,  $\mathbf{y} \geq 0$ ,  $\mathbf{y} \geq 0$  此时,计算 (P') 的最优解可以通过计算 (D') 的最优解来得到. (通过 **dual simplex method** 计算或 equivalence to 一般的计算)

# 6 Example of format written in LP

### Example| 构建 LP 问题模板:

Defining decision variables:

Let  $x_1$  be the number of 1kg packets of Breakfast Blend made each day.

Let  $x_2$  be the number of 1kg packets of Dinner Blend made each day.

Total income is:  $f_I = 1.16x_1 + 1.42x_2$ .

Total cost is:  $f_C = 0.18x_1 + 0.36x_2 + 0.28x_1 + 0.16x_2 = 0.46x_1 + 0.52x_2$ .

Thus, total profit is:  $f_I - f_C = 1.16x_1 + 1.42x_2 - 0.46x_1 - 0.52x_2 = 0.7x_1 + 0.9x_2$ .

The objective is to maximize total profit  $f = 0.7x_1 + 0.9x_2$ 

Constraints:

- 1. The number of kilos of arabica used,  $0.3x_1 + 0.6x_2$ , must not exceed the supply of 1200kg.
- 2. The number of kilos of robusta used,  $0.7x_1 + 0.4x_2$ , must not exceed the supply of 1500kg.
- 3. The total number of kilos of coffee made,  $x_1 + x_2$ , must not exceed the capacity of 2400kg.

Thus, the LP Problem to be solved is:

 $\begin{array}{ll} \text{maximize} & f = 0.7x_1 + 0.9x_2, \\ \text{subject to} & 0.3x_1 + 0.6x_2 \leq 1200, \\ & 0.7x_1 + 0.4x_2 \leq 1500, \\ & x_1 + x_2 \leq 2400, \\ & x_1, x_2 \geq 0. \end{array}$ 

**Introducing Slack Variables:** 

 $\begin{array}{ll} \text{maximize} & f = 0.7x_1 + 0.9x_2, \\ \text{subject to} & 0.3x_1 + 0.6x_2 + x_3 = 1200, \\ & 0.7x_1 + 0.4x_2 + x_4 = 1500, \\ & x_1 + x_2 + x_5 = 2400, \\ & x_1, x_2, x_3, x_4, x_5 \geq 0. \end{array}$ 

#### Example | Iteration in Simplex Method | No Phase I,II:

The RHS  $\mathbf{b} = \begin{bmatrix} 100 \\ 1 \end{bmatrix}$  is positive, so the "all-slack" basis  $\mathcal{B} = \{3, 4\}$  and  $\mathcal{N} = \{1, 2\}$  yields a basic feasible solution. **Iteration 1**:

- For  $\mathcal{B} = \{3,4\}$  and  $\mathcal{N} = \{1,2\}$ , B = I,  $N = \begin{bmatrix} 1 & 20 \\ 0 & 1 \end{bmatrix}$ ,  $\mathbf{c}_B = \mathbf{0}$  and  $\mathbf{c}_N = \begin{bmatrix} 1 \\ 10 \end{bmatrix}$ , giving  $\hat{\mathbf{b}} = B^{-1}\mathbf{b} = \begin{bmatrix} 100 \\ 1 \end{bmatrix}$ , and  $\hat{\mathbf{c}}_N = \mathbf{c}_N N^T B^{-T} \mathbf{c}_B = \begin{bmatrix} 1 \\ 10 \end{bmatrix}$ .
- Choose q=2 since  $\hat{c}_q=10$ , and hence q'=2
- Thus  $\mathbf{a}_q = \begin{bmatrix} 20 \\ 0 \end{bmatrix}$ . Form  $\hat{\mathbf{a}}_q = B^{-1}\mathbf{a}_q = \begin{bmatrix} 20 \\ 1 \end{bmatrix}$ . Since  $\hat{\mathbf{a}}_q$  is positive, the LP is bounded
- Choose  $p = \operatorname{argmin} \left\{ \frac{100}{(i=1)'} \begin{pmatrix} \frac{1}{20} \\ i = 1 \end{pmatrix}' = 2 \text{ and hence } p' = 4 \right\}$

**Iteration 2**: … **Iteration 4**: 第一行一样, + … Since  $\hat{\mathbf{c}}_N \leq \mathbf{0}$ , the optimal solution is  $\mathbf{x} = \cdots$ , where values of  $x_i$ , … = 0 since  $\mathcal{N} = \cdots$ 

## 7 Additional Proofs

If BFS has  $\hat{\mathbf{c}}_N \leq 0$ , it is an Optimal Solution | Show that  $f = \hat{f} + \hat{\mathbf{c}}_N^T \mathbf{x}_N$ 

Proof: As  $\mathbf{x}_B = \hat{b} - \hat{N}\mathbf{x}_N$ , we have  $f = \mathbf{c}_B^T\mathbf{x}_B + \mathbf{c}_N^T\mathbf{x}_N = \mathbf{c}_B^T(\hat{b} - \hat{N}\mathbf{x}_N) + \mathbf{c}_N^T\mathbf{x}_N = \dots = \hat{f} + \hat{\mathbf{c}}_N^T\mathbf{x}_N$ . Since  $\hat{\mathbf{c}}_N \le 0$ , we have  $f \le \hat{f}$ , so it is an Optimal Solution.

Why is the LP unbounded if  $\hat{a}_q \le 0$ ? | What is  $\hat{a}_q$ ?

Proof: At  $\mathbf{x}$ , the most positive reduced cost is  $\hat{c}_q$ . Now we construct a direction vector  $\mathbf{d}$ , such that  $\mathbf{d} \Leftrightarrow \begin{pmatrix} \mathbf{d}_B \\ \mathbf{d}_N \end{pmatrix}$  where  $\mathbf{d}_B = -B^{-1}N\mathbf{e}_q = -\hat{\mathbf{a}}_q$  and  $\mathbf{d}_N = \mathbf{e}_q$ . Then, we have  $\mathbf{x} + \alpha \mathbf{d}$  can be partitioned as  $\begin{pmatrix} \mathbf{x}_B \\ \mathbf{x}_N \end{pmatrix} = \begin{pmatrix} \hat{\mathbf{b}} \\ 0 \end{pmatrix} + \alpha \begin{pmatrix} -\hat{\mathbf{a}}_q \\ \mathbf{e}_q \end{pmatrix}$  We can see that the objective function is  $f = \hat{f} + \alpha \hat{c}_q$  increasing strictly if  $\hat{c}_q > 0$ .

Thus, the LP is unbounded.

(Cont.) What is  $p = \arg\min_{i=1,\dots,m} \frac{\widehat{b_i}}{\widehat{a}_{iq}}$ ?

Proof: (Cont.) As  $\begin{pmatrix} \mathbf{x}_B \\ \mathbf{x}_N \end{pmatrix} = \begin{pmatrix} \hat{\mathbf{b}} \\ 0 \end{pmatrix} + \alpha \begin{pmatrix} -\hat{\mathbf{a}}_q \\ \mathbf{e}_q \end{pmatrix}$ , we can see that, for the component of  $\hat{\mathbf{a}}_q$ , if  $\hat{\alpha}_{iq} > 0$ , then  $\hat{b}_i - \alpha \hat{a}_{iq} \ge 0$ , objective function is strictly increasing; if  $\hat{a}_{iq} < 0$ , then  $\hat{b}_i - \alpha \hat{a}_{iq} \le 0$ , objective function is strictly decreasing; if  $\hat{a}_{iq} = 0$ , then  $\hat{b}_i - \alpha \hat{a}_{iq} = \hat{b}_i$ , objective function is constant. Thus, we can see that, the most negative component of  $\hat{\mathbf{b}}$  is  $\hat{b}_p$  and the most positive component of  $\hat{\mathbf{a}}_q$  is  $\hat{a}_{pq}$ , so we have  $p = \arg\min_{i=1,\dots,m}, \hat{a}_{iq} > 0$ ,  $\frac{\hat{b}_i}{\hat{a}_{iq}}$ .

#### Why in the Simplex Algorithm, we exchange p' and q' can get a new BFS?

Proof: 1. It's clear that new index  $\mathcal B$  and  $\mathcal M$  form a partition of  $\{1,2,...,n+m\}$ . 2. Only  $x_{q'}$  is increased from 0 and q' leaves  $\mathcal M$ , and  $x_{p'}$  is decreased to 0. So that they can be consider as new nonbasic variables and basic variables. 3. The new basis B is nonsingular (invertible): New Basic matrix is  $B_{New} = B + (\mathbf a_q - B\mathbf e_p)e_p^T = BE$  where  $E = I + (\hat{\mathbf a}_q - B\mathbf e_p)e_p^T$ ;  $B\hat{\mathbf a}_q = \mathbf a_q$  Thus  $B_{New}$  is nonsingular if and only if E is nonsingular. By Sherman-Morrison Formula, E is nonsingular iff  $\hat{\alpha}_{pq}$  is nonzero. But we have  $\hat{\alpha}_{pq} > 0$  so that  $B_{New}$  is nonsingular.

#### Termination of Simplex Algorithm in the absence of degeneracy

Proof: If no degenerate situation,  $\hat{\mathbf{b}} > 0$ . Thus  $\hat{\alpha} = \frac{\hat{b}_p}{a_{pq}} > 0$ , and hence the objective function is strictly increasing. (By  $\bar{\alpha}\hat{c}_q > 0$ ) So the algorithm cannot return to a basic feasible solution previously visited. Thus the algorithm will terminate in a finite number of steps. (As it's bounded)