

1 General Linear Programming Problem

General LP Problem: Decision Variables: x_i parameters: a_{ij}, b_i, c_i Objective Function: f Constraints: subject to 后边的部分

LP problem can be written as:

$$\begin{aligned} \text{maximize} \quad & f = c_1x_1 + c_2x_2 + \cdots + c_nx_n \\ \text{subject to} \quad & a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n \leq b_1 \\ & a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n \leq b_2 \\ & \vdots \\ & a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n \leq b_m \\ & x_1 \geq 0, x_2 \geq 0, \cdots, x_n \geq 0 \end{aligned}$$

We can also write the LP problem in matrix form:

$$A = \begin{pmatrix} a_{11} & \cdots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} & \cdots & a_{mn} \end{pmatrix}, \mathbf{b} = \begin{pmatrix} b_1 \\ \vdots \\ b_m \end{pmatrix}, \mathbf{c} = \begin{pmatrix} c_1 \\ \vdots \\ c_n \end{pmatrix}, \mathbf{x} = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$$

$$\begin{aligned} \text{maximize} \quad & f = \mathbf{c}^T \mathbf{x} \\ \text{subject to} \quad & A\mathbf{x} \leq \mathbf{b} \quad \mathbf{x} \geq 0 \end{aligned}$$

Feasible Solution: If \mathbf{x} satisfies all constraints (i.e. $A\mathbf{x} \leq \mathbf{b}$), then \mathbf{x} is a feasible solution. (可行解) **Optimal Sol:** (最优解) (可多个)

Find Optimal Solution: Graphical Method: 略. **Vertex Enumeration:** 所有顶点检查, 找出最优解. **Simplex Method:** 后面详述.

Slack Variables: For each inequality constraint, we introduce a slack variable x_i ($i > n$) to convert it to an equation. (松弛变量)

LP problem can be written as: ps: $x_i \geq 0$ ($i > n$).

$$\begin{aligned} \text{maximize} \quad & f = c_1x_1 + c_2x_2 + \cdots + c_nx_n \\ \text{subject to} \quad & a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n + x_{n+1} = b_1 \\ & a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n + x_{n+2} = b_2 \\ & \vdots \\ & a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n + x_{n+m} = b_m \\ & x_1 \geq 0, x_2 \geq 0, \cdots, x_{n+m} \geq 0 \end{aligned}$$

We can also write the LP problem in matrix form:

$$\bar{A} = [A \ I_m], \mathbf{b} = \mathbf{b}, \bar{\mathbf{c}} = \begin{pmatrix} \mathbf{c} \\ \mathbf{0}_{m \times 1} \end{pmatrix}, \mathbf{x} = \begin{pmatrix} \mathbf{x} \\ x_{n+m} \end{pmatrix}$$

$$\begin{aligned} \text{maximize} \quad & f = \bar{\mathbf{c}}^T \mathbf{x} \\ \text{subject to} \quad & \bar{A}\mathbf{x} = \mathbf{b} \quad \mathbf{x} \geq 0 \end{aligned}$$

Solving: $\mathbf{x} = \mathbf{x}_b + \mathbf{v}$ where $\bar{A}\mathbf{v} = 0$ and $\mathbf{x}_b = [\mathbf{0} \ \mathbf{b}]^T$

Feasible Region: It's the set K of the solutions to $\bar{A}\mathbf{x} = \mathbf{b}$ **Convex Set:** The set K is convex if $\forall \mathbf{x}, \mathbf{x}' \in K, \forall \theta \in [0, 1], \mathbf{x}_\theta = (1-\theta)\mathbf{x} + \theta\mathbf{x}' \in K$.

Vertex on Convex Set: A vertex of the convex set K is a point $\mathbf{x} \in K$ which doesn't lie strictly inside any line segment connecting two points in K .

Theorem: If LP has a unique optimal solution is a vertex. **Theorem:** If LP has a non-unique solution, \exists optimal solution at vertex

Solve LP Problem: Assume $f = \bar{\mathbf{c}}^T \mathbf{x}$ with $\bar{A}\mathbf{x} = \mathbf{b}$ and $\mathbf{x} \geq 0$.

1. 修改 x_i /列顺序, A 中换顺序后得到可逆的 $B_{m \times m} \Rightarrow \bar{A}\mathbf{x} = \mathbf{b} \Leftrightarrow B\mathbf{x}_B + N\mathbf{x}_N = \mathbf{b} \quad \mathbf{c} \rightarrow [\mathbf{c}_B \ \mathbf{c}_N]^T \quad \bar{A} \rightarrow [B \ N] \quad \mathbf{x} \rightarrow [\mathbf{x}_B \ \mathbf{x}_N]^T$ Let $\hat{\mathbf{b}} = B^{-1}\mathbf{b} \quad \hat{N} = B^{-1}N$
2. **Basic Solution:** $\mathbf{x}_B = \hat{\mathbf{b}}, \mathbf{x}_N = \mathbf{0} \Rightarrow$ If $\hat{\mathbf{b}} \geq 0$. Corresponding \mathbf{x} is: ¹ vertex of K ; ² **Basic Feasible Solution (BFS)**
3. **Basic Costs:** \mathbf{c}_B^T **Nonbasic Costs:** \mathbf{c}_N^T **Reduced Costs:** $\hat{\mathbf{c}}_N = \mathbf{c}_N - \hat{N}^T \mathbf{c}_B = \mathbf{c}_N - N^T B^{-T} \mathbf{c}_B \quad \hat{f} = \mathbf{c}_B^T \hat{\mathbf{b}} \quad \mathbf{x}_B, \mathbf{x}_N \geq 0$
4. **Objective Value:** $f = \bar{\mathbf{c}}^T \mathbf{x} = \mathbf{c}_B^T \mathbf{x}_B + \mathbf{c}_N^T \mathbf{x}_N = \hat{f} + \hat{\mathbf{c}}_N^T \mathbf{x}_N$ If $\hat{\mathbf{c}}_N \leq 0$, then $f \leq \hat{f} \Rightarrow$ Corresponding \mathbf{x} is optimal.
5. If $\hat{\mathbf{c}}_N \leq 0$ doesn't hold, we using **Simplex Algorithm**.