## General LP

General LP Problem: Decision Variables:  $x_i$  parameters:  $a_{ij}$ ,  $b_{ij}$ ,  $c_i$  Objective Function: f Constraints: subject to 后边的部分

LP problem can be written as:

maximize  $f = c_1 x_1 + c_2 x_2 + \cdots + c_n x_n$  $a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n \le b_1$ subject to  $a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n \le b_2$  $a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n \le b_m$  We can also write the LP problem in matrix form:

$$A = \begin{pmatrix} a_{11} & \cdots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} & \cdots & a_{mn} \end{pmatrix}, \mathbf{b} = \begin{pmatrix} b_1 \\ \vdots \\ b_m \end{pmatrix}, \mathbf{c} = \begin{pmatrix} c_1 \\ \vdots \\ c_n \end{pmatrix}, \mathbf{x} = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$$

maximize 
$$f = \mathbf{c}^T \mathbf{x}$$

 $x_1 \ge 0, x_2 \ge 0, \cdots, x_n \ge 0$  subject to  $A\mathbf{x} \le \mathbf{b}$   $\mathbf{x} \ge 0$  **Feasible Solution**: If  $\mathbf{x}$  satisfies all constraints (i.e.  $A\mathbf{x} \le \mathbf{b}$ ), then  $\mathbf{x}$  is a feasible solution. (可行解) **Optimal Sol**: (最优解) (可多个) Find Optimal Solution: Graphical Method: 略. Vertex Enumeration: 所有顶点检查, 找出最优解. Simplex Method: 后面详述.

**Slack Variables**: For each inequality constraint, we introduce a slack variable  $x_i$  (i>n) to convert it to an equation. (松弛变量)

LP problem can be written as: ps:  $x_i \ge 0 \ (i > n)$ .

maximize 
$$f = c_1 x_1 + c_2 x_2 + \dots + c_n x_n$$
 subject to 
$$a_{11} x_1 + a_{12} x_2 + \dots + a_{1n} x_n + x_{n+1} = b_1$$
 
$$a_{21} x_1 + a_{22} x_2 + \dots + a_{2n} x_n + x_{n+2} = b_2$$
 
$$\vdots$$
 
$$a_{m1} x_1 + a_{m2} x_2 + \dots + a_{mn} x_n + x_{n+m} = b_m$$
 
$$x_1 \geq 0, x_2 \geq 0, \dots, x_{n+m} \geq 0$$

We can also write the LP problem in matrix form:

$$\overline{A} = [A \ I_m], \mathbf{b} = \mathbf{b}, \overline{\mathbf{c}} = \begin{pmatrix} \mathbf{c} \\ \mathbf{0}_{m \times 1} \end{pmatrix}, \mathbf{x} = \begin{pmatrix} \mathbf{x} \\ \vdots \\ \mathbf{x}_{n+m} \end{pmatrix}$$

maximize 
$$f = \overline{\mathbf{c}}^T \mathbf{x}$$

subject to 
$$\underline{A}\mathbf{x} = \mathbf{b} \quad \mathbf{x} \ge 0$$

**Solving**:  $\mathbf{x} = \mathbf{x}_b + \mathbf{v}$  where  $\overline{A}\mathbf{v} = 0$  and  $\mathbf{x}_b = [\mathbf{0} \ \mathbf{b}]^T$ 

 $x_1 \ge 0, x_2 \ge 0, \dots, x_{n+m} \ge 0$  | Solving:  $\mathbf{x} = \mathbf{x}_b + \mathbf{v}$  where  $A\mathbf{v} = 0$  and  $\mathbf{x}_b = [\mathbf{0} \ \mathbf{b}]^T$  | Feasible Region: It's the set K of the solutions to  $A\mathbf{x} = \mathbf{b}$  | Convex Set: The set K is convex if  $\forall \mathbf{x}, \mathbf{x}' \in K$ ,  $\forall \theta \in [0, 1], \mathbf{x}_\theta = (1 - \theta)\mathbf{x} + \theta\mathbf{x}' \in K$ .

**Vertex on Convex Set**: A vertex of the convex set K is a point  $\mathbf{x} \in K$  which doesn't lie strictly inside any line segment connecting two points in K.

• **Theorem**: If LP has a unique optimal solution is a vertex. **Theorem:** If LP has a non-unique solution,  $\exists$  optimal solution at vertex

#### 2 Simplex Method

## 2.1 Simplex Algorithm

**Solve LP Problem**: Assume  $f = \overline{\mathbf{c}}^T \mathbf{x}$  with  $\overline{A}\mathbf{x} = \mathbf{b}$  and  $\mathbf{x} > 0$ .

- 1. 修改  $x_i$ /列顺序,A 中换顺序后得到可逆的  $B_{m \times m} \Rightarrow \overline{A} \mathbf{x} = \mathbf{b} \Leftrightarrow B \mathbf{x}_B + N \mathbf{x}_N = \mathbf{b} \quad \overline{\mathbf{c}} \rightarrow [\mathbf{c}_B \ \mathbf{c}_N]^T \quad \overline{A} \rightarrow [B \ N] \quad \mathbf{x} \rightarrow [\mathbf{x}_B \ \mathbf{x}_N]^T \quad \text{Let } \widehat{\mathbf{b}} = B^{-1} \mathbf{b} \quad \widehat{N} = B^{-1} N$
- 2. Solution:  $\mathbf{x}_{R} = \hat{\mathbf{b}} \widehat{N}\mathbf{x}_{N}$ If  $\mathbf{x}_N = 0 \Rightarrow \text{It's a basic solution.}$  (But we need to check whether  $\mathbf{x}_B \ge 0$ )
  Using  $\mathcal{B}, \mathcal{N}$ : Index set of independent/else.
- 3. Basic Variables:  $x_B$  Nonbasic Variables:  $x_N$
- 4. At Basic Solution:  $\mathbf{x}_B = \hat{\mathbf{b}}, \mathbf{x}_N = \mathbf{0} \implies \text{If } \hat{\mathbf{b}} \ge 0$ . Corresponding  $\mathbf{x}$  is: <sup>1</sup> vertex of K; <sup>2</sup> Basic Feasible Solution (BFS)
- 5. Basic Costs:  $\mathbf{c}_{R}^{T}$  Nonbasic Costs:  $\mathbf{c}_{N}^{T}$  Reduced Costs:  $\hat{\mathbf{c}}_{N} = \mathbf{c}_{N} \hat{N}^{T}\mathbf{c}_{B} = \mathbf{c}_{N} N^{T}B^{-T}\mathbf{c}_{B}$   $\hat{f} = \mathbf{c}_{B}^{T}\hat{\mathbf{b}}$
- 6. **Objective Value**:  $f = \overline{\mathbf{c}}^T \mathbf{x} = \mathbf{c}_N^T \mathbf{x}_N + \mathbf{c}_N^T \mathbf{x}_N = \hat{f} + \hat{\mathbf{c}}_N^T \mathbf{x}_N$  If  $\hat{\mathbf{c}}_N \leq 0$ , then  $f \leq \hat{f} \Rightarrow$  Corresponding  $\mathbf{x}$  is optimal.
- 7. If  $\hat{\mathbf{c}}_N \leq 0$  doesn't hold, we using **Simplex Algorithm**.

#### Simplex Algorithm:

- 1. Initial Basic Feasible Solution: Try  $\mathcal{B} = \{n+1,...,n+m\}$  and  $\mathcal{N} = \{1,...,n\} \Rightarrow B = I, N = A, \mathbf{x}_B = \hat{\mathbf{b}} = \mathbf{b}, \mathbf{x}_N = \mathbf{0}, \mathbf{c}_B = \mathbf{0}, \mathbf{c}_N = \mathbf{c}$
- 2. If  $\mathbf{b} \ge 0$ .  $\Rightarrow$  Basis is feasible + cont. Else: Basis *B* is not feasible. Go to "Cases If  $\mathbf{b} \ge 0$ "
- 3. If  $\hat{\mathbf{c}}_N \leq 0$ .  $\Rightarrow$  Optimal Solution Else: cont.
- 4. Let  $q' \in \mathcal{N}$  对应  $\hat{\mathbf{c}}_N$  中最大 positive 分量的 index 同理, 对应的最大正分量值为  $\hat{c_q}$  对应的 variable 为  $x_{q'}$  对应 N 中的 [q'] 列为  $\mathbf{a}_q$
- Else: LP is bounded + cont. 5. Let  $\widehat{{\bf a}_q} = B^{-1}{\bf a_q}$ . If  $\widehat{\mathbf{a}_q} \leq 0 \Rightarrow \text{LP}$  is unbounded.
- 6. Let  $p' \in \mathcal{B}$  be the index corresponding to  $p = \arg\min_{i=1,\dots,m} \widehat{a_{iq}} > 0$   $\frac{\widehat{b_i}}{\widehat{a_{iq}}}$  p 是对应的 index,not value  $\qquad \qquad \exists \overline{\alpha} = \frac{\widehat{b_p}}{\widehat{a_{pq}}}$  代表值  $\widehat{b_i}$ ,  $\widehat{a_{iq}}$  代表  $\widehat{\mathbf{b}}$  的第 i 个分量, $\widehat{a_q}$  的第 i 个分量 p' 代表能使  $\frac{\widehat{b_i}}{a_{iq}}$  的值最小的 index, 前提条件是  $\widehat{a_{iq}} > 0$  对应的 variable 为  $x_{p'}$
- 7. Exchange p' and q' between  $\mathcal{B}$  and  $\mathcal{N} \Rightarrow \mathsf{Update} \mathcal{B}, \mathcal{N}, \mathcal{B}, \mathcal{N}, \widehat{\mathbf{b}}, \dots$  ps: New  $B := B + (a_n Be_n)e_n^T$
- 8. Go to 3.

### Case: If $b \ge 0$ : Phase I Problem

1. Subtract **artificial variables**  $x_{n+m+1}$ , ...,  $x_{n+m+m} \ge 0$  and change objective function f to:

- 2. Let Basic Variables:  $\mathbf{x}_B = \hat{\mathbf{y}}$  i 个元素是:  $x_{n+i} = b_i$  (if  $b_i \geq 0$ ) 是:  $x_{n+m+i} = -b_i$  (if  $b_i < 0$ )  $\star$  Let Nonbasic Variables:  $\mathbf{x}_N = \hat{\mathbf{y}}$  i 个元素是:  $x_{n+m+i} = 0$  (if  $b_i \geq 0$ ) 是:  $x_{n+i} = b_i$  (if  $b_i < 0$ ) Let Basic Matrix  $B = \hat{\mathbf{y}}$  i 列是:  $\mathbf{e}_i$  (if  $b_i \geq 0$ ) 否则:  $-\mathbf{e}_i$  其他列是 N 的对应列 Let  $\hat{\mathbf{b}} = B^{-1}\mathbf{b} = |\mathbf{b}| \geq 0$  Let  $\mathbf{c}_B = x_B$  对应的 f 中的系数  $\mathbf{c}_N = \mathbf{c}_N N^T B^{-T} \mathbf{c}_B$
- 3. Size of Infeasibility: is  $\sum_{i=1}^{m} x_{n+m+i}$   $f = -\sum_{i=1}^{m} x_{n+m+i} \le 0$
- 4. If f = 0, **x** is a BFS.  $\Rightarrow$  Go to **Phase II Problem**(恢复到之前的 f 并删除 artificial variables)

Else: Go to **Simplex Algorithm** 得到辅助问题 Phase I 的最优解. **If** f < 0: LP is infeasible. **If** f = 0: LP is feasible.  $\Rightarrow$  **Phase II Case: If**  $b \ge 0$ : **Phase II Problem** 

## 2.2 More thing about Simplex Algorithm

**Degeneracy**: If  $\hat{\mathbf{b}}$  has any zero component, then  $\mathbf{x}$  is a **degenerate vertex**. 如果 $\hat{\mathbf{b}}$  的第p个分量 $\hat{\mathbf{b}}_p$  = 0,那么单纯形法可能会陷入循环.

**Theorem**: If no degenerate situation, then Simplex Algorithm will terminate in a finite number of steps.

**Examples**: 1.The worst case of Simplex Algorithm. 2. Cyclic case of Simplex Algorithm.

- 1. **Klee-Minty Problem**:  $\max f = \sum_{j=1}^{n} 10^{j-1} x_j$ ; s.t.  $x_i + 2 \sum_{j=i+1}^{n} 10^{j-i} x_j \le 100^{n-i}$  for i = 1, ..., n;  $x_i \ge 0$  has  $2^n$  vertices. **Worst Case**:  $2^n 1$  iterations.
- 2. **Hall-McKinnon Problem**:  $\max f = x_1 5.5x_2 + 0.75x_3 5.75x_4$  ; s.t.  $2.5x 19.5x_2 3.5x_3 + 19.5x_4 + x_5 = 0$ ;  $0.5x_1 3.5x_2 0.5x_3 + 3.5x_4 + x_6 = 0$ ;  $x_i \ge 0$

## 2.3 Sparsity LP Problem

**Implementation**: 计算/编程中的计算化简 Consider:  $\hat{\mathbf{b}} = B^{-1}\mathbf{b}$   $\hat{\mathbf{c}}_N = \mathbf{c}_N - N^T B^{-T} \mathbf{c}_B$   $\hat{\mathbf{a}}_q = B^{-1} \mathbf{a}_q$ 

- 1. Solve:  $B\hat{b} = b$  to get:  $\hat{b} = B^{-1}b$
- 2. Solve:  $B^T \pi = c_B$  to get:  $\pi = B^{-T} c_B$
- 3. Solve:  $\hat{c}_N = c_N N^T \pi$  to get:  $\hat{c}_N = c_N N^T B^{-T} c_B$
- 4. Solve:  $B^T \hat{a}_q = a_q$  to get:  $\hat{a}_q = B^{-T} a_q$
- 5. Matrix *B* is **sparse** and **invertible**. And in Simplex Algorithm, the next matrix *B* obtained by  $B := B + (a_q Be_p)e_p^T$

**Sparse LP Problem**: For LP problem: max  $f = \mathbf{c}^T \mathbf{x}$  s.t.  $A\mathbf{x} = \mathbf{b}$   $\mathbf{x} \ge 0$ 

It is **sparse** if the matrix *A* is sparse. (i.e. Most of the elements of *A* are zero)

**Find Inverse of** B: Use **Guassian Elimination** to decomposition B into LU where L is lower triangular and U is upper triangular.

Then we can solve  $B\mathbf{x} = \mathbf{b}$  by solving  $^1 L\mathbf{y} = \mathbf{b}$  and  $^2 U\mathbf{x} = \mathbf{y}$ 

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ a_{21} & a_{22} & a_{23} & a_{24} \\ a_{31} & a_{32} & a_{33} & a_{34} \\ a_{41} & a_{42} & a_{43} & a_{44} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ l_{21} & 1 & 0 & 0 \\ l_{31} & l_{32} & 1 & 0 \\ l_{41} & l_{42} & l_{43} & 1 \end{bmatrix} \begin{bmatrix} u_{11} & u_{12} & u_{13} & u_{14} \\ 0 & u_{22} & u_{23} & u_{24} \\ 0 & 0 & u_{33} & u_{34} \\ 0 & 0 & 0 & u_{44} \end{bmatrix} = \begin{bmatrix} u_{11} & u_{12} & u_{13} & u_{14} \\ l_{21}u_{11} & l_{21}u_{12} + u_{22} & l_{21}u_{13} + u_{23} \\ l_{21}u_{13} + l_{22}u_{23} + u_{33} & l_{31}u_{14} + l_{32}u_{24} + u_{34} \\ l_{41}u_{11} & l_{41}u_{12} + l_{42}u_{22} & l_{41}u_{13} + l_{42}u_{23} + l_{43}u_{33} & l_{41}u_{14} + l_{42}u_{24} + l_{43}u_{34} + u_{44} \end{bmatrix}$$

By Solving  $\blacksquare \rightarrow \blacksquare \rightarrow \blacksquare \rightarrow \blacksquare \rightarrow \blacksquare \rightarrow \blacksquare$ 

# 3 Example of format written in LP

### Example| 构建 LP 问题模板:

Defining decision variables:

Let  $x_1$  be the number of 1kg packets of Breakfast Blend made each day.

Let  $x_2$  be the number of 1kg packets of Dinner Blend made each day.

**Total income is:**  $f_I = 1.16x_1 + 1.42x_2$ .

Total cost is:  $f_C = 0.18x_1 + 0.36x_2 + 0.28x_1 + 0.16x_2 = 0.46x_1 + 0.52x_2$ .

Thus, total profit is:  $f_I - f_C = 1.16x_1 + 1.42x_2 - 0.46x_1 - 0.52x_2 = 0.7x_1 + 0.9x_2$ 

The objective is to maximize total profit  $f = 0.7x_1 + 0.9x_2$ 

Constraints:

- 1. The number of kilos of arabica used,  $0.3x_1 + 0.6x_2$ , must not exceed the supply of 1200kg.
- 2. The number of kilos of robusta used,  $0.7x_1 + 0.4x_2$ , must not exceed the supply of 1500kg.
- 3. The total number of kilos of coffee made,  $x_1 + x_2$ , must not exceed the capacity of 2400kg.

Thus, the LP Problem to be solved is:

$$\begin{array}{ll} \text{maximize} & f = 0.7x_1 + 0.9x_2, \\ \text{subject to} & 0.3x_1 + 0.6x_2 \leq 1200, \\ & 0.7x_1 + 0.4x_2 \leq 1500, \\ & x_1 + x_2 \leq 2400, \\ & x_1, x_2 \geq 0. \end{array}$$

**Introducing Slack Variables:** 

$$\begin{array}{ll} \text{maximize} & f = 0.7x_1 + 0.9x_2, \\ \text{subject to} & 0.3x_1 + 0.6x_2 + x_3 = 1200, \\ & 0.7x_1 + 0.4x_2 + x_4 = 1500, \\ & x_1 + x_2 + x_5 = 2400, \\ & x_1, x_2, x_3, x_4, x_6 \geq 0. \end{array}$$