CSE216 Foundations of Computer Science

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Midterm 2

- Midterm 2 date: TBA. Immediately after our Ocaml part finishes, approximately 2 weeks later.
- Covering Lambda calculus + OCaml, not including things before

Plan

- A review question
- Pattern Matching in details

Question #8

Eliminate consecutive duplicates of list elements.

```
# compress ["a"; "a"; "a"; "b"; "c"; "c"; "a"; "a";
"d"; "e"; "e"; "e"; "e"];;
- : string list = ["a"; "b"; "c"; "a"; "d"; "e"]
```

https://v2.ocaml.org/learn/tutorials/99problems.html

Pattern matching in details

Match expressions

Syntax

```
match e with p1 -> e1 | p2 -> e2 | ... | pn -> en
```

Evaluation:

- Evaluate **e** to a value **v**
- If pi is the first pattern to match v, then evaluate
 ei to value vi and return vi
 - Note: pattern itself is not evaluated
- Pattern matches value if it "looks like" the value
 - Pattern Ci (x1,...,xn) matches value Ci (v1,...,vn)
 - Wildcard pattern _ (i.e., underscore) matches any value

Typing

```
match e with p1 -> e1 | p2 -> e2 | ... | pn -> en
```

- Type-checking:
 - If e, p1..pn have type ta
 and e1..en have type tb
 then entire match expression has type tb

Enhanced pattern Syntax

- Patterns can nest arbitrarily deep
 - (Just like expressions)
 - Easy-to-read, nested patterns can replace hard-to-read, nested match expressions
- Examples:
 - Pattern a::b::c::d matches all lists with >= 3 elements
 - Pattern a::b::c::[] matches all lists with 3 elements
 - Pattern ((a,b), (c,d))::e matches all non-empty lists of pairs of pairs

example: zip 3 lists

```
let rec zip3 lists =
  match lists with
([],[],[]) \rightarrow []
(hd1::tl1, hd2::tl2, hd3::tl3) ->
 (hd1, hd2, hd3)::zip3(tl1, tl2, tl3)
| _ -> raise (Failure "List length
mismatch")
```

Exercise: unzip 3 lists

```
unzip3 : ('a * 'b * 'c) list -> 'a list * 'b list * 'c list

# unzip3 ([(3,6,8);(7,9,0)]) ;;
- : int list * int list * int list = ([3; 7], [6; 9], [8; 0])
```

Precise Definitions of Pattern Matching

Given a pattern **p** and a value **v**, decide

- Does pattern match value?
- If so, what variable bindings are introduced?

Let's give an evaluation rule for each kind of pattern...

Precise Definitions of Pattern Matching (2)

- If p is a variable x, the match succeeds and x is bound to v
- If p is __, the match succeeds and no bindings are introduced
- If **p** is a constant *c*, the match succeeds if **v** is *c*. No bindings are introduced.

Precise Definitions of Pattern Matching (3)

- If **p** is **C**, the match succeeds if **v** is **C**. No bindings are introduced.
- If **p** is **C p1**, the match succeeds if **v** is **C v1** (i.e., the same constructor) and **p1** matches **v1**. The bindings are the bindings from the sub-match.

Precise Definitions of Pattern Matching (4)

- If p is (p1,..., pn) and v is (v1,..., vn), the match succeeds if p1 matches v1, and ..., and pn matches vn. The bindings are the union of all bindings from the sub-matches.
 - The pattern (x1,...,xn) matches the tuple value (v1,...,vn)
- If p is {f1=p1; ...; fn=pn} and v is {f1=v1; ...; fn=vn}, the match succeeds if p1 matches v1, and ..., and pn matches vn. The bindings are the union of all bindings from the sub-matches.
 - (and fields can be reordered)
 - The pattern {f1=x1;...;fn=xn} matches the record value {f1=v1;...;fn=vn}

Exercise

- Using pattern matching, write three functions, one for each of the following properties. Your functions should return true if the input list has the property and false otherwise.
- 1. the list's first element is "hello"

 2. the list has exactly two or four elements; do not use the length function

3. the first two elements of the list are equal