

# **CSE216**

## **Foundations of Computer Science**

**Instructor: Zhoulai Fu**

**State University of New York, Korea**

Some slides taken from Cornell. Thanks!

[https://www.cs.cornell.edu/courses/cs3110/2014fa/lecture\\_notes.php](https://www.cs.cornell.edu/courses/cs3110/2014fa/lecture_notes.php)

- What we have learned about ocaml:
  - primitive types, functions including comparison operators, let definitions, let in expressions, if expressions, functions, types of functions, user-defined types including sum types, product types and record types, pairs, tuples, unit
- Today: Lists

**Some review questions**

# Question #1

A **tuple** contains...

- A. A fixed number of components all of which must have the same type
- B. Exactly two components which may have different types
- C. A fixed number of components each of which may have a different type
- D. Exactly two components which must have the same type
- E. I forgot to study tuples

## Question #2

To access the first component of a pair, I can use...

- A. The **fst** projection function
- B. Pattern matching with a **let** expression
- C. The **unit** expression
- D. A and B
- E. A and C

# Question #3

What is the type of this expression?

```
let (x,y) = snd("zar", ("doz", 42))  
in (42,y)
```

- A. {x:string; y:int}
- B. int\*int
- C. string\*int
- D. int\*string
- E. string\* (string\*int)

- What is the type of (1,2,3)?
- What is the type of sum\_triple in  
`sum_triple ((x: int), (y: int), (z: int)): int = x+y+z`
- Write a function of type `int->int->int->int` that returns the sum of three ints

# Lists



# Lists

- A list can have any number of elements (unlike pairs or tuples)
- All elements in a list have the same type

# Syntax

- A list of values is a value; elements separated by semi-colons:

`[v1 ; v2 ; ... ; vn]`

- The empty list is a value:

`[] (* :: pronounced "nil" *)`

- Prepend an element to beginning of list:

`e1 :: e2 (* :: pronounced "cons" *)`

# Type: `<type_name> list`

- `[1,2,3]: int list`
- `[true]: bool list`
- `[(1,3),(7,8), (9,10)] : int*int list`
- `[[0;1],2); ([3;4],2): (int list * int) list`
- `[]: 'a list`
- Caution: semi-colons in lists, commas in tuples
- Caution: All elements in a list have the same type

# Accessing lists

A list is either:

- nil
- or a head “cons-ed” onto a tail

Use **pattern matching** to access list in one of those ways:

```
let empty lst =  
  match lst with  
    []      -> true  
  | h::t    -> false
```

# Example list function 1

```
let rec sum_list (lst : int list) : int =  
  match lst with  
    []      -> 0  
  | h::t    -> h + sum_list(t)
```

# Example list function 2

```
let rec length (lst : int list) : int =  
  match lst with  
    []      -> 0  
  | x::xs  -> 1 + length(xs)
```

# Example list function 3

```
let rec append ((lst1:'a list), (lst2:'a list))
  : 'a list =
  match lst1 with
  []      -> lst2
  | h::t  -> h::append(t, lst2)
(* append is available as built-in operator @ *)
```

# Lists are immutable

- No way to mutate an element of a list
- Instead, build up new lists out of old, e.g., append



# Exercise 1

What is the type of `31 :: [10]`?

A. `int`

**B. `int list`**

C. `int*(int list)`

D. `(int*int) list`

E. Not well-typed

# Exercise 2

```
match ["zar"; "doz"] with  
  []    -> "kitteh"  
| h::t -> h
```

To what value does the above expression evaluate?

- A. "zar"
- B. "doz"
- C. "kitteh"
- D. []
- E. h

# Exercise 3

- let  $a = [2;3;4]$
- We want to append 5 in the end, what can we do?

# Exercise 4

- Construct a list that has the integers 1 through 3 in it. Use the square bracket notation for lists.
- Construct the same list, but do not use the square bracket notation. Instead use `::` and `[]`.
- Construct the same list again, using the `@` operator.

# Exercise 5

- Write a function that returns the product of all the elements in a list. The product of all the elements of an empty list is 1

# Exercise 6

- Write a function that concatenates all the strings in a list. The concatenation of all the strings in an empty list is the empty string "".