

# **CSE216**

# **Foundations of Computer Science**

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# Agenda

- Homework 08

1. (Points = 60) Define the function `power` of type `float->int->float`. The function takes a float `x` and an integer `y` as inputs, and return `x` to the power of `y`. You can use `failwith` to raise exceptions if needed.

Test cases:

- ``power 3. 5`` should equal to 243.
- ``power 0. 0`` should raise an exception
- ``power 0. (-2)`` should also raise an exception
- ``power 2. (-5)`` should equal 0.03125
- ``power (-8.9) 0`` should equal to 1.

2. (Points = 20) What is your result of `print_float (power (-27.6) (-3))`?
3. (Points = 20) Is the result above exactly the same as `(-27.6)**(-3.)` in Ocaml?

1.

```
# let rec power x n =  
  if x = 0. then if n > 0 then 0. else failwith "undefined"  
  else  
    if n < 0 then (power x (n+1))/.x  
    else if n = 0 then 1.  
    else x *. power x (n-1) ;;  
  
val power : float -> int -> float = <fun>
```

```
# (power(-27.6) (-3)) ;;  
- : float = -4.75633848692121e-05
```

2.

```
# print_float(power(-27.6) (-3)) ;;  
-4.75633848692e-05  
- : unit = ()
```

3.

```
# (-27.6) ** (-3.) ;;  
- : float = -4.75633848692121e-05
```

Entirely difference in type. In terms of the calculation results, they have a different precision