

# **CSE216**

# **Foundations of Computer Science**

**State University of New York, Korea**

# Review on fold\_left, fold\_right

```
# List.fold_left ;;
```

```
- : ('acc -> 'a -> 'acc) -> 'acc -> 'a list -> 'acc = <fun>
```

```
# List.fold_right ;;
```

```
- : ('a -> 'acc -> 'acc) -> 'a list -> 'acc -> 'acc = <fun>
```

# 1.

- Implement rev: 'a list ->'a list using fold\_left

# 2.

- Implement last: 'a list ->'a option using fold\_left

```
# last ["a"; "b"; "c"; "d"];;  
- : string option = Some "d"  
# last [];;  
- : 'a option = None
```

# 3.

- Implement the following using `fold_left`
  - `contains : 'a -> 'a list -> bool` that returns `true` if and only if the list contains the specified element. Do not use any pre-existing functions.

```
# contains 4 [3; 4; 5];;  
- : bool = true
```

# 4.

- Choose either `fold_left` or `fold_right` for implementing the following:

- `evens : 'a list -> 'a list` which returns the 0th, 2nd, 4th, etc., elements of a list.

```
# evens [13; 5; 9; 0; 7; 8];;  
- : int list = [13; 9; 7]
```

# Review on types

Taken from

<https://courses.grainger.illinois.edu/cs421/su2009/exams/mt-sampleqns.pdf>

Thanks!

1. Give the types of each of the following Ocaml functions:

(a) `let alwaysfour x = 4`

(b) `let add x y = x + y`

(c) `let concat x y = x ^ y`

(d) `let addmult x y = (x + y, x * y)`



(e) `let rec f x = if x=[] then [] else hd x @ f (tl x)`

(f) `let rec copy x = if x=[] then [] else hd x :: copy (tl x)`

(g) `let b (x,y) = x+y`

(h) `let c (x,y) = x`

(i) `let d x = match x with (a,b) -> a`

(j) `let e x = hd x + 1`

(k) `let f x y = match x with  
    [] -> 0 | a::b -> a+y`

(l) `let g (a,b) (c,d) = (a+d, b^c)`

(Recall that `^` is the string concatenation operation.)

(m) `let rec h x = match x with  
    [] -> 0 | (a,b)::r -> a + (h r)`

# Review on Algebraic Datatype

Taken from SBU cse216. Thanks!

1. Think of a binary tree to represent basic arithmetic operations. In such a tree, the leaf nodes will be of a numeric type while the internal non-leaf nodes will hold the arithmetic operations of addition, subtraction, multiplication, and division. This means, we need to define a binary tree data type over two distinct data types. Define such a binary tree in OCaml.
2. Next, write down a function that takes a binary tree of the type you defined, and returns a tuple with its first element being a list of operators, and its second element being a list of the numeric values in the nodes. That is, the function's type should be

```
val function name : ('a, 'b) tree -> 'b list * 'a list = <fun>
```

where 'a is the operator's type and 'b is the numeric type.