CSE216 Programming Abstraction

Instructor: Zhoulai Fu

State University of New York, Korea

Some old questions

Lambda calculus

- (λ x.x) a
- (λ x.y) a
- (λ x.xy) a
- (λ x. yx) a
- (λ x. xx) a
- (λ x. yy) a

- (λ x.x) a b
- (λ x.y) a b
- (λ x.xy) a b
- (λ x. yx) a b
- (λ x. xx) a b
- (λ x. yy) a b

- (λ x.x) λ a. b
- (λ x.y) λ a. b
- (λ x.xy) λ a. b
- (λ x. yx) λ a. b
- (λ x. xx) λ a. b
- (λ x. yy) λ a. b

- (λ x.x) x
- (λ x.y) x
- (λ x.xy) x
- (λ x. yx) x
- (λ x. xx) x
- (λ x. yy) x

- (λ x.x) x y
- (λ x.y) x y
- (λ x.xy) x y
- (λ x. yx) x y
- (λ x. xx) x y
- (λ x. yy) x y

(λz.z) (λz.z z) (λz.z q)

(λs.λq.s q q) (λa.a) b

(λs.λq.s q q) (λq.q) q

((λs.s s) (λq.q)) (λq.q)

(λ x.λy.x) x y

(λ x. λ y. λ z. y (w y x)) λ s. λ z. z

Exercises: Context-Free Grammar

Given the grammar ${\cal G}$ with the following productions:

- ullet S o aSb
- $S
 ightarrow \epsilon$

Determine the language L(G) generated by G.

Given the grammar G with the productions:

- ullet S
 ightarrow aSa
- ullet S o bSb
- $S
 ightarrow \epsilon$

What is the language L(G)?

1

Consider the grammar G defined as:

- ullet S o aS
- S o Sb
- $oldsymbol{\cdot} S
 ightarrow \epsilon$

Define the language L(G).

2. Find a word that does not belong to L(G)

Create a grammar that generates the language of all strings of the form:

 a language containing only the words "dog", "cat", and "fish".

Create a grammar that generates the language of all strings of the form:

• "a^n", where $n \ge 0$.

Create a grammar that generates the language of all strings of the form:

• "a^n b^m", where n, $m \ge 0$.

Create a grammar that generates the language of all strings of the form:

• "a^n b^n", where $n \ge 0$.

Create a grammar that generates the language of all strings of the form:

• all strings over {a, b} that start with 'a' and end with 'b'.

Ocaml

- Make sure you have no problem solving #1-#10 in 99 problems:
 - https://v2.ocaml.org/learn/tutorials/99problems.html

A harder one

Some programming languages (like Python) allow us to quickly *slice* a list based on two integers i and j, to return the sublist from index i (inclusive) and j (not inclusive). We want such a slicing function in OCaml as well.

Write a function slice as follows: given a list and two indices, i and j, extract the slice of the list containing the elements from the ith (inclusive) to the jth (not inclusive) positions in the original list.

```
# slice ["a";"b";"c";"d";"e";"f";"g";"h"] 2 6;;
- : string list = ["c"; "d"; "e"; "f"]
```

Invalid index arguments should be handled *gracefully*. For example,

```
# slice ["a";"b";"c";"d";"e";"f";"g";"h"] 3 2;;
- : string list = []
# slice ["a";"b";"c";"d";"e";"f";"g";"h"] 3 20;
- : string list = ["d";"e";"f";"g";"h"];
```

You do not, however, need to worry about handling negative indices.