

Help on module nltk.tree in nltk:

## NAME

nltk.tree

## FILE

/usr/local/lib/python2.7/dist-packages/nltk/tree.py

## DESCRIPTION

Class for representing hierarchical language structures, such as syntax trees and morphological trees.

## CLASSES

`__builtin__.list(__builtin__.object)`

Tree

ImmutableTree

ImmutableMultiParentedTree(ImmutableTree,

MultiParentedTree)

ImmutableParentedTree(ImmutableTree, ParentedTree)

ImmutableProbabilisticTree(ImmutableTree,

nltk.probability.ProbabilisticMixIn)

ProbabilisticTree(Tree, nltk.probability.ProbabilisticMixIn)

`__builtin__.object`

nltk.probability.ProbabilisticMixIn

AbstractParentedTree(Tree)

MultiParentedTree

ParentedTree

class ImmutableMultiParentedTree(ImmutableTree,

MultiParentedTree)

Method resolution order:

ImmutableMultiParentedTree

ImmutableTree

MultiParentedTree

AbstractParentedTree

Tree

`__builtin__.list`

`__builtin__.object`

Methods inherited from ImmutableTree:

`__delitem__(self, index)`

`__delslice__(self, i, j)`

`__hash__(self)`

`__iadd__(self, other)`

`__imul__(self, other)`

`__init__(self, node_or_str, children=None)`

`__setitem__(self, index, value)`

`__setslice__(self, i, j, value)`

`append(self, v)`

`extend(self, v)`

`pop(self, v=None)`

`remove(self, v)`

`reverse(self)`

`sort(self)`

-----  
Data descriptors inherited from ImmutableTree:

node

Get the node value

-----  
Methods inherited from MultiParentedTree:

`left_siblings(self)`

A list of all left siblings of this tree, in any of its parent trees. A tree may be its own left sibling if it is used as multiple contiguous children of the same parent. A tree may appear multiple times in this list if it is the left sibling of this tree with respect to multiple parents.

:type: list(MultiParentedTree)

`parent_indices(self, parent)`

Return a list of the indices where this tree occurs as a child of ``parent``. If this child does not occur as a child of ``parent``, then the empty list is returned. The following is always true::

```
for parent_index in ptree.parent_indices(parent):
    parent[parent_index] is ptree
```

`parents(self)`

The set of parents of this tree. If this tree has no parents, then ``parents`` is the empty set. To check if a tree is used as multiple children of the same parent, use the ``parent\_indices()`` method.

:type: list(MultiParentedTree)

`right_siblings(self)`

A list of all right siblings of this tree, in any of its parent trees. A tree may be its own right sibling if it is used as multiple contiguous children of the same parent. A tree may appear multiple times in this list if it is the right sibling of this tree with respect to multiple parents.

:type: list(MultiParentedTree)

`roots(self)`

The set of all roots of this tree. This set is formed by tracing all possible parent paths until trees with no parents are found.

:type: list(MultiParentedTree)

```

treepositions(self, root)
    Return a list of all tree positions that can be used to reach
    this multi-parented tree starting from ``root``. I.e., the
    following is always true::

        for treepos in ptree.treepositions(root):
            root[treepos] is ptree

```

---

Methods inherited from AbstractParentedTree:

```

__getslice__(self, start, stop)

insert(self, index, child)

```

---

Methods inherited from Tree:

```

__add__(self, v)
__eq__(self, other)
__ge__(self, other)
__getitem__(self, index)
__gt__(self, other)
__le__(self, other)
__lt__(self, other)
__mul__(self, v)
__ne__(self, other)
__radd__(self, v)
__repr__(self)
__rmul__(self, v)
__str__(self)

chomsky_normal_form(self, factor='right', horzMarkov=None,
vertMarkov=0, childChar='|', parentChar='^')
    This method can modify a tree in three ways:

    1. Convert a tree into its Chomsky Normal Form (CNF)
       equivalent -- Every subtree has either two non-terminals
       or one terminal as its children. This process requires
       the creation of more "artificial" non-terminal nodes.
    2. Markov (vertical) smoothing of children in new artificial
       nodes
    3. Horizontal (parent) annotation of nodes

    :param factor: Right or left factoring method (default = "right")
    :type factor: str = [left|right]
    :param horzMarkov: Markov order for sibling smoothing in
    artificial nodes (None (default) = include all siblings)

```

```

    :type horzMarkov: int | None
    :param vertMarkov: Markov order for parent smoothing (0
    (default) = no vertical annotation)
    :type vertMarkov: int | None
    :param childChar: A string used in construction of the artificial
    nodes, separating the head of the
    original subtree from the child nodes that have yet
    to be expanded (default = "|")
    :type childChar: str
    :param parentChar: A string used to separate the node
    representation from its vertical annotation
    :type parentChar: str

    collapse_unary(self, collapsePOS=False, collapseRoot=False,
    joinChar='+')
        Collapse subtrees with a single child (ie. unary productions)
        into a new non-terminal (Tree node) joined by 'joinChar'.
        This is useful when working with algorithms that do not allow
        unary productions, and completely removing the unary
        productions
        would require loss of useful information. The Tree is modified
        directly (since it is passed by reference) and no value is
        returned.
        :param collapsePOS: 'False' (default) will not collapse the
        parent of leaf nodes (ie.
        Part-of-Speech tags) since they are always unary
        productions
        :type collapsePOS: bool
        :param collapseRoot: 'False' (default) will not modify the root
        production
        if it is unary. For the Penn WSJ treebank corpus,
        this corresponds
        to the TOP -> productions.
        :type collapseRoot: bool
        :param joinChar: A string used to connect collapsed node
        values (default = "+")
        :type joinChar: str

    copy(self, deep=False)

    draw(self)
        Open a new window containing a graphical diagram of this
        tree.

    flatten(self)
        Return a flat version of the tree, with all non-root non-
        terminals removed.

        >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
        (D the) (N cat))))")
        >>> print t.flatten()
        (S the dog chased the cat)

    :return: a tree consisting of this tree's root connected directly
    to
    its leaves, omitting all intervening non-terminal nodes.
    :rtype: Tree

    freeze(self, leaf_freezer=None)

```

```

height(self)
    Return the height of the tree.

    >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
    >>> t.height()
    5
    >>> print t[0,0]
    (D the)
    >>> t[0,0].height()
    2

:~return: The height of this tree. The height of a tree
containing no children is 1; the height of a tree
containing only leaves is 2; and the height of any other
tree is one plus the maximum of its children's
heights.
:~rtype: int

leaf_treeposition(self, index)
:~return: The tree position of the ``index``-th leaf in this
tree. I.e., if ``tp=self.leaf_treeposition(i)``, then
``self[tp]==self.leaves()[i]``.

:~raise IndexError: If this tree contains fewer than ``index+1``
leaves, or if ``index<0``.

leaves(self)
    Return the leaves of the tree.

    >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
    >>> t.leaves()
    ['the', 'dog', 'chased', 'the', 'cat']

:~return: a list containing this tree's leaves.
The order reflects the order of the
leaves in the tree's hierarchical structure.
:~rtype: list

pos(self)
    Return a sequence of pos-tagged words extracted from the
tree.

    >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
    >>> t.pos()
    [('the', 'D'), ('dog', 'N'), ('chased', 'V'), ('the', 'D'), ('cat', 'N')]

:~return: a list of tuples containing leaves and pre-terminals
(part-of-speech tags).
The order reflects the order of the leaves in the tree's
hierarchical structure.
:~rtype: list(tuple)

pprint(self, margin=70, indent=0, nodesep=" ", parens='()',
quotes=False)
:~return: A pretty-printed string representation of this tree.
:~rtype: str

```

```

:param margin: The right margin at which to do line-wrapping.
:type margin: int
:param indent: The indentation level at which printing
begins. This number is used to decide how far to indent
subsequent lines.
:type indent: int
:param nodesep: A string that is used to separate the node
from the children. E.g., the default value ``" "`` gives
trees like ``(S: (NP: I) (VP: (V: saw) (NP: it)))``.

pprint_latex_qtree(self)
    Returns a representation of the tree compatible with the
LaTeX qtree package. This consists of the string ``\Tree``
followed by the parse tree represented in bracketed notation.

    For example, the following result was generated from a parse
tree of
the sentence ``The announcement astounded us``:

    \Tree [.I" [.N" [.D The ] [.N' [.N announcement ] ] ]
    [.I' [.V" [.V' [.V astounded ] [.N" [.N' [.N us ] ] ] ] ] ] ]

    See http://www.ling.upenn.edu/advice/latex.html for the
LaTeX
style file for the qtree package.

:~return: A latex qtree representation of this tree.
:~rtype: str

productions(self)
    Generate the productions that correspond to the non-terminal
nodes of the tree.
    For each subtree of the form (P: C1 C2 ... Cn) this produces a
production of the
form P -> C1 C2 ... Cn.

    >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
    >>> t.productions()
    [S -> NP VP, NP -> D N, D -> 'the', N -> 'dog', VP -> V NP,
V -> 'chased',
    NP -> D N, D -> 'the', N -> 'cat']

:~rtype: list(Production)

subtrees(self, filter=None)
    Generate all the subtrees of this tree, optionally restricted
to trees matching the filter function.

    >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
    >>> for s in t.subtrees(lambda t: t.height() == 2):
    ...     print s
    (D the)
    (N dog)
    (V chased)
    (D the)
    (N cat)

:~type filter: function

```

```

:param filter: the function to filter all local trees

treeposition_spanning_leaves(self, start, end)
:return: The tree position of the lowest descendant of this
        tree that dominates ``self.leaves()[start:end]``.
:raise ValueError: if ``end <= start``

un_chomsky_normal_form(self, expandUnary=True,
childChar='|', parentChar='^', unaryChar='+')
    This method modifies the tree in three ways:

    1. Transforms a tree in Chomsky Normal Form back to its
       original structure (branching greater than two)
    2. Removes any parent annotation (if it exists)
    3. (optional) expands unary subtrees (if previously
       collapsed with collapseUnary(...))

:param expandUnary: Flag to expand unary or not (default =
True)
:type expandUnary: bool
:param childChar: A string separating the head node from its
children in an artificial node (default = "|")
:type childChar: str
:param parentChar: A string separating the node label from its
parent annotation (default = "^")
:type parentChar: str
:param unaryChar: A string joining two non-terminals in a
unary production (default = "+")
:type unaryChar: str

-----
Class methods inherited from Tree:

convert(cls, tree) from __builtin__.type
    Convert a tree between different subtypes of Tree. ``cls``
determines
    which class will be used to encode the new tree.

:type tree: Tree
:param tree: The tree that should be converted.
:return: The new Tree.

parse(cls, s, brackets='()', parse_node=None, parse_leaf=None,
node_pattern=None, leaf_pattern=None,
remove_empty_top_bracketing=False) from __builtin__.type
    Parse a bracketed tree string and return the resulting tree.
    Trees are represented as nested bracketings, such as::

        (S (NP (NNP John)) (VP (V runs)))

:type s: str
:param s: The string to parse

:type brackets: str (length=2)
:param brackets: The bracket characters used to mark the
beginning and end of trees and subtrees.

:type parse_node: function
:type parse_leaf: function
:param parse_node, parse_leaf: If specified, these functions

```

are applied to the substrings of ``s`` corresponding to nodes and leaves (respectively) to obtain the values for those nodes and leaves. They should have the following signature:

```
parse_node(str) -> value
```

For example, these functions could be used to parse nodes and leaves whose values should be some type other than string (such as ``FeatStruct``).

Note that by default, node strings and leaf strings are delimited by whitespace and brackets; to override this default, use the ``node\_pattern`` and ``leaf\_pattern`` arguments.

```
:type node_pattern: str
```

```
:type leaf_pattern: str
```

```
:param node_pattern, leaf_pattern: Regular expression
```

patterns

used to find node and leaf substrings in ``s``. By default, both nodes patterns are defined to match any sequence of non-whitespace non-bracket characters.

```
:type remove_empty_top_bracketing: bool
```

```
:param remove_empty_top_bracketing: If the resulting tree
```

has

an empty node label, and is length one, then return its single child instead. This is useful for treebank trees, which sometimes contain an extra level of bracketing.

```
:return: A tree corresponding to the string representation ``s``.
```

If this class method is called using a subclass of Tree, then it will return a tree of that type.

```
:rtype: Tree
```

Data descriptors inherited from Tree:

```
__dict__
```

dictionary for instance variables (if defined)

```
__weakref__
```

list of weak references to the object (if defined)

Methods inherited from \_\_builtin\_\_.list:

```
__contains__(...)
```

x.\_\_contains\_\_(y) <==> y in x

```
__getattr__(...)
```

x.\_\_getattr\_\_('name') <==> x.name

```
__iter__(...)
```

x.\_\_iter\_\_() <==> iter(x)

```
__len__(...)
```

x.\_\_len\_\_() <==> len(x)

```
__reversed__(...)
```

```

| L.__reversed__() -- return a reverse iterator over the list
|
| __sizeof__(...)
| L.__sizeof__() -- size of L in memory, in bytes
|
| count(...)
| L.count(value) -> integer -- return number of occurrences of
value
|
| index(...)
| L.index(value, [start, [stop]]) -> integer -- return first index of
value.
|
|     Raises ValueError if the value is not present.
|
| -----
| Data and other attributes inherited from __builtin__.list:
|
| __new__ = <built-in method __new__ of type object>
| T.__new__(S, ...) -> a new object with type S, a subtype of T
|
class ImmutableParentedTree(ImmutableTree, ParentedTree)
| Method resolution order:
|     ImmutableParentedTree
|     ImmutableTree
|     ParentedTree
|     AbstractParentedTree
|     Tree
|     __builtin__.list
|     __builtin__.object
|
| Methods inherited from ImmutableTree:
|
| __delitem__(self, index)
|
| __delslice__(self, i, j)
|
| __hash__(self)
|
| __iadd__(self, other)
|
| __imul__(self, other)
|
| __init__(self, node_or_str, children=None)
|
| __setitem__(self, index, value)
|
| __setslice__(self, i, j, value)
|
| append(self, v)
|
| extend(self, v)
|
| pop(self, v=None)
|
| remove(self, v)
|
| reverse(self)
|
| sort(self)

```

---

Data descriptors inherited from ImmutableTree:

node  
Get the node value

---

Methods inherited from ParentedTree:

left\_sibling(self)  
The left sibling of this tree, or None if it has none.

parent(self)  
The parent of this tree, or None if it has no parent.

parent\_index(self)  
The index of this tree in its parent. I.e.,  
``ptree.parent()[ptree.parent\_index()] is ptree``. Note that  
``ptree.parent\_index()`` is not necessarily equal to  
``ptree.parent.index(ptree)`` , since the ``index()`` method  
returns the first child that is equal to its argument.

right\_sibling(self)  
The right sibling of this tree, or None if it has none.

root(self)  
The root of this tree. I.e., the unique ancestor of this tree  
whose parent is None. If ``ptree.parent()`` is None, then  
``ptree`` is its own root.

treeposition(self)  
The tree position of this tree, relative to the root of the  
tree. I.e., ``ptree.root[ptree.treeposition] is ptree``.

---

Methods inherited from AbstractParentedTree:

\_\_getslice\_\_(self, start, stop)

insert(self, index, child)

---

Methods inherited from Tree:

\_\_add\_\_(self, v)

\_\_eq\_\_(self, other)

\_\_ge\_\_(self, other)

\_\_getitem\_\_(self, index)

\_\_gt\_\_(self, other)

\_\_le\_\_(self, other)

\_\_lt\_\_(self, other)

\_\_mul\_\_(self, v)

```

__ne__(self, other)

__radd__(self, v)

__repr__(self)

__rmul__(self, v)

__str__(self)

chomsky_normal_form(self, factor='right', horzMarkov=None,
vertMarkov=0, childChar='|', parentChar='^')
    This method can modify a tree in three ways:

    1. Convert a tree into its Chomsky Normal Form (CNF)
       equivalent -- Every subtree has either two non-terminals
       or one terminal as its children. This process requires
       the creation of more "artificial" non-terminal nodes.
    2. Markov (vertical) smoothing of children in new artificial
       nodes
    3. Horizontal (parent) annotation of nodes

:param factor: Right or left factoring method (default = "right")
:type factor: str = [left|right]
:param horzMarkov: Markov order for sibling smoothing in
artificial nodes (None (default) = include all siblings)
:type horzMarkov: int | None
:param vertMarkov: Markov order for parent smoothing (0
(default) = no vertical annotation)
:type vertMarkov: int | None
:param childChar: A string used in construction of the artificial
nodes, separating the head of the
original subtree from the child nodes that have yet
to be expanded (default = "|")
:type childChar: str
:param parentChar: A string used to separate the node
representation from its vertical annotation
:type parentChar: str

collapse_unary(self, collapsePOS=False, collapseRoot=False,
joinChar='+')
    Collapse subtrees with a single child (ie. unary productions)
    into a new non-terminal (Tree node) joined by 'joinChar'.
    This is useful when working with algorithms that do not allow
    unary productions, and completely removing the unary
    productions
    would require loss of useful information. The Tree is modified
    directly (since it is passed by reference) and no value is
    returned.

    :param collapsePOS: 'False' (default) will not collapse the
    parent of leaf nodes (ie.
    Part-of-Speech tags) since they are always unary
    productions
    :type collapsePOS: bool
    :param collapseRoot: 'False' (default) will not modify the root
    production
    if it is unary. For the Penn WSJ treebank corpus,
    this corresponds
    to the TOP -> productions.

```

```

:type collapseRoot: bool
:param joinChar: A string used to connect collapsed node
values (default = "+")
:type joinChar: str

copy(self, deep=False)

draw(self)
    Open a new window containing a graphical diagram of this
    tree.

flatten(self)
    Return a flat version of the tree, with all non-root non-
    terminals removed.

>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
>>> print t.flatten()
(S the dog chased the cat)

:return: a tree consisting of this tree's root connected directly
to
its leaves, omitting all intervening non-terminal nodes.
:type: Tree

freeze(self, leaf_freezer=None)

height(self)
    Return the height of the tree.

>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
>>> t.height()
5
>>> print t[0,0]
(D the)
>>> t[0,0].height()
2

:return: The height of this tree. The height of a tree
containing no children is 1; the height of a tree
containing only leaves is 2; and the height of any other
tree is one plus the maximum of its children's
heights.
:rtype: int

leaf_treeposition(self, index)
    :return: The tree position of the ``index``-th leaf in this
    tree. I.e., if ``tp=self.leaf_treeposition(i)``, then
    ``self[tp]==self.leaves()[i]``.

    :raise IndexError: If this tree contains fewer than ``index+1``
    leaves, or if ``index<0``.

leaves(self)
    Return the leaves of the tree.

>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
>>> t.leaves()

```

```

    ['the', 'dog', 'chased', 'the', 'cat']

:return: a list containing this tree's leaves.
    The order reflects the order of the
    leaves in the tree's hierarchical structure.
:rtype: list

pos(self)
    Return a sequence of pos-tagged words extracted from the
tree.

    >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
    >>> t.pos()
    [('the', 'D'), ('dog', 'N'), ('chased', 'V'), ('the', 'D'), ('cat', 'N')]

:return: a list of tuples containing leaves and pre-terminals
(part-of-speech tags).
    The order reflects the order of the leaves in the tree's
hierarchical structure.
:rtype: list(tuple)

pprint(self, margin=70, indent=0, nodesep=" ", parens='()',
quotes=False)
:return: A pretty-printed string representation of this tree.
:rtype: str
:param margin: The right margin at which to do line-wrapping.
:type margin: int
:param indent: The indentation level at which printing
    begins. This number is used to decide how far to indent
    subsequent lines.
:type indent: int
:param nodesep: A string that is used to separate the node
    from the children. E.g., the default value ``' '`` gives
    trees like ``(S: (NP: I) (VP: (V: saw) (NP: it)))``.

pprint_latex_qtree(self)
    Returns a representation of the tree compatible with the
    LaTeX qtree package. This consists of the string ``\Tree``
    followed by the parse tree represented in bracketed notation.

    For example, the following result was generated from a parse
tree of
the sentence ``The announcement astounded us``:

    \Tree [.I" [.N" [.D The ] [.N" [.N announcement ] ]
    [.I" [.V" [.V' [.V astounded ] [.N" [.N' [.N us ] ] ] ] ] ] ]

    See http://www.ling.upenn.edu/advice/latex.html for the
LaTeX
style file for the qtree package.

:return: A latex qtree representation of this tree.
:rtype: str

productions(self)
    Generate the productions that correspond to the non-terminal
nodes of the tree.
    For each subtree of the form (P: C1 C2 ... Cn) this produces a
production of the

```

```

form P -> C1 C2 ... Cn.

    >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
    >>> t.productions()
    [S -> NP VP, NP -> D N, D -> 'the', N -> 'dog', VP -> V NP,
V -> 'chased',
    NP -> D N, D -> 'the', N -> 'cat']

:rtype: list(Production)

subtrees(self, filter=None)
    Generate all the subtrees of this tree, optionally restricted
    to trees matching the filter function.

    >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
    >>> for s in t.subtrees(lambda t: t.height() == 2):
    ...     print s
    (D the)
    (N dog)
    (V chased)
    (D the)
    (N cat)

:type filter: function
:param filter: the function to filter all local trees

treeposition_spanning_leaves(self, start, end)
:return: The tree position of the lowest descendant of this
    tree that dominates ``self.leaves()[start:end]``.
:raise ValueError: if ``end <= start``

treepositions(self, order='preorder')
    >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
    >>> t.treepositions() # doctest: +ELLIPSIS
    [(), (0,), (0, 0), (0, 0, 0), (0, 1), (0, 1, 0), (1,), (1, 0), (1, 0,
0), ...]

    >>> for pos in t.treepositions('leaves'):
    ...     t[pos] = t[pos][:-1].upper()
    >>> print t
    (S (NP (D EHT) (N GOD)) (VP (V DESAHC) (NP (D EHT)
(N TAC))))

:param order: One of: ``preorder``, ``postorder``, ``bothorder``,
    ``leaves``.

un_chomsky_normal_form(self, expandUnary=True,
childChar='|', parentChar='^', unaryChar='+')
    This method modifies the tree in three ways:

    1. Transforms a tree in Chomsky Normal Form back to its
        original structure (branching greater than two)
    2. Removes any parent annotation (if it exists)
    3. (optional) expands unary subtrees (if previously
        collapsed with collapseUnary(...))

:param expandUnary: Flag to expand unary or not (default =
True)

```

```

:type expandUnary: bool
:param childChar: A string separating the head node from its
children in an artificial node (default = "|")
:type childChar: str
:param parentChar: A string separating the node label from its
parent annotation (default = "^")
:type parentChar: str
:param unaryChar: A string joining two non-terminals in a
unary production (default = "+")
:type unaryChar: str

```

---

Class methods inherited from Tree:

```

convert(cls, tree) from __builtin__.type
    Convert a tree between different subtypes of Tree. ``cls``

```

determines

```

    which class will be used to encode the new tree.

```

```

:type tree: Tree
:param tree: The tree that should be converted.
:return: The new Tree.

```

```

parse(cls, s, brackets='()', parse_node=None, parse_leaf=None,
node_pattern=None, leaf_pattern=None,
remove_empty_top_bracketing=False) from __builtin__.type

```

```

    Parse a bracketed tree string and return the resulting tree.
    Trees are represented as nested bracketings, such as::

```

```

    (S (NP (NNP John)) (VP (V runs)))

```

```

:type s: str
:param s: The string to parse

```

```

:type brackets: str (length=2)
:param brackets: The bracket characters used to mark the
    beginning and end of trees and subtrees.

```

```

:type parse_node: function
:type parse_leaf: function
:param parse_node, parse_leaf: If specified, these functions
    are applied to the substrings of ``s`` corresponding to
    nodes and leaves (respectively) to obtain the values for
    those nodes and leaves. They should have the following
    signature:

```

```

    parse_node(str) -> value

```

For example, these functions could be used to parse nodes and leaves whose values should be some type other than string (such as ``FeatStruct``).

Note that by default, node strings and leaf strings are delimited by whitespace and brackets; to override this default, use the ``node\_pattern`` and ``leaf\_pattern`` arguments.

```

:type node_pattern: str
:type leaf_pattern: str
:param node_pattern, leaf_pattern: Regular expression

```

patterns

used to find node and leaf substrings in ``s``. By default, both nodes patterns are defined to match any sequence of non-whitespace non-bracket characters.

```

:type remove_empty_top_bracketing: bool
:param remove_empty_top_bracketing: If the resulting tree

```

has

an empty node label, and is length one, then return its single child instead. This is useful for treebank trees, which sometimes contain an extra level of bracketing.

```

:return: A tree corresponding to the string representation ``s``.
    If this class method is called using a subclass of Tree,
    then it will return a tree of that type.
:type: Tree

```

---

Data descriptors inherited from Tree:

```

__dict__
    dictionary for instance variables (if defined)

__weakref__
    list of weak references to the object (if defined)

```

---

Methods inherited from \_\_builtin\_\_.list:

```

__contains__(...)
    x.__contains__(y) <==> y in x

__getattr__(...)
    x.__getattr__('name') <==> x.name

__iter__(...)
    x.__iter__() <==> iter(x)

__len__(...)
    x.__len__() <==> len(x)

__reversed__(...)
    L.__reversed__() -- return a reverse iterator over the list

__sizeof__(...)
    L.__sizeof__() -- size of L in memory, in bytes

count(...)
    L.count(value) -> integer -- return number of occurrences of

```

value

```

index(...)
    L.index(value, [start, [stop]]) -> integer -- return first index of
value.
    Raises ValueError if the value is not present.

```

---

Data and other attributes inherited from \_\_builtin\_\_.list:

```

__new__ = <built-in method __new__ of type object>
T.__new__(S, ...) -> a new object with type S, a subtype of T

```



```
class ImmutableProbabilisticTree(ImmutableTree,
nltk.probability.ProbabilisticMixIn)
```

Method resolution order:

```
ImmutableProbabilisticTree
ImmutableTree
Tree
__builtin__.list
nltk.probability.ProbabilisticMixIn
__builtin__.object
```

Methods defined here:

```
__cmp__(self, other)
__eq__(self, other)
__init__(self, node_or_str, children=None, **prob_kwargs)
__ne__(self, other)
__repr__(self)
__str__(self)
copy(self, deep=False)
```

Class methods defined here:

```
convert(cls, val) from __builtin__.type
```

Methods inherited from ImmutableTree:

```
__delitem__(self, index)
__delslice__(self, i, j)
__hash__(self)
__iadd__(self, other)
__imul__(self, other)
__setitem__(self, index, value)
__setslice__(self, i, j, value)
append(self, v)
extend(self, v)
pop(self, v=None)
remove(self, v)
reverse(self)
sort(self)
```

Data descriptors inherited from ImmutableTree:

```
node
    Get the node value
```

Methods inherited from Tree:

```
__add__(self, v)
__ge__(self, other)
__getitem__(self, index)
__gt__(self, other)
__le__(self, other)
__lt__(self, other)
__mul__(self, v)
__radd__(self, v)
__rmul__(self, v)
```

```
chomsky_normal_form(self, factor='right', horzMarkov=None,
vertMarkov=0, childChar='|', parentChar='^')
```

This method can modify a tree in three ways:

1. Convert a tree into its Chomsky Normal Form (CNF) equivalent -- Every subtree has either two non-terminals or one terminal as its children. This process requires the creation of more "artificial" non-terminal nodes.
2. Markov (vertical) smoothing of children in new artificial nodes
3. Horizontal (parent) annotation of nodes

:param factor: Right or left factoring method (default = "right")

:type factor: str = [left|right]

:param horzMarkov: Markov order for sibling smoothing in artificial nodes (None (default) = include all siblings)

:type horzMarkov: int | None

:param vertMarkov: Markov order for parent smoothing (0 (default) = no vertical annotation)

:type vertMarkov: int | None

:param childChar: A string used in construction of the artificial nodes, separating the head of the original subtree from the child nodes that have yet to be expanded (default = "|")

:type childChar: str

:param parentChar: A string used to separate the node representation from its vertical annotation

:type parentChar: str

collapse\_unary(self, collapsePOS=False, collapseRoot=False, joinChar='+')

Collapse subtrees with a single child (ie. unary productions)

into a new non-terminal (Tree node) joined by 'joinChar'. This is useful when working with algorithms that do not allow unary productions, and completely removing the unary productions would require loss of useful information. The Tree is modified directly (since it is passed by reference) and no value is returned.

:param collapsePOS: 'False' (default) will not collapse the parent of leaf nodes (ie. Part-of-Speech tags) since they are always unary productions

:type collapsePOS: bool

:param collapseRoot: 'False' (default) will not modify the root production if it is unary. For the Penn WSJ treebank corpus, this corresponds to the TOP -> productions.

:type collapseRoot: bool

:param joinChar: A string used to connect collapsed node values (default = "+")

:type joinChar: str

draw(self)

Open a new window containing a graphical diagram of this tree.

flatten(self)

Return a flat version of the tree, with all non-root non-terminals removed.

```
>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP (D the) (N cat)))))")
>>> print t.flatten()
(S the dog chased the cat)
```

:return: a tree consisting of this tree's root connected directly to its leaves, omitting all intervening non-terminal nodes.

:rtype: Tree

freeze(self, leaf\_freezer=None)

height(self)

Return the height of the tree.

```
>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP (D the) (N cat)))))")
>>> t.height()
5
>>> print t[0,0]
(D the)
>>> t[0,0].height()
2
```

:return: The height of this tree. The height of a tree containing no children is 1; the height of a tree containing only leaves is 2; and the height of any other tree is one plus the maximum of its children's heights.

:rtype: int

leaf\_treeposition(self, index)

:return: The tree position of the ``index``-th leaf in this tree. I.e., if ``tp=self.leaf\_treeposition(i)``, then ``self[tp]==self.leaves()[i]``.

:raise IndexError: If this tree contains fewer than ``index+1`` leaves, or if ``index<0``.

leaves(self)

Return the leaves of the tree.

```
>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP (D the) (N cat)))))")
>>> t.leaves()
['the', 'dog', 'chased', 'the', 'cat']
```

:return: a list containing this tree's leaves. The order reflects the order of the leaves in the tree's hierarchical structure.

:rtype: list

pos(self)

Return a sequence of pos-tagged words extracted from the tree.

```
>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP (D the) (N cat)))))")
>>> t.pos()
[('the', 'D'), ('dog', 'N'), ('chased', 'V'), ('the', 'D'), ('cat', 'N')]
```

:return: a list of tuples containing leaves and pre-terminals (part-of-speech tags). The order reflects the order of the leaves in the tree's hierarchical structure.

:rtype: list(tuple)

pprint(self, margin=70, indent=0, nodesep=" ", parens='()', quotes=False)

:return: A pretty-printed string representation of this tree.

:rtype: str

:param margin: The right margin at which to do line-wrapping.

:type margin: int

:param indent: The indentation level at which printing begins. This number is used to decide how far to indent subsequent lines.

:type indent: int

:param nodesep: A string that is used to separate the node from the children. E.g., the default value ``" "`` gives trees like ``(S: (NP: I) (VP: (V: saw) (NP: it)))``.

pprint\_latex\_qtree(self)

Returns a representation of the tree compatible with the LaTeX qtree package. This consists of the string ``\Tree`` followed by the parse tree represented in bracketed notation.

For example, the following result was generated from a parse tree of the sentence ``The announcement astounded us``:

LaTeX

nodes of the tree.

- | For each subtree of the form (P: C1 C2 ... Cn) this produces a production of the

```
| >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP (D the) (N cat))))")
```

| [S -> NP VP, NP -> D N, D -> 'the', N -> 'dog', VP -> V NP, V -> 'chased',

V -> 'chased',

 $V \rightarrow$ 

(D the) (N cat))))")

```
| >>> for s in t.subtrees(lambda t: t.height() == 2):
```

```
| ... print s
```

(D the)

| (N dog)

(V chased)

(D the)

| (N cat)

```
| :type filter: function
```

| :param filter: the function to filter all local trees

```
| :return: The tree position of the lowest descendant of this
|         tree that dominates ``self.leaves()[start:end]``.
```

```
| :raise ValueError: if ``end <= start``
```

```
>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP (D the) (N cat))))")
```

```
>>> t.treepositions() # doctest: +ELLIPSIS
```

$$| \quad [(), (0, ), (0, 0), (0, 0, 0), (0, 1), (0, 1, 0), (1, ), (1, 0), (1, 0,$$
 $0), \dots]$ 

```
>>> for pos in t.treepositions('leaves'):
```

```
| ... t[pos] = t[pos][::-1].upper()
```

```
| >>> print t
```

| (S (NP (D EHT) (N GOD)) (VP (V DESAHC) (NP (D EHT)

(N TAC))))

```
| un_chomsky_normal_form(self, expandUnary=True,
childChar='|', parentChar='^', unaryChar='+')
```

True)

| :param expandUnary: Flag to expand unary or not (default = True)

```
| :type expandUnary: bool
```

children in an artificial node (default = "|")

```
| :type childChar: str
```

| :param parentChar: A sting separating the node label from its parent annotation (default = "^")

```
| :type parentChar: str
```

| :param unaryChar: A string joining two non-terminals in a unary production (default = "+")

```
| :type unaryChar: str
```

```
| parse(cls, s, brackets='()') , parse_node=None, parse_leaf=None,
node_pattern=None, leaf_pattern=None,
remove_empty_top_bracketing=False) from __builtin__.type
```

Parse a bracketed tree string and return the resulting tree.  
Trees are represented as nested bracketings, such as::

```
| :type s: str
```

| :param brackets: The bracket characters used to mark the  
| beginning and end of trees and subtrees.

```
| :type parse_leaf: function
```

:param parse\_node, parse\_leaf: If specified, these functions are applied to the substrings of ``s`` corresponding to nodes and leaves (respectively) to obtain the values for those nodes and leaves. They should have the following signature:

For example, these functions could be used to parse nodes and leaves whose values should be some type other than string (such as `FeatStruct`).

Note that by default, node strings and leaf strings are delimited by whitespace and brackets; to override this

default, use the ``node\_pattern`` and ``leaf\_pattern`` arguments.

:type node\_pattern: str  
:type leaf\_pattern: str  
:param node\_pattern, leaf\_pattern: Regular expression patterns

used to find node and leaf substrings in ``s``. By default, both nodes patterns are defined to match any sequence of non-whitespace non-bracket characters.

:type remove\_empty\_top\_bracketing: bool  
:param remove\_empty\_top\_bracketing: If the resulting tree has an empty node label, and is length one, then return its single child instead. This is useful for treebank trees, which sometimes contain an extra level of bracketing.

:return: A tree corresponding to the string representation ``s``. If this class method is called using a subclass of Tree, then it will return a tree of that type.  
:rtype: Tree

---

Data descriptors inherited from Tree:

\_\_dict\_\_  
dictionary for instance variables (if defined)

\_\_weakref\_\_  
list of weak references to the object (if defined)

---

Methods inherited from \_\_builtin\_\_.list:

\_\_contains\_\_(...)  
x.\_\_contains\_\_(y) <==> y in x

\_\_getattr\_\_(...)  
x.\_\_getattr\_\_('name') <==> x.name

\_\_getslice\_\_(...)  
x.\_\_getslice\_\_(i, j) <==> x[i:j]

Use of negative indices is not supported.

\_\_iter\_\_(...)  
x.\_\_iter\_\_() <==> iter(x)

\_\_len\_\_(...)  
x.\_\_len\_\_() <==> len(x)

\_\_reversed\_\_(...)  
L.\_\_reversed\_\_() -- return a reverse iterator over the list

\_\_sizeof\_\_(...)  
L.\_\_sizeof\_\_() -- size of L in memory, in bytes

count(...)

L.count(value) -> integer -- return number of occurrences of value

index(...)  
L.index(value, [start, [stop]]) -> integer -- return first index of value.  
Raises ValueError if the value is not present.

insert(...)  
L.insert(index, object) -- insert object before index

---

Data and other attributes inherited from \_\_builtin\_\_.list:

\_\_new\_\_ = <built-in method \_\_new\_\_ of type object>  
T.\_\_new\_\_(S, ...) -> a new object with type S, a subtype of T

---

Methods inherited from nltk.probability.ProbabilisticMixIn:

logprob(self)  
Return ``log(p)``, where ``p`` is the probability associated with this object.  
:rtype: float

prob(self)  
Return the probability associated with this object.  
:rtype: float

set\_logprob(self, logprob)  
Set the log probability associated with this object to ``logprob``. I.e., set the probability associated with this object to ``2\*\*(logprob)``.  
:param logprob: The new log probability  
:type logprob: float

set\_prob(self, prob)  
Set the probability associated with this object to ``prob``.  
:param prob: The new probability  
:type prob: float

class ImmutableTree(Tree)  
Method resolution order:  
ImmutableTree  
Tree  
\_\_builtin\_\_.list  
\_\_builtin\_\_.object

Methods defined here:

\_\_delitem\_\_(self, index)

\_\_delslice\_\_(self, i, j)

\_\_hash\_\_(self)

```

__iadd__(self, other)
__imul__(self, other)
__init__(self, node_or_str, children=None)
__setitem__(self, index, value)
__setslice__(self, i, j, value)
append(self, v)
extend(self, v)
pop(self, v=None)
remove(self, v)
reverse(self)
sort(self)
-----
Data descriptors defined here:
node
    Get the node value
-----
Methods inherited from Tree:
__add__(self, v)
__eq__(self, other)
__ge__(self, other)
__getitem__(self, index)
__gt__(self, other)
__le__(self, other)
__lt__(self, other)
__mul__(self, v)
__ne__(self, other)
__radd__(self, v)
__repr__(self)
__rmul__(self, v)
__str__(self)
chomsky_normal_form(self, factor='right', horzMarkov=None,
vertMarkov=0, childChar='|', parentChar='^')
    This method can modify a tree in three ways:

```

```

1. Convert a tree into its Chomsky Normal Form (CNF)
   equivalent -- Every subtree has either two non-terminals
   or one terminal as its children. This process requires
   the creation of more "artificial" non-terminal nodes.
2. Markov (vertical) smoothing of children in new artificial
   nodes
3. Horizontal (parent) annotation of nodes

:param factor: Right or left factoring method (default = "right")
:type factor: str = [left|right]
:param horzMarkov: Markov order for sibling smoothing in
artificial nodes (None (default) = include all siblings)
:type horzMarkov: int | None
:param vertMarkov: Markov order for parent smoothing (0
(default) = no vertical annotation)
:type vertMarkov: int | None
:param childChar: A string used in construction of the artificial
nodes, separating the head of the
original subtree from the child nodes that have yet
to be expanded (default = "|")
:type childChar: str
:param parentChar: A string used to separate the node
representation from its vertical annotation
:type parentChar: str

collapse_unary(self, collapsePOS=False, collapseRoot=False,
joinChar='+')
    Collapse subtrees with a single child (ie. unary productions)
    into a new non-terminal (Tree node) joined by 'joinChar'.
    This is useful when working with algorithms that do not allow
    unary productions, and completely removing the unary
productions
    would require loss of useful information. The Tree is modified
    directly (since it is passed by reference) and no value is
returned.

:param collapsePOS: 'False' (default) will not collapse the
parent of leaf nodes (ie.
Part-of-Speech tags) since they are always unary
productions
:type collapsePOS: bool
:param collapseRoot: 'False' (default) will not modify the root
production
if it is unary. For the Penn WSJ treebank corpus,
this corresponds
to the TOP -> productions.
:type collapseRoot: bool
:param joinChar: A string used to connect collapsed node
values (default = "+")
:type joinChar: str

copy(self, deep=False)
draw(self)
    Open a new window containing a graphical diagram of this
tree.
flatten(self)

```

```

    Return a flat version of the tree, with all non-root non-
terminals removed.

    >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
    >>> print t.flatten()
    (S the dog chased the cat)

: return: a tree consisting of this tree's root connected directly
to
    its leaves, omitting all intervening non-terminal nodes.
:rtype: Tree

freeze(self, leaf_freezer=None)

height(self)
    Return the height of the tree.

    >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
    >>> t.height()
    5
    >>> print t[0,0]
    (D the)
    >>> t[0,0].height()
    2

: return: The height of this tree. The height of a tree
    containing no children is 1; the height of a tree
    containing only leaves is 2; and the height of any other
    tree is one plus the maximum of its children's
    heights.
:rtype: int

leaf_treeposition(self, index)
: return: The tree position of the ``index``-th leaf in this
    tree. I.e., if ``tp=self.leaf_treeposition(i)`` , then
    ``self[tp]==self.leaves()[i]`` .

: raise IndexError: If this tree contains fewer than ``index+1``
    leaves, or if ``index<0`` .

leaves(self)
    Return the leaves of the tree.

    >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
    >>> t.leaves()
    ['the', 'dog', 'chased', 'the', 'cat']

: return: a list containing this tree's leaves.
    The order reflects the order of the
    leaves in the tree's hierarchical structure.
:rtype: list

pos(self)
    Return a sequence of pos-tagged words extracted from the
tree.

```

```

    >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
    >>> t.pos()
    [('the', 'D'), ('dog', 'N'), ('chased', 'V'), ('the', 'D'), ('cat', 'N')]

: return: a list of tuples containing leaves and pre-terminals
(part-of-speech tags).
    The order reflects the order of the leaves in the tree's
hierarchical structure.
:rtype: list(tuple)

pprint(self, margin=70, indent=0, nodesep=" ", parens='()',
quotes=False)
: return: A pretty-printed string representation of this tree.
:rtype: str
: param margin: The right margin at which to do line-wrapping.
: type margin: int
: param indent: The indentation level at which printing
    begins. This number is used to decide how far to indent
    subsequent lines.
: type indent: int
: param nodesep: A string that is used to separate the node
    from the children. E.g., the default value ``" "`` gives
    trees like ``(S: (NP: I) (VP: (V: saw) (NP: it)))`` .

pprint_latex_qtree(self)
    Returns a representation of the tree compatible with the
LaTeX qtree package. This consists of the string ``\Tree``
followed by the parse tree represented in bracketed notation.

    For example, the following result was generated from a parse
tree of
    the sentence ``The announcement astounded us``::

    \Tree [.I" [.N" [.D The ] [.N' [.N announcement ] ]
    [.I' [.V" [.V' [.V astounded ] [.N" [.N' [.N us ] ] ] ] ] ] ]

    See http://www.ling.upenn.edu/advice/latex.html for the
LaTeX
    style file for the qtree package.

: return: A latex qtree representation of this tree.
:rtype: str

productions(self)
    Generate the productions that correspond to the non-terminal
nodes of the tree.
    For each subtree of the form (P: C1 C2 ... Cn) this produces a
production of the
    form P -> C1 C2 ... Cn.

    >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
    >>> t.productions()
    [S -> NP VP, NP -> D N, D -> 'the', N -> 'dog', VP -> V NP,
V -> 'chased',
    NP -> D N, D -> 'the', N -> 'cat']

:rtype: list(Production)

```

```

subtrees(self, filter=None)
    Generate all the subtrees of this tree, optionally restricted
    to trees matching the filter function.

    >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
    >>> for s in t.subtrees(lambda t: t.height() == 2):
    ...     print s
    (D the)
    (N dog)
    (V chased)
    (D the)
    (N cat)

:type filter: function
:param filter: the function to filter all local trees

treeposition_spanning_leaves(self, start, end)
    :return: The tree position of the lowest descendant of this
    tree that dominates ``self.leaves()[start:end]``.
    :raise ValueError: if ``end <= start``

treepositions(self, order='preorder')
    >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
    >>> t.treepositions() # doctest: +ELLIPSIS
    [((), (0,), (0, 0), (0, 0, 0), (0, 1), (0, 1, 0), (1,), (1, 0), (1, 0,
0), ...]

    >>> for pos in t.treepositions('leaves'):
    ...     t[pos] = t[pos][:-1].upper()
    >>> print t
    (S (NP (D EHT) (N GOD)) (VP (V DESAHC) (NP (D EHT)
(N TAC))))

:param order: One of: ``preorder``, ``postorder``, ``bothorder``,
``leaves``.

un_chomsky_normal_form(self, expandUnary=True,
childChar='|', parentChar='^', unaryChar='+')
    This method modifies the tree in three ways:

    1. Transforms a tree in Chomsky Normal Form back to its
    original structure (branching greater than two)
    2. Removes any parent annotation (if it exists)
    3. (optional) expands unary subtrees (if previously
    collapsed with collapseUnary(...))

:param expandUnary: Flag to expand unary or not (default =
True)
:type expandUnary: bool
:param childChar: A string separating the head node from its
children in an artificial node (default = "|")
:type childChar: str
:param parentChar: A sting separating the node label from its
parent annotation (default = "^")
:type parentChar: str
:param unaryChar: A string joining two non-terminals in a
unary production (default = "+")
:type unaryChar: str

```

```

-----
Class methods inherited from Tree:

convert(cls, tree) from __builtin__.type
    Convert a tree between different subtypes of Tree. ``cls``
determines
    which class will be used to encode the new tree.

:type tree: Tree
:param tree: The tree that should be converted.
:return: The new Tree.

parse(cls, s, brackets='()', parse_node=None, parse_leaf=None,
node_pattern=None, leaf_pattern=None,
remove_empty_top_bracketing=False) from __builtin__.type
    Parse a bracketed tree string and return the resulting tree.
    Trees are represented as nested bracketings, such as::

        (S (NP (NNP John)) (VP (V runs)))

:type s: str
:param s: The string to parse

:type brackets: str (length=2)
:param brackets: The bracket characters used to mark the
beginning and end of trees and subtrees.

:type parse_node: function
:type parse_leaf: function
:param parse_node, parse_leaf: If specified, these functions
are applied to the substrings of ``s`` corresponding to
nodes and leaves (respectively) to obtain the values for
those nodes and leaves. They should have the following
signature:

    parse_node(str) -> value

For example, these functions could be used to parse nodes
and leaves whose values should be some type other than
string (such as ``FeatStruct``).
Note that by default, node strings and leaf strings are
delimited by whitespace and brackets; to override this
default, use the ``node_pattern`` and ``leaf_pattern``
arguments.

:type node_pattern: str
:type leaf_pattern: str
:param node_pattern, leaf_pattern: Regular expression
patterns
    used to find node and leaf substrings in ``s``. By
    default, both nodes patterns are defined to match any
    sequence of non-whitespace non-bracket characters.

:type remove_empty_top_bracketing: bool
:param remove_empty_top_bracketing: If the resulting tree
has
    an empty node label, and is length one, then return its
    single child instead. This is useful for treebank trees,
    which sometimes contain an extra level of bracketing.

```

```

: return: A tree corresponding to the string representation ``s``.
      If this class method is called using a subclass of Tree,
      then it will return a tree of that type.
: type: Tree

-----
Data descriptors inherited from Tree:

__dict__
    dictionary for instance variables (if defined)

__weakref__
    list of weak references to the object (if defined)

-----
Methods inherited from __builtin__.list:

__contains__(...)
    x.__contains__(y) <==> y in x

__getattr__(...)
    x.__getattr__('name') <==> x.name

__getslice__(...)
    x.__getslice__(i, j) <==> x[i:j]

    Use of negative indices is not supported.

__iter__(...)
    x.__iter__() <==> iter(x)

__len__(...)
    x.__len__() <==> len(x)

__reversed__(...)
    L.__reversed__() -- return a reverse iterator over the list

__sizeof__(...)
    L.__sizeof__() -- size of L in memory, in bytes

count(...)
    L.count(value) -> integer -- return number of occurrences of
value
    index(...)
    L.index(value, [start, [stop]]) -> integer -- return first index of
value.
    Raises ValueError if the value is not present.

insert(...)
    L.insert(index, object) -- insert object before index

-----
Data and other attributes inherited from __builtin__.list:

__new__ = <built-in method __new__ of type object>
    T.__new__(S, ...) -> a new object with type S, a subtype of T

class MultiParentedTree(AbstractParentedTree)
    | A ``Tree`` that automatically maintains parent pointers for

```

```

    | multi-parented trees. The following are methods for querying
    | the
    | structure of a multi-parented tree: ``parents()``,
    | ``parent_indices()``,
    | ``left_siblings()``, ``right_siblings()``, ``roots``, ``treepositions``.

    | Each ``MultiParentedTree`` may have zero or more parents. In
    | particular, subtrees may be shared. If a single
    | ``MultiParentedTree`` is used as multiple children of the same
    | parent, then that parent will appear multiple times in its
    | ``parents()`` method.

    | ``MultiParentedTrees`` should never be used in the same tree
    | as
    | ``Trees`` or ``ParentedTrees``. Mixing tree implementations
    | may
    | result in incorrect parent pointers and in ``TypeError``
    | exceptions.

    | Method resolution order:
    |     MultiParentedTree
    |     AbstractParentedTree
    |     Tree
    |     __builtin__.list
    |     __builtin__.object

    | Methods defined here:

    | __init__(self, node_or_str, children=None)

    | left_siblings(self)
    |     A list of all left siblings of this tree, in any of its parent
    |     trees. A tree may be its own left sibling if it is used as
    |     multiple contiguous children of the same parent. A tree may
    |     appear multiple times in this list if it is the left sibling
    |     of this tree with respect to multiple parents.

    |     :type: list(MultiParentedTree)

    | parent_indices(self, parent)
    |     Return a list of the indices where this tree occurs as a child
    |     of ``parent``. If this child does not occur as a child of
    |     ``parent``, then the empty list is returned. The following is
    |     always true::

    |         for parent_index in ptree.parent_indices(parent):
    |             parent[parent_index] is ptree

    | parents(self)
    |     The set of parents of this tree. If this tree has no parents,
    |     then ``parents`` is the empty set. To check if a tree is used
    |     as multiple children of the same parent, use the
    |     ``parent_indices()`` method.

    |     :type: list(MultiParentedTree)

    | right_siblings(self)
    |     A list of all right siblings of this tree, in any of its parent
    |     trees. A tree may be its own right sibling if it is used as
    |     multiple contiguous children of the same parent. A tree may

```



appear multiple times in this list if it is the right sibling of this tree with respect to multiple parents.

:type: list(MultiParentedTree)

roots(self)

The set of all roots of this tree. This set is formed by tracing all possible parent paths until trees with no parents are found.

:type: list(MultiParentedTree)

treepositions(self, root)

Return a list of all tree positions that can be used to reach this multi-parented tree starting from ``root``. I.e., the following is always true::

```
for treepos in ptree.treepositions(root):
    root[treepos] is ptree
```

---

Methods inherited from AbstractParentedTree:

\_\_delitem\_\_(self, index)

\_\_delslice\_\_(self, start, stop)

\_\_getslice\_\_(self, start, stop)

\_\_setitem\_\_(self, index, value)

\_\_setslice\_\_(self, start, stop, value)

append(self, child)

extend(self, children)

insert(self, index, child)

pop(self, index=-1)

remove(self, child)

# n.b.: like `list`, this is done by equality, not identity!  
# To remove a specific child, use del ptree[i].

---

Methods inherited from Tree:

\_\_add\_\_(self, v)

\_\_eq\_\_(self, other)

\_\_ge\_\_(self, other)

\_\_getitem\_\_(self, index)

\_\_gt\_\_(self, other)

\_\_le\_\_(self, other)

\_\_lt\_\_(self, other)

\_\_mul\_\_(self, v)

\_\_ne\_\_(self, other)

\_\_radd\_\_(self, v)

\_\_repr\_\_(self)

\_\_rmul\_\_(self, v)

\_\_str\_\_(self)

chomsky\_normal\_form(self, factor='right', horzMarkov=None, vertMarkov=0, childChar='|', parentChar='^')

This method can modify a tree in three ways:

1. Convert a tree into its Chomsky Normal Form (CNF) equivalent -- Every subtree has either two non-terminals or one terminal as its children. This process requires the creation of more "artificial" non-terminal nodes.
2. Markov (vertical) smoothing of children in new artificial nodes
3. Horizontal (parent) annotation of nodes

:param factor: Right or left factoring method (default = "right")

:type factor: str = [left|right]

:param horzMarkov: Markov order for sibling smoothing in artificial nodes (None (default) = include all siblings)

:type horzMarkov: int | None

:param vertMarkov: Markov order for parent smoothing (0 (default) = no vertical annotation)

:type vertMarkov: int | None

:param childChar: A string used in construction of the artificial nodes, separating the head of the original subtree from the child nodes that have yet to be expanded (default = "|")

:type childChar: str

:param parentChar: A string used to separate the node representation from its vertical annotation

:type parentChar: str

collapse\_unary(self, collapsePOS=False, collapseRoot=False, joinChar='+')

Collapse subtrees with a single child (ie. unary productions) into a new non-terminal (Tree node) joined by 'joinChar'.

This is useful when working with algorithms that do not allow unary productions, and completely removing the unary

productions

would require loss of useful information. The Tree is modified directly (since it is passed by reference) and no value is

returned.

:param collapsePOS: 'False' (default) will not collapse the parent of leaf nodes (ie.

Part-of-Speech tags) since they are always unary productions

:type collapsePOS: bool

`:param collapseRoot: 'False'` (default) will not modify the root production if it is unary. For the Penn WSJ treebank corpus, this corresponds to the TOP -> productions.

`:type collapseRoot: bool`  
`:param joinChar: A string` used to connect collapsed node values (default = "+")  
`:type joinChar: str`

`copy(self, deep=False)`

`draw(self)`  
 Open a new window containing a graphical diagram of this tree.

`flatten(self)`  
 Return a flat version of the tree, with all non-root non-terminals removed.

```

>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP (D the) (N cat)))))")
>>> print t.flatten()
(S the dog chased the cat)
    
```

`:return: a tree consisting of this tree's root connected directly to its leaves, omitting all intervening non-terminal nodes.`  
`:rtype: Tree`

`freeze(self, leaf_freezer=None)`

`height(self)`  
 Return the height of the tree.

```

>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP (D the) (N cat)))))")
>>> t.height()
5
>>> print t[0,0]
(D the)
>>> t[0,0].height()
2
    
```

`:return: The height of this tree. The height of a tree containing no children is 1; the height of a tree containing only leaves is 2; and the height of any other tree is one plus the maximum of its children's heights.`  
`:rtype: int`

`leaf_treeposition(self, index)`  
`:return: The tree position of the ``index``-th leaf in this tree. I.e., if ``tp=self.leaf_treeposition(i)``, then ``self[tp]==self.leaves()[i]``.`

`:raise IndexError: If this tree contains fewer than ``index+1`` leaves, or if ``index<0``.`

`leaves(self)`

Return the leaves of the tree.

```

>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP (D the) (N cat)))))")
>>> t.leaves()
['the', 'dog', 'chased', 'the', 'cat']
    
```

`:return: a list containing this tree's leaves. The order reflects the order of the leaves in the tree's hierarchical structure.`  
`:rtype: list`

`pos(self)`  
 Return a sequence of pos-tagged words extracted from the tree.

```

>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP (D the) (N cat)))))")
>>> t.pos()
[('the', 'D'), ('dog', 'N'), ('chased', 'V'), ('the', 'D'), ('cat', 'N')]
    
```

`:return: a list of tuples containing leaves and pre-terminals (part-of-speech tags). The order reflects the order of the leaves in the tree's hierarchical structure.`  
`:rtype: list(tuple)`

`pprint(self, margin=70, indent=0, nodesep=" ", parens='()', quotes=False)`  
`:return: A pretty-printed string representation of this tree.`  
`:rtype: str`  
`:param margin: The right margin at which to do line-wrapping.`  
`:type margin: int`  
`:param indent: The indentation level at which printing begins. This number is used to decide how far to indent subsequent lines.`  
`:type indent: int`  
`:param nodesep: A string that is used to separate the node from the children. E.g., the default value ``' '`' gives trees like `` (S: (NP: I) (VP: (V: saw) (NP: it))) ``.`

`pprint_latex_qtree(self)`  
 Returns a representation of the tree compatible with the LaTeX qtree package. This consists of the string ``\Tree`` followed by the parse tree represented in bracketed notation.

For example, the following result was generated from a parse tree of the sentence ``The announcement astounded us``:

```

\Tree [.I" [.N" [.D The ] [.N' [.N announcement ] ] ]
      [.I' [.V" [.V' [.V astounded ] [.N" [.N' [.N us ] ] ] ] ] ] ]
    
```

See <http://www.ling.upenn.edu/advice/latex.html> for the LaTeX style file for the qtree package.

`:return: A latex qtree representation of this tree.`  
`:rtype: str`

```

| productions(self)
|     Generate the productions that correspond to the non-terminal
nodes of the tree.
|     For each subtree of the form (P: C1 C2 ... Cn) this produces a
production of the
|     form P -> C1 C2 ... Cn.
|
|     >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
|     >>> t.productions()
|     [S -> NP VP, NP -> D N, D -> 'the', N -> 'dog', VP -> V NP,
V -> 'chased',
|     NP -> D N, D -> 'the', N -> 'cat']
|
| :rtype: list(Production)
|
| subtrees(self, filter=None)
|     Generate all the subtrees of this tree, optionally restricted
|     to trees matching the filter function.
|
|     >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
|     >>> for s in t.subtrees(lambda t: t.height() == 2):
|         ... print s
|         (D the)
|         (N dog)
|         (V chased)
|         (D the)
|         (N cat)
|
| :type filter: function
| :param filter: the function to filter all local trees
|
| treeposition_spanning_leaves(self, start, end)
| :return: The tree position of the lowest descendant of this
|         tree that dominates ``self.leaves()[start:end]``.
| :raise ValueError: if ``end <= start``
|
| un_chomsky_normal_form(self, expandUnary=True,
childChar='|', parentChar='^', unaryChar='+')
|     This method modifies the tree in three ways:
|
|     1. Transforms a tree in Chomsky Normal Form back to its
|        original structure (branching greater than two)
|     2. Removes any parent annotation (if it exists)
|     3. (optional) expands unary subtrees (if previously
|        collapsed with collapseUnary(...))
|
| :param expandUnary: Flag to expand unary or not (default =
True)
| :type expandUnary: bool
| :param childChar: A string separating the head node from its
children in an artificial node (default = "|")
| :type childChar: str
| :param parentChar: A sting separating the node label from its
parent annotation (default = "^")
| :type parentChar: str
| :param unaryChar: A string joining two non-terminals in a
unary production (default = "+")
| :type unaryChar: str

```

```

-----
Class methods inherited from Tree:

convert(cls, tree) from __builtin__.type
|     Convert a tree between different subtypes of Tree. ``cls``
determines
|     which class will be used to encode the new tree.
|
| :type tree: Tree
| :param tree: The tree that should be converted.
| :return: The new Tree.
|
| parse(cls, s, brackets='()', parse_node=None, parse_leaf=None,
node_pattern=None, leaf_pattern=None,
remove_empty_top_bracketing=False) from __builtin__.type
|     Parse a bracketed tree string and return the resulting tree.
|     Trees are represented as nested bracketings, such as::
|
|         (S (NP (NNP John)) (VP (V runs)))
|
| :type s: str
| :param s: The string to parse
|
| :type brackets: str (length=2)
| :param brackets: The bracket characters used to mark the
|                 beginning and end of trees and subtrees.
|
| :type parse_node: function
| :type parse_leaf: function
| :param parse_node, parse_leaf: If specified, these functions
|                                are applied to the substrings of ``s`` corresponding to
|                                nodes and leaves (respectively) to obtain the values for
|                                those nodes and leaves. They should have the following
|                                signature:
|
|                                    parse_node(str) -> value
|
|     For example, these functions could be used to parse nodes
|     and leaves whose values should be some type other than
|     string (such as ``FeatStruct``).
|     Note that by default, node strings and leaf strings are
|     delimited by whitespace and brackets; to override this
|     default, use the ``node_pattern`` and ``leaf_pattern``
|     arguments.
|
| :type node_pattern: str
| :type leaf_pattern: str
| :param node_pattern, leaf_pattern: Regular expression
patterns
|
|     used to find node and leaf substrings in ``s``. By
|     default, both nodes patterns are defined to match any
|     sequence of non-whitespace non-bracket characters.
|
| :type remove_empty_top_bracketing: bool
| :param remove_empty_top_bracketing: If the resulting tree
has
|
|     an empty node label, and is length one, then return its
|     single child instead. This is useful for treebank trees,
|     which sometimes contain an extra level of bracketing.

```

:return: A tree corresponding to the string representation ``s``.  
If this class method is called using a subclass of Tree,  
then it will return a tree of that type.  
:rtype: Tree

Data descriptors inherited from Tree:

`__dict__`  
dictionary for instance variables (if defined)  
`__weakref__`  
list of weak references to the object (if defined)

Methods inherited from `__builtin__.list`:

`__contains__(...)`  
`x.__contains__(y) <==> y in x`  
`__getattr__(...)`  
`x.__getattr__('name') <==> x.name`  
`__iadd__(...)`  
`x.__iadd__(y) <==> x+=y`  
`__imul__(...)`  
`x.__imul__(y) <==> x*=y`  
`__iter__(...)`  
`x.__iter__() <==> iter(x)`  
`__len__(...)`  
`x.__len__() <==> len(x)`  
`__reversed__(...)`  
`L.__reversed__() -- return a reverse iterator over the list`  
`__sizeof__(...)`  
`L.__sizeof__() -- size of L in memory, in bytes`  
`count(...)`  
`L.count(value) -> integer -- return number of occurrences of value`  
`index(...)`  
`L.index(value, [start, [stop]]) -> integer -- return first index of value.`  
Raises `ValueError` if the value is not present.  
`reverse(...)`  
`L.reverse() -- reverse *IN PLACE*`  
`sort(...)`  
`L.sort(cmp=None, key=None, reverse=False) -- stable sort *IN PLACE*;`  
`cmp(x, y) -> -1, 0, 1`

Data and other attributes inherited from `__builtin__.list`:

`__hash__` = None  
`__new__` = <built-in method `__new__` of type object>  
`T.__new__(S, ...)` -> a new object with type S, a subtype of T

class `ParentedTree(AbstractParentedTree)`

A ``Tree`` that automatically maintains parent pointers for single-parented trees. The following are methods for querying the structure of a parented tree: ``parent``, ``parent\_index``, ``left\_sibling``, ``right\_sibling``, ``root``, ``treeposition``.

Each ``ParentedTree`` may have at most one parent. In particular, subtrees may not be shared. Any attempt to reuse a single ``ParentedTree`` as a child of more than one parent (or as multiple children of the same parent) will cause a ``ValueError`` exception to be raised.

``ParentedTrees`` should never be used in the same tree as ``Trees`` or ``MultiParentedTrees``. Mixing tree implementations may result

in incorrect parent pointers and in ``TypeError`` exceptions.

Method resolution order:

`ParentedTree`  
`AbstractParentedTree`  
`Tree`  
`__builtin__.list`  
`__builtin__.object`

Methods defined here:

`__init__(self, node_or_str, children=None)`

`left_sibling(self)`

The left sibling of this tree, or None if it has none.

`parent(self)`

The parent of this tree, or None if it has no parent.

`parent_index(self)`

The index of this tree in its parent. I.e., ``ptree.parent()[ptree.parent\_index()] is ptree``. Note that ``ptree.parent\_index()`` is not necessarily equal to ``ptree.parent.index(ptree)`` since the ``index()`` method returns the first child that is equal to its argument.

`right_sibling(self)`

The right sibling of this tree, or None if it has none.

`root(self)`

The root of this tree. I.e., the unique ancestor of this tree whose parent is None. If ``ptree.parent()`` is None, then ``ptree`` is its own root.

`treeposition(self)`

The tree position of this tree, relative to the root of the tree. I.e., ``ptree.root[ptree.treeposition] is ptree``.

Methods inherited from AbstractParentedTree:

```
__delitem__(self, index)
__delslice__(self, start, stop)
__getslice__(self, start, stop)
__setitem__(self, index, value)
__setslice__(self, start, stop, value)
append(self, child)
extend(self, children)
insert(self, index, child)
pop(self, index=-1)
remove(self, child)
    # n.b.: like `list`, this is done by equality, not identity!
    # To remove a specific child, use del ptree[i].
```

Methods inherited from Tree:

```
__add__(self, v)
__eq__(self, other)
__ge__(self, other)
__getitem__(self, index)
__gt__(self, other)
__le__(self, other)
__lt__(self, other)
__mul__(self, v)
__ne__(self, other)
__radd__(self, v)
__repr__(self)
__rmul__(self, v)
__str__(self)
```

```
chomsky_normal_form(self, factor='right', horzMarkov=None,
vertMarkov=0, childChar='|', parentChar='^')
```

This method can modify a tree in three ways:

1. Convert a tree into its Chomsky Normal Form (CNF)

equivalent -- Every subtree has either two non-terminals or one terminal as its children. This process requires the creation of more "artificial" non-terminal nodes.

2. Markov (vertical) smoothing of children in new artificial nodes
3. Horizontal (parent) annotation of nodes

:param factor: Right or left factoring method (default = "right")

:type factor: str = [left|right]

:param horzMarkov: Markov order for sibling smoothing in artificial nodes (None (default) = include all siblings)

:type horzMarkov: int | None

:param vertMarkov: Markov order for parent smoothing (0 (default) = no vertical annotation)

:type vertMarkov: int | None

:param childChar: A string used in construction of the artificial nodes, separating the head of the original subtree from the child nodes that have yet to be expanded (default = "|")

:type childChar: str

:param parentChar: A string used to separate the node representation from its vertical annotation

:type parentChar: str

collapse\_unary(self, collapsePOS=False, collapseRoot=False, joinChar='+')

Collapse subtrees with a single child (ie. unary productions) into a new non-terminal (Tree node) joined by 'joinChar'.

This is useful when working with algorithms that do not allow unary productions, and completely removing the unary

productions

would require loss of useful information. The Tree is modified directly (since it is passed by reference) and no value is

returned.

:param collapsePOS: 'False' (default) will not collapse the parent of leaf nodes (ie.

Part-of-Speech tags) since they are always unary productions

:type collapsePOS: bool

:param collapseRoot: 'False' (default) will not modify the root production

if it is unary. For the Penn WSJ treebank corpus, this corresponds

to the TOP -> productions.

:type collapseRoot: bool

:param joinChar: A string used to connect collapsed node values (default = "+")

:type joinChar: str

copy(self, deep=False)

draw(self)

Open a new window containing a graphical diagram of this tree.

flatten(self)

Return a flat version of the tree, with all non-root non-terminals removed.

```

>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
>>> print t.flatten()
(S the dog chased the cat)

:return: a tree consisting of this tree's root connected directly
to
its leaves, omitting all intervening non-terminal nodes.
:rtype: Tree

freeze(self, leaf_freezer=None)

height(self)
Return the height of the tree.

>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
>>> t.height()
5
>>> print t[0,0]
(D the)
>>> t[0,0].height()
2

:return: The height of this tree. The height of a tree
containing no children is 1; the height of a tree
containing only leaves is 2; and the height of any other
tree is one plus the maximum of its children's
heights.
:rtype: int

leaf_treeposition(self, index)
:return: The tree position of the ``index``-th leaf in this
tree. I.e., if ``tp=self.leaf_treeposition(i)``, then
``self[tp]==self.leaves()[i]``.

:raise IndexError: If this tree contains fewer than ``index+1``
leaves, or if ``index<0``.

leaves(self)
Return the leaves of the tree.

>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
>>> t.leaves()
['the', 'dog', 'chased', 'the', 'cat']

:return: a list containing this tree's leaves.
The order reflects the order of the
leaves in the tree's hierarchical structure.
:rtype: list

pos(self)
Return a sequence of pos-tagged words extracted from the
tree.

>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
>>> t.pos()
[('the', 'D'), ('dog', 'N'), ('chased', 'V'), ('the', 'D'), ('cat', 'N')]

```

```

:return: a list of tuples containing leaves and pre-terminals
(part-of-speech tags).
The order reflects the order of the leaves in the tree's
hierarchical structure.
:rtype: list(tuple)

pprint(self, margin=70, indent=0, nodesep=" ", parens='()',
quotes=False)

:return: A pretty-printed string representation of this tree.
:rtype: str
:param margin: The right margin at which to do line-wrapping.
:type margin: int
:param indent: The indentation level at which printing
begins. This number is used to decide how far to indent
subsequent lines.
:type indent: int
:param nodesep: A string that is used to separate the node
from the children. E.g., the default value ``" "`` gives
trees like ``(S: (NP: I) (VP: (V: saw) (NP: it)))``.

pprint_latex_qtree(self)
Returns a representation of the tree compatible with the
LaTeX qtree package. This consists of the string ``\Tree``
followed by the parse tree represented in bracketed notation.

For example, the following result was generated from a parse
tree of
the sentence ``The announcement astounded us``:

\Tree [.I" [.N" [.D The ] [.N' [.N announcement ] ] ]
[.I' [.V" [.V' [.V astounded ] [.N" [.N' [.N us ] ] ] ] ] ] ]

See http://www.ling.upenn.edu/advice/latex.html for the
LaTeX
style file for the qtree package.

:return: A latex qtree representation of this tree.
:rtype: str

productions(self)
Generate the productions that correspond to the non-terminal
nodes of the tree.
For each subtree of the form (P: C1 C2 ... Cn) this produces a
production of the
form P -> C1 C2 ... Cn.

>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
>>> t.productions()
[S -> NP VP, NP -> D N, D -> 'the', N -> 'dog', VP -> V NP,
V -> 'chased',
NP -> D N, D -> 'the', N -> 'cat']

:rtype: list(Production)

subtrees(self, filter=None)
Generate all the subtrees of this tree, optionally restricted
to trees matching the filter function.

```

```

    >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
    >>> for s in t.subtrees(lambda t: t.height() == 2):
        ...     print s
        (D the)
        (N dog)
        (V chased)
        (D the)
        (N cat)

:type filter: function
:param filter: the function to filter all local trees

treeposition_spanning_leaves(self, start, end)
:return: The tree position of the lowest descendant of this
        tree that dominates ``self.leaves()[start:end]``.
:raise ValueError: if ``end <= start``

treepositions(self, order='preorder')
    >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
    >>> t.treepositions() # doctest: +ELLIPSIS
    [(), (0,), (0, 0), (0, 0, 0), (0, 1), (0, 1, 0), (1,), (1, 0), (1, 0,
0), ...]
    >>> for pos in t.treepositions('leaves'):
        ...     t[pos] = t[pos][:-1].upper()
    >>> print t
    (S (NP (D EHT) (N GOD)) (VP (V DESAHC) (NP (D EHT)
(N TAC))))

:param order: One of: ``preorder``, ``postorder``, ``bothorder``,
              ``leaves``.

un_chomsky_normal_form(self, expandUnary=True,
childChar='|', parentChar='^', unaryChar='+')
    This method modifies the tree in three ways:

    1. Transforms a tree in Chomsky Normal Form back to its
       original structure (branching greater than two)
    2. Removes any parent annotation (if it exists)
    3. (optional) expands unary subtrees (if previously
       collapsed with collapseUnary(...))

:param expandUnary: Flag to expand unary or not (default =
True)
:type expandUnary: bool
:param childChar: A string separating the head node from its
children in an artificial node (default = "|")
:type childChar: str
:param parentChar: A sting separating the node label from its
parent annotation (default = "^")
:type parentChar: str
:param unaryChar: A string joining two non-terminals in a
unary production (default = "+")
:type unaryChar: str

-----
Class methods inherited from Tree:
convert(cls, tree) from __builtin__.type

```

```

    Convert a tree between different subtypes of Tree. ``cls``
determines
    which class will be used to encode the new tree.

:type tree: Tree
:param tree: The tree that should be converted.
:return: The new Tree.

    parse(cls, s, brackets='()', parse_node=None, parse_leaf=None,
node_pattern=None, leaf_pattern=None,
remove_empty_top_bracketing=False) from __builtin__.type
    Parse a bracketed tree string and return the resulting tree.
    Trees are represented as nested bracketings, such as::

        (S (NP (NNP John)) (VP (V runs)))

:type s: str
:param s: The string to parse

:type brackets: str (length=2)
:param brackets: The bracket characters used to mark the
                beginning and end of trees and subtrees.

:type parse_node: function
:type parse_leaf: function
:param parse_node, parse_leaf: If specified, these functions
                                are applied to the substrings of ``s`` corresponding to
                                nodes and leaves (respectively) to obtain the values for
                                those nodes and leaves. They should have the following
                                signature:

                                    parse_node(str) -> value

                                For example, these functions could be used to parse nodes
                                and leaves whose values should be some type other than
                                string (such as ``FeatStruct``).
                                Note that by default, node strings and leaf strings are
                                delimited by whitespace and brackets; to override this
                                default, use the ``node_pattern`` and ``leaf_pattern``
                                arguments.

:type node_pattern: str
:type leaf_pattern: str
:param node_pattern, leaf_pattern: Regular expression
patterns
                                used to find node and leaf substrings in ``s``. By
                                default, both nodes patterns are defined to match any
                                sequence of non-whitespace non-bracket characters.

:type remove_empty_top_bracketing: bool
:param remove_empty_top_bracketing: If the resulting tree
has
                                an empty node label, and is length one, then return its
                                single child instead. This is useful for treebank trees,
                                which sometimes contain an extra level of bracketing.

:return: A tree corresponding to the string representation ``s``.
        If this class method is called using a subclass of Tree,
        then it will return a tree of that type.
:rtype: Tree

```

-----  
Data descriptors inherited from Tree:

`__dict__`  
dictionary for instance variables (if defined)

`__weakref__`  
list of weak references to the object (if defined)

-----

Methods inherited from `__builtin__.list`:

`__contains__(...)`  
`x.__contains__(y) <==> y in x`

`__getattr__(...)`  
`x.__getattr__('name') <==> x.name`

`__iadd__(...)`  
`x.__iadd__(y) <==> x+=y`

`__imul__(...)`  
`x.__imul__(y) <==> x*=y`

`__iter__(...)`  
`x.__iter__() <==> iter(x)`

`__len__(...)`  
`x.__len__() <==> len(x)`

`__reversed__(...)`  
`L.__reversed__() -- return a reverse iterator over the list`

`__sizeof__(...)`  
`L.__sizeof__() -- size of L in memory, in bytes`

`count(...)`  
`L.count(value) -> integer -- return number of occurrences of value`

`index(...)`  
`L.index(value, [start, [stop]]) -> integer -- return first index of value.`  
Raises `ValueError` if the value is not present.

`reverse(...)`  
`L.reverse() -- reverse *IN PLACE*`

`sort(...)`  
`L.sort(cmp=None, key=None, reverse=False) -- stable sort *IN PLACE*;`  
`cmp(x, y) -> -1, 0, 1`

-----

Data and other attributes inherited from `__builtin__.list`:

`__hash__` = None

`__new__` = <built-in method `__new__` of type object>

`T.__new__(S, ...)` -> a new object with type S, a subtype of T

`class ProbabilisticMixIn(__builtin__.object)`

A mix-in class to associate probabilities with other classes (trees, rules, etc.). To use the `ProbabilisticMixIn` class, define a new class that derives from an existing class and from `ProbabilisticMixIn`. You will need to define a new constructor for the new class, which explicitly calls the constructors of both its parent classes. For example:

```
>>> from nltk.probability import ProbabilisticMixIn
>>> class A:
...     def __init__(self, x, y): self.data = (x,y)
...
>>> class ProbabilisticA(A, ProbabilisticMixIn):
...     def __init__(self, x, y, **prob_kwarg):
...         A.__init__(self, x, y)
...         ProbabilisticMixIn.__init__(self, **prob_kwarg)
```

See the documentation for the `ProbabilisticMixIn` `__constructor<__init__>` for information about the arguments it expects.

You should generally also redefine the string representation methods, the comparison methods, and the hashing method.

Methods defined here:

`__init__(self, **kwargs)`  
Initialize this object's probability. This initializer should be called by subclass constructors. `prob` should generally be the first argument for those constructors.

:param prob: The probability associated with the object.  
:type prob: float  
:param logprob: The log of the probability associated with the object.  
:type logprob: float

`logprob(self)`  
Return `log(p)`, where `p` is the probability associated with this object.  
  
:rtype: float

`prob(self)`  
Return the probability associated with this object.  
  
:rtype: float

`set_logprob(self, logprob)`  
Set the log probability associated with this object to `logprob`. I.e., set the probability associated with this object to `2**(logprob)`.

:param logprob: The new log probability  
:type logprob: float

`set_prob(self, prob)`



Set the probability associated with this object to ``prob``.

:param prob: The new probability

:type prob: float

-----  
Data descriptors defined here:

\_\_dict\_\_

dictionary for instance variables (if defined)

\_\_weakref\_\_

list of weak references to the object (if defined)

class ProbabilisticTree(Tree, nltk.probability.ProbabilisticMixIn)

Method resolution order:

ProbabilisticTree

Tree

\_\_builtin\_\_.list

nltk.probability.ProbabilisticMixIn

\_\_builtin\_\_.object

Methods defined here:

\_\_cmp\_\_(self, other)

\_\_eq\_\_(self, other)

\_\_init\_\_(self, node\_or\_str, children=None, \*\*prob\_kwargs)

\_\_ne\_\_(self, other)

\_\_repr\_\_(self)

\_\_str\_\_(self)

copy(self, deep=False)

-----  
Class methods defined here:

convert(cls, val) from \_\_builtin\_\_.type

-----  
Methods inherited from Tree:

\_\_add\_\_(self, v)

\_\_delitem\_\_(self, index)

\_\_ge\_\_(self, other)

\_\_getitem\_\_(self, index)

\_\_gt\_\_(self, other)

\_\_le\_\_(self, other)

\_\_lt\_\_(self, other)

\_\_mul\_\_(self, v)

\_\_radd\_\_(self, v)

\_\_rmul\_\_(self, v)

\_\_setitem\_\_(self, index, value)

chomsky\_normal\_form(self, factor='right', horzMarkov=None, vertMarkov=0, childChar='|', parentChar='^')

This method can modify a tree in three ways:

1. Convert a tree into its Chomsky Normal Form (CNF) equivalent -- Every subtree has either two non-terminals or one terminal as its children. This process requires the creation of more "artificial" non-terminal nodes.
2. Markov (vertical) smoothing of children in new artificial nodes
3. Horizontal (parent) annotation of nodes

:param factor: Right or left factoring method (default = "right")

:type factor: str = [left|right]

:param horzMarkov: Markov order for sibling smoothing in artificial nodes (None (default) = include all siblings)

:type horzMarkov: int | None

:param vertMarkov: Markov order for parent smoothing (0 (default) = no vertical annotation)

:type vertMarkov: int | None

:param childChar: A string used in construction of the artificial nodes, separating the head of the original subtree from the child nodes that have yet to be expanded (default = "|")

:type childChar: str

:param parentChar: A string used to separate the node representation from its vertical annotation

:type parentChar: str

collapse\_unary(self, collapsePOS=False, collapseRoot=False, joinChar='+')

Collapse subtrees with a single child (ie. unary productions) into a new non-terminal (Tree node) joined by 'joinChar'.

This is useful when working with algorithms that do not allow unary productions, and completely removing the unary

productions

would require loss of useful information. The Tree is modified directly (since it is passed by reference) and no value is returned.

:param collapsePOS: 'False' (default) will not collapse the parent of leaf nodes (ie.

Part-of-Speech tags) since they are always unary productions

:type collapsePOS: bool

:param collapseRoot: 'False' (default) will not modify the root production

if it is unary. For the Penn WSJ treebank corpus, this corresponds

to the TOP -> productions.

:type collapseRoot: bool

`:param joinChar`: A string used to connect collapsed node values (default = "+")  
`:type joinChar`: str

`draw(self)`  
 Open a new window containing a graphical diagram of this tree.

`flatten(self)`  
 Return a flat version of the tree, with all non-root non-terminals removed.

```

>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP (D the) (N cat)))))")
>>> print t.flatten()
(S the dog chased the cat)

```

`:return`: a tree consisting of this tree's root connected directly to its leaves, omitting all intervening non-terminal nodes.  
`:rtype`: Tree

`freeze(self, leaf_freezer=None)`

`height(self)`  
 Return the height of the tree.

```

>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP (D the) (N cat)))))")
>>> t.height()
5
>>> print t[0,0]
(D the)
>>> t[0,0].height()
2

```

`:return`: The height of this tree. The height of a tree containing no children is 1; the height of a tree containing only leaves is 2; and the height of any other tree is one plus the maximum of its children's heights.  
`:rtype`: int

`leaf_treeposition(self, index)`  
`:return`: The tree position of the ``index``-th leaf in this tree. I.e., if ``tp=self.leaf\_treeposition(i)``, then ``self[tp]==self.leaves()[i]``.

`:raise IndexError`: If this tree contains fewer than ``index+1`` leaves, or if ``index<0``.

`leaves(self)`  
 Return the leaves of the tree.

```

>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP (D the) (N cat)))))")
>>> t.leaves()
['the', 'dog', 'chased', 'the', 'cat']

```

`:return`: a list containing this tree's leaves.

The order reflects the order of the leaves in the tree's hierarchical structure.  
`:rtype`: list

`pos(self)`  
 Return a sequence of pos-tagged words extracted from the tree.

```

>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP (D the) (N cat)))))")
>>> t.pos()
[('the', 'D'), ('dog', 'N'), ('chased', 'V'), ('the', 'D'), ('cat', 'N')]

```

`:return`: a list of tuples containing leaves and pre-terminals (part-of-speech tags).  
 The order reflects the order of the leaves in the tree's hierarchical structure.  
`:rtype`: list(tuple)

`pprint(self, margin=70, indent=0, nodesep=" ", parens='()', quotes=False)`  
`:return`: A pretty-printed string representation of this tree.  
`:rtype`: str  
`:param margin`: The right margin at which to do line-wrapping.  
`:type margin`: int  
`:param indent`: The indentation level at which printing begins. This number is used to decide how far to indent subsequent lines.  
`:type indent`: int  
`:param nodesep`: A string that is used to separate the node from the children. E.g., the default value ``" "`` gives trees like ``(S: (NP: I) (VP: (V: saw) (NP: it)))``.

`pprint_latex_qtree(self)`  
 Returns a representation of the tree compatible with the LaTeX qtree package. This consists of the string ``\Tree`` followed by the parse tree represented in bracketed notation.

For example, the following result was generated from a parse tree of the sentence ``The announcement astounded us``:

```

\Tree [.I' [.N' [.D The ] [.N' [.N announcement ] ] ] ]
      [.I' [.V' [.V' [.V astounded ] [.N' [.N' [.N us ] ] ] ] ] ] ]

```

See <http://www.ling.upenn.edu/advice/latex.html> for the LaTeX style file for the qtree package.

`:return`: A latex qtree representation of this tree.  
`:rtype`: str

`productions(self)`  
 Generate the productions that correspond to the non-terminal nodes of the tree.

For each subtree of the form (P: C1 C2 ... Cn) this produces a production of the form P -> C1 C2 ... Cn.

```

    >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
    >>> t productions()
    [S -> NP VP, NP -> D N, D -> 'the', N -> 'dog', VP -> V NP,
V -> 'chased',
    NP -> D N, D -> 'the', N -> 'cat']

    :rtype: list(Production)

subtrees(self, filter=None)
    Generate all the subtrees of this tree, optionally restricted
    to trees matching the filter function.

    >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
    >>> for s in t.subtrees(lambda t: t.height() == 2):
    ...     print s
    (D the)
    (N dog)
    (V chased)
    (D the)
    (N cat)

    :type filter: function
    :param filter: the function to filter all local trees

treeposition_spanning_leaves(self, start, end)
    :return: The tree position of the lowest descendant of this
    tree that dominates ``self.leaves()[start:end]``.
    :raise ValueError: if ``end <= start``

treepositions(self, order='preorder')
    >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
    >>> t.treepositions() # doctest: +ELLIPSIS
    [(), (0,), (0, 0), (0, 0, 0), (0, 1), (0, 1, 0), (1,), (1, 0), (1, 0,
0), ...]

    >>> for pos in t.treepositions('leaves'):
    ...     t[pos] = t[pos][:-1].upper()
    >>> print t
    (S (NP (D EHT) (N GOD)) (VP (V DESAHC) (NP (D EHT)
(N TAC))))

    :param order: One of: ``preorder``, ``postorder``, ``bothorder``,
    ``leaves``.

un_chomsky_normal_form(self, expandUnary=True,
childChar='|', parentChar='^', unaryChar='+')
    This method modifies the tree in three ways:

    1. Transforms a tree in Chomsky Normal Form back to its
    original structure (branching greater than two)
    2. Removes any parent annotation (if it exists)
    3. (optional) expands unary subtrees (if previously
    collapsed with collapseUnary(...))

    :param expandUnary: Flag to expand unary or not (default =
True)
    :type expandUnary: bool

```

```

    :param childChar: A string separating the head node from its
    children in an artificial node (default = "|")
    :type childChar: str
    :param parentChar: A sting separating the node label from its
    parent annotation (default = "^")
    :type parentChar: str
    :param unaryChar: A string joining two non-terminals in a
    unary production (default = "+")
    :type unaryChar: str

-----
    Class methods inherited from Tree:

    parse(cls, s, brackets='()', parse_node=None, parse_leaf=None,
node_pattern=None, leaf_pattern=None,
remove_empty_top_bracketing=False) from __builtin__.type
    Parse a bracketed tree string and return the resulting tree.
    Trees are represented as nested bracketings, such as::

        (S (NP (NNP John)) (VP (V runs)))

    :type s: str
    :param s: The string to parse

    :type brackets: str (length=2)
    :param brackets: The bracket characters used to mark the
    beginning and end of trees and subtrees.

    :type parse_node: function
    :type parse_leaf: function
    :param parse_node, parse_leaf: If specified, these functions
    are applied to the substrings of ``s`` corresponding to
    nodes and leaves (respectively) to obtain the values for
    those nodes and leaves. They should have the following
    signature:

        parse_node(str) -> value

    For example, these functions could be used to parse nodes
    and leaves whose values should be some type other than
    string (such as ``FeatStruct``).
    Note that by default, node strings and leaf strings are
    delimited by whitespace and brackets; to override this
    default, use the ``node_pattern`` and ``leaf_pattern``
    arguments.

    :type node_pattern: str
    :type leaf_pattern: str
    :param node_pattern, leaf_pattern: Regular expression
    patterns
    used to find node and leaf substrings in ``s``. By
    default, both nodes patterns are defined to match any
    sequence of non-whitespace non-bracket characters.

    :type remove_empty_top_bracketing: bool
    :param remove_empty_top_bracketing: If the resulting tree
    has
    an empty node label, and is length one, then return its
    single child instead. This is useful for treebank trees,
    which sometimes contain an extra level of bracketing.

```

:return: A tree corresponding to the string representation ``s``.

If this class method is called using a subclass of Tree,  
then it will return a tree of that type.

:rtype: Tree

Data descriptors inherited from Tree:

\_\_dict\_\_

dictionary for instance variables (if defined)

\_\_weakref\_\_

list of weak references to the object (if defined)

Methods inherited from \_\_builtin\_\_.list:

\_\_contains\_\_(...)

x.\_\_contains\_\_(y) <==> y in x

\_\_delslice\_\_(...)

x.\_\_delslice\_\_(i, j) <==> del x[i:j]

Use of negative indices is not supported.

\_\_getattr\_\_(...)

x.\_\_getattr\_\_('name') <==> x.name

\_\_getslice\_\_(...)

x.\_\_getslice\_\_(i, j) <==> x[i:j]

Use of negative indices is not supported.

\_\_iadd\_\_(...)

x.\_\_iadd\_\_(y) <==> x+=y

\_\_imul\_\_(...)

x.\_\_imul\_\_(y) <==> x\*=y

\_\_iter\_\_(...)

x.\_\_iter\_\_() <==> iter(x)

\_\_len\_\_(...)

x.\_\_len\_\_() <==> len(x)

\_\_reversed\_\_(...)

L.\_\_reversed\_\_() -- return a reverse iterator over the list

\_\_setslice\_\_(...)

x.\_\_setslice\_\_(i, j, y) <==> x[i:j]=y

Use of negative indices is not supported.

\_\_sizeof\_\_(...)

L.\_\_sizeof\_\_() -- size of L in memory, in bytes

append(...)

L.append(object) -- append object to end

count(...)

L.count(value) -> integer -- return number of occurrences of  
value

extend(...)

L.extend(iterable) -- extend list by appending elements from  
the iterable

index(...)

L.index(value, [start, [stop]]) -> integer -- return first index of  
value.

Raises ValueError if the value is not present.

insert(...)

L.insert(index, object) -- insert object before index

pop(...)

L.pop([index]) -> item -- remove and return item at index  
(default last).

Raises IndexError if list is empty or index is out of range.

remove(...)

L.remove(value) -- remove first occurrence of value.

Raises ValueError if the value is not present.

reverse(...)

L.reverse() -- reverse \*IN PLACE\*

sort(...)

L.sort(cmp=None, key=None, reverse=False) -- stable sort  
\*IN PLACE\*;

cmp(x, y) -> -1, 0, 1

Data and other attributes inherited from \_\_builtin\_\_.list:

\_\_hash\_\_ = None

\_\_new\_\_ = <built-in method \_\_new\_\_ of type object>

T.\_\_new\_\_(S, ...) -> a new object with type S, a subtype of T

Methods inherited from nltk.probability.ProbabilisticMixIn:

logprob(self)

Return ``log(p)``, where ``p`` is the probability associated  
with this object.

:rtype: float

prob(self)

Return the probability associated with this object.

:rtype: float

set\_logprob(self, logprob)

Set the log probability associated with this object to

``logprob``. I.e., set the probability associated with this  
object to ``2\*\*(logprob)``.

:param logprob: The new log probability

:type logprob: float

set\_prob(self, prob)

Set the probability associated with this object to ``prob``.

:param prob: The new probability

:type prob: float

class Tree(\_\_builtin\_\_.list)

| A Tree represents a hierarchical grouping of leaves and subtrees.

| For example, each constituent in a syntax tree is represented by a single Tree.

A tree's children are encoded as a list of leaves and subtrees, where a leaf is a basic (non-tree) value; and a subtree is a nested Tree.

```
>>> from nltk.tree import Tree
>>> print Tree(1, [2, Tree(3, [4]), 5])
(1 2 (3 4) 5)
>>> vp = Tree('VP', [Tree('V', ['saw']),
...                 Tree('NP', ['him'])])
>>> s = Tree('S', [Tree('NP', ['I']), vp])
>>> print s
(S (NP I) (VP (V saw) (NP him)))
>>> print s[1]
(VP (V saw) (NP him))
>>> print s[1,1]
(NP him)
>>> t = Tree("(S (NP I) (VP (V saw) (NP him)))")
>>> s == t
True
>>> t[1][1].node = "X"
>>> print t
(S (NP I) (VP (V saw) (X him)))
>>> t[0], t[1,1] = t[1,1], t[0]
>>> print t
(S (X him) (VP (V saw) (NP I)))
```

The length of a tree is the number of children it has.

```
>>> len(t)
2
```

Any other properties that a Tree defines are known as node properties, and are used to add information about individual hierarchical groupings. For example, syntax trees use a NODE property to label syntactic constituents with phrase tags, such as "NP" and "VP".

Several Tree methods use "tree positions" to specify children or descendants of a tree. Tree positions are defined as follows:

- The tree position *\*i\** specifies a Tree's *\*i\**th child.
- The tree position *``()``* specifies the Tree itself.
- If *\*p\** is the tree position of descendant *\*d\**, then *\*p+i\** specifies the *\*i\**th child of *\*d\**.

I.e., every tree position is either a single index *\*i\**, specifying *``tree[i]``*; or a sequence *\*i1, i2, ..., iN\**, specifying *``tree[i1][i2]...[iN]``*.

Construct a new tree. This constructor can be called in one of two ways:

- *``Tree(node, children)``* constructs a new tree with the specified node value and list of children.

- *``Tree(s)``* constructs a new tree by parsing the string *``s``*. It is equivalent to calling the class method *``Tree.parse(s)``*.

Method resolution order:

Tree  
\_\_builtin\_\_.list  
\_\_builtin\_\_.object

Methods defined here:

\_\_add\_\_(self, v)  
\_\_delitem\_\_(self, index)  
\_\_eq\_\_(self, other)  
\_\_ge\_\_(self, other)  
\_\_getitem\_\_(self, index)  
\_\_gt\_\_(self, other)  
\_\_init\_\_(self, node\_or\_str, children=None)  
\_\_le\_\_(self, other)  
\_\_lt\_\_(self, other)  
\_\_mul\_\_(self, v)  
\_\_ne\_\_(self, other)  
\_\_radd\_\_(self, v)  
\_\_repr\_\_(self)  
\_\_rmul\_\_(self, v)  
\_\_setitem\_\_(self, index, value)  
\_\_str\_\_(self)

chomsky\_normal\_form(self, factor='right', horzMarkov=None, vertMarkov=0, childChar='|', parentChar='^')

This method can modify a tree in three ways:

1. Convert a tree into its Chomsky Normal Form (CNF) equivalent -- Every subtree has either two non-terminals or one terminal as its children. This process requires

the creation of more "artificial" non-terminal nodes.

2. Markov (vertical) smoothing of children in new artificial nodes
3. Horizontal (parent) annotation of nodes

:param factor: Right or left factoring method (default = "right")

:type factor: str = [left|right]

:param horzMarkov: Markov order for sibling smoothing in artificial nodes (None (default) = include all siblings)

:type horzMarkov: int | None

:param vertMarkov: Markov order for parent smoothing (0 (default) = no vertical annotation)

:type vertMarkov: int | None

:param childChar: A string used in construction of the artificial nodes, separating the head of the original subtree from the child nodes that have yet to be expanded (default = "|")

:type childChar: str

:param parentChar: A string used to separate the node representation from its vertical annotation

:type parentChar: str

collapse\_unary(self, collapsePOS=False, collapseRoot=False, joinChar='+')

Collapse subtrees with a single child (ie. unary productions) into a new non-terminal (Tree node) joined by 'joinChar'. This is useful when working with algorithms that do not allow unary productions, and completely removing the unary productions would require loss of useful information. The Tree is modified directly (since it is passed by reference) and no value is returned.

:param collapsePOS: 'False' (default) will not collapse the parent of leaf nodes (ie. Part-of-Speech tags) since they are always unary productions

:type collapsePOS: bool

:param collapseRoot: 'False' (default) will not modify the root production if it is unary. For the Penn WSJ treebank corpus, this corresponds to the TOP -> productions.

:type collapseRoot: bool

:param joinChar: A string used to connect collapsed node values (default = "+")

:type joinChar: str

copy(self, deep=False)

draw(self)

Open a new window containing a graphical diagram of this tree.

flatten(self)

Return a flat version of the tree, with all non-root non-terminals removed.

```
>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP (D the) (N cat))))")
```

```
>>> print t.flatten()
(S the dog chased the cat)
```

:return: a tree consisting of this tree's root connected directly to its leaves, omitting all intervening non-terminal nodes.

:rtype: Tree

freeze(self, leaf\_freezer=None)

height(self)

Return the height of the tree.

```
>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP (D the) (N cat))))")
>>> t.height()
5
>>> print t[0,0]
(D the)
>>> t[0,0].height()
2
```

:return: The height of this tree. The height of a tree containing no children is 1; the height of a tree containing only leaves is 2; and the height of any other tree is one plus the maximum of its children's heights.

:rtype: int

leaf\_treeposition(self, index)

:return: The tree position of the ``index``-th leaf in this tree. I.e., if ``tp=self.leaf\_treeposition(i)``, then ``self[tp]==self.leaves()[i]``.

:raise IndexError: If this tree contains fewer than ``index+1`` leaves, or if ``index<0``.

leaves(self)

Return the leaves of the tree.

```
>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP (D the) (N cat))))")
>>> t.leaves()
['the', 'dog', 'chased', 'the', 'cat']
```

:return: a list containing this tree's leaves. The order reflects the order of the leaves in the tree's hierarchical structure.

:rtype: list

pos(self)

Return a sequence of pos-tagged words extracted from the tree.

```
>>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP (D the) (N cat))))")
>>> t.pos()
[('the', 'D'), ('dog', 'N'), ('chased', 'V'), ('the', 'D'), ('cat', 'N')]
```

```

| :return: a list of tuples containing leaves and pre-terminals
(part-of-speech tags).
| The order reflects the order of the leaves in the tree's
hierarchical structure.
| :rtype: list(tuple)
|
| pprint(self, margin=70, indent=0, nodesep=" ", parens='()')
quotes=False)
| :return: A pretty-printed string representation of this tree.
| :rtype: str
| :param margin: The right margin at which to do line-wrapping.
| :type margin: int
| :param indent: The indentation level at which printing
| begins. This number is used to decide how far to indent
| subsequent lines.
| :type indent: int
| :param nodesep: A string that is used to separate the node
| from the children. E.g., the default value ``" "`` gives
| trees like ``(S: (NP: I) (VP: (V: saw) (NP: it)))``.
|
| pprint_latex_qtree(self)
| Returns a representation of the tree compatible with the
| LaTeX qtree package. This consists of the string ``\Tree``
| followed by the parse tree represented in bracketed notation.
|
| For example, the following result was generated from a parse
tree of
| the sentence ``The announcement astounded us``:
|
| \Tree [.I" [.N" [.D The ] [.N' [.N announcement ] ] ]
| [.I' [.V" [.V' [.V astounded ] [.N" [.N' [.N us ] ] ] ] ] ] ]
|
| See http://www.ling.upenn.edu/advice/latex.html for the
LaTeX
| style file for the qtree package.
|
| :return: A latex qtree representation of this tree.
| :rtype: str
|
| productions(self)
| Generate the productions that correspond to the non-terminal
nodes of the tree.
| For each subtree of the form (P: C1 C2 ... Cn) this produces a
production of the
| form P -> C1 C2 ... Cn.
|
| >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
| >>> t.productions()
| [S -> NP VP, NP -> D N, D -> 'the', N -> 'dog', VP -> V NP,
V -> 'chased',
| NP -> D N, D -> 'the', N -> 'cat']
|
| :rtype: list(Production)
|
| subtrees(self, filter=None)
| Generate all the subtrees of this tree, optionally restricted
| to trees matching the filter function.

```

```

| >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
| >>> for s in t.subtrees(lambda t: t.height() == 2):
| ... print s
| (D the)
| (N dog)
| (V chased)
| (D the)
| (N cat)
|
| :type filter: function
| :param filter: the function to filter all local trees
|
| treeposition_spanning_leaves(self, start, end)
| :return: The tree position of the lowest descendant of this
| tree that dominates ``self.leaves()[start:end]``.
| :raise ValueError: if ``end <= start``
|
| treepositions(self, order='preorder')
| >>> t = Tree("(S (NP (D the) (N dog)) (VP (V chased) (NP
(D the) (N cat))))")
| >>> t.treepositions() # doctest: +ELLIPSIS
| [( ), (0, ), (0, 0), (0, 0, 0), (0, 1), (0, 1, 0), (1, ), (1, 0), (1, 0,
0), ...]
|
| >>> for pos in t.treepositions('leaves'):
| ... t[pos] = t[pos][:-1].upper()
| >>> print t
| (S (NP (D EHT) (N GOD)) (VP (V DESAHC) (NP (D EHT)
(N TAC))))
|
| :param order: One of: ``preorder``, ``postorder``, ``bothorder``,
| ``leaves``.
|
| un_chomsky_normal_form(self, expandUnary=True,
childChar='|', parentChar='^', unaryChar='+')
| This method modifies the tree in three ways:
|
| 1. Transforms a tree in Chomsky Normal Form back to its
| original structure (branching greater than two)
| 2. Removes any parent annotation (if it exists)
| 3. (optional) expands unary subtrees (if previously
| collapsed with collapseUnary(...))
|
| :param expandUnary: Flag to expand unary or not (default =
True)
| :type expandUnary: bool
| :param childChar: A string separating the head node from its
| children in an artificial node (default = "|")
| :type childChar: str
| :param parentChar: A sting separating the node label from its
| parent annotation (default = "^")
| :type parentChar: str
| :param unaryChar: A string joining two non-terminals in a
| unary production (default = "+")
| :type unaryChar: str

```

---

Class methods defined here:

convert(cls, tree) from `__builtin__.type`

Convert a tree between different subtypes of Tree. ``cls`` determines which class will be used to encode the new tree.

:type tree: Tree  
:param tree: The tree that should be converted.  
:return: The new Tree.

parse(cls, s, brackets='()', parse\_node=None, parse\_leaf=None, node\_pattern=None, leaf\_pattern=None, remove\_empty\_top\_bracketing=False) from \_\_builtin\_\_.type  
Parse a bracketed tree string and return the resulting tree. Trees are represented as nested bracketings, such as::

(S (NP (NNP John)) (VP (V runs)))

:type s: str  
:param s: The string to parse

:type brackets: str (length=2)  
:param brackets: The bracket characters used to mark the beginning and end of trees and subtrees.

:type parse\_node: function  
:type parse\_leaf: function  
:param parse\_node, parse\_leaf: If specified, these functions are applied to the substrings of ``s`` corresponding to nodes and leaves (respectively) to obtain the values for those nodes and leaves. They should have the following signature:

parse\_node(str) -> value

For example, these functions could be used to parse nodes and leaves whose values should be some type other than string (such as ``FeatStruct``). Note that by default, node strings and leaf strings are delimited by whitespace and brackets; to override this default, use the ``node\_pattern`` and ``leaf\_pattern`` arguments.

:type node\_pattern: str  
:type leaf\_pattern: str  
:param node\_pattern, leaf\_pattern: Regular expression patterns used to find node and leaf substrings in ``s``. By default, both nodes patterns are defined to match any sequence of non-whitespace non-bracket characters.

:type remove\_empty\_top\_bracketing: bool  
:param remove\_empty\_top\_bracketing: If the resulting tree has an empty node label, and is length one, then return its single child instead. This is useful for treebank trees, which sometimes contain an extra level of bracketing.

:return: A tree corresponding to the string representation ``s``. If this class method is called using a subclass of Tree, then it will return a tree of that type.  
:rtype: Tree

-----  
Data descriptors defined here:

\_\_dict\_\_  
dictionary for instance variables (if defined)

\_\_weakref\_\_  
list of weak references to the object (if defined)

-----  
Methods inherited from \_\_builtin\_\_.list:

\_\_contains\_\_(...)  
x.\_\_contains\_\_(y) <==> y in x

\_\_delslice\_\_(...)  
x.\_\_delslice\_\_(i, j) <==> del x[i:j]

Use of negative indices is not supported.

\_\_getattr\_\_(...)  
x.\_\_getattr\_\_('name') <==> x.name

\_\_getslice\_\_(...)  
x.\_\_getslice\_\_(i, j) <==> x[i:j]

Use of negative indices is not supported.

\_\_iadd\_\_(...)  
x.\_\_iadd\_\_(y) <==> x+=y

\_\_imul\_\_(...)  
x.\_\_imul\_\_(y) <==> x\*=y

\_\_iter\_\_(...)  
x.\_\_iter\_\_() <==> iter(x)

\_\_len\_\_(...)  
x.\_\_len\_\_() <==> len(x)

\_\_reversed\_\_(...)  
L.\_\_reversed\_\_() -- return a reverse iterator over the list

\_\_setslice\_\_(...)  
x.\_\_setslice\_\_(i, j, y) <==> x[i:j]=y

Use of negative indices is not supported.

\_\_sizeof\_\_(...)  
L.\_\_sizeof\_\_() -- size of L in memory, in bytes

append(...)  
L.append(object) -- append object to end

count(...)  
L.count(value) -> integer -- return number of occurrences of value

extend(...)



```

| L.extend(iterable) -- extend list by appending elements from
the iterable
|
| index(...)
| L.index(value, [start, [stop]]) -> integer -- return first index of
value.
| Raises ValueError if the value is not present.
|
| insert(...)
| L.insert(index, object) -- insert object before index
|
| pop(...)
| L.pop([index]) -> item -- remove and return item at index
(default last).
| Raises IndexError if list is empty or index is out of range.
|
| remove(...)
| L.remove(value) -- remove first occurrence of value.
| Raises ValueError if the value is not present.
|
| reverse(...)
| L.reverse() -- reverse *IN PLACE*
|
| sort(...)
| L.sort(cmp=None, key=None, reverse=False) -- stable sort
*IN PLACE*;
| cmp(x, y) -> -1, 0, 1
|
| -----
| Data and other attributes inherited from __builtin__.list:
|
| __hash__ = None
|
| __new__ = <built-in method __new__ of type object>
| T.__new__(S, ...) -> a new object with type S, a subtype of T

```

## FUNCTIONS

```

bracket_parse(s)
    Use Tree.parse(s, remove_empty_top_bracketing=True) instead.

sinica_parse(s)
    Parse a Sinica Treebank string and return a tree. Trees are
represented as nested bracketings,
    as shown in the following example (X represents a Chinese
character):

```

```

S(goal:NP(Head:Nep:XX)|theme:NP(Head:Nhaa:X)|quantity:Dab:X|H
ead:VL2:X)#0(PERIODCATEGORY)

```

```

:return: A tree corresponding to the string representation.
:rtype: Tree
:param s: The string to be converted
:type s: str

```

## DATA

```

__all__ = ['ImmutableProbabilisticTree', 'ImmutableTree',
'Probabilist...

```