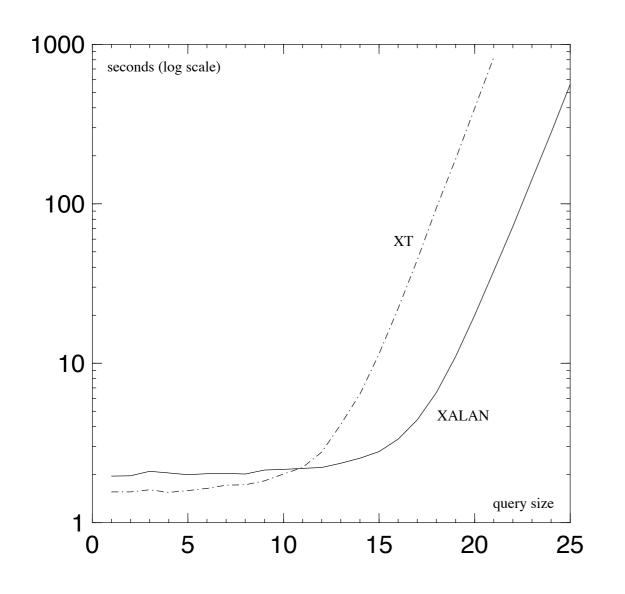
Web Data Models

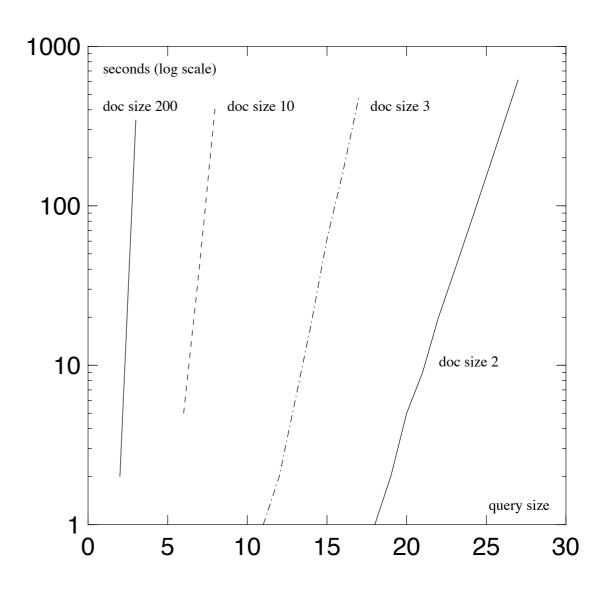
XPath: Evaluation Silviu Maniu



 XPath is a navigational language — specifies how the XML documents should be traversed

 Main issue: big volume of nodes can be extracted via XPath, so efficient processing is still an ongoing challenge

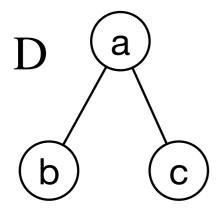




Gottlob, Koch, Pichler "Efficient Algorithms for Processing XPath Queries", VLDB 2002

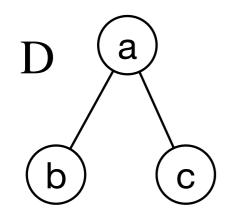
Why?

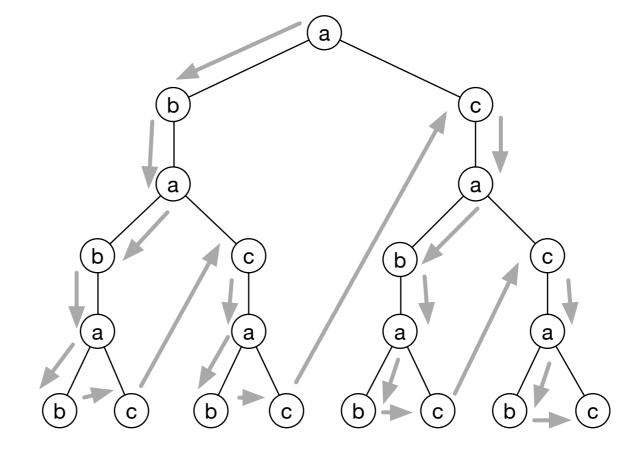
```
Q := child::*/parent::*/child::*/parent::*/child::*
```



Why?

Q := child::*/parent::*/child::*/parent::*/child::*





$$O(|D|^{|Q|})$$

Why?

```
procedure process-location-step(n_0, Q)
/* n_0 is the context node;
query Q is a list of location steps */
begin
node set S := \text{apply } Q.\text{first} to node n_0;
if (Q.\text{tail is not empty}) then
for each node n \in S do

process-location-step(n, Q.\text{tail});
end
```

Gottlob, Koch, Pichler "Efficient Algorithms for Processing XPath Queries", VLDB 2002

Lecture Outline

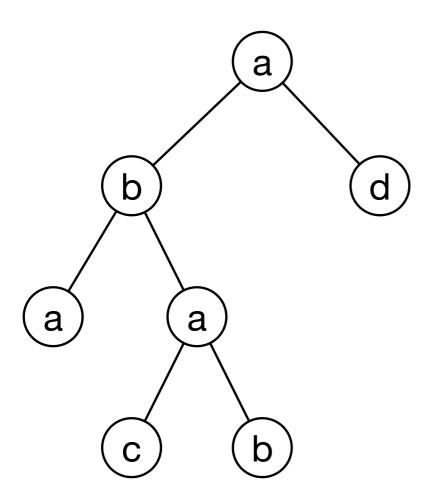
- evaluating simple paths
- evaluating Core XPath
- evaluating Full XPath

Simple paths are of the form:

```
//tag_1/tag_2/.../tag_n
//tag_1/tag_2/.../tag_n-1/text()
```

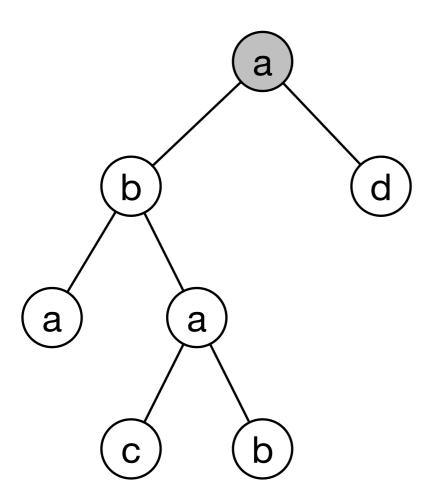
Can be evaluated in a single pre-order traversal (by using a stack)

Q: //a/b



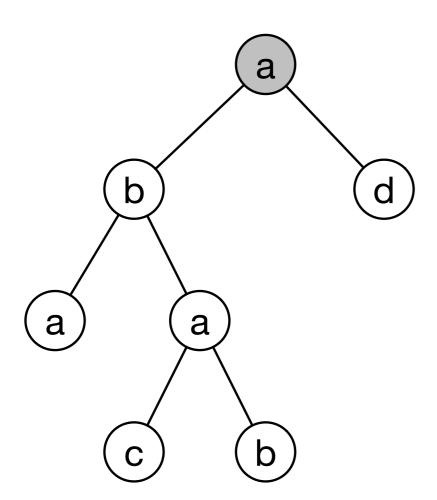
Q: //a/b

$$p = 1$$



Q: //a/b

$$p = p + 1 = 2$$



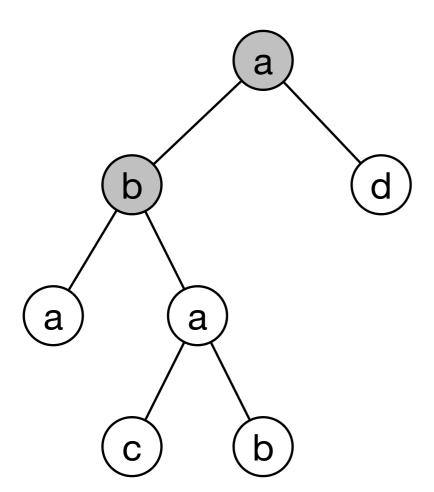
Seq

<a>>



Q: //a/b

$$p = 2$$



Seq

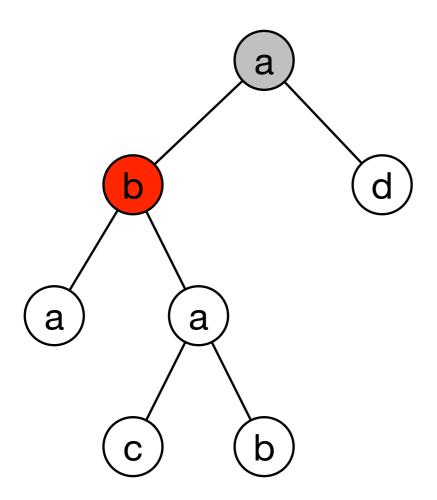
<a>>

Stack

Match!

Q: //a/b

$$p = 1$$



Seq

<a>>

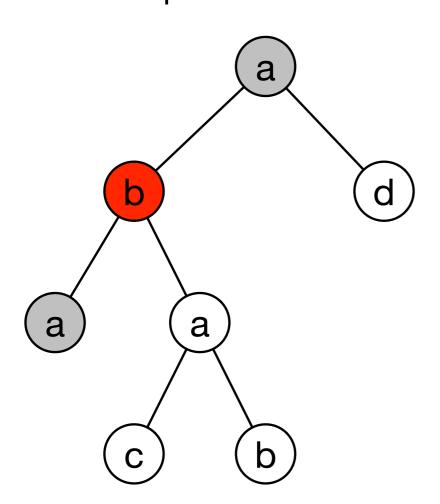
Stack

2

Match!

Q: //a/b

$$p = 1$$



Seq

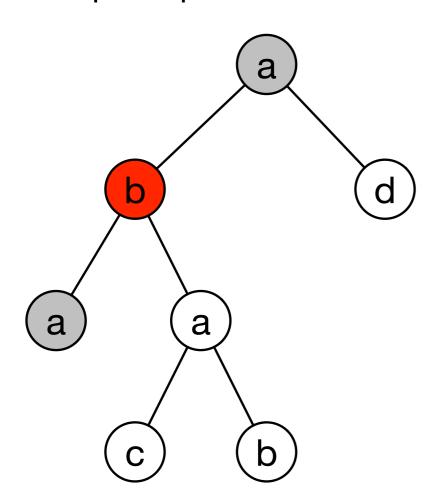
<a>>

<a>>

2

Q: //a/b

$$p = p + 1 = 2$$



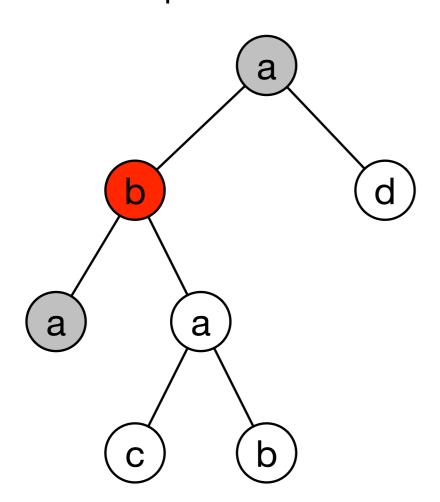
Seq

<a>>

<a>>

Q: //a/b

$$p = 2$$



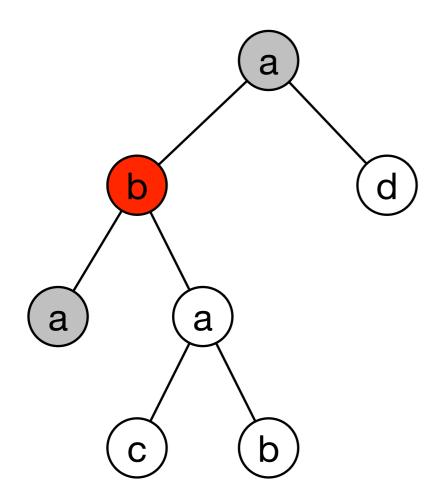
Seq

<a>>

<a>>

Q: //a/b

$$p = pop() = 1$$



Seq

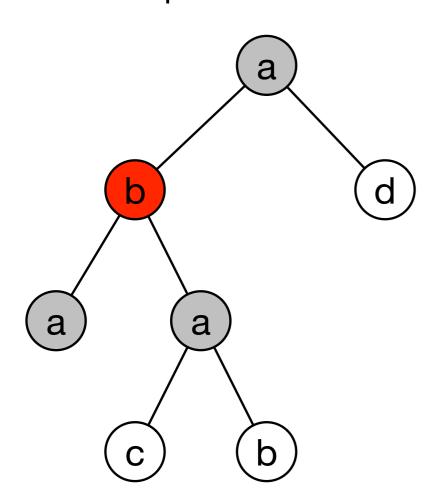
<a>>

<a>>

2

Q: //a/b

$$p = 1$$



Seq

<a>>

<a>>

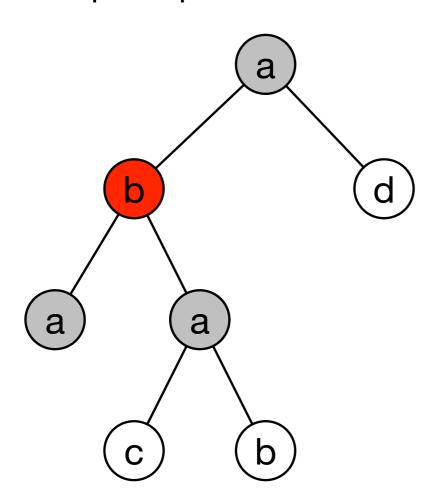
Stack

<a>>

2

Q: //a/b

$$p = p + 1 = 2$$



Seq

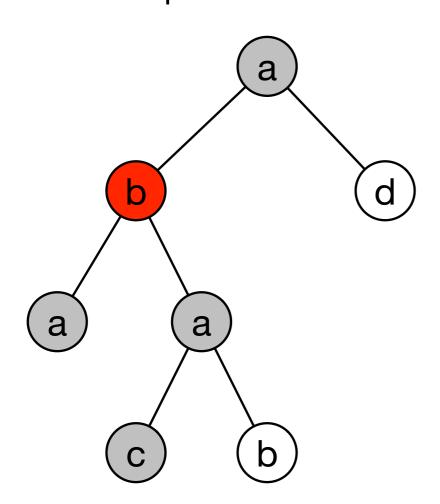
<a>>

<a>>

<a>>

Q: //a/b

$$p = 2$$



Seq

<a>>

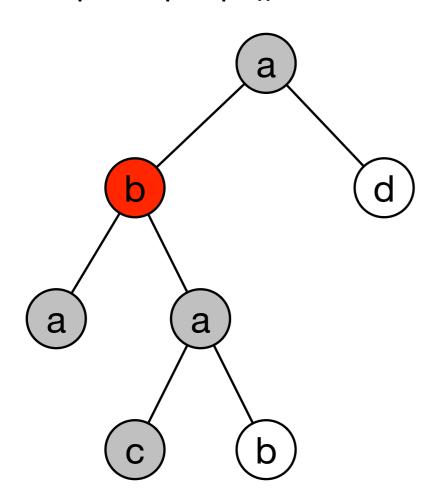
<a>>

<a>>

<C>

Q: //a/b

$$p = pop() = 1$$



Seq

<a>>

<a>>

<a>>

<C>

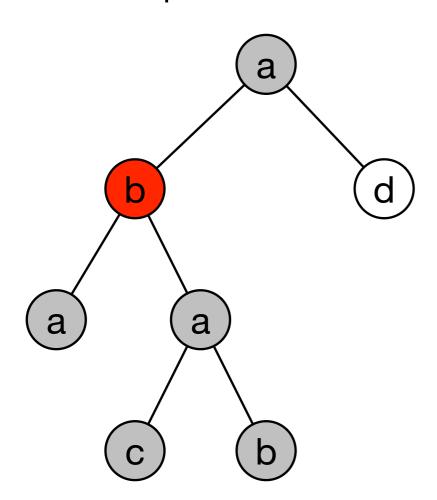
</c>

Stack

2

Q: //a/b

$$p = 2$$



Seq

<a>>

<a>>

<a>>

<C>

</c>

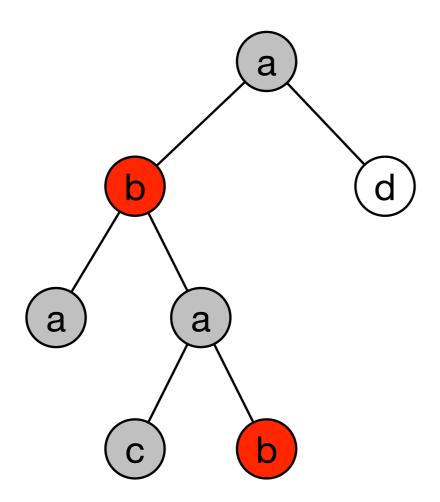
Stack

2

Match!



$$p = 1$$



Seq

<a>>

<a>>

<a>>

<C>

</c>

Stack

2

Match!

XPath: Simple Path Evaluation Complexity

- The algorithm is linear in the size of the document O(IDI)
- Moreover, it can be implemented as a streaming algorithm
- Simple path evaluation can be implemented on top of SAX (Simple API for XML)

XPath: Simple Path Evaluation In SAX

Algorithm (sketch):

- 1. **Initialization**: represent *path* query as an array for each step, maintain an array index *i* of the current step in the path, maintain a stack *S* of index positions
- 2. startDocument: empty stack S; i=1
- 3. **startElement**: if *path[i]* and element match, proceed to next step; otherwise, make a **failure transition**. Push *i* on *S*.
- 4. endElement: Pop old *i* from *S*.
- 5. **text**: If *path[i]=text*, we found a match. Otherwise, do nothing.

Failure Transitions

Example:

Q: //a/b/a/c/ but we have seen //a/b/a/b

postfix of we have seen is prefix of the query!

Q: //a/b/a/c/ //a/b/a/b

 this can be done via the Knuth-Morris-Pratt algorithm — linear string matching

XPath: Core XPath

Core XPath contains:

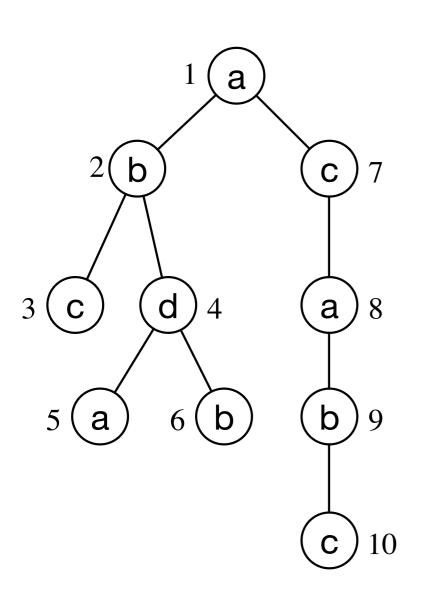
- all 12 axes
- all node tests (only element nodes)
- filters with logical operators: and, or, not

Set operations on nodes:

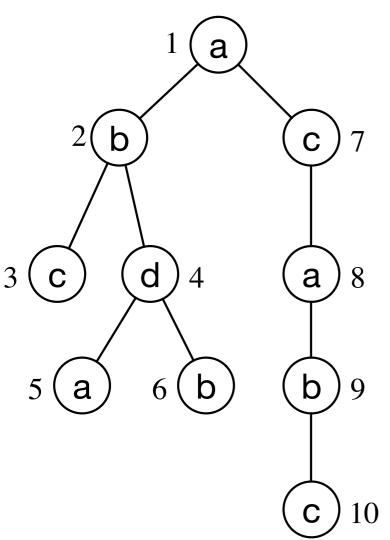
Operation	Objective
$axis(S_1) = S_2$	the node ids corresponding to the axis axis
$\cap (S_1, S_2) = S_3$	intersection of sets; for steps and and
$\cup (S_1, S_2) = S_3$	union of sets; for or
$-(S_1, S_2) = S_3$	difference of sets; for not
$T(label) = S_1$	set of node ids labelled label

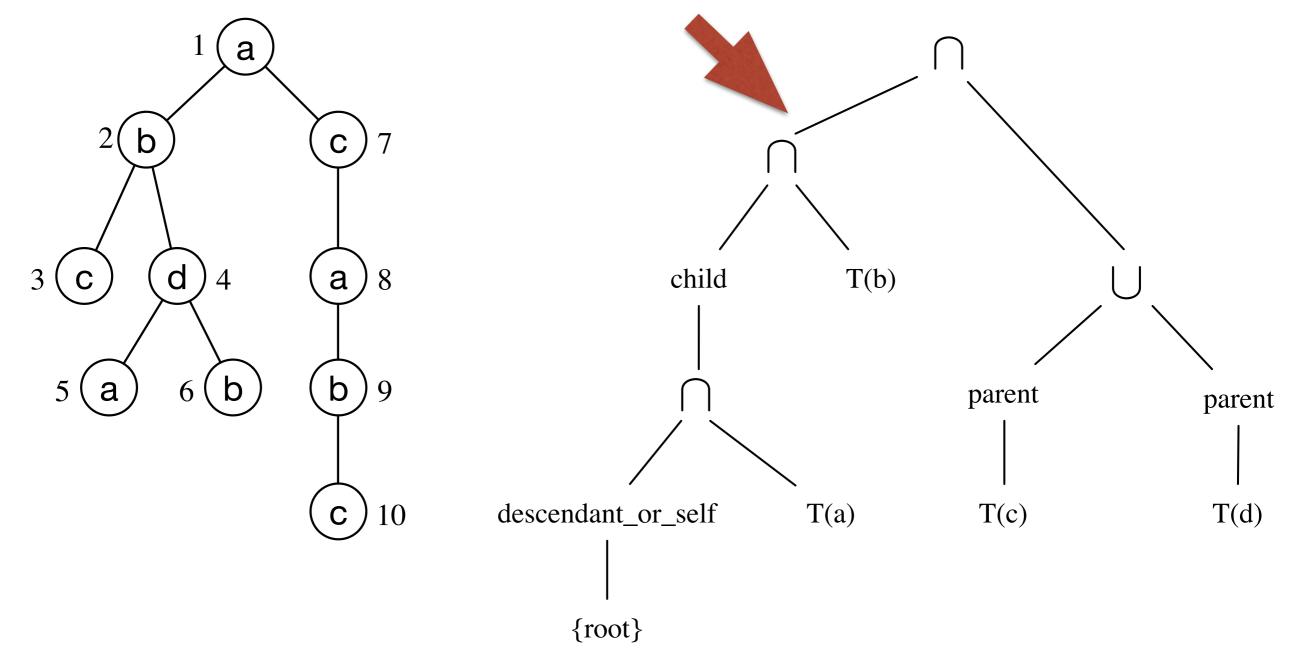
Algorithm (sketch):

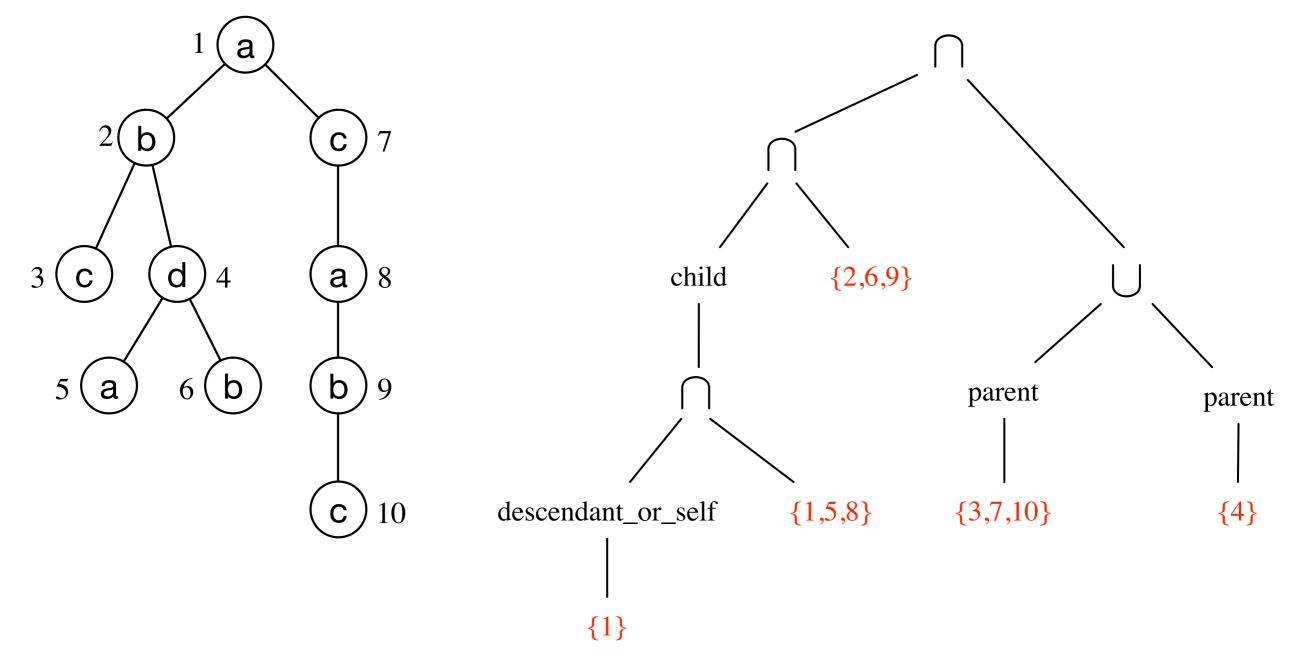
- 1. Transform the query into a tree composed of set operations;
- 2. Starting at the root (or at the filters); evaluate the set operations bottom-up;
- 3. The final results are the nodes corresponding to node ids.

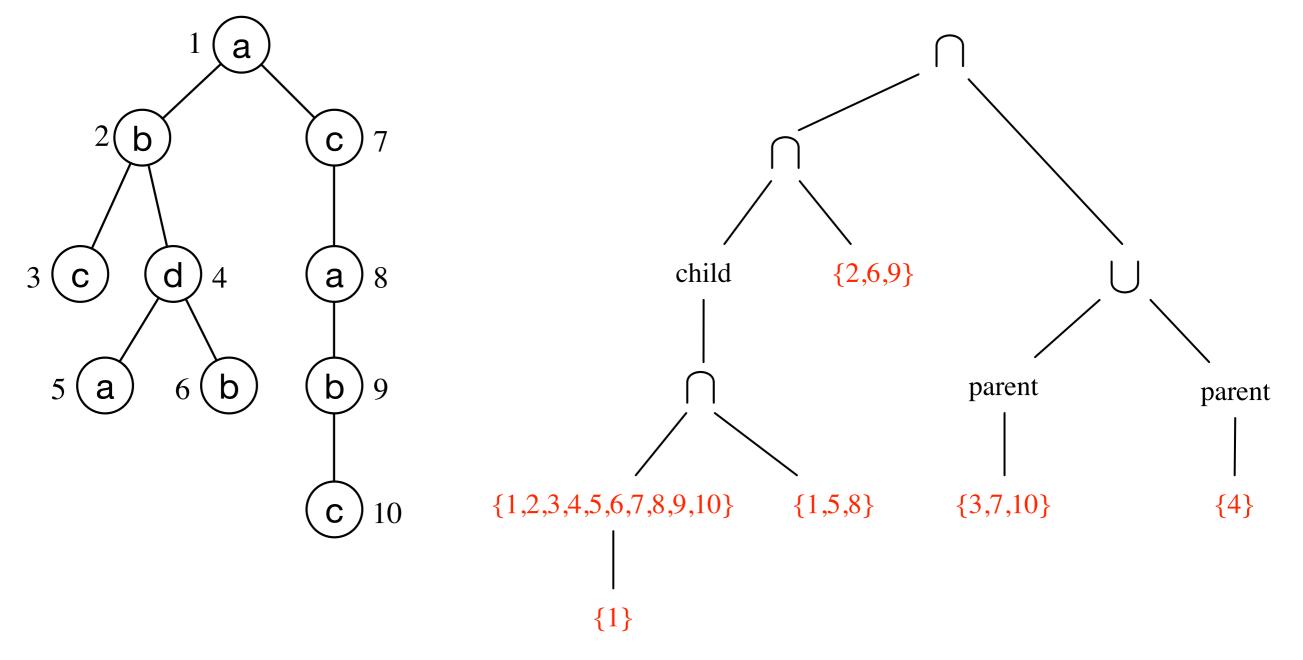


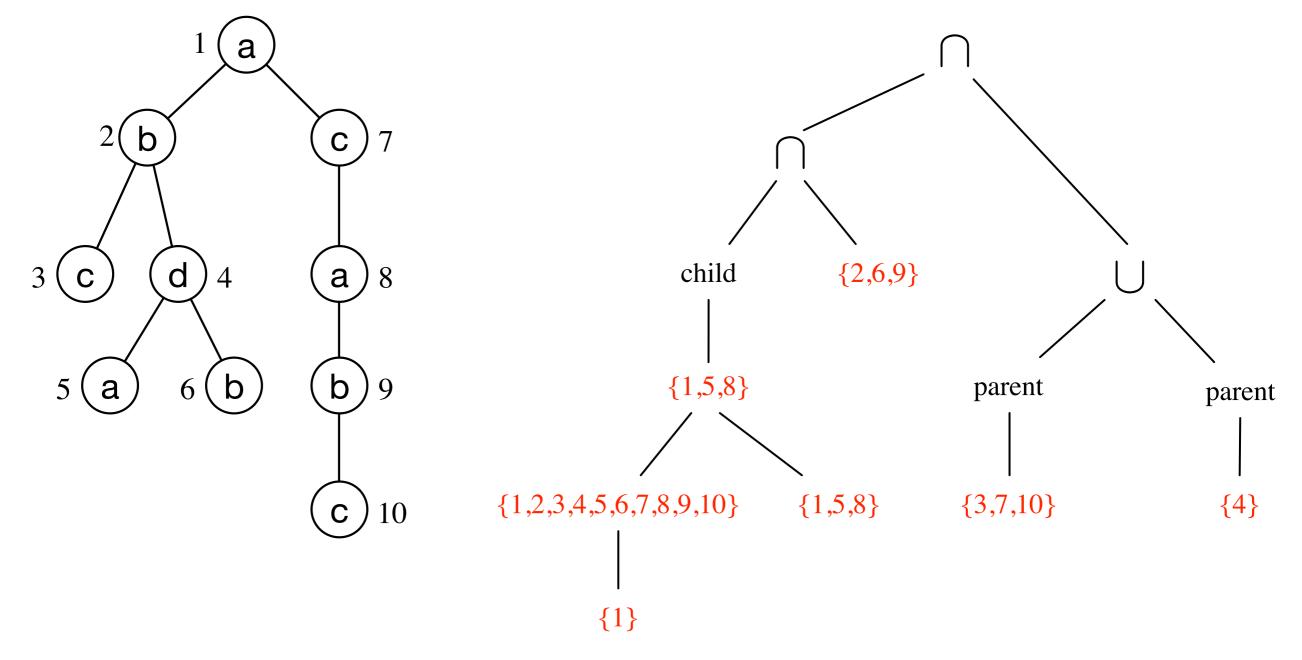
label	T(label)
a	{1,5,8}
b	{2,6,9}
c	{3,7,10}
d	{4}

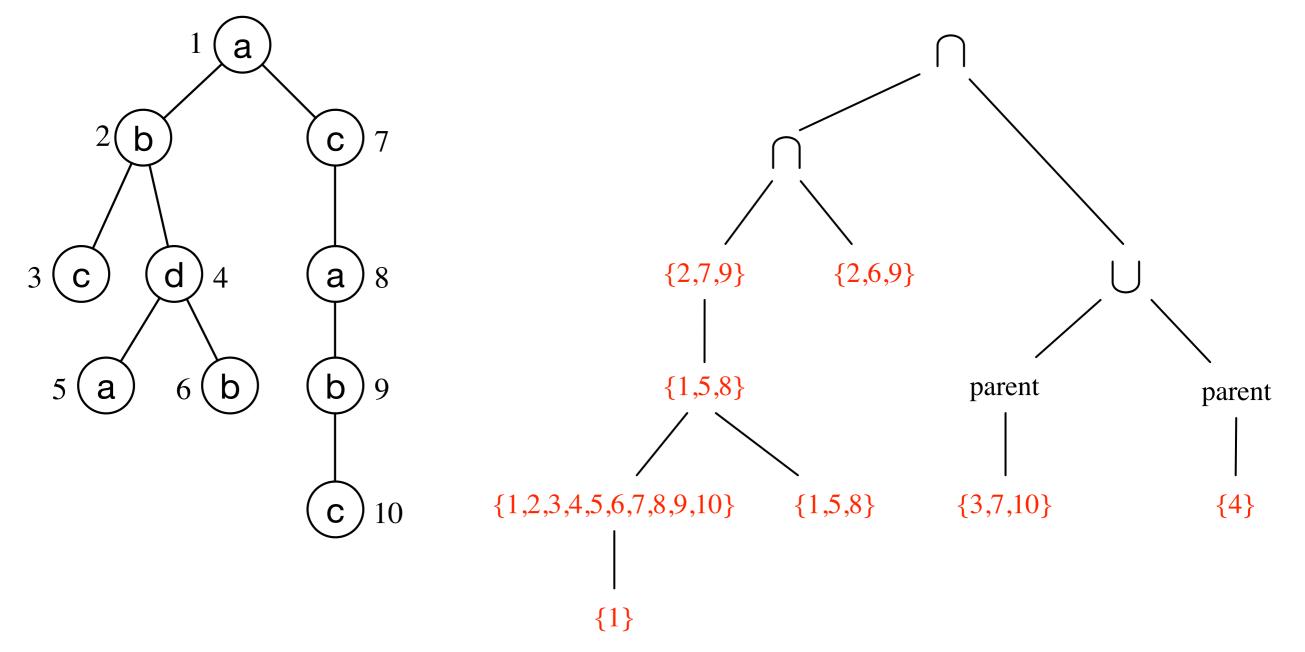


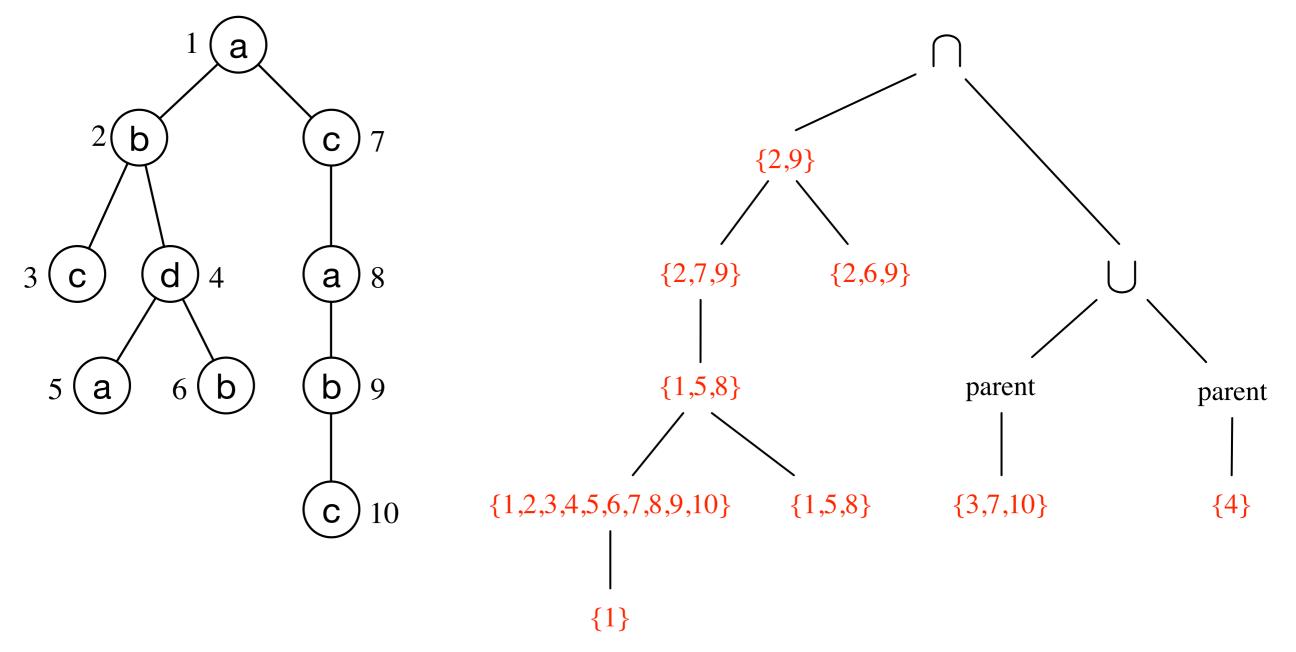


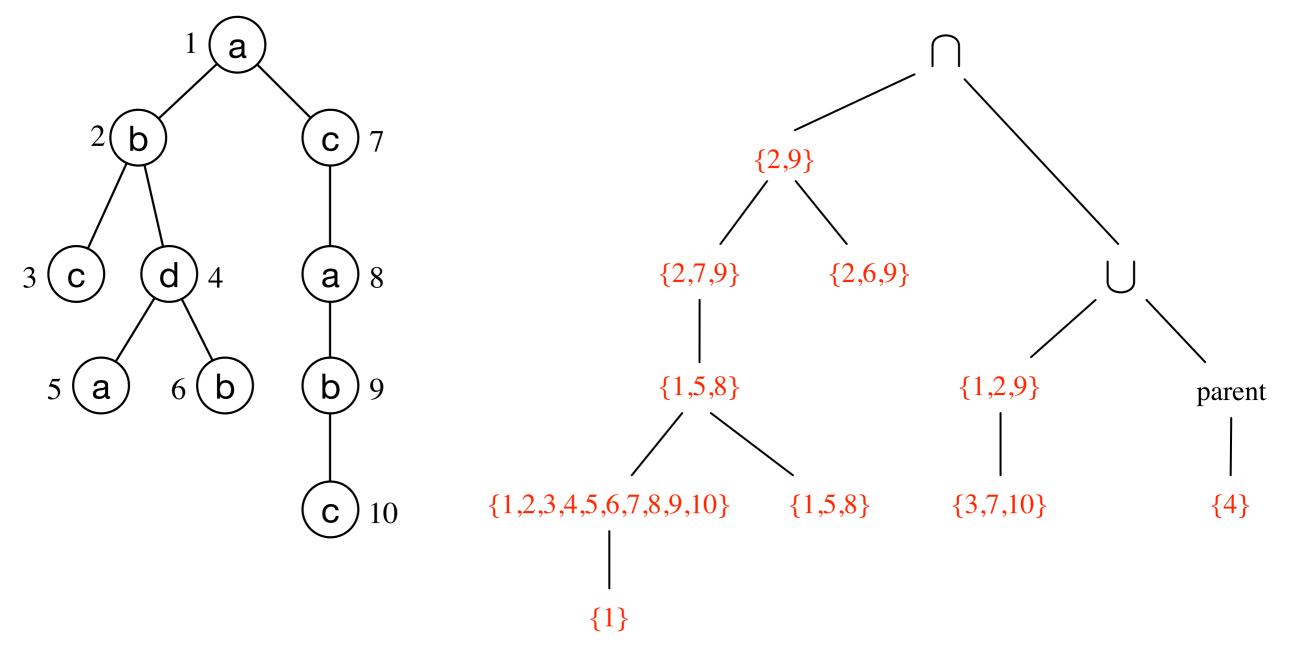


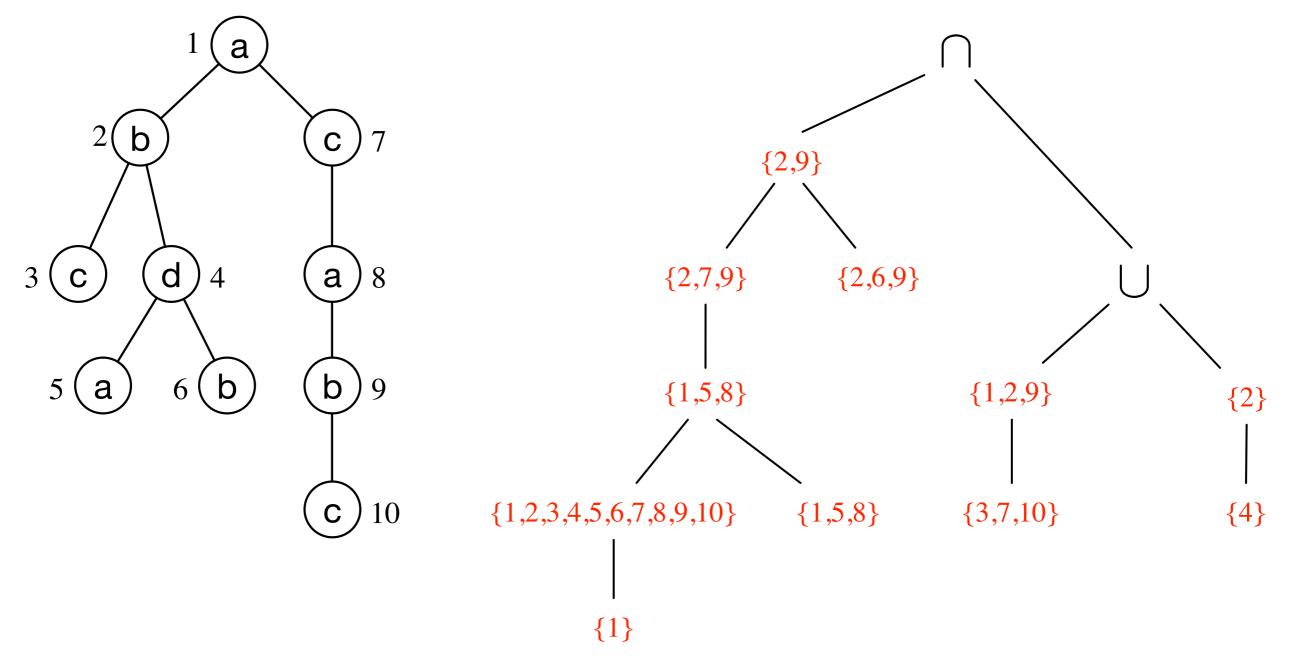


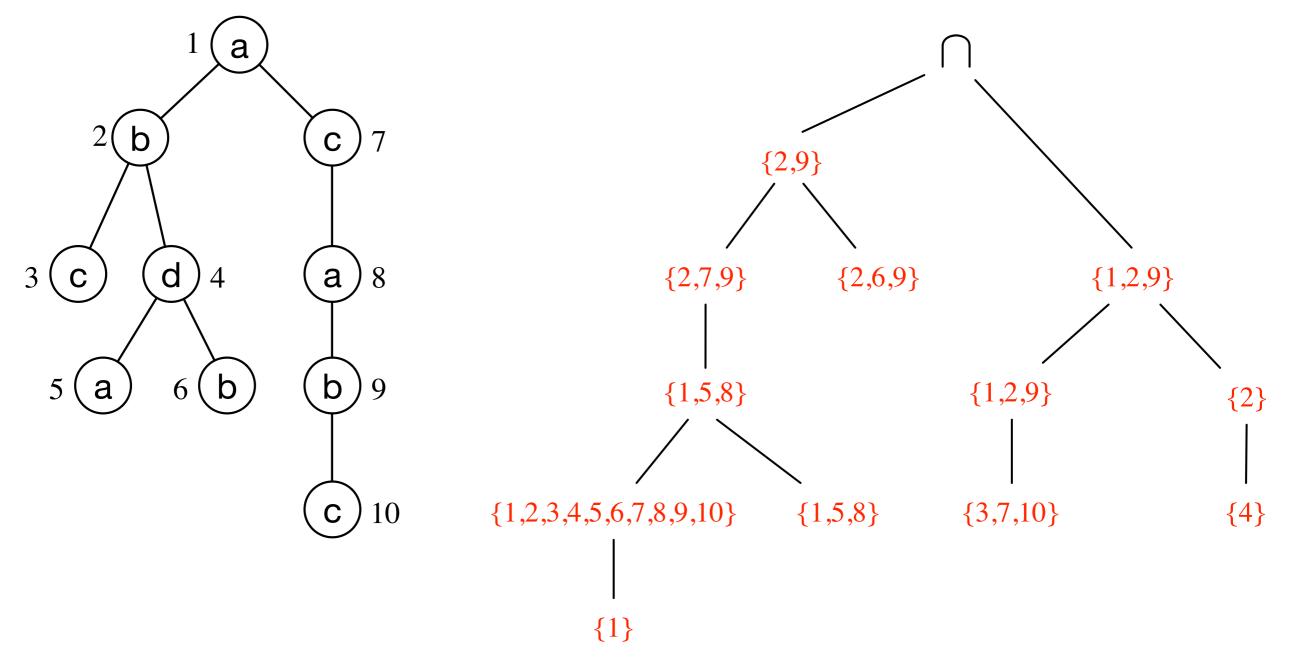


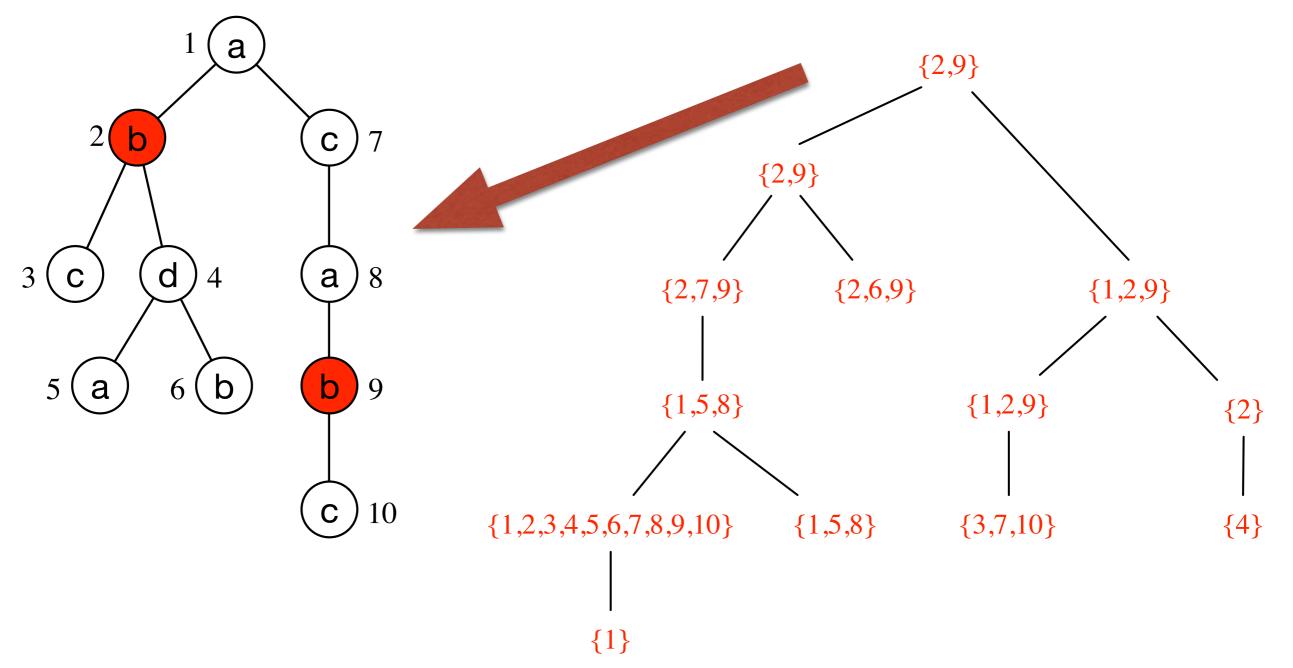












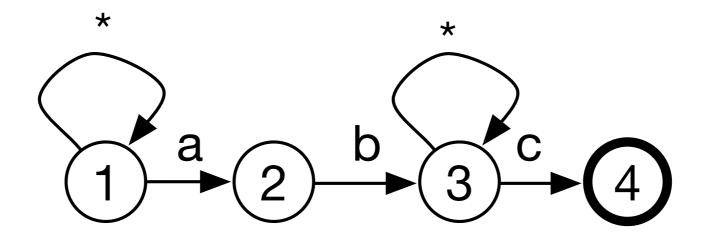
- each set operation and the bookkeeping takes
 O(IDI) time
- the parse tree is of size O(IQI)
- hence, linear processing:

$$O(|D| \cdot |Q|)$$

Principle: Use the XPath expression as a regular expression matching the paths of the tree.

Principle: Use the XPath expression as a regular expression matching the paths of the tree.

//a/b//c



- dealing with * transitions is quite tricky
- transforming the NFA into a DFA has exponential blow-up
- good news: do not need to transform into DFA (lazy DFA)

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- transforming the NFA into a DFA has exponential blow-up
- good news: do not need to transform into DFA (lazy DFA)

Green, Gupta, Miklau, Onizuka, Suciu. "**Processing XML Streams with Deterministic Automata and Stream Indexes**" ACM TODS 29(4), 2004

 we can still have polynomial evaluation of full XPath (similar principle as Core XPath)

Context-value tables:

 each context in XPath can be represented using a context-value table (specifies situations in which a subquery should be evaluated):

context :<
$$x, k, n >$$

 determined by preceding XPath computations —bottom-up algorithm

 $\mathcal{E}_{\uparrow}: \text{Expression} \to \text{nset} \cup \text{num} \cup \text{str} \cup \text{bool},$

```
Expr. E: Operator Signature
 Semantics \mathcal{E}_{\uparrow} \llbracket E \rrbracket
location step \chi::t:\to nset
\frac{\{\langle x_0, k_0, n_0, \{x \mid x_0 \chi x, \ x \in T(t)\} \rangle \mid \langle x_0, k_0, n_0 \rangle \in \mathbf{C}\}}{\text{location step } E[e] \text{ over axis } \chi : \text{ nset } \times \text{ bool } \to \text{ nset}}
 \{\langle x_0, k_0, n_0, \{x \in S \mid \langle x, idx_\chi(x, S), |S|, true \rangle \in \mathcal{E}_\uparrow \llbracket e \rrbracket \} \}
                                                                             \langle x_0, k_0, n_0, S \rangle \in \mathcal{E}_{\uparrow} \llbracket E \rrbracket \}
\overline{\text{location path }/\pi:\text{nset}} \to \text{nset}
 \mathbf{C} \times \{S \mid \exists k, n : \langle \text{root}, k, n, S \rangle \in \mathcal{E}_{\uparrow} \llbracket \pi \rrbracket \}
location path \pi_1/\pi_2: nset \times nset \to nset
 \{\langle x, k, n, z \rangle \mid 1 \le k \le n \le |\text{dom}|,
                                             \langle x, k_1, n_1, Y \rangle \in \mathcal{E}_{\uparrow} \llbracket \pi_1 \rrbracket,
                                             \bigcup_{y \in Y} \langle y, k_2, n_2, z \rangle \in \mathcal{E}_{\uparrow} \llbracket \pi_2 \rrbracket \}
location path \pi_1 \mid \pi_2 : \text{nset} \times \text{nset} \to \text{nset}
\mathcal{E}_{\uparrow}\llbracket\pi_1\rrbracket\cup\mathcal{E}_{\uparrow}\llbracket\pi_2\rrbracket
position(): \rightarrow num
 \{\langle x, k, n, k \rangle \mid \langle x, k, n \rangle \in \mathbf{C}\}
last(): \rightarrow num
 \{\langle x, k, n, n \rangle \mid \langle x, k, n \rangle \in \mathbf{C}\}
```

 $\mathcal{E}_{\uparrow}: \text{Expression} \to \text{nset} \cup \text{num} \cup \text{str} \cup \text{bool},$

$$\mathcal{E}_{\uparrow} \llbracket Op(e_1, \dots, e_m) \rrbracket := \\
\{ \langle \vec{c}, \mathcal{F} \llbracket Op \rrbracket (v_1, \dots, v_m) \rangle \mid \vec{c} \in \mathbf{C}, \, \langle \vec{c}, v_1 \rangle \in \mathcal{E}_{\uparrow} \llbracket e_1 \rrbracket, \dots, \\
\langle \vec{c}, v_m \rangle \in \mathcal{E}_{\uparrow} \llbracket e_m \rrbracket \}$$

Context-Value Principle (CVT):

- the size of each of the context-value tables is polynomial
- computing each combination step of the expression is polynomial
- hence, the computation is polynomial

GOTTLOB EXAMPLE SLIDES

Space Complexity:

- O(IQI) relations are created,
- nset are bounded by O(IDI⁴), bool are bounded by O(IDI³)
- numbers and string computable in XPath are of size O(IDIIQI)

$$O(|D|^4 \cdot |Q|^2)$$

Time Complexity:

- O(IQI) computations are needed (parse tree size is linear in the query size),
- O(IDI⁵IQI) for each expression relation

$$O(|D|^5 \cdot |Q|^2)$$

Useful Reading

- Gottlob, Koch, Pichler. "Efficient Algorithms for Processing XPath Queries", VLDB 2002.
- Green, Gupta, Miklau, Onizuka, Suciu.
 "Processing XML Streams with Deterministic Automata and Stream Indexes", ACM TODS 29(4), 2004.
- Benedikt, Koch. "XPath Leashed", ACM Computing Surveys 41(1), 2009.