

NSF@75: Advancing Statistical Science for a Data-Driven World

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Importance Sampling & MCMC

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Acknowledgment

This talk is based on my recent works co-authored with

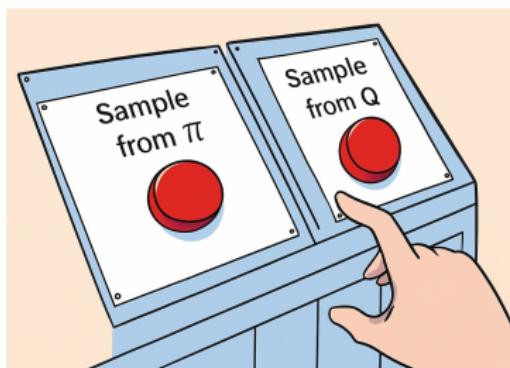
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Questions to be Addressed

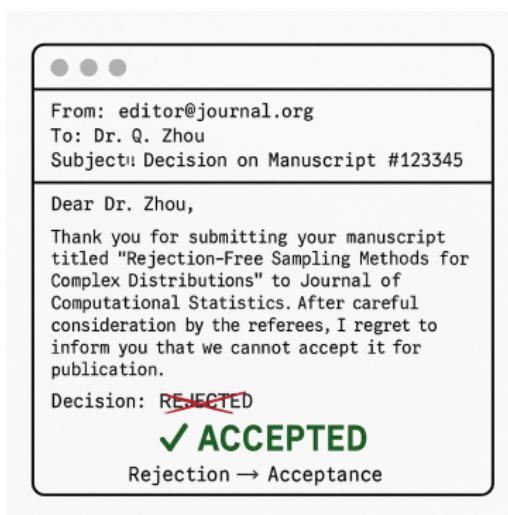
Suppose we want to approximate a distribution Π , and we can sample from either Π or another distribution Q . Which to choose?



By ChatGPT.

Questions to be Addressed

For various Metropolis–Hastings schemes, can we skip the rejection step and always accept the proposal?



By ChatGPT.

Importance Sampling

Π : target probability distribution; Q : trial probability distribution.

$$\int f d\Pi = \int \left(f \frac{d\Pi}{dQ} \right) dQ.$$

Define $w = d\Pi/dQ$.

Estimating the expectation of f with samples from Π
 \implies estimating the expectation of fw with samples from Q

Importance Sampling Estimators

Let $X_i \sim Q$. Importance sampling estimator:

$$\hat{\Pi}_{Q,n}(f) := \frac{1}{n} \sum_{i=1}^n f(X_i) w(X_i).$$

Self-normalized importance sampling estimator:

$$\tilde{\Pi}_{Q,n}(f) := \frac{\sum_{i=1}^n f(X_i) w(X_i)}{\sum_{i=1}^n w(X_i)}.$$

w only needs to be evaluated up to a normalizing constant.

Variances of Importance Sampling Estimators

Let f be centered, i.e., $\int f d\Pi = 0$. Then,

$$\begin{aligned}\sigma^2(Q, f) &:= \lim_{n \rightarrow \infty} n \text{Var} \left(\tilde{\Pi}_{Q,n}(f) \right) \\ &= n \text{Var} \left(\hat{\Pi}_{Q,n}(f) \right) \\ &= \int f^2 w d\Pi.\end{aligned}$$

What is the optimal choice of Q ?

Variances of Importance Sampling Estimators

For a fixed, centered f , the optimal Q minimizing $\sigma^2(Q, f)$ satisfies

$$\frac{dQ}{d\Pi}(x) \propto |f(x)|.$$

Unless f is constant, there exists some Q such that importance sampling is more efficient than direct sampling from Π .

What if f is not fixed? *Then maybe it is optimal to sample from Π ?*

Minimax Optimal Trial Distribution

Define the “maximum risk” of Q by

$$R(Q) = \sup_{f: \int f d\Pi = 0, \int f^2 d\Pi = 1} \sigma^2(Q, f).$$

So $R(\Pi) = 1$.

We say Q^* is minimax optimal if

$$R(Q^*) = \inf_Q R(Q).$$

Minimax Optimal Trial Distribution

Theorem

Π is minimax optimal if and only if Π does not have an atom with probability mass > 0.5 .

Theorem

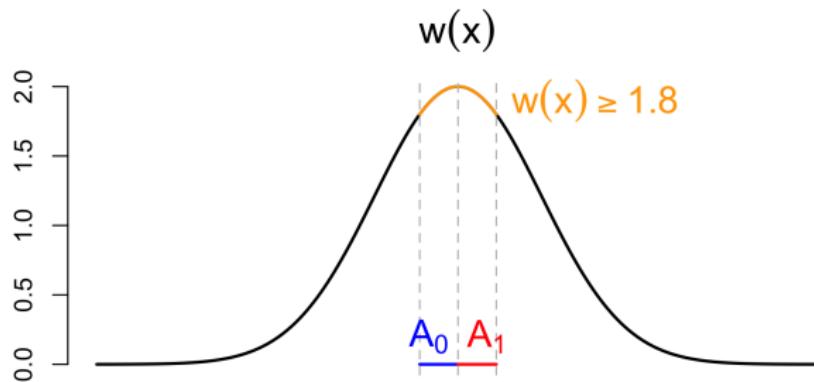
If $\Pi(\{x^*\}) = p > 0.5$, then the minimax optimal Q^* is given by

$$Q^*(\{x^*\}) = \frac{1}{2}, \text{ and } \frac{d\Pi}{dQ^*}(x) = 2(1-p) \text{ for } x \neq x^*.$$

(So x^* receives largest importance weight equal to $2p$.) Further,

$$R(Q^*) = 4p(1-p).$$

How to construct the worst test function?



$f(x) = c\mathbb{1}_{A_0}(x) - c\mathbb{1}_{A_1}(x)$ where c is s.t. $\int f^2 d\Pi = 1$.

Then $\sigma^2(Q, f) = \int f^2 w d\Pi \geq 1.8$.

Key Takeaways

Suppose Π is concentrated on a small set A . As long as f does not vary wildly over A , it is probably better to assign larger importance weights to states in A and smaller weights to those outside.

Of course, in most applications, we don't know where A is. Further, i.i.d. sampling is often not feasible.

A practical solution: let Q have density $q(x) \propto \pi(x)^\beta$ for some $\beta \in (0, 1)$ and use MCMC to draw samples from Q .

Markov Chain Importance Sampling

Let $(X_i)_{i \geq 1}$ be a Markov chain with stationary density $q(x) \propto \pi(x)^\beta$. We can still use the self-normalized importance sampling estimator:

$$\tilde{\Pi}_{Q,n}(f) := \frac{\sum_{i=1}^n f(X_i)w(X_i)}{\sum_{i=1}^n w(X_i)},$$

where $w(x) \propto \pi(x)^{1-\beta}$.

We call this scheme *importance-tempered MCMC* [3, 10].

Setup for Theoretical Analysis

$$\tilde{\Pi}_{Q,n}(f) := \frac{\sum_{i=1}^n f(X_i)w(X_i)}{\sum_{i=1}^n w(X_i)},$$

If we view $w(X_i)$ as the *time* the chain stays at X_i , then $\tilde{\Pi}_{Q,n}(f)$ becomes a simple time average of a continuous-time process.

If we further replace each $w(X_i)$ with an exponential random variable with mean $w(X_i)$, this continuous-time process becomes a *continuous-time Markov chain* with generator

$$(\mathcal{A}g)(x) = \frac{1}{w(x)} \int_{\mathcal{X}} [g(y) - g(x)] \mathcal{T}(x, dy),$$

where \mathcal{T} is the transition kernel of the discrete-time Markov chain $(X_i)_{i \geq 1}$.

Uniform and Geometric Ergodicity

Definition

We say a Markov process $(Y_t)_{t \geq 0}$ with state space \mathcal{X} and invariant distribution Π is geometrically ergodic, if for each $x \in \mathcal{X}$, there exist constants $C(x) < \infty$ and $\theta \in (0, 1)$ such that

$$d_{\text{TV}}(\text{Law}(Y_t \mid Y_0 = x), \Pi) \leq C(x)\theta^t, \quad \forall t > 0,$$

where d_{TV} denotes the total variation distance.

If $\sup_{x \in \mathcal{X}} C(x) < \infty$, we say $(Y_t)_{t \geq 0}$ is uniformly ergodic.

Ergodicity of Metropolis–Hastings Algorithms

Let Π be a positive continuous distribution on \mathbb{R} . For any random walk Metropolis–Hastings algorithm with a “local” proposal scheme, it is well known that [6]

- ① it cannot be uniformly ergodic;
- ② it is geometrically ergodic if and only if Π has sub-exponential tails.

Ergodicity of Importance-tempered Metropolis–Hastings

Consider our importance-tempered MCMC scheme with $(X_i)_{i \geq 1}$ generated from a random walk Metropolis–Hastings algorithm targeting π^β . Let $(Y_t)_{t \geq 0}$ denote the corresponding continuous-time Markov chain.

Theorem

$(Y_t)_{t \geq 0}$ is uniformly ergodic if Π has sub-exponential tails.

Ergodicity of Importance-tempered Metropolis–Hastings

Theorem

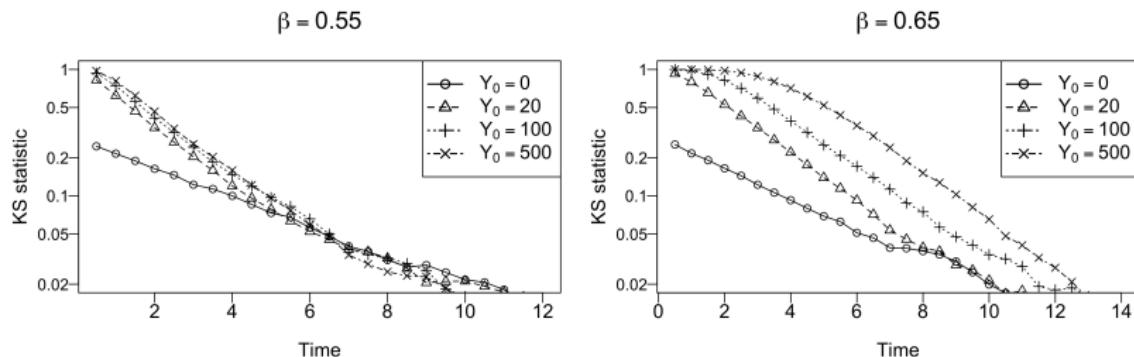
Let $\gamma > 1$ and Π have density

$$\pi(x) = \frac{\gamma - 1}{2} (1 + |x|)^{-\gamma}, \quad \forall x \in \mathbb{R},$$

Then $(Y_t)_{t \geq 0}$ is uniformly ergodic if and only if

$$\frac{1}{\gamma} < \beta < \frac{\gamma - 2}{\gamma}.$$

Numerical Illustration



Simulation of the continuous-time Markov chain $(Y_t)_{t \geq 0}$ with Π being t_4 . The Kolmogorov–Smirnov test statistic compares t_4 with the distribution of Y_t over 10^4 replicates. According to our theory, $(Y_t)_{t \geq 0}$ is uniformly ergodic if and only if $0.2 < \beta < 0.6$.

No Warm-up Iterations Needed

HEALTH & FITNESS

~~Don't Warm Up? You're Going to Get Injured~~

A cold muscle is a muscle at risk.

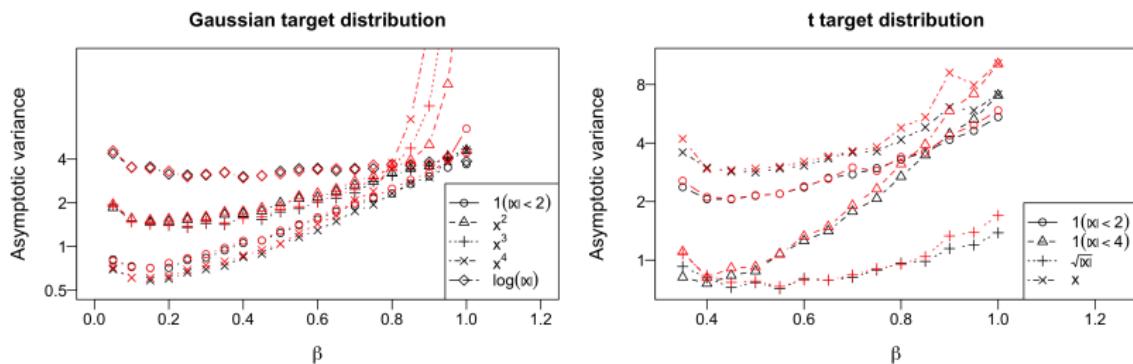
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Numerical Illustration

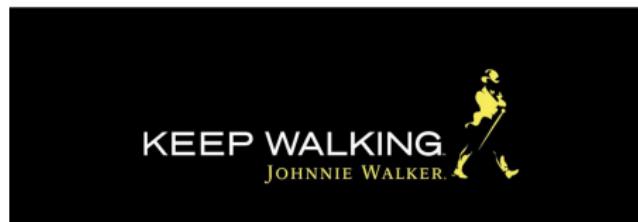


Simulation of the importance-tempered Metropolis–Hastings algorithm with initial value $X_0 \approx 0$ (black) or $X_0 = 10$ (red). Asymptotic variance is estimated over 2,000 replicates and scaled by $\sigma^2(\Pi, f)$.

Making Metropolis–Hastings Rejection-free

Let \mathcal{K} denote the transition kernel of the proposal scheme of a Metropolis–Hastings Algorithms. If \mathcal{K} has a stationary distribution Q , then we can simply run \mathcal{K} (i.e., accept every proposal) and correct for the bias by importance weighting.

It probably won't work (well) if \mathcal{K} is a naive random walk proposal scheme. But if \mathcal{K} is an *informed* scheme, this idea is almost always effective.



Example: Importance Tempering of MTM

Locally balanced MTM on general state spaces

Let $\mathcal{K}(x, \cdot)$ denote a symmetric proposal with density κ . Let h be a function s.t. $h(u) = u h(u^{-1})$ for $u \geq 0$.

An iteration of MTM at state x with m tries:

- ① Draw y_1, \dots, y_m from $\mathcal{K}(x, \cdot)$.
- ② Select y from y_1, \dots, y_m with probability $\propto h(\pi(y)/\pi(x))$.
- ③ Draw x_1, \dots, x_{m-1} from $\mathcal{K}(y, \cdot)$. *Set* $x_m = x$.
- ④ Accept y with probability

$$\min \left\{ 1, \frac{Z_h(x, y_1, \dots, y_m)}{Z_h(y, x_1, \dots, x_m)} \right\},$$

where $Z_h(x, y_1, \dots, y_m) = \sum_{k=1}^m h(\pi(y_k)/\pi(x))$.

Example: Importance Tempering of MTM

Multiple-try importance tempering

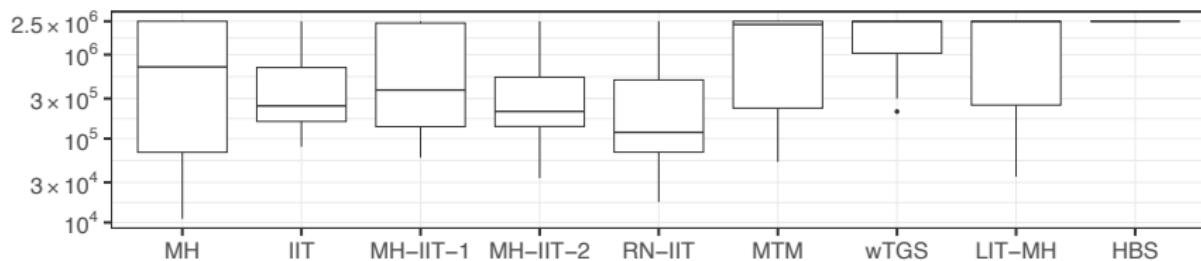
In Step 4, we can actually just accept y and assign to the previous state x importance weight $1/Z_h(x, y_1, \dots, y_m)$. In the next iteration, the m candidate neighboring states of y are NOT resampled.

No extra computational cost for obtaining the importance weight.

Why is it correct? One can show that this algorithm is just a Markov chain importance sampling algorithm on an *augmented* space with auxiliary variables being the m candidate neighboring states.

Numerical Examples

A variable selection problem with $n = 1,000$ and $p = 5,000$



Box plot for the number of posterior calls (truncated at 2.5M) needed to find the best model. We consider a setting described in [9], where the design matrix has high collinearity, and the signal-to-noise ratio is intermediate. RN-IIT is a variant of the multiple-try importance tempering on discrete spaces. MTM: [1]; wTGS: [10]; LIT-MH: [12]; HBS: [8].

Concluding Remarks

- Importance tempering seems always better than MH for utilizing informed proposals. See [5] for more examples.
- Mixing time and asymptotic variance analysis is more challenging. For results on discrete spaces, see [11].
- The balancing function h needs to be chosen with caution.
- Importance tempering perspective opens doors to devising new MCMC schemes that are more efficient than existing ones.

Thank you!

Slides available at <https://zhouquan34.github.io>

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