Operating System: Project 3

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Data Structures

Code

Details for Requirements 7-10

Tests

Open terminal in proj3 directory, then run bash test.sh. This will execute all five tests. Refer to test.sh for compile options if you want to run each test separately.

testfile.cpp

A test for operations open, create and write. This test creates a file with 100 characters. Copy the binary file to an empty directory and execute ./testfile.

If the file system functions properly, there should be no errors.

testfile2.cpp

A test for operations create, write and mkdir, an implicit requirement is thread-safety. This test creates 1000 directories, each with a file inside. Copy the binary file to an empty directory and execute ./testfile2.

If the file system functions properly, there should be no errors.

testmkdir.cpp

A stress test for block-segment management and operation mkdir. This test creates directories named $0, 1, 2, \ldots, n-1$. Copy the binary file to an empty directory and execute ./testmkdir <n>.

If the file system functions properly, there should be no errors.

testrmdir.cpp

A stress test for block-segment management and operation rmdir. This test creates a tree structure of n directories first, then keeps removing a random directory until all directories are deleted. Copy the binary file to an empty directory and execute ./testrmdir <n>.

If the file system functions properly, testrmdir should not exit due to assertion failure.

testconcurrency.cpp

A stress test for block-segment management and thread-safety. This test invokes n threads. Each thread creates m directories, each with a file inside. Copy the binary file to an empty directory and execute ./testrmdir <n> <m> .

If the file system functions properly, there should be exactly $n \times m$ directories.

Project 3 Manual

Manual

- To compile, execute scons in lfs/ directory. If any issue happens, you may need to use Ubuntu 20.04 and install scons.
- To mount file system, either execute bash buildfs.sh in proj3/ directory, or manually execute (this also applies to the "echo file system" in task 1) ./fuse <mount directory> <options> .
- Line 190-204 of lfs/utility.h contain several debug options. To enable "echo" in log-structured file system (should add -f to options), toggle on DEBUG_PRINT_COMMAND.
- Line 213 of lfs/utility.h is a switch for directory access time updates. When FUNC_ATIME_DIR is 1, access timestamps of all files along the path will be updated.

Limitations

We have not implemented garbage collection, so when the file system is full, we can not even delete files.