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# S-MSCKF 论文公式推导与代码解析

高洪臣

2019 年 9 月 1 日

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# 1 概述

## 1.1 MSCKF

MSCKF 全称 Multi-State Constraint Kalman Filter (多状态约束下的 Kalman 滤波器)，是一种基于滤波的 VIO 算法，2007 年由明尼苏达州大学 Mourikis 在 [3] 中首次提出。MSCKF 在 EKF 框架下融合 IMU 和视觉信息，相较于单纯的 VO 算法，MSCKF 能够适应更剧烈的运动、一定时间的纹理缺失等，具有更高的鲁棒性；相较于基于优化的 VIO 算法 (VINS, OKVIS)，MSCKF 精度相当，速度更快，适合在计算资源有限的嵌入式平台运行。在机器人、无人机、AR/VR 领域，MSCKF 都有较为广泛的运用，如 Google Project Tango 就用了 MSCKF 进行位姿估计。

## 1.2 MSCKF vs EKF-SLAM

在传统的 EKF-SLAM 框架中，特征点的信息会加入到特征向量和协方差矩阵里，这种方法的缺点是特征点的信息会给一个初始深度和初始协方差，如果不正确的话，极易导致后面不收敛，出现 inconsistent 的情况。MSCKF 维护一个 pose 的 FIFO，按照时间顺序排列，可以称为滑动窗口，一个特征点在滑动窗口的几个位姿都被观察到的话，就会在这几个位姿间建立约束，从而进行 KF 的更新。[4]

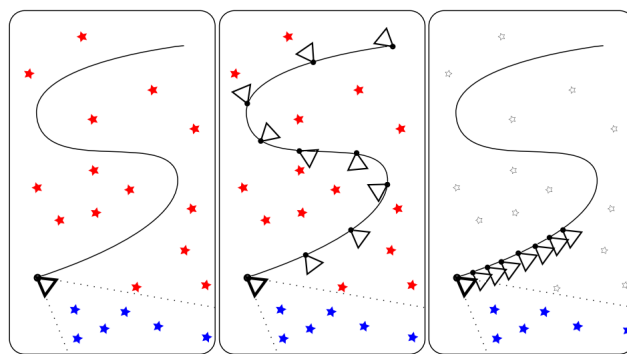
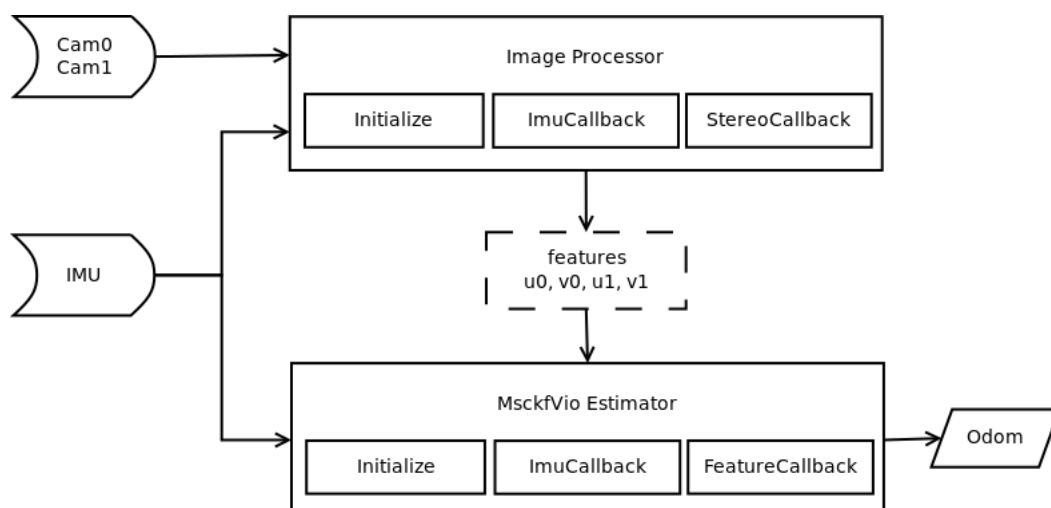


图 1 EKF-SLAM, keyframe-based SLAM, MSCKF

## 1.3 S-MSCKF

S-MSCKF [5] 是宾夕法尼亚大学 Vijay Kumar 实验室开源的双目版本 MSCKF 算法。



## 2 Image Processor

### 2.1 Initialize

- load parameters
- create FastFeatureDetector

### 2.2 ImuCallback

第一帧图像后，不断添加 IMU message 到 imu\_msg\_buffer。

### 2.3 StereoCallback

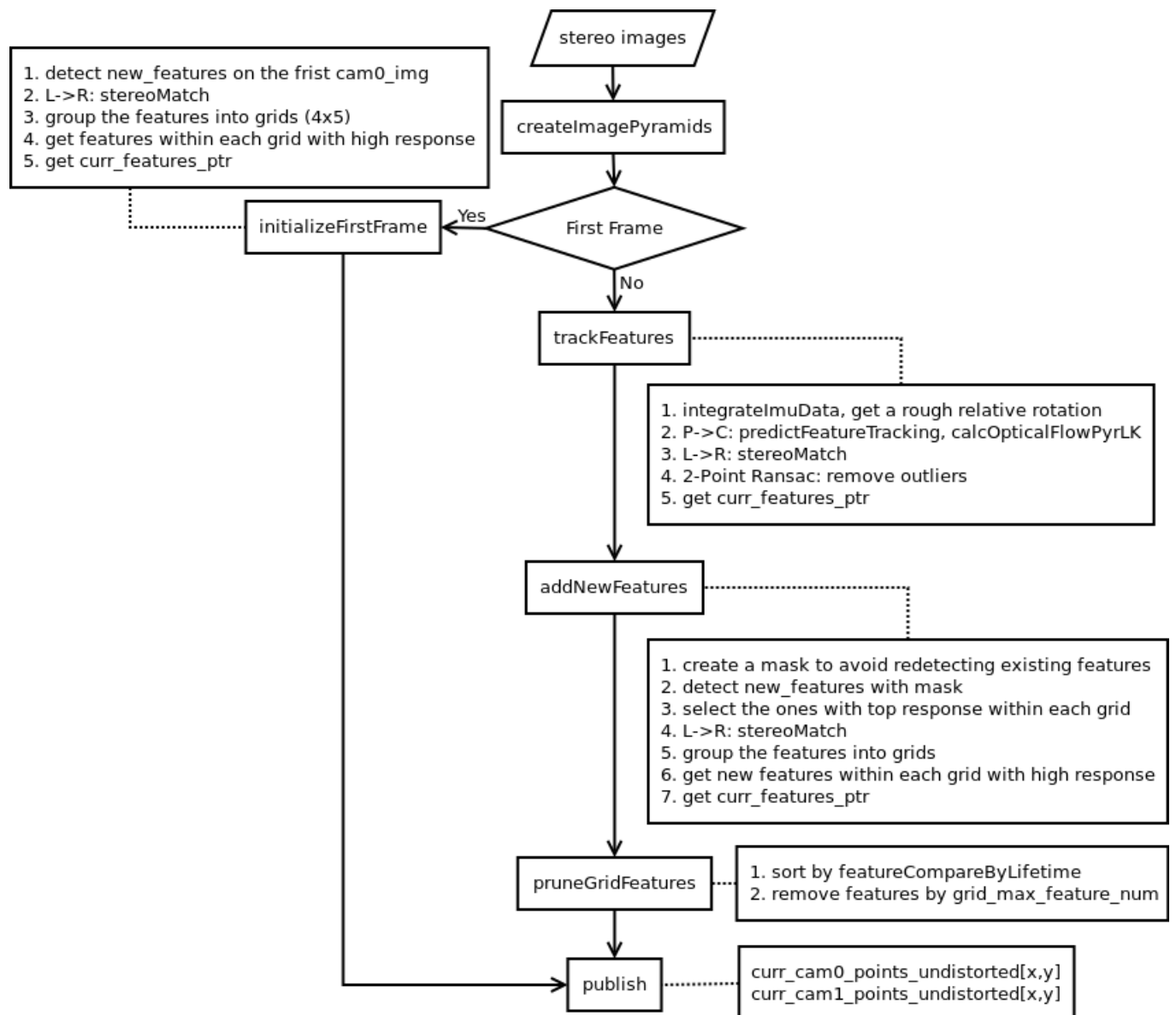


图 2 StereoCallback 流程图

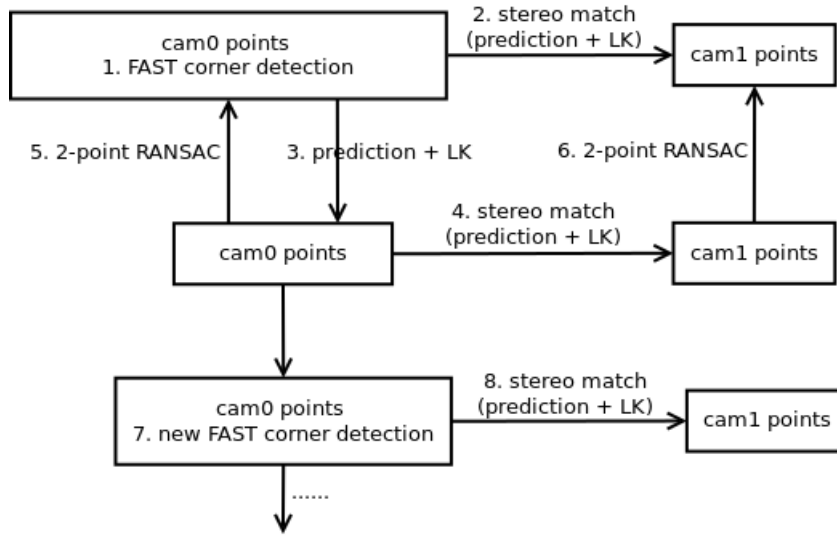


图 3 StereoCallback Circle Match

### 2.3.1 Feature Tracking (时间)

#### 1. Integrate IMU(Gyroscope) Data

- 利用 IMU 陀螺仪的数据，计算两帧图像之间的平均角速度  $\bar{\omega}_m^I$
- 将其转换到相机坐标系下  $\bar{\omega}_m^C = \mathbf{R}_{CI} \bar{\omega}_m^I$
- 积分得到旋转向量  $\Delta\phi = \bar{\omega}_m^C \cdot \Delta t$
- 利用罗德里格斯公式，得到旋转矩阵  $\Delta\mathbf{R} = \text{Rodrigues}(\Delta\phi)$

#### 2. Predict via IMU

$$\mathbf{p}' = \mathbf{K} \cdot \Delta\mathbf{R} \cdot \mathbf{K}^{-1} \cdot \mathbf{p}$$

#### 3. Feature Tracking by LK Optical Flow

### 2.3.2 Stereo Match (空间)

- curr cam0 points  $\longleftrightarrow$  curr cam1 points

### 2.3.3 2-Point RANSAC

- prev cam0 points  $\longleftrightarrow$  curr cam0 points
- prev cam1 points  $\longleftrightarrow$  curr cam1 points

### 3 MsckfVio Estimator/Filter

#### 3.1 Overview

##### 3.1.1 Kalman Filter

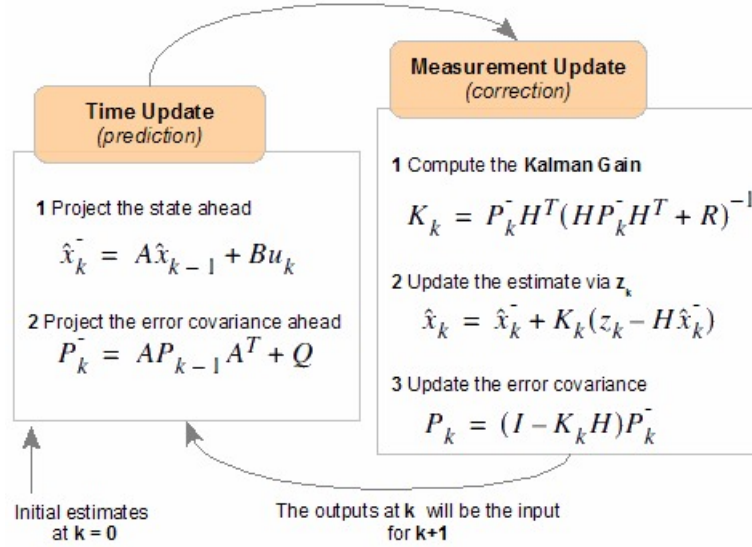


图 4 Kalman Filter 流程图

- 高频预测，低频修正

##### 3.1.2 Multi-State Constraint Filter

---

###### Algorithm 1 Multi-State Constraint Filter

---

**Propagation:** For each IMU measurement received, propagate the filter state and covariance (cf. Section III-B).

**Image registration:** Every time a new image is recorded,

- augment the state and covariance matrix with a copy of the current camera pose estimate (cf. Section III-C).
- image processing module begins operation.

**Update:** When the feature measurements of a given image become available, perform an EKF update (cf. Sections III-D and III-E).

---

图 5 Multi-State Constraint Filter 流程图

### 3.2 代码流程

#### 3.2.1 Initialize

- Load Parameters
- Initialize state server: `state_server.continuous_noise_cov`

- Initialize the **chi squared test table** with confidence level **P=0.95** for `MsckfVio::gatingTest()`

```
for (int i = 1; i < 100; ++i) {
    boost::math::chi_squared_chi_squared_dist(i);
    chi_squared_test_table[i] = boost::math::quantile(chi_squared_dist, 0.05);
}
```

Degrees of freedom (df)	$\chi^2$ value <sup>[19]</sup>										
1	0.004	0.02	0.06	0.15	0.46	1.07	1.64	2.71	3.84	6.63	10.83
2	0.10	0.21	0.45	0.71	1.39	2.41	3.22	4.61	5.99	9.21	13.82
3	0.35	0.58	1.01	1.42	2.37	3.66	4.64	6.25	7.81	11.34	16.27
4	0.71	1.06	1.65	2.20	3.36	4.88	5.99	7.78	9.49	13.28	18.47
5	1.14	1.61	2.34	3.00	4.35	6.06	7.29	9.24	11.07	15.09	20.52
6	1.63	2.20	3.07	3.83	5.35	7.23	8.56	10.64	12.59	16.81	22.46
7	2.17	2.83	3.82	4.67	6.35	8.38	9.80	12.02	14.07	18.48	24.32
8	2.73	3.49	4.59	5.53	7.34	9.52	11.03	13.36	15.51	20.09	26.12
9	3.32	4.17	5.38	6.39	8.34	10.66	12.24	14.68	16.92	21.67	27.88
10	3.94	4.87	6.18	7.27	9.34	11.78	13.44	15.99	18.31	23.21	29.59
P value (Probability)	0.95	0.90	0.80	0.70	0.50	0.30	0.20	0.10	0.05	0.01	0.001

图 6 chi-square table

### 3.2.2 ImuCallback

- 添加 IMU message 到 `imu_msg_buffer`
- `initializeGravityAndBias`, 要求前 200 帧 IMU 静止不动
  - 将前 200 帧加速度和角速度求平均
  - 平均角速度作为陀螺仪的 bias: `state_server.imu_state.gyro_bias`
  - 平均加速度作为 IMU 系下的重力加速度: `gravity_imu`
  - 平均加速度的模值作为重力加速度模长 `g`: `IMUState::gravity`
  - ENU 坐标系下,  $\mathbf{g} = [0 \ 0 \ -g]^T = [0 \ 0 \ -9.81007]^T$
  - 计算初始时刻 World 系 (水平天向) 重力向量  $\mathbf{g}$  和 IMU 系重力向量 `gravity_imu` 之间的姿态 (旋转四元数): `state_server.imu_state.orientation`



## 3.2.3 FeatureCallback

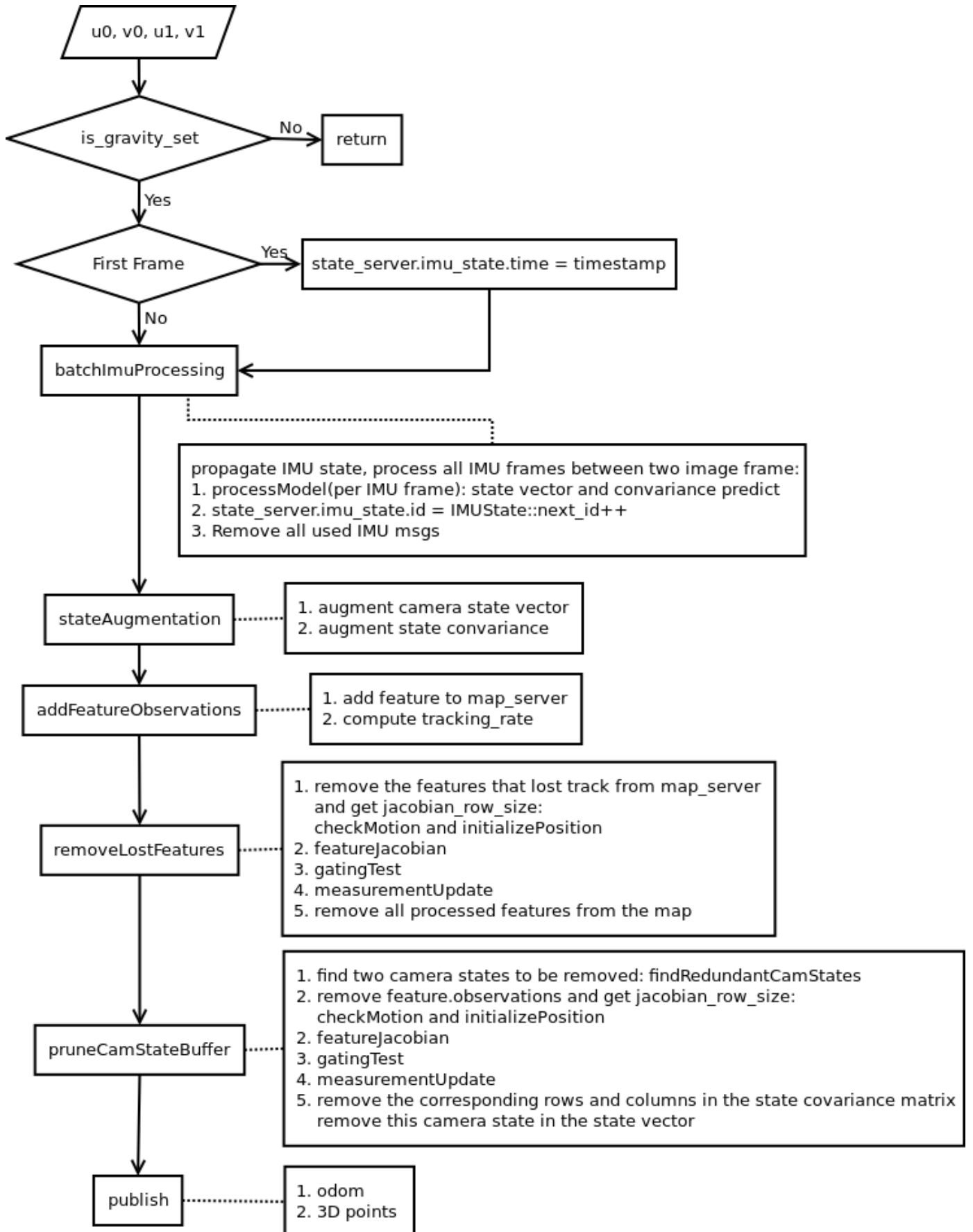


图 7 FeatureCallback 流程图

### 3.3 状态表示

IMU 状态向量 (true-state)

$$\mathbf{x}_I = \begin{pmatrix} {}^I_G \mathbf{q}^\top & \mathbf{b}_g^\top & {}^G \mathbf{v}_I^\top & \mathbf{b}_a^\top & {}^G \mathbf{p}_I^\top & {}^I_C \mathbf{q}^\top & {}^I_C \mathbf{p}_C^\top \end{pmatrix}^\top \in \mathbb{R}^{22 \times 1}$$

IMU 误差状态向量

$$\tilde{\mathbf{x}}_I = \begin{pmatrix} {}^I_G \tilde{\boldsymbol{\theta}}^\top & \tilde{\mathbf{b}}_g^\top & {}^G \tilde{\mathbf{v}}_I^\top & \tilde{\mathbf{b}}_a^\top & {}^G \tilde{\mathbf{p}}_I^\top & {}^I_C \tilde{\boldsymbol{\theta}}^\top & {}^I_C \tilde{\mathbf{p}}_C^\top \end{pmatrix}^\top \in \mathbb{R}^{21 \times 1}$$

IMU 噪声向量

$$\mathbf{n}_I^\top = (\mathbf{n}_g^\top \ \mathbf{n}_{wg}^\top \ \mathbf{n}_a^\top \ \mathbf{n}_{wa}^\top)^\top \in \mathbb{R}^{12 \times 1}$$

其对应的 (连续时间) 噪声协方差矩阵

$$\mathbf{Q}_I = \mathbb{E} [\mathbf{n}_I \mathbf{n}_I^\top] = \text{diag} (\sigma_g^2 \mathbf{I}_{3 \times 3} \quad \sigma_{bg}^2 \mathbf{I}_{3 \times 3} \quad \sigma_a^2 \mathbf{I}_{3 \times 3} \quad \sigma_{ba}^2 \mathbf{I}_{3 \times 3}) \in \mathbb{R}^{12 \times 12}$$

Camera 误差状态向量

$$\tilde{\mathbf{x}}_{C_i} = \begin{pmatrix} {}^{C_i}_G \tilde{\boldsymbol{\theta}}^\top & {}^G \tilde{\mathbf{p}}_{C_i}^\top \end{pmatrix}^\top \in \mathbb{R}^{6 \times 1}$$

系统 (Imu+Camera) 误差状态向量

$$\tilde{\mathbf{x}} = (\tilde{\mathbf{x}}_I^\top \quad \tilde{\mathbf{x}}_{C_1}^\top \quad \cdots \quad \tilde{\mathbf{x}}_{C_N}^\top)^\top \in \mathbb{R}^{(21+6N) \times 1}$$

### 3.4 Propagation/Prediction

#### 3.4.1 IMU true-state kinematics

$$\begin{aligned} \mathbf{a}_m &= \mathbf{R}_t^\top (\mathbf{a}_t - \mathbf{g}_t) + \mathbf{a}_{bt} + \mathbf{a}_n \\ \boldsymbol{\omega}_m &= \boldsymbol{\omega}_t + \boldsymbol{\omega}_{bt} + \boldsymbol{\omega}_n \end{aligned}$$

where in ENU

$$\mathbf{g}_t = [0 \quad 0 \quad -9.81007]^\top$$

#### 3.4.2 IMU nominal-state kinematics

IMU 运动微分方程 (nominal-state 状态方程) [5]

$$\dot{\hat{\mathbf{x}}} = \begin{cases} {}^I_G \dot{\hat{\mathbf{q}}} = \frac{1}{2} \Omega(\hat{\boldsymbol{\omega}}) {}^I_G \hat{\mathbf{q}} \\ \dot{\hat{\mathbf{b}}}_g = \mathbf{0}_{3 \times 1} \\ {}^G \dot{\hat{\mathbf{v}}} = C ({}^I_G \hat{\mathbf{q}})^\top \hat{\mathbf{a}} + {}^G \mathbf{g} \\ \dot{\hat{b}}_a = \mathbf{0}_{3 \times 1}, \\ {}^G \dot{\hat{\mathbf{p}}}_I = {}^G \hat{\mathbf{v}} \\ {}^I_C \dot{\hat{\mathbf{q}}} = \mathbf{0}_{3 \times 1} \\ {}^I_C \dot{\hat{\mathbf{p}}}_C = \mathbf{0}_{3 \times 1} \end{cases} \quad (1)$$

其中,

$$\hat{\boldsymbol{\omega}} = \boldsymbol{\omega}_m - \hat{\mathbf{b}}_g, \quad \hat{\mathbf{a}} = \mathbf{a}_m - \hat{\mathbf{b}}_a$$

并且 (使用 JPL 四元数)

$$\Omega(\hat{\boldsymbol{\omega}}) \triangleq \begin{bmatrix} \hat{\boldsymbol{\omega}} \\ 0 \end{bmatrix}_R = \begin{pmatrix} -[\hat{\boldsymbol{\omega}}_{\times}] & \boldsymbol{\omega} \\ -\boldsymbol{\omega}^{\top} & 0 \end{pmatrix}$$

### 3.4.3 IMU error-state kinematics

根据 [2] ESKF 中 **5.3.3 The error-state kinematics** 小节公式, IMU error-state 状态方程

$$\dot{\tilde{\mathbf{x}}}_I = \begin{cases} \delta\dot{\boldsymbol{\theta}} = -[\boldsymbol{\omega}_m - \boldsymbol{\omega}_b]_{\times} \delta\boldsymbol{\theta} - \delta\boldsymbol{\omega}_b - \boldsymbol{\omega}_n \\ \delta\dot{\boldsymbol{\omega}}_b = \boldsymbol{\omega}_w \\ \delta\dot{\mathbf{v}} = -\mathbf{R}[\mathbf{a}_m - \mathbf{a}_b]_{\times} \delta\boldsymbol{\theta} - \mathbf{R}\delta\mathbf{a}_b + \delta\mathbf{g} - \mathbf{R}\mathbf{a}_n \\ \delta\dot{\mathbf{a}}_b = \mathbf{a}_w \\ \delta\dot{\mathbf{p}} = \delta\mathbf{v} \\ {}^I_C\delta\dot{\boldsymbol{\theta}} = \mathbf{0}_{3 \times 1} \\ {}^I\delta\dot{\mathbf{p}}_C = \mathbf{0}_{3 \times 1} \end{cases} \quad (2)$$

对式 (2) 线性化, 得到 IMU(连续时间) 误差状态方程

$$\dot{\tilde{\mathbf{x}}}_I = \mathbf{F}\tilde{\mathbf{x}}_I + \mathbf{G}\mathbf{n}_I \quad (3)$$

其中,

$\tilde{\mathbf{x}}_I$  和  $\mathbf{n}_I$  为

$$\tilde{\mathbf{x}}_I = \left( {}^I_G\tilde{\boldsymbol{\theta}}^{\top} \quad \tilde{\mathbf{b}}_g^{\top} \quad {}^G\tilde{\mathbf{v}}_I^{\top} \quad \tilde{\mathbf{b}}_a^{\top} \quad {}^G\tilde{\mathbf{p}}_I^{\top} \quad {}^I_C\tilde{\boldsymbol{\theta}}^{\top} \quad {}^I\tilde{\mathbf{p}}_C^{\top} \right)^{\top} \in \mathbb{R}^{21 \times 1}$$

$$\mathbf{n}_I^{\top} = \left( \mathbf{n}_g^{\top} \quad \mathbf{n}_{wg}^{\top} \quad \mathbf{n}_a^{\top} \quad \mathbf{n}_{wa}^{\top} \right)^{\top} \in \mathbb{R}^{12 \times 1}$$

$\mathbf{F}$  和  $\mathbf{G}$  为 (代码在 `MsckfVio::processModel`, 文献 [5] 附录中  $\mathbf{G}$  计算有误, 代码正确)

$$\mathbf{F}_{21 \times 21} = \begin{pmatrix} -[\hat{\boldsymbol{\omega}}_{\times}] & -\mathbf{I}_3 & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} \\ \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} \\ -C({}^I_G\hat{\mathbf{q}})^{\top}[\hat{\mathbf{a}}_{\times}] & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & -C({}^I_G\hat{\mathbf{q}})^{\top} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} \\ \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} \\ \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{I}_3 & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} \\ \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} \\ \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} \end{pmatrix}$$

$$\mathbf{G}_{21 \times 12} = \begin{pmatrix} -\mathbf{I}_3 & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} \\ \mathbf{0}_{3 \times 3} & \mathbf{I}_3 & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} \\ \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & -C({}^I_G\hat{\mathbf{q}})^{\top} & \mathbf{0}_{3 \times 3} \\ \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{I}_3 \\ \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} \\ \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} \\ \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} \end{pmatrix}$$

### 3.4.4 IMU 状态向量预测

代码在 `MsckfVio::predictNewState`。

- 姿态预测 ([6] 中 122 式 0 阶四元数积分, 代码据  $|\omega|$  是否接近 0 分两种情况, 接近 0 ??)

$${}^I_G \mathbf{q}(t_{k+1}) = \left( \cos\left(\frac{|\omega|}{2}\Delta t\right) \cdot \mathbf{I}_{4 \times 4} + \frac{1}{|\omega|} \sin\left(\frac{|\omega|}{2}\Delta t\right) \cdot \boldsymbol{\Omega}(\omega) \right) {}^I_G \mathbf{q}(t_k) \quad (4)$$

- 位置和速度预测 (4 阶 Runge-Kutta 积分)

$$y_{n+1} = y_n + \frac{\Delta t}{6}(k_1 + 2k_2 + 2k_3 + k_4) \quad (5)$$

### 3.4.5 系统状态协方差预测

代码在 `MsckfVio::processModel`, 处理两帧图像间的每一帧 IMU 数据。

(离散时间) 状态转移矩阵

$$\begin{aligned} \Phi_k &= \Phi(t_{k+1}, t_k) \\ &= \exp\left(\int_{t_k}^{t_{k+1}} \mathbf{F}(\tau) d\tau\right) \\ &= \exp(\mathbf{F}\Delta t) \\ &\approx \mathbf{I} + \mathbf{F}\Delta t + \frac{1}{2}(\mathbf{F}\Delta t)^2 + \frac{1}{6}(\mathbf{F}\Delta t)^3 \quad (\Delta t \text{ 比较小时, 一般 } < 0.01\text{s}) \end{aligned} \quad (6)$$

why: Modify the transition matrix to make the observability matrix have proper null space

(离散时间) 噪声协方差矩阵

$$\begin{aligned} \mathbf{Q}_k &= \int_{t_k}^{t_{k+1}} \Phi(t_{k+1}, \tau) \mathbf{G} \mathbf{Q}_I \mathbf{G}^T \Phi(t_{k+1}, \tau)^T d\tau \\ &\approx \Phi_k \mathbf{G} \mathbf{Q}_I \mathbf{G}^T \Phi_k^T \Delta t \end{aligned} \quad (7)$$

IMU 状态传播协方差矩阵为

$$\mathbf{P}_{II_{k+1}|k} = \Phi_k \mathbf{P}_{II_{k|k}} \Phi_k^T + \mathbf{Q}_k \in \mathbb{R}^{21 \times 21} \quad (8)$$

系统状态传播协方差矩阵拆解表示为

$$\mathbf{P}_{k|k} = \begin{pmatrix} \mathbf{P}_{II_{k|k}} & \mathbf{P}_{IC_{k|k}} \\ \mathbf{P}_{IC_{k|k}}^T & \mathbf{P}_{CC_{k|k}} \end{pmatrix} \quad (9)$$

其传播形式表示为

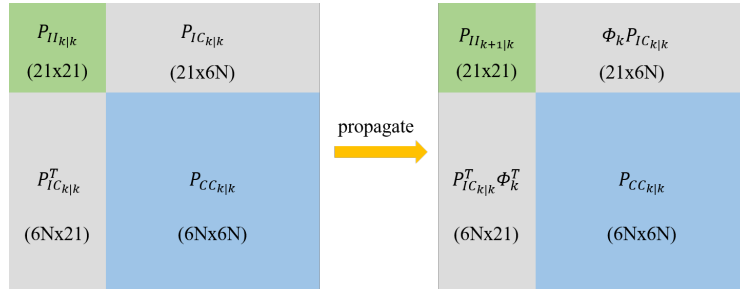
$$\mathbf{P}_{k+1|k} = \begin{pmatrix} \mathbf{P}_{II_{k+1|k}} & \Phi_k \mathbf{P}_{IC_{k|k}} \\ \mathbf{P}_{IC_{k+1|k}}^T & \mathbf{P}_{CC_{k+1|k}} \end{pmatrix} \in \mathbb{R}^{(21+6N) \times (21+6N)} \quad (10)$$

Fix the covariance to be symmetric

$$\mathbf{P}_{k+1|k} = \frac{\mathbf{P}_{k+1|k} + \mathbf{P}_{k+1|k}^T}{2} \quad (11)$$

其中 Camera 的 covariance 暂时还没有变化是因为这个时间段图像还没有到来, 只有 IMU 的影响, 但是会影响到 IMU 与 Camera 协方差。

整个状态 (IMU+Camera) 的 covariance 传播过程如图所示 [7]:



### 3.5 State Augmentation

代码在 `MsckfVio::stateAugmentation`。

#### 3.5.1 相机状态向量扩增 (随机克隆)

根据 IMU 预测位姿求取 Camera 位姿

$${}^G\hat{\mathbf{q}} = {}^G\hat{\mathbf{q}} \otimes {}^I\hat{\mathbf{q}}, \quad {}^G\hat{\mathbf{p}}_C = {}^G\hat{\mathbf{p}}_I + C ({}^I\hat{\mathbf{q}})^T {}^I\hat{\mathbf{p}}_C \quad (12)$$

#### 3.5.2 状态协方差扩增

根据 B.3

$$\mathbf{y} = \mathbf{A}\mathbf{x}, \quad \Sigma_{\mathbf{y}} = E(\mathbf{y}\mathbf{y}^T) = E(\mathbf{A}\mathbf{x}\mathbf{x}^T\mathbf{A}^T) = \mathbf{A}E(\mathbf{x}\mathbf{x}^T)\mathbf{A}^T = \mathbf{A}\Sigma_{\mathbf{x}}\mathbf{A}^T$$

增广的状态协方差矩阵

$$\mathbf{P}'_{k|k} = \begin{pmatrix} \mathbf{I}_{21+6N} \\ \mathbf{J} \end{pmatrix} \mathbf{P}_{k|k} \begin{pmatrix} \mathbf{I}_{21+6N} \\ \mathbf{J} \end{pmatrix}^T = \begin{bmatrix} \mathbf{P}_{k|k} & (\mathbf{J}\mathbf{P}_{k|k})^T \\ \mathbf{J}\mathbf{P}_{k|k} & \mathbf{J}\mathbf{P}_{k|k}\mathbf{J}^T \end{bmatrix} \in \mathbb{R}^{(21+6N+6) \times (21+6N+6)} \quad (13)$$

其中 (下式参考 [5], 而代码参考 [3], 哪一个正确),

$$\mathbf{J} = \frac{\partial \tilde{\mathbf{x}}_{C_i}}{\partial \tilde{\mathbf{x}}} = \frac{\partial \begin{pmatrix} {}^G\tilde{\boldsymbol{\theta}}^T & {}^G\tilde{\mathbf{p}}_{C_i}^T \end{pmatrix}^T}{\partial \begin{pmatrix} \tilde{\mathbf{x}}_I^T & \tilde{\mathbf{x}}_{C_1}^T & \cdots & \tilde{\mathbf{x}}_{C_N}^T \end{pmatrix}^T} = \begin{pmatrix} \mathbf{J}_I & \mathbf{0}_{6 \times 6N} \end{pmatrix} \in \mathbb{R}^{6 \times (21+6N)}$$

$$\mathbf{J}_I = \frac{\partial \tilde{\mathbf{x}}_{C_i}}{\partial \tilde{\mathbf{x}}_I} = \begin{pmatrix} C ({}^I\hat{\mathbf{q}}) & \mathbf{0}_{3 \times 9} & \mathbf{0}_{3 \times 3} & \mathbf{I}_3 & \mathbf{0}_{3 \times 3} \\ -C ({}^I\hat{\mathbf{q}})^T [{}^I\hat{\mathbf{p}}_{C \times}] & \mathbf{0}_{3 \times 9} & \mathbf{I}_3 & \mathbf{0}_{3 \times 3} & \mathbf{I}_3 \end{pmatrix} \in \mathbb{R}^{6 \times 21}$$

为表示方便, 拆解  $\mathbf{P}_{k|k}$  为

$$\mathbf{P}_{k|k} = \begin{bmatrix} \mathbf{P}_{11} & \mathbf{P}_{12} \\ \mathbf{P}_{21} & \mathbf{P}_{22} \end{bmatrix} \quad (14)$$

则

$$\mathbf{P}'_{k|k} = \begin{bmatrix} \mathbf{P}_{k|k} & \mathbf{J}_P^T \\ \mathbf{J}_P & \mathbf{J}_I \mathbf{P}_{11} \mathbf{J}_I^T \end{bmatrix} \quad \text{where} \quad \mathbf{J}_P = \begin{pmatrix} \mathbf{J}_I \mathbf{P}_{11} & \mathbf{J}_I \mathbf{P}_{12} \end{pmatrix} \quad (15)$$

$$\begin{array}{c}
\begin{array}{ccc}
& \tilde{X}_I & \tilde{X}_C & \tilde{X}_{C_{i+1}} \\
\tilde{X}_I & \begin{array}{|c|c|c|} \hline P_{11} & P_{12} & \\ \hline \end{array} & & \\
\tilde{X}_C & \begin{array}{|c|c|c|} \hline P_{21} & P_{22} & \\ \hline \end{array} & & \\
\tilde{X}_{C_{i+1}} & \begin{array}{|c|c|c|} \hline J_I P_{11} & J_I P_{12} & J_I P_{11} J_I^T \\ \hline \end{array} & & 
\end{array}
\end{array}
\begin{array}{l}
\\
\\
(JP_k)^T \\
\\
JP_k \\
JP_k J^T
\end{array}$$

Fix the covariance to be symmetric

$$\mathbf{P}'_{k|k} = \frac{\mathbf{P}'_{k|k} + \mathbf{P}'_{k|k}{}^\top}{2} \quad (16)$$

## 3.6 Measurement Update

### 3.6.1 Measurement Model

1. 计算获取世界坐标系下的 3D 特征点，代码在 `Feature::initializePosition`
  - 据对极几何原理，三角化计算初始深度，得到初始三维点坐标
  - 通过 L-M 算法迭代优化得到更加精确的世界系三维点
2. 投影世界系三维点到相机系

$$\begin{aligned}
{}^{C_{i,1}}\mathbf{p}_j &= \begin{pmatrix} {}^{C_{i,1}}X_j \\ {}^{C_{i,1}}Y_j \\ {}^{C_{i,1}}Z_j \end{pmatrix} = C \begin{pmatrix} {}^{C_{i,1}}\mathbf{q} \end{pmatrix} ({}^G\mathbf{p}_j - {}^G\mathbf{p}_{C_{i,1}}) \\
{}^{C_{i,2}}\mathbf{p}_j &= \begin{pmatrix} {}^{C_{i,2}}X_j \\ {}^{C_{i,2}}Y_j \\ {}^{C_{i,2}}Z_j \end{pmatrix} = C \begin{pmatrix} {}^{C_{i,2}}\mathbf{q} \end{pmatrix} ({}^G\mathbf{p}_j - {}^G\mathbf{p}_{C_{i,2}}) \\
&= C \begin{pmatrix} {}^{C_{i,2}}\mathbf{q} \\ {}^{C_{i,1}}\mathbf{q} \end{pmatrix} ({}^{C_{i,1}}\mathbf{p}_j - {}^{C_{i,1}}\mathbf{p}_{C_{i,2}})
\end{aligned}$$

3. 线性化测量模型，视觉测量残差可近似表示为

$$\mathbf{r}_i^j = \mathbf{z}_i^j - \hat{\mathbf{z}}_i^j = \mathbf{H}_{C_i}^j \tilde{\mathbf{x}}_{C_i} + \mathbf{H}_{f_i}^j {}^G\tilde{\mathbf{p}}_j + \mathbf{n}_i^j \in \mathbb{R}^{4 \times 1} \quad (17)$$

其中，测量雅克比矩阵（代码在 `MsckfVio::measurementJacobian`）

$$\begin{aligned}
\mathbf{H}_{C_i}^j &= \frac{\partial \mathbf{z}_i^j}{\partial {}^{C_{i,1}}\mathbf{p}_j} \cdot \frac{\partial {}^{C_{i,1}}\mathbf{p}_j}{\partial \mathbf{x}_{C_{i,1}}} + \frac{\partial \mathbf{z}_i^j}{\partial {}^{C_{i,2}}\mathbf{p}_j} \cdot \frac{\partial {}^{C_{i,2}}\mathbf{p}_j}{\partial \mathbf{x}_{C_{i,1}}} \in \mathbb{R}^{4 \times 6} \\
\mathbf{H}_{f_i}^j &= \frac{\partial \mathbf{z}_i^j}{\partial {}^{C_{i,1}}\mathbf{p}_j} \cdot \frac{\partial {}^{C_{i,1}}\mathbf{p}_j}{\partial {}^G\mathbf{p}_j} + \frac{\partial \mathbf{z}_i^j}{\partial {}^{C_{i,2}}\mathbf{p}_j} \cdot \frac{\partial {}^{C_{i,2}}\mathbf{p}_j}{\partial {}^G\mathbf{p}_j} \in \mathbb{R}^{4 \times 3}
\end{aligned} \quad (18)$$

why: Modify the measurement Jacobian to ensure observability constrain, Ref: OC-VINS

4. 叠加对同一特征点的多个观测（代码在 `MsckfVio::featureJacobian`）

$$\mathbf{r}^j = \mathbf{H}_{\mathbf{x}}^j \tilde{\mathbf{x}} + \mathbf{H}_f^j \tilde{\mathbf{p}}_j + \mathbf{n}^j \in \mathbb{R}^{4M} \quad \text{with} \quad \mathbf{H}_{\mathbf{x}}^j \in \mathbb{R}^{4M \times 6}, \mathbf{H}_f^j \in \mathbb{R}^{4M \times 3}$$

为避免  ${}^G\mathbf{p}_j$  的不确定性对测量残差的影响，将残差投影到  $\mathbf{H}_{f_i}^j$  的左零空间  $\mathbf{V} \in \mathbb{R}^{4M \times (4M-3)}$

$$\mathbf{r}_o^j = \mathbf{V}^\top \mathbf{r}^j = \mathbf{V}^\top \mathbf{H}_{\mathbf{x}}^j \tilde{\mathbf{x}} + \mathbf{V}^\top \mathbf{n}^j = \mathbf{H}_{\mathbf{x},o}^j \tilde{\mathbf{x}} + \mathbf{n}_o^j \in \mathbb{R}^{(4M-3) \times 1} \quad \text{with} \quad \mathbf{H}_{\mathbf{x},o}^j \in \mathbb{R}^{(4M-3) \times (21+6n)} \quad (19)$$

零空间  $\mathbf{V}$  通过 SVD 分解（或 QR 分解）得到（代码在 `MsckfVio::featureJacobian`）

$$\mathbf{H}_f^j = \mathbf{U} \mathbf{D} \mathbf{V}^\top$$

```
// Project the residual and Jacobians onto the nullspace of H_fj.
JacobiSVD<MatrixXd> svd_helper(H_fj, ComputeFullU | ComputeThinV);
MatrixXd A = svd_helper.matrixU().rightCols(jacobian_row_size - 3);
H_x = A.transpose() * H_xj;
r_o = A.transpose() * r_j;
```

## 5. Mahalanobis gating test (Probability = 0.95)

$$\gamma_j = \mathbf{r}_o^{jT} (\mathbf{H}_{\mathbf{x},o}^j \mathbf{P} \mathbf{H}_{\mathbf{x},o}^{jT} + \sigma^2 \mathbf{I})^{-1} \mathbf{r}_o^j$$

```
if (gatingTest(H_xj, r_j, cam_state_ids.size()-1)) {
    H_x.block(stack_centr, 0, H_xj.rows(), H_xj.cols()) = H_xj;
    r.segment(stack_centr, r_j.rows()) = r_j;
    stack_centr += H_xj.rows();
}
```

## 6. 叠加所有特征点的多个观测，得到

$$\mathbf{r}_o = \mathbf{H}_{\mathbf{x}} \tilde{\mathbf{X}} + \mathbf{n}_o \in \mathbb{R}^{N(4M-3) \times 1} \quad \text{with} \quad \mathbf{H}_{\mathbf{x}} \in \mathbb{R}^{N(4M-3) \times (21+6n)} \quad (20)$$

## 3.6.2 能观性约束 (OC)

OC-EKF

## 3.6.3 ESKF Update

代码在 `MsckfVio::measurementUpdate`。

根据 [3]，为降低 EKF 更新的计算复杂度，对  $\mathbf{H}_{\mathbf{x}}$  进行 QR 分解

$$\mathbf{H}_{\mathbf{x}} = [\mathbf{Q}_1 \quad \mathbf{Q}_2] \begin{bmatrix} \mathbf{T}_H \\ \mathbf{0} \end{bmatrix} \quad (21)$$

带入式 (20)，得

$$\mathbf{r}_o = [\mathbf{Q}_1 \quad \mathbf{Q}_2] \begin{bmatrix} \mathbf{T}_H \\ \mathbf{0} \end{bmatrix} \tilde{\mathbf{X}} + \mathbf{n}_o \quad (22)$$

$$\begin{bmatrix} \mathbf{Q}_1^T \mathbf{r}_o \\ \mathbf{Q}_2^T \mathbf{r}_o \end{bmatrix} = \begin{bmatrix} \mathbf{T}_H \\ \mathbf{0} \end{bmatrix} \tilde{\mathbf{X}} + \begin{bmatrix} \mathbf{Q}_1^T \mathbf{n}_o \\ \mathbf{Q}_2^T \mathbf{n}_o \end{bmatrix} \quad (23)$$

上式  $\mathbf{Q}_2^T \mathbf{r}_o$  仅含有噪声，对其忽略，取  $\mathbf{Q}_1^T \mathbf{r}_o$  用于 EKF 更新

$$\mathbf{r}_n = \mathbf{Q}_1^T \mathbf{r}_o = \mathbf{T}_H \tilde{\mathbf{X}} + \mathbf{n}_n \in \mathbb{R}^{(21+6n) \times 1}, \quad \mathbf{n}_n \sim \mathcal{N}(0, \mathbf{R}_n) \quad (24)$$

with

$$\mathbf{T}_H = \mathbf{Q}_1^T \cdot \mathbf{H}_X \in \mathbb{R}^{(21+6n) \times (21+6n)} \quad (25)$$

$$\mathbf{R}_n = \mathbf{Q}_1^T \mathbf{R}_o \mathbf{Q}_1 = \sigma_{\text{im}}^2 \mathbf{I}_r \quad \text{with} \quad \sigma_{\text{im}} = 0.01 \quad (26)$$

测量协方差矩阵

$$\mathbf{S} = \mathbf{T}_H \mathbf{P} \mathbf{T}_H^T + \mathbf{R}_n \quad (27)$$

Kalman 增益

$$\mathbf{K} = \mathbf{P} \mathbf{T}_H^T \cdot \mathbf{S}^{-1} \quad (28)$$

更新系统误差状态

$$\Delta \mathbf{X} = \mathbf{K} \mathbf{r}_n \quad (29)$$

更新系统状态

$$\mathbf{X}_{k+1} = \mathbf{X}_k \oplus \Delta \mathbf{X} \quad (30)$$

更新系统状态协方差矩阵 (参见附录A)

$$\mathbf{P}_{k+1|k+1} = (\mathbf{I} - \mathbf{K} \mathbf{T}_H) \mathbf{P}_{k+1|k} \quad (31)$$

### 3.6.4 Post EKF Update

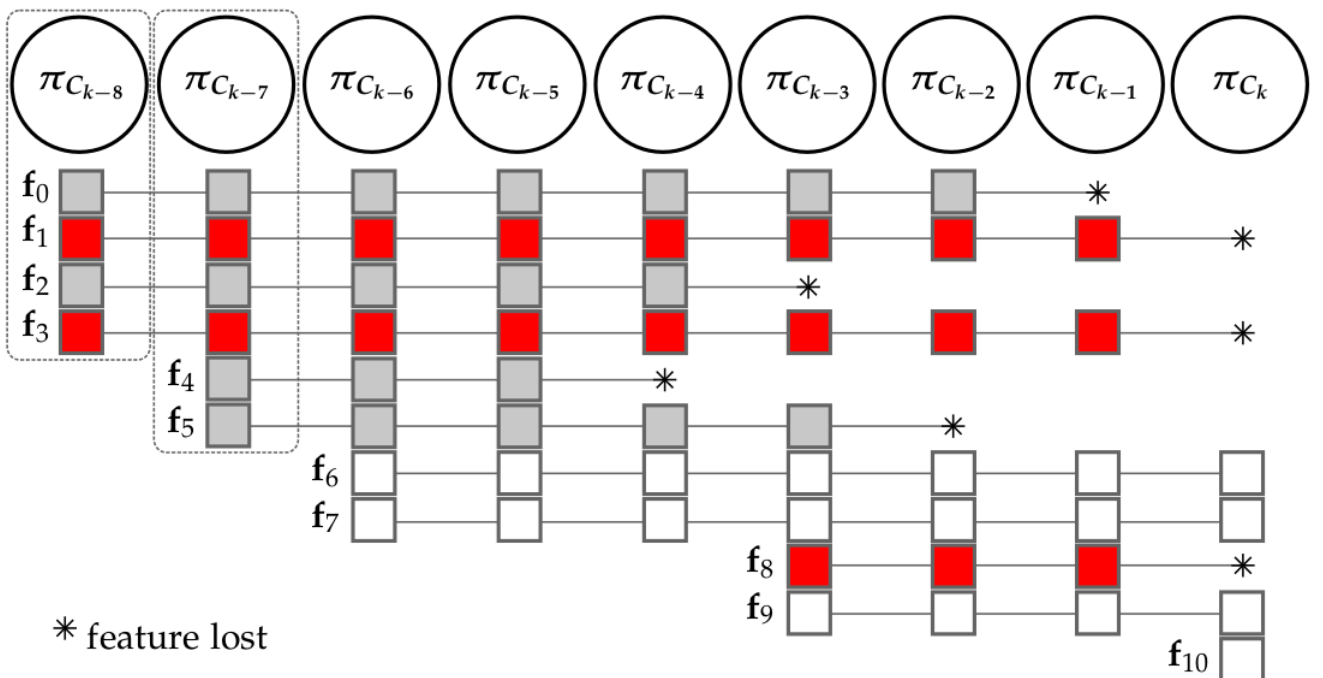


图 8 Post EKF Update



## 4 Result Analysis

## 5 Stereo-MSCKF to Mono-MSCKF

## 6 Mono-MSCKF + Depth

## 7 Hybrid MSCKF (MSCKF + EKF) [1]

### A Three forms of P [2]

- the simplest form which is known to have poor numerical stability, as its outcome is not guaranteed to be symmetric nor positive definite

$$\mathbf{P} \leftarrow (\mathbf{I} - \mathbf{KH})\mathbf{P}$$

- the symmetric form

$$\mathbf{P} \leftarrow \mathbf{P} - \mathbf{K}(\mathbf{H}\mathbf{P}\mathbf{H}^\top + \mathbf{V})\mathbf{K}^\top$$

- the symmetric and positive Joseph form

$$\mathbf{P} \leftarrow (\mathbf{I} - \mathbf{KH})\mathbf{P}(\mathbf{I} - \mathbf{KH})^\top + \mathbf{K}\mathbf{V}\mathbf{K}^\top$$

### B Multidimensional Normal Distribution [4]

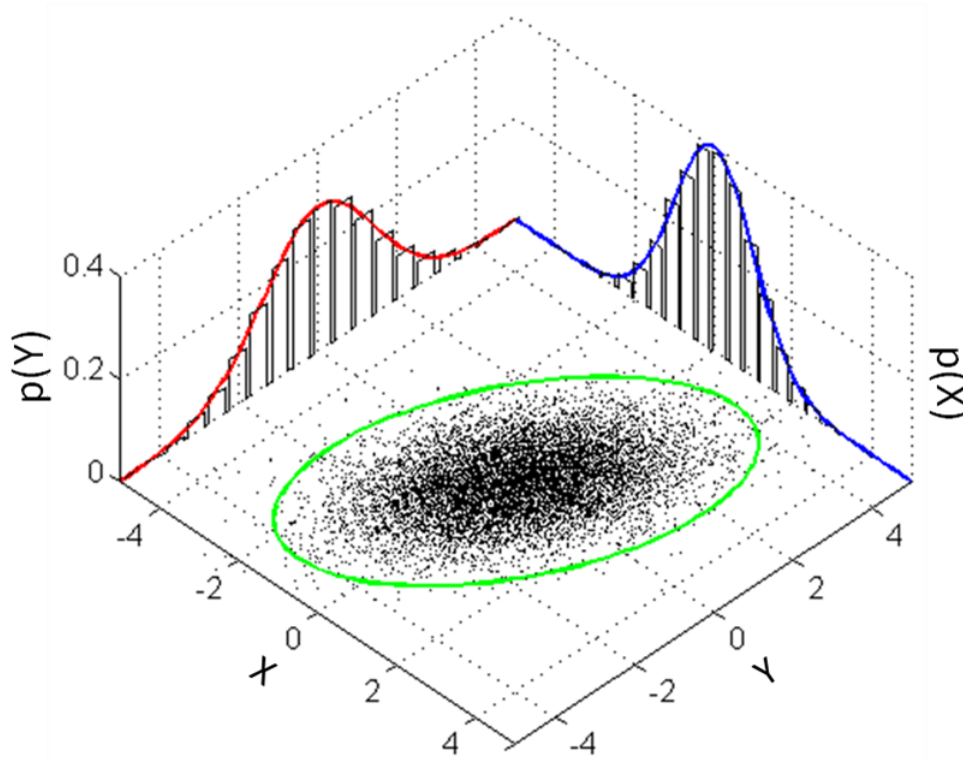


图 9 A two-dimensional normal distribution

$$\begin{bmatrix} x \\ y \end{bmatrix} \sim \mathcal{N}(\boldsymbol{\mu}, \boldsymbol{\Sigma}) = \mathcal{N}\left(\begin{bmatrix} \mu_x \\ \mu_y \end{bmatrix}, \begin{bmatrix} \Sigma_{xx} & \Sigma_{xy} \\ \Sigma_{yx} & \Sigma_{yy} \end{bmatrix}\right)$$

$$p\left(\begin{bmatrix} x \\ y \end{bmatrix}; \boldsymbol{\mu}, \boldsymbol{\Sigma}\right) = \eta \exp\left(-\frac{1}{2} \left(\begin{bmatrix} x \\ y \end{bmatrix} - \begin{bmatrix} \mu_x \\ \mu_y \end{bmatrix}\right)^T \begin{bmatrix} \Sigma_{xx} & \Sigma_{xy} \\ \Sigma_{yx} & \Sigma_{yy} \end{bmatrix}^{-1} \left(\begin{bmatrix} x \\ y \end{bmatrix} - \begin{bmatrix} \mu_x \\ \mu_y \end{bmatrix}\right)\right)$$

with  $\eta = \frac{1}{2\pi|\boldsymbol{\Sigma}|^{1/2}}$  and  $\Sigma_{xy} = \Sigma_{yx}^T$

## B.1 Marginalization

If we wish to find the pdf of  $x$  alone, we must marginalize out  $y$ .

$$\begin{aligned} p(x) &= \int p(x, y) dy \\ &= \int p(x | y) p(y) dy \\ &= \mathcal{N}(\mu_x, \Sigma_{xx}) \end{aligned}$$

## B.2 Conditioning

$$x|_{y=y_0} \sim \mathcal{N}\left(\underbrace{\mu_x + \sum_{xy} \Sigma_{yy}^{-1} (y_0 - \mu_y)}_{\text{mean offset}}, \underbrace{\Sigma_{xx} - \sum_{xy} \Sigma_{yy}^{-1} \Sigma_{yx}}_{\text{covariance offset}}\right)$$

## B.3 Intersection

we find the joint probability  $p(x, y)$ , also called the intersection. Let  $y = Ax + b$  where  $A$  is a constant and  $b \sim \mathcal{N}(0, Q)$ .

$$\begin{aligned} p\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) &= \mathcal{N}\left(\begin{bmatrix} \mu_x \\ \mu_y \end{bmatrix}, \begin{bmatrix} \Sigma_{xx} & \Sigma_{xy} \\ \Sigma_{yx} & \Sigma_{yy} \end{bmatrix}\right) \\ &= \mathcal{N}\left(\begin{bmatrix} \mu_x \\ A\mu_x + b \end{bmatrix}, \begin{bmatrix} \Sigma_{xx} & \Sigma_{xx}A^T \\ A\Sigma_{xx} & A\Sigma_{xx}A^T + Q \end{bmatrix}\right) \end{aligned}$$

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