



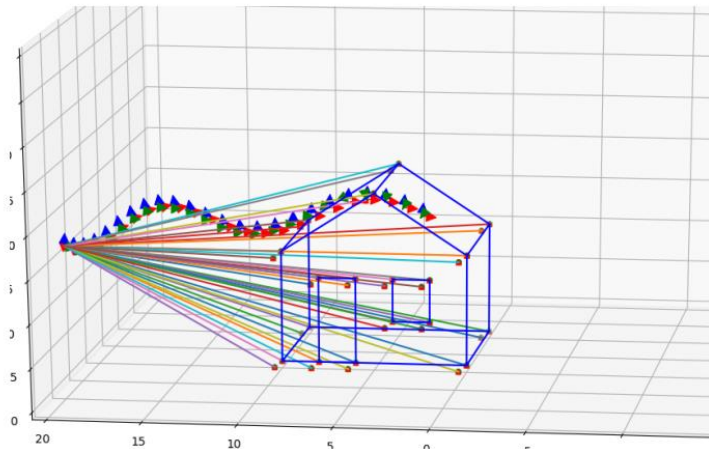
## 第十六章：VINS 系统构建 作业思路提示

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## 作业

- ① 将第二讲的仿真数据集（视觉特征，imu 数据）接入我们的 VINS 代码，并运行出轨迹结果。
  - 仿真数据集无噪声
  - 仿真数据集有噪声（不同噪声设定时，需要配置 vins 中 imu noise 大小。）



# 源码结构简述

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源码主要有三个线程：

IMU：读取 IMU 数据

Tracking：读取 Image 数据，光流追踪特征点并补充检测特征点

Estimator：后端紧耦合 VIO 优化

# 实现思路简述

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所需要用到的来自于手写 VIO 第二讲的仿真数据：

imu\_pose.txt：带时间戳的无噪声的 IMU 数据

imu\_pose\_noise.txt：带时间戳的有噪声的 IMU 数据

cam\_pose.txt：带时间戳的相机位姿

all\_points.txt：所有特征点的全局位置

all\_points\_xx.txt：所有特征点在对应相机归一化平面的投影坐标

# 源码修改 —— IMU 读取

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修改 `test/run_euroc.cpp` 中的 `void PubImuData()` 函数。

此函数的功能是从 Euroc 数据集的 `imu` 文件中读取数据。

需要修改为读取手写 VIO 课程第二讲中给出的 `txt` 文件中的数据。

# 源码修改 —— IMU 读取

```
void PubImuData()
{
    string sImu_data_file = sConfig_path + "MH_05_imu0.txt";
    cout << "1 PubImuData start sImu_data_file: " << sImu_data_file << endl;
    ifstream fsImu;
    fsImu.open(sImu_data_file.c_str());
    if (!fsImu.is_open())
    {
        cerr << "Failed to open imu file! " << sImu_data_file << endl;
        return;
    }
    std::string sImu_line;
    double dStampNSec = 0.0;
    Vector3d vAcc;
    Vector3d vGyr;
    while (std::getline(fsImu, sImu_line) && !sImu_line.empty()) // read imu data
    {
        std::istringstream ssImuData(sImu_line);

        ssImuData >> dStampNSec >> vGyr.x() >> vGyr.y() >> vGyr.z() >> vAcc.x() >> vAcc.y() >> vAcc.z()
        // cout << "Imu t: " << fixed << dStampNSec << " gyr: " << vGyr.transpose() << " acc: " << vAcc.transpose() << endl;
        pSystem->PubImuData(dStampNSec / 1e9, vGyr, vAcc);
        usleep(5000*nDelayTimes);
    }
}
```

```
void PubImuData()
{
    string sImu_data_file = sConfig_path + "imu_pose.txt";
    cout << "1 PubImuData start sImu_data_file: " << sImu_data_file << endl;
    ifstream fsImu;
    fsImu.open(sImu_data_file.c_str());
    if (!fsImu.is_open())
    {
        cerr << "Failed to open imu file! " << sImu_data_file << endl;
        return;
    }
    std::string sImu_line;
    double dStampNSec = 0.0;
    Vector3d vAcc;
    Vector3d vGyr;
    while (std::getline(fsImu, sImu_line) && !sImu_line.empty()) // read imu data
    {
        std::istringstream ssImuData(sImu_line);
        ssImuData >> dStampNSec;
        double tmp;
        for(int i = 0; i < 7; i++)
        {
            ssImuData >> tmp;
        }
        ssImuData >> vGyr.x() >> vGyr.y() >> vGyr.z() >> vAcc.x() >> vAcc.y() >> vAcc.z()
        // cout << "Imu t: " << fixed << dStampNSec << " gyr: " << vGyr.transpose() << " acc: " << vAcc.transpose() << endl;
        pSystem->PubImuData(dStampNSec, vGyr, vAcc);
        usleep(5000*nDelayTimes);
    }
}
```

修改 `test/run_euroc.cpp` 中的 `void PubImageData()` 函数。

此函数的功能是从 Euroc 数据集的图片文件中读取数据，再通过 `pSystem->PubImageData()` 方法提取和跟踪特征点。

需要修改为直接读取 `txt` 格式的特征点归一化平面坐标，交付给 `pSystem->PubImageData()` 方法，因此进一步要求对 `void PubImageData()` 函数进行重载，满足 `std::vector<cv::Point2f>` 形参输入。

# 源码修改 —— 图像输入



```
void PubImageData()  
{  
    string sImage_file = sConfig_path + "MH_05_cam0.txt";  
    cout << "1 PubImageData start sImage_file: " << sImage_file << endl;  
  
    :  
  
    Mat img = imread(imagePath.c_str(), 0);  
    if (img.empty())  
  
    {  
        cerr << "image is empty! path: " << imagePath << endl;  
  
        return;  
    }  
  
    pSystem->PubImageData(dStampNSec / 1e9, img);  
}
```

```
void PubImageData()  
{  
    string sImage_file = sConfig_path + "cam_pose.txt";  
    cout << "1 PubImageData start sImage_file: " << sImage_file << endl;  
  
    :  
  
    //Mat img = imread(imagePath.c_str(), 0);  
    //if (img.empty())  
    //    cerr << "image is empty! path: " << imagePath << endl;  
    // return;  
    //}  
    vector<cv::Point2f> FeaturePoints;  
    std::ifstream f;  
    f.open(imagePath);  
    while(!f.eof())  
    {  
        std::string s;  
        std::getline(f,s);  
        if(!s.empty())  
        {  
            std::stringstream ss;  
            ss << s;  
            double tmp;  
            for(int i = 0; i < 4; i++)  
            {  
                ss>>tmp;  
            }  
            float px, py;  
            ss >> px;  
            ss >> py;  
            cv::Point2f pt(px, py);  
            cout << "cx cy "<< px << py << endl;  
            FeaturePoints.push_back(pt);  
        }  
    }  
    //f.close();  
    //pSystem->PubImageData(dStampNSec / 1e9, img);  
    pSystem->PubImageData(dStampNSec, FeaturePoints);  
}
```



修改 `test/System.cpp` 中的 `void PubImageData(double ...)` 函数。此函数的功能是调用特征点追踪器 `trackData[0].readImage()` 方法来实现对图像特征点的光流追踪、筛选、去畸变、补充检测等操作。

因为在这之前，我们输入的就已经是特征点了，所以不需要再调用特征点追踪器，而只需要将结果直接交给下一步就行。光流速度可以始终设置为零，也可以根据相同 ID 的特征点的前后归一化平面坐标差来决定。

# 源码修改 —— 图像处理



```
void System::PubImageData(double dStampSec, Mat &img)
{
    if (!init_feature)
    {
        cout << "1 PubImageData skip the first detected feature, which doesn't contain

        :

    if (PUB_THIS_FRAME)
    {
        pub_count++;
        shared_ptr<IMG_MSG> feature_points(new IMG_MSG());
        feature_points->header = dStampSec;
        vector<set<int>> hash_ids(NUM_OF_CAM);
        for (int i = 0; i < NUM_OF_CAM; i++)
        {
            auto &un_pts = trackerData[i].cur_un_pts;
            auto &cur_pts = trackerData[i].cur_pts;
            auto &ids = trackerData[i].ids;
            auto &pts_velocity = trackerData[i].pts_velocity;
            for (unsigned int j = 0; j < ids.size(); j++)
            {
                if (trackerData[i].track_cnt[j] > 1)
                {
                    int p_id = ids[j];
                    hash_ids[i].insert(p_id);
                    double x = un_pts[j].x;
                    double y = un_pts[j].y;
                    double z = 1;
                    feature_points->points.push_back(Vector3d(x, y, z));
                    feature_points->id_of_point.push_back(p_id * NUM_OF_CAM + i);
                    feature_points->u_of_point.push_back(cur_pts[j].x);
                    feature_points->v_of_point.push_back(cur_pts[j].y);
                    feature_points->velocity_x_of_point.push_back(pts_velocity[j].x);
                    feature_points->velocity_y_of_point.push_back(pts_velocity[j].y);
                }
            }
        }
    }
}
```

```
void System::PubImageData(double dStampSec, const vector<cv::Point2f> &FeaturePoints)
{
    if (!init_feature)
    {
        cout << "1 PubImageData skip the first detected feature, which doesn't contain

        :

    if (PUB_THIS_FRAME)
    {
        pub_count++;
        shared_ptr<IMG_MSG> feature_points(new IMG_MSG());
        feature_points->header = dStampSec;
        vector<set<int>> hash_ids(NUM_OF_CAM);
        for (int i = 0; i < NUM_OF_CAM; i++)
        {
            auto &un_pts = trackerData[i].cur_un_pts;
            auto &cur_pts = trackerData[i].cur_pts;
            auto &ids = trackerData[i].ids;
            auto &pts_velocity = trackerData[i].pts_velocity;
            for (unsigned int j = 0; j < FeaturePoints.size(); j++)
            {
                //if (trackerData[i].track_cnt[j] > 1)
                {
                    int p_id = j;
                    hash_ids[i].insert(p_id);
                    double x = FeaturePoints[j].x;
                    double y = FeaturePoints[j].y;
                    double z = 1;
                    feature_points->points.push_back(Vector3d(x, y, z));
                    feature_points->id_of_point.push_back(p_id * NUM_OF_CAM + i);
                    feature_points->u_of_point.push_back(460 * x + 255);
                    feature_points->v_of_point.push_back(460 * y + 255);
                    feature_points->velocity_x_of_point.push_back(0);
                    feature_points->velocity_y_of_point.push_back(0);
                }
            }
        }
    }
}
```

# 源码修改 —— 参数配置

---

修改 `config/euroc_config.yaml` 中相关参数。

此配置文件中设置了相机和 IMU 之间的相对位姿，以及 IMU 的四个噪声参数。这些参数需要和手写 VIO 第二讲中生成的数据集对应的配置参数保持一致。

需要修改参数，使之与第二讲中的数据集对应参数一致。

# 源码修改 —— 参数配置

#If you choose 0 or 1, you should write down the following matrix.

#Rotation from camera frame to imu frame, imu^R\_cam

extrinsicRotation: !!opencv-matrix

rows: 3

cols: 3

dt: d

data: [0.0148655429818, -0.999880929698, 0.00414029679422,  
0.999557249008, 0.0149672133247, 0.025715529948,  
-0.0257744366974, 0.00375618835797, 0.999660727178]

#Translation from camera frame to imu frame, imu^T\_cam

extrinsicTranslation: !!opencv-matrix

rows: 3

cols: 1

dt: d

data: [-0.0216401454975, -0.064676986768, 0.00981073058949]

⋮

max\_num\_iterations: 8 # max solver iterations, to guarantee real time

keyframe\_parallax: 10.0 # keyframe selection threshold (pixel)

#imu parameters      The more accurate parameters you provide, the better performance  
acc\_n: 0.08      # accelerometer measurement noise standard deviation. #0.2 0.04  
gyr\_n: 0.004      # gyroscope measurement noise standard deviation. #0.05 0.00  
acc\_w: 0.00004      # accelerometer bias random work noise standard deviation. #0.  
gyr\_w: 2.0e-6      # gyroscope bias random work noise standard deviation. #4.0e-5  
g\_norm: 9.81007      # gravity magnitude

#If you choose 0 or 1, you should write down the following matrix.

#Rotation from camera frame to imu frame, imu^R\_cam

extrinsicRotation: !!opencv-matrix

rows: 3

cols: 3

dt: d

data: [0, 0, -1,  
-1, 0, 0,  
0, 1, 0]

#Translation from camera frame to imu frame, imu^T\_cam

extrinsicTranslation: !!opencv-matrix

rows: 3

cols: 1

dt: d

data: [-0.05, -0.04, 0.03]

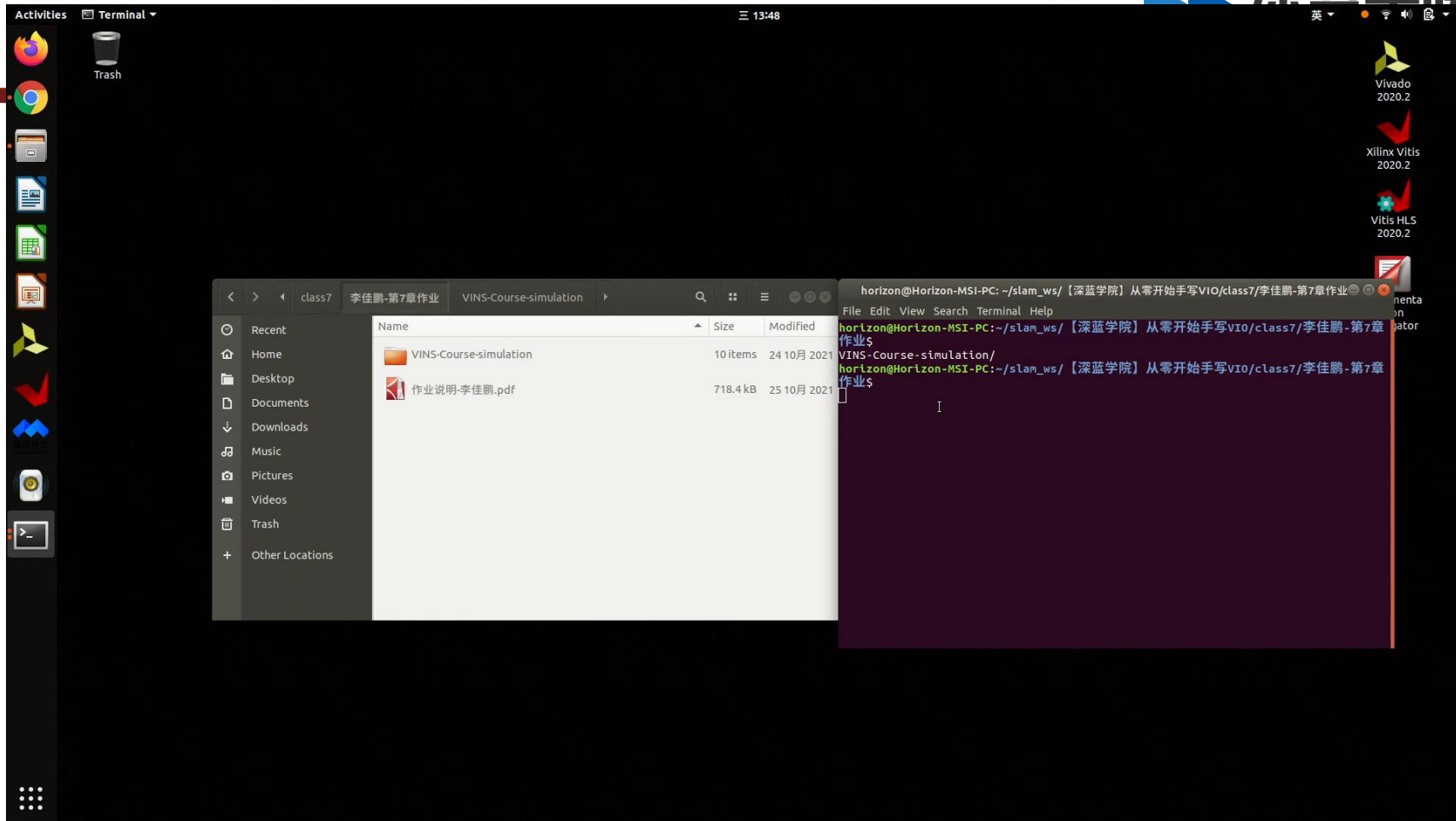
⋮

max\_num\_iterations: 8 # max solver iterations, to guarantee real time

keyframe\_parallax: 10.0 # keyframe selection threshold (pixel)

#imu parameters      The more accurate parameters you provide, the better performance  
acc\_n: 0.019      # accelerometer measurement noise standard deviation. #0.2 0.04  
gyr\_n: 0.015      # gyroscope measurement noise standard deviation. #0.05 0.00  
acc\_w: 0.0005      # accelerometer bias random work noise standard deviation. #0.0  
gyr\_w: 5.0e-5      # gyroscope bias random work noise standard deviation. #4.0e-5  
g\_norm: 9.81007      # gravity magnitude

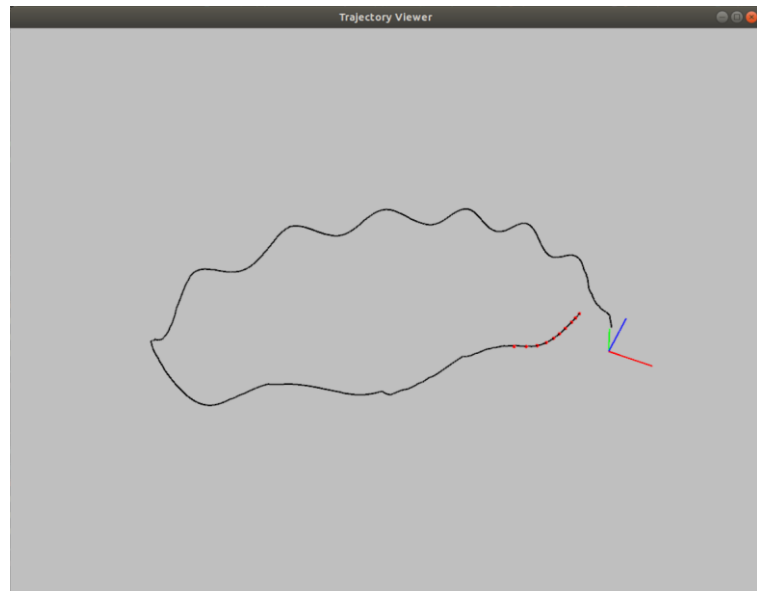
# 作业效果演示



# 作业效果演示



较小噪声



较大噪声



深蓝学院  
shenlanxueyuan.com

感谢各位聆听 !  
Thanks for Listening

