

DM814x Decoder Display - Use Case Guide

ABSTRACT

This document explains the capabilities and limitations of the below use-cases of DVR-RDK

- Decoder Display Use-case

These use-cases are targeted for DM814x SoC from TI (would be ported to DM8107 in future)

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1 Overview

Use-case summary

A summary of the use-cases is given below

Product	Description
Decoder Display demo (DM8148)	Decoder only Dec: 12Ch D1 30fps

Target Applications

This use-case is targeted for the below applications

- Hybrid DVR
- NVR

This use-case is NOT targeted for

Resolutions

NTSC / PAL Resolutions	NTSC – 30fps	PAL – 25fps
D1	704x480	704x576
VGA	640x480	640x480
2CIF	704x240	704x288
CIF	352x240	352x288
QVGA	320x240	320x240
QCIF	176x120	176x144

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HD / VESA Resolutions	
1080p	1920x1080 30/60Hz
720p	1280x720 60Hz
SXGA	1280x1024 60Hz
XGA	1024x768 60Hz

2 Features

Decoder Display demo		
System		
DM8148 Number	Part	CE1 (DM8148-Mid) Si Rev 2.1
System Clocks	ARM	720Mhz
	M3	240Mhz
	DSP	750Mhz
	DDR	480Mhz
	IVA-HD	410Mhz
	HDVPSS	200Mhz
Default U Boot config		YES
DDR		512MB
Linux Memory		128MB
Decode		
Format supported		H264, mpeg4, mjpeg
Displaydelay		Decoder shall start displaying of frames not later than displayDelay number of frames are decoded(-1 to 16)
numbuf		Number of decode buffers required for particular channel.
H264 Decode		<ul style="list-style-type: none"> ○ A Max of 12ch D1 H264-HP Decode @ 30fps
H264 Profile supported		<ul style="list-style-type: none"> ○ High Profile (HP) ○ Base Profile (BP) ○ Main Profile (MP)
MPEG4 Decode		A Max of 12ch D1 MPEG4-SP Decode @ 30fps
MJPEG Decode		A Max of 12ch D1 MJPEG Decode
Max resolution supported		HD (1920x1080)
Min resolution supported		QCIF (ideally all resolution up to HD shall be supported. But resolution < QCIF is not verified)
Combo		Any Combination of the above shall be supported
Generic Decoder support		Generic Decoder support is verified only with H264

Decoder Display demo	
Display	
Display 0	HD Display 0: On-Chip HDMI max 1080p60
Tied VENCs	HD Display 0 and HD Display 1 will be "TIED" <ul style="list-style-type: none"> o They will show same video + GRPX o @ Same frame-rate o @ Same resolution o @ Same timing o i.e. Input source to the HD Displays will be the same
Display Resolutions	HDMI / VGA Monitor: 1080p60 – 1920x1080 @ 60Hz 720p60 – 1280x720 @ 60Hz SXGA – 1280x1024 @ 60Hz XGA – 1024x768 @ 60Hz
Display Layouts	<ul style="list-style-type: none"> o 1x1 – All CH being showed, deinterlaced at 60fps o 2x2 – All CHs being shown, deinterlaced at 60fps o 3x3 – CH being shown scaled at 30fps by taking ONLY the even fields o 4x4 – CH being shown scaled at 30fps by taking ONLY the even fields (8CIF AND 16CIF ONLY) o 4x5 – CH being shown scaled at 30fps by taking ONLY the even fields (16CIF ONLY) o 1+7 – 1 BIG CH being showed deinterlaced at 60fps. OTHER SMALL CHs scaled at 30fps by taking ONLY the even fields o 1+5 – 1 BIG CH being showed deinterlaced at 60fps. OTHER SMALL CHs scaled at 30fps by taking ONLY the even fields

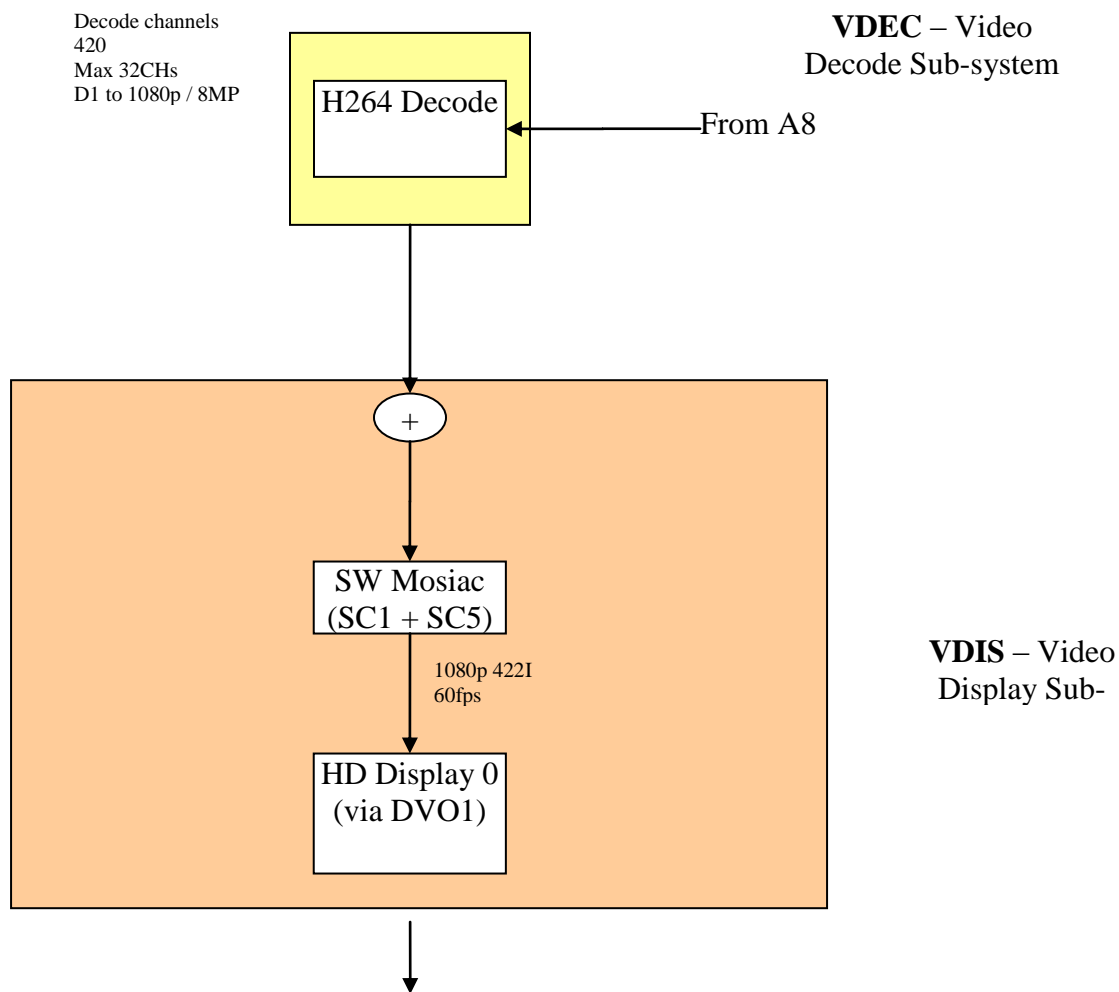
3 Limitations

These data flows have the following limitations / constraints

- These data flows are implemented for DM814x SoC.
- The software mosaic support 2 scaler instance in one SWMS. That means you can achieve 32D1@30fps performance with only one SWMS. But please don't use VIP scaler and DEI scaler in the same SWMS, this will cause issue. You can use VIP scaler and SC5, or SC5 with DEI scaler.
- SD display is not supported currently
- Graphic support is not added currently
- Multiple references frames is supported but only 1 reference frame(B-frame) has been tested extensively, hence limited Generic Decoder testing has been conducted for H264
- The numbuf should always be greater than the displaydelay and **preferably the difference between them should be five or more**
- Keep the numbuf = 16 and displaydelay = 10 in the ini file, for generic streams which have multiple reference buffers
- Limited error stream testing has been done
- Decoder assume the first frame shall be an IDR frame (SPS/PPS + I frame)
- MPEG4-ASP is not supported

4 DM814x Decoder Display – Additional Details

Data Flow



Measured Performance

Frame-rate

Refer to sub-section, Decode in section 2 Features for details

CPU Load (Measured)

Processor	CPU load in %
M3 VPSS	11 %
M3 Video	16 %
DSP	1 %