Zhanghao Sun

Personal Webpage: https://zhsun0357.github.io/

EDUCATIONS

STANFORD UNIVERSITY

PhD Candidate, Electrical Engineering (5th year)
Advisor: Prof. Olav Solgaard, Co-Advisor: Prof. Gordon Wetzstein

09/2018-06/2023 (expected)

PEKING UNIVERSITY

B.S., Physics 09/2014-07/2018

SELECTED PUBLICATIONS

Z.Sun, Wei Ye, Jinhui Xiong, et al., "Consistent Direct Time-of-Flight Video Depth Super-Resolution", arXiv

Z.Sun, J.Wang, Y.Wu, S.Nayar, "Seeing Far in the Dark with Patterned Flash", ECCV 2022

Z.Sun, Y.Zhang, Y.Wu, D.Huo, Y.Qian, J.Wang, "Structured Light with Redundancy Codes", arXiv

Sunil Pai, **Z.Sun**, et al., "Experimentally realized in situ backpropagation for deep learning in nanophotonic neural networks", *arXiv*

Z.Sun, R.Quan, O.Solgaard, "Resonant Scanning Design and Control for Fast Spatial Sampling", Scientific Reports

Z.Sun, D.Lindell, O.Solgaard, G.Wetzstein, "SPADnet: Deep RGB-SPAD Sensor Fusion Assisted by Monocular Depth Estimation", Optics Express

For other publications, please refer to my personal webpage or google scholar profile

INDUSTRY EXPERIENCE

Meta Reality Labs

• Research Intern, On-Device Computer Vision Team

06/2022-09/2022

- **Direct time-of-flight (dToF) processing algorithm**: Worked on a novel dToF processing framework and related dataset generation.
- Student Researcher, On-Device Computer Vision Team

09/2022-12/2022

Snap Inc.

• Research Intern, Computational Imaging Team

06/2021-09/2021

- Low-light imaging: Worked on a novel low-light imaging hardware prototype and deep learning-based reconstruction algorithm. Worked on image restoration for under display sensors.
- Structured light 3D imaging: Worked on a novel structured light system and denoising algorithms

Adaps Photonics Inc.

• Algorithm Engineer Intern

07/2019-09/2019

Imaging pipeline emulation & Processing algorithm design

PhD RESEARCH EXPERIENCE

3D Reconstruction with Time-of-Flight and RGB Sensor Fusion

- Developed a Convolution Neural Network (CNN) model for time-of-flight and RGB image sensor fusion.
- Developing more efficient processing algorithm (work in progress with Meta Reality Labs).

Adaptive Sampling for 3D Reconstruction

- Proposed optimization-based design framework for adaptive sampling 3D reconstruction.
- Extended LiDAR based SLAM algorithm to adaptive scanning scenario.

Optical Neural Network and Applications in Imaging

- For the first time, realized neural network back-propagation in optical system.
- Developing hardware prototype for phase/3D/microscopic imaging with optical neural network.

Grating Light Valve (GLV) based Holographic Display