

# NumPy for MATLAB users

## Help

MATLAB/Octave	Python	Description
<code>doc</code>	<code>help()</code>	Browse help interactively
<code>help -i % browse with Info</code>		
<code>help help</code> <i>OR</i> <code>doc doc</code>	<code>help</code>	Help on using help
<code>help plot</code>	<code>help(plot)</code> <i>OR</i> <code>?plot</code>	Help for a function
<code>help splines</code> <i>OR</i> <code>doc splines</code>	<code>help(pylab)</code>	Help for a toolbox/library package
<code>demo</code>		Demonstration examples

## Searching available documentation

MATLAB/Octave	Python	Description
<code>lookfor plot</code>		Search help files
<code>help</code>	<code>help(); modules [Numeric]</code>	List available packages
<code>which plot</code>	<code>help(plot)</code>	Locate functions

## Using interactively

MATLAB/Octave	Python	Description
<code>octave -q</code>	<code>ipython -pylab</code>	Start session
<code>TAB</code> <i>OR</i> <code>M-?</code>	<code>TAB</code>	Auto completion
<code>foo(.m)</code>	<code>execfile('foo.py')</code> <i>OR</i> <code>run foo.py</code>	Run code from file
<code>history</code>	<code>hist -n</code>	Command history
<code>diary on [..] diary off</code>		Save command history
<code>exit</code> <i>OR</i> <code>quit</code>	<code>CTRL-D</code>	End session
	<code>CTRL-Z # windows</code>	
	<code>sys.exit()</code>	

## Operators

MATLAB/Octave	Python	Description
<code>help -</code>		Help on operator syntax

## Arithmetic operators

MATLAB/Octave	Python	Description
<code>a=1; b=2;</code>	<code>a=1; b=1</code>	Assignment; defining a number
<code>a + b</code>	<code>a + b</code> <i>OR</i> <code>add(a,b)</code>	Addition

<code>a - b</code>	<code>a - b</code> <i>OR</i> <code>subtract(a,b)</code>	Subtraction
<code>a * b</code>	<code>a * b</code> <i>OR</i> <code>multiply(a,b)</code>	Multiplication
<code>a / b</code>	<code>a / b</code> <i>OR</i> <code>divide(a,b)</code>	Division
<code>a .^ b</code>	<code>a ** b</code> <code>power(a,b)</code> <code>pow(a,b)</code>	Power, $a^b$
<code>rem(a,b)</code>	<code>a % b</code> <code>remainder(a,b)</code> <code>fmod(a,b)</code>	Remainder
<code>a+=1</code>	<code>a+=b</code> <i>OR</i> <code>add(a,b,a)</code>	In place operation to save array creation overhead
<code>factorial(a)</code>		Factorial, $n!$

## Relational operators

MATLAB/Octave	Python	Description
<code>a == b</code>	<code>a == b</code> <i>OR</i> <code>equal(a,b)</code>	Equal
<code>a &lt; b</code>	<code>a &lt; b</code> <i>OR</i> <code>less(a,b)</code>	Less than
<code>a &gt; b</code>	<code>a &gt; b</code> <i>OR</i> <code>greater(a,b)</code>	Greater than
<code>a &lt;= b</code>	<code>a &lt;= b</code> <i>OR</i> <code>less_equal(a,b)</code>	Less than or equal
<code>a &gt;= b</code>	<code>a &gt;= b</code> <i>OR</i> <code>greater_equal(a,b)</code>	Greater than or equal
<code>a ~= b</code>	<code>a != b</code> <i>OR</i> <code>not_equal(a,b)</code>	Not Equal

## Logical operators

MATLAB/Octave	Python	Description
<code>a &amp;&amp; b</code>	<code>a and b</code>	Short-circuit logical AND
<code>a    b</code>	<code>a or b</code>	Short-circuit logical OR
<code>a &amp; b</code> <i>OR</i> <code>and(a,b)</code>	<code>logical_and(a,b)</code> <i>OR</i> <code>a and b</code>	Element-wise logical AND
<code>a   b</code> <i>OR</i> <code>or(a,b)</code>	<code>logical_or(a,b)</code> <i>OR</i> <code>a or b</code>	Element-wise logical OR
<code>xor(a, b)</code>	<code>logical_xor(a,b)</code>	Logical EXCLUSIVE OR
<code>~a</code> <i>OR</i> <code>not(a)</code>	<code>logical_not(a)</code> <i>OR</i> <code>not a</code>	Logical NOT
<code>~a</code> <i>OR</i> <code>!a</code>		
<code>any(a)</code>		True if any element is nonzero
<code>all(a)</code>		True if all elements are nonzero

## root and logarithm

MATLAB/Octave	Python	Description
<code>sqrt(a)</code>	<code>math.sqrt(a)</code>	Square root
<code>log(a)</code>	<code>math.log(a)</code>	Logarithm, base $e$ (natural)
<code>log10(a)</code>	<code>math.log10(a)</code>	Logarithm, base 10
<code>log2(a)</code>	<code>math.log(a, 2)</code>	Logarithm, base 2 (binary)

`exp(a)``math.exp(a)`

Exponential function

## Round off

### MATLAB/Octave

`round(a)``ceil(a)``floor(a)``fix(a)`

### Python

`around(a)` *OR* `math.round(a)``ceil(a)``floor(a)``fix(a)`

### Description

Round

Round up

Round down

Round towards zero

## Mathematical constants

### MATLAB/Octave

`pi``exp(1)`

### Python

`math.pi``math.e` *OR* `math.exp(1)`

### Description

 $\pi \approx 3.141592$  $e \approx 2.718281$ 

## Missing values; IEEE-754 floating point status flags

### MATLAB/Octave

`NaN``Inf`

### Python

`nan``inf``plus_inf``minus_inf``plus_zero``minus_zero`

### Description

Not a Number

Infinity,  $+\infty$ Infinity,  $+\infty$ Infinity,  $-\infty$ Plus zero,  $+0$ Minus zero,  $-0$ 

## Complex numbers

### MATLAB/Octave

`i``z = 3+4i``abs(z)``real(z)``imag(z)``arg(z)``conj(z)`

### Python

`z = 1j``z = 3+4j` *OR* `z = complex(3,4)``abs(3+4j)``z.real``z.imag``z.conj()`; `z.conjugate()`

### Description

Imaginary unit

A complex number,  $3+4i$ 

Absolute value (modulus)

Real part

Imaginary part

Argument

Complex conjugate

## Trigonometry

### MATLAB/Octave

`atan(a,b)`

### Python

`atan2(b,a)``hypot(x,y)`

### Description

Arctangent,  $\arctan(b/a)$ 

Hypotenuse; Euclidean distance

## Generate random numbers

MATLAB/Octave	Python	Description
<code>rand(1,10)</code>	<code>random.random((10,))</code> <code>random.uniform((10,))</code>	Uniform distribution
<code>2+5*rand(1,10)</code>	<code>random.uniform(2,7,(10,))</code>	Uniform: Numbers between 2 and 7
<code>rand(6)</code>	<code>random.uniform(0,1,(6,6))</code>	Uniform: 6,6 array
<code>randn(1,10)</code>	<code>random.standard_normal((10,))</code>	Normal distribution

## Vectors

MATLAB/Octave	Python	Description
<code>a=[2 3 4 5];</code>	<code>a=array([2,3,4,5])</code>	Row vector, $1 \times n$ -matrix
<code>adash=[2 3 4 5]';</code>	<code>array([2,3,4,5])[:,NewAxis]</code> <code>array([2,3,4,5]).reshape(-1,1)</code> <code>r_[1:10,'c']</code>	Column vector, $m \times 1$ -matrix

## Sequences

MATLAB/Octave	Python	Description
<code>1:10</code>	<code>arange(1,11, dtype=Float)</code> <code>range(1,11)</code>	1,2,3, ... ,10
<code>0:9</code>	<code>arange(10.)</code>	0.0,1.0,2.0, ... ,9.0
<code>1:3:10</code>	<code>arange(1,11,3)</code>	1,4,7,10
<code>10:-1:1</code>	<code>arange(10,0,-1)</code>	10,9,8, ... ,1
<code>10:-3:1</code>	<code>arange(10,0,-3)</code>	10,7,4,1
<code>linspace(1,10,7)</code>	<code>linspace(1,10,7)</code>	Linearly spaced vector of $n=7$ points
<code>reverse(a)</code>	<code>a[::-1]</code> <i>OR</i>	Reverse
<code>a(:) = 3</code>	<code>a.fill(3), a[:] = 3</code>	Set all values to same scalar value

## Concatenation (vectors)

MATLAB/Octave	Python	Description
<code>[a a]</code>	<code>concatenate((a,a))</code>	Concatenate two vectors
<code>[1:4 a]</code>	<code>concatenate((range(1,5),a), axis=1)</code>	

## Repeating

MATLAB/Octave	Python	Description
<code>[a a]</code>	<code>concatenate((a,a))</code>	1 2 3, 1 2 3
	<code>a.repeat(3)</code> <i>OR</i>	1 1 1, 2 2 2, 3 3 3
	<code>a.repeat(a)</code> <i>OR</i>	1, 2 2, 3 3 3

## Miss those elements out

MATLAB/Octave	Python	Description
<code>a(2:end)</code>	<code>a[1:]</code>	miss the first element
<code>a([1:9])</code>		miss the tenth element
<code>a(end)</code>	<code>a[-1]</code>	last element
<code>a(end-1:end)</code>	<code>a[-2:]</code>	last two elements

## Maximum and minimum

MATLAB/Octave	Python	Description
<code>max(a,b)</code>	<code>maximum(a,b)</code>	pairwise max
<code>max([a b])</code>	<code>concatenate((a,b)).max()</code>	max of all values in two vectors
<code>[v,i] = max(a)</code>	<code>v,i = a.max(0),a.argmax(0)</code>	

## Vector multiplication

MATLAB/Octave	Python	Description
<code>a.*a</code>	<code>a*a</code>	Multiply two vectors
<code>dot(u,v)</code>	<code>dot(u,v)</code>	Vector dot product, $u \cdot v$

## Matrices

MATLAB/Octave	Python	Description
<code>a = [2 3;4 5]</code>	<code>a = array([[2,3],[4,5]])</code>	Define a matrix

## Concatenation (matrices); rbind and cbind

MATLAB/Octave	Python	Description
<code>[a ; b]</code>	<code>concatenate((a,b), axis=0)</code> <code>vstack((a,b))</code>	Bind rows
<code>[a , b]</code>	<code>concatenate((a,b), axis=1)</code> <code>hstack((a,b))</code>	Bind columns
<code>[a(:), b(:)]</code>	<code>concatenate((a,b), axis=2)</code> <code>dstack((a,b))</code>	Bind slices (three-way arrays)
<code>[1:4 ; 1:4]</code>	<code>concatenate((r_[1:5],r_[1:5])).reshape(2,-1)</code> <code>vstack((r_[1:5],r_[1:5]))</code>	Concatenate matrices into one vector
<code>[1:4 ; 1:4]'</code>		Bind rows (from vectors)
		Bind columns (from vectors)

## Array creation

MATLAB/Octave	Python	Description
<code>zeros(3,5)</code>	<code>zeros((3,5),Float)</code>	0 filled array

	<code>zeros((3,5))</code>	0 filled array of integers
<code>ones(3,5)</code>	<code>ones((3,5),Float)</code>	1 filled array
<code>ones(3,5)*9</code>		Any number filled array
<code>eye(3)</code>	<code>identity(3)</code>	Identity matrix
<code>diag([4 5 6])</code>	<code>diag((4,5,6))</code>	Diagonal
<code>magic(3)</code>		Magic squares; Lo Shu
	<code>a = empty((3,3))</code>	Empty array

## Reshape and flatten matrices

MATLAB/Octave	Python	Description
<code>reshape(1:6,3,2)';</code>	<code>arange(1,7).reshape(2,-1)</code> <code>a.setshape(2,3)</code>	Reshaping (rows first)
<code>reshape(1:6,2,3);</code> <code>a'(:)</code>	<code>arange(1,7).reshape(-1,2).transpose()</code> <code>a.flatten()</code> <i>OR</i>	Reshaping (columns first) Flatten to vector (by rows, like comics)
<code>a(:)</code>	<code>a.flatten(1)</code>	Flatten to vector (by columns)
<code>vech(a)</code>		Flatten upper triangle (by columns)

## Shared data (slicing)

MATLAB/Octave	Python	Description
<code>b = a</code>	<code>b = a.copy()</code>	Copy of a

## Indexing and accessing elements (Python: slicing)

MATLAB/Octave	Python	Description
<code>a = [ 11 12 13 14 ... 21 22 23 24 ... 31 32 33 34 ]</code>	<code>a = array([[ 11, 12, 13, 14 ], [ 21, 22, 23, 24 ], [ 31, 32, 33, 34 ]])</code>	Input is a 3,4 array
<code>a(2,3)</code>	<code>a[1,2]</code>	Element 2,3 (row,col)
<code>a(1,:)</code>	<code>a[0,]</code>	First row
<code>a(:,1)</code>	<code>a[:,0]</code>	First column
<code>a([1 3],[1 4]);</code>	<code>a.take([0,2]).take([0,3], axis=1)</code>	Array as indices
<code>a(2:end,:)</code>	<code>a[1:,]</code>	All, except first row
<code>a(end-1:end,:)</code>	<code>a[-2:,]</code>	Last two rows
<code>a(1:2:end,:)</code>	<code>a[:,2,:]</code>	Strides: Every other row
	<code>a[... ,2]</code>	Third in last dimension (axis)
<code>a(:,[1 3 4])</code>	<code>a.take([0,2,3],axis=1)</code>	Remove one column
	<code>a.diagonal(offset=0)</code>	Diagonal

## Assignment

MATLAB/Octave	Python	Description
<code>a(:,1) = 99</code>	<code>a[:,0] = 99</code>	
<code>a(:,1) = [99 98 97]'</code>	<code>a[:,0] = array([99,98,97])</code>	
<code>a(a&gt;90) = 90;</code>	<code>(a&gt;90).choose(a,90)</code> <code>a.clip(min=None, max=90)</code> <code>a.clip(min=2, max=5)</code>	Clipping: Replace all elements over 90 Clip upper and lower values

## Transpose and inverse

MATLAB/Octave	Python	Description
<code>a'</code>	<code>a.conj().transpose()</code>	Transpose
<code>a.' <i>OR</i> transpose(a)</code>	<code>a.transpose()</code>	Non-conjugate transpose
<code>det(a)</code>	<code>linalg.det(a) <i>OR</i></code>	Determinant
<code>inv(a)</code>	<code>linalg.inv(a) <i>OR</i></code>	Inverse
<code>pinv(a)</code>	<code>linalg.pinv(a)</code>	Pseudo-inverse
<code>norm(a)</code>	<code>norm(a)</code>	Norms
<code>eig(a)</code>	<code>linalg.eig(a)[0]</code>	Eigenvalues
<code>svd(a)</code>	<code>linalg.svd(a)</code>	Singular values
<code>chol(a)</code>	<code>linalg.cholesky(a)</code>	Cholesky factorization
<code>[v,1] = eig(a)</code>	<code>linalg.eig(a)[1]</code>	Eigenvectors
<code>rank(a)</code>	<code>rank(a)</code>	Rank

## Sum

MATLAB/Octave	Python	Description
<code>sum(a)</code>	<code>a.sum(axis=0)</code>	Sum of each column
<code>sum(a')</code>	<code>a.sum(axis=1)</code>	Sum of each row
<code>sum(sum(a))</code>	<code>a.sum()</code>	Sum of all elements
	<code>a.trace(offset=0)</code>	Sum along diagonal
<code>cumsum(a)</code>	<code>a.cumsum(axis=0)</code>	Cumulative sum (columns)

## Sorting

MATLAB/Octave	Python	Description
<code>a = [ 4 3 2 ; 2 8 6 ; 1 4 7 ]</code>	<code>a = array([[4,3,2],[2,8,6],[1,4,7]])</code>	Example data
<code>sort(a(:))</code>	<code>a.ravel().sort() <i>OR</i></code>	Flat and sorted
<code>sort(a)</code>	<code>a.sort(axis=0) <i>OR</i> msort(a)</code>	Sort each column
<code>sort(a')'</code>	<code>a.sort(axis=1)</code>	Sort each row
<code>sortrows(a,1)</code>	<code>a[a[:,0].argsort(),]</code>	Sort rows (by first row)
	<code>a.ravel().argsort()</code>	Sort, return indices
	<code>a.argsort(axis=0)</code>	Sort each column, return indices
	<code>a.argsort(axis=1)</code>	Sort each row, return indices

## Maximum and minimum

MATLAB/Octave	Python	Description
<code>max(a)</code>	<code>a.max(0)</code> <i>OR</i> <code>amax(a [,axis=0])</code>	max in each column
<code>max(a')</code>	<code>a.max(1)</code> <i>OR</i> <code>amax(a, axis=1)</code>	max in each row
<code>max(max(a))</code>	<code>a.max()</code> <i>OR</i>	max in array
<code>[v i] = max(a)</code>		return indices, i
<code>max(b,c)</code>	<code>maximum(b,c)</code>	pairwise max
<code>cummax(a)</code>		
	<code>a.ptp(); a.ptp(0)</code>	max-to-min range

## Matrix manipulation

MATLAB/Octave	Python	Description
<code>fliplr(a)</code>	<code>fliplr(a)</code> <i>OR</i> <code>a[:,::-1]</code>	Flip left-right
<code>flipud(a)</code>	<code>flipud(a)</code> <i>OR</i> <code>a[::-1,]</code>	Flip up-down
<code>rot90(a)</code>	<code>rot90(a)</code>	Rotate 90 degrees
<code>repmat(a,2,3)</code>	<code>kron(ones((2,3)),a)</code>	Repeat matrix: [ a a a ; a a a ]
<code>kron(ones(2,3),a)</code>		
<code>triu(a)</code>	<code>triu(a)</code>	Triangular, upper
<code>tril(a)</code>	<code>tril(a)</code>	Triangular, lower

## Equivalents to "size"

MATLAB/Octave	Python	Description
<code>size(a)</code>	<code>a.shape</code> <i>OR</i> <code>a.getshape()</code>	Matrix dimensions
<code>size(a,2)</code> <i>OR</i> <code>length(a)</code>	<code>a.shape[1]</code> <i>OR</i> <code>size(a, axis=1)</code>	Number of columns
<code>length(a(:))</code>	<code>a.size</code> <i>OR</i> <code>size(a[, axis=None])</code>	Number of elements
<code>ndims(a)</code>	<code>a.ndim</code>	Number of dimensions
	<code>a.nbytes</code>	Number of bytes used in memory

## Matrix- and elementwise- multiplication

MATLAB/Octave	Python	Description
<code>a .* b</code>	<code>a * b</code> <i>OR</i> <code>multiply(a,b)</code>	Elementwise operations
<code>a * b</code>	<code>matrixmultiply(a,b)</code>	Matrix product (dot product)
	<code>inner(a,b)</code> <i>OR</i>	Inner matrix vector multiplication $a \cdot b'$
	<code>outer(a,b)</code> <i>OR</i>	Outer product
<code>kron(a,b)</code>	<code>kron(a,b)</code>	Kronecker product
<code>a / b</code>		Matrix division, $b \cdot a^{-1}$
<code>a \ b</code>	<code>linalg.solve(a,b)</code>	Left matrix division, $b \cdot a^{-1}$



	$\cdot$	<code>a</code>	<code>\newline</code> (solve linear equations)
	<code>vdot(a,b)</code>		Vector dot product
	<code>cross(a,b)</code>		Cross product

## Find; conditional indexing

MATLAB/Octave	Python	Description
<code>find(a)</code>	<code>a.ravel().nonzero()</code>	Non-zero elements, indices
<code>[i j] = find(a)</code>	<code>(i,j) = a.nonzero()</code> <code>(i,j) = where(a!=0)</code>	Non-zero elements, array indices
<code>[i j v] = find(a)</code>	<code>v = a.compress((a!=0).flat)</code> <code>v = extract(a!=0,a)</code>	Vector of non-zero values
<code>find(a&gt;5.5)</code>	<code>(a&gt;5.5).nonzero()</code>	Condition, indices
	<code>a.compress((a&gt;5.5).flat)</code>	Return values
<code>a .* (a&gt;5.5)</code>	<code>where(a&gt;5.5,0,a)</code> <i>or</i> <code>a * (a&gt;5.5)</code>	Zero out elements above 5.5
	<code>a.put(2,indices)</code>	Replace values

## Multi-way arrays

MATLAB/Octave	Python	Description
<code>a = cat(3, [1 2; 1 2],[3 4; 3 4]);</code>	<code>a = array([[[1,2],[1,2]], [[3,4], [3,4]]])</code>	Define a 3-way array
<code>a(1, :, :)</code>	<code>a[0, ...]</code>	

## File input and output

MATLAB/Octave	Python	Description
<code>f = load('data.txt')</code>	<code>f = fromfile("data.txt")</code> <code>f = load("data.txt")</code>	Reading from a file (2d)
<code>f = load('data.txt')</code>	<code>f = load("data.txt")</code>	Reading from a file (2d)
<code>x = dlmread('data.csv', ';')</code>	<code>f = load('data.csv', delimiter=';')</code>	Reading from a CSV file (2d)
<code>save -ascii data.txt f</code>	<code>save('data.csv', f, fmt='%.6f', delimiter=';')</code>	Writing to a file (2d)
	<code>f.tofile(file='data.csv', format='%.6f', sep=';')</code>	Writing to a file (1d)
	<code>f = fromfile(file='data.csv', sep=';')</code>	Reading from a file (1d)

## Plotting

### Basic x-y plots

MATLAB/Octave	Python	Description
<code>plot(a)</code>	<code>plot(a)</code>	1d line plot
<code>plot(x(:,1),x(:,2),'o')</code>	<code>plot(x[:,0],x[:,1],'o')</code>	2d scatter plot

```
plot(x1,y1, x2,y2)
plot(x1,y1)
hold on
plot(x2,y2)
subplot(211)
plot(x,y,'ro-')
```

```
plot(x1,y1,'bo', x2,y2,'go')
plot(x1,y1,'o')
plot(x2,y2,'o')
show() # as normal
subplot(211)
plot(x,y,'ro-')
```

Two graphs in one plot  
Overplotting: Add new plots to current

subplots  
Plotting symbols and color

## Axes and titles

### MATLAB/Octave

```
grid on
axis equal
axis('equal')
replot
axis([ 0 10 0 5 ])
title('title')
xlabel('x-axis')
ylabel('y-axis')
```

### Python

```
grid()
figure(figsize=(6,6))

axis([ 0, 10, 0, 5 ])

text(2,25,'hello')
```

### Description

Turn on grid lines  
1:1 aspect ratio

Set axes manually  
Axis labels and titles

Insert text

## Log plots

### MATLAB/Octave

```
semilogy(a)
semilogx(a)
loglog(a)
```

### Python

```
semilogy(a)
semilogx(a)
loglog(a)
```

### Description

logarithmic y-axis  
logarithmic x-axis  
logarithmic x and y axes

## Filled plots and bar plots

### MATLAB/Octave

```
fill(t,s,'b', t,c,'g')
% fill has a bug?
```

### Python

```
fill(t,s,'b', t,c,'g', alpha=0.2)
```

### Description

Filled plot

## Functions

### MATLAB/Octave

```
f = inline('sin(x/3) - cos(x/5)')
ezplot(f,[0,40])
fplot('sin(x/3) - cos(x/5)',[0,40])
% no ezplot
```

### Python

```
x = arange(0,40,.5)
y = sin(x/3) - cos(x/5)
plot(x,y, 'o')
```

### Description

Defining functions  
Plot a function for given range

## Polar plots

### MATLAB/Octave

```
theta = 0:.001:2*pi;
r = sin(2*theta);
```

### Python

```
theta = arange(0,2*pi,0.001)
r = sin(2*theta)
```

### Description

```
polar(theta, rho)
```

```
polar(theta, rho)
```

## Histogram plots

### MATLAB/Octave

```
hist(randn(1000,1))
hist(randn(1000,1), -4:4)
plot(sort(a))
```

### Python

### Description

## 3d data

## Contour and image plots

### MATLAB/Octave

```
contour(z)

contourf(z); colormap(gray)

image(z)
colormap(gray)

quiver()
```

### Python

```
levels, colls = contour(Z, V,
origin='lower', extent=(-3,3,-3,3))
clabel(colls, levels, inline=1,
fmt='%1.1f', fontsize=10)

contourf(Z, V,
cmap=cm.gray,
origin='lower',
extent=(-3,3,-3,3))

im = imshow(Z,
interpolation='bilinear',
origin='lower',
extent=(-3,3,-3,3))

# imshow() and contour() as above

quiver()
```

### Description

Contour plot

Filled contour plot

Plot image data

Image with contours  
Direction field vectors

## Perspective plots of surfaces over the x-y plane

### MATLAB/Octave

```
n=-2:.1:2;
[x,y] = meshgrid(n,n);
z=x.*exp(-x.^2-y.^2);
mesh(z)
surf(x,y,z) OR surf1(x,y,z)
% no surf1()
```

### Python

```
n=arrayrange(-2,2,.1)
[x,y] = meshgrid(n,n)
z = x*power(math.e,-x**2-y**2)
```

### Description

Mesh plot  
Surface plot

## Scatter (cloud) plots

### MATLAB/Octave

```
plot3(x,y,z,'k+')
```

### Python

### Description

3d scatter plot

## Save plot to a graphics file

### MATLAB/Octave

### Python

### Description

```
plot(1:10)
print -depsc2 foo.eps
gset output "foo.eps"
gset terminal postscript eps
plot(1:10)
```

```
savefig('foo.eps')
```

PostScript

```
savefig('foo.pdf')
savefig('foo.svg')
```

PDF

SVG (vector graphics for  
www)

```
print -dpng foo.png
```

```
savefig('foo.png')
```

PNG (raster graphics)

## Data analysis

## Set membership operators

### MATLAB/Octave

```
a = [ 1 2 2 5 2 ];
b = [ 2 3 4 ];
```

### Python

```
a = array([1,2,2,5,2])
b = array([2,3,4])
a = set([1,2,2,5,2])
b = set([2,3,4])
```

### Description

Create sets

```
unique(a)
```

```
unique1d(a)
unique(a)
set(a)
```

Set unique

```
union(a,b)
```

```
union1d(a,b)
a.union(b)
```

Set union

```
intersect(a,b)
```

```
intersect1d(a)
a.intersection(b)
```

Set intersection

```
setdiff(a,b)
```

```
setdiff1d(a,b)
a.difference(b)
```

Set difference

```
setxor(a,b)
```

```
setxor1d(a,b)
a.symmetric_difference(b)
```

Set exclusion

```
ismember(2,a)
```

```
2 in a
setmember1d(2,a)
contains(a,2)
```

True for set member

## Statistics

### MATLAB/Octave

```
mean(a)
```

### Python

```
a.mean(axis=0)
mean(a [,axis=0])
```

### Description

Average

```
median(a)
```

```
median(a) OR median(a [,axis=0])
```

Median

```
std(a)
```

```
a.std(axis=0) OR std(a [,axis=0])
```

Standard deviation

```
var(a)
```

```
a.var(axis=0) OR var(a)
```

Variance

```
corr(x,y)
```

```
correlate(x,y) OR corrcoef(x,y)
```

Correlation coefficient

```
cov(x,y)
```

```
cov(x,y)
```

Covariance

## Interpolation and regression

MATLAB/Octave	Python	Description
<code>z = polyval(polyfit(x,y,1),x)</code> <code>plot(x,y,'o', x,z ,'-')</code> <code>a = x\y</code>	<code>(a,b) = polyfit(x,y,1)</code> <code>plot(x,y,'o', x,a*x+b,'-')</code> <code>linalg.lstsq(x,y)</code>	Straight line fit
<code>polyfit(x,y,3)</code>	<code>polyfit(x,y,3)</code>	Linear least squares $y = ax + b$ Polynomial fit

## Non-linear methods

### Polynomials, root finding

MATLAB/Octave	Python	Description
<code>roots([1 -1 -1])</code> <code>f = inline('1/x - (x-1)')</code> <code>fzero(f,1)</code> <code>solve('1/x = x-1')</code>	<code>poly()</code> <code>roots()</code>	Polynomial Find zeros of polynomial Find a zero near $x = 1$
<code>polyval([1 2 1 2],1:10)</code>	<code>polyval(array([1,2,1,2]),arange(1,11))</code>	Solve symbolic equations Evaluate polynomial

### Differential equations

MATLAB/Octave	Python	Description
<code>diff(a)</code>	<code>diff(x, n=1, axis=0)</code>	Discrete difference function and approximate derivative Solve differential equations

### Fourier analysis

MATLAB/Octave	Python	Description
<code>fft(a)</code>	<code>fft(a)</code> <i>or</i>	Fast fourier transform
<code>ifft(a)</code>	<code>ifft(a)</code> <i>or</i>	Inverse fourier transform
	<code>convolve(x,y)</code>	Linear convolution

### Symbolic algebra; calculus

MATLAB/Octave	Python	Description
<code>factor()</code>		Factorization

### Programming

MATLAB/Octave	Python	Description
<code>.m</code>	<code>.py</code>	Script file extension
<code>%</code> <code>% <i>or</i> #</code>	<code>#</code>	Comment symbol (rest of line)
<code>% must be in MATLABPATH</code> <code>% must be in LOADPATH</code>	<code>from pylab import *</code>	Import library functions

```
string='a=234';
eval(string)
```

```
string="a=234"
eval(string)
```

**Eval**

## Loops

### MATLAB/Octave

```
for i=1:5; disp(i); end
for i=1:5
disp(i)
disp(i*2)
end
```

### Python

```
for i in range(1,6): print(i)
for i in range(1,6):
print(i)
print(i*2)
```

### Description

for-statement

Multiline for statements

## Conditionals

### MATLAB/Octave

```
if 1>0 a=100; end
if 1>0 a=100; else a=0; end
```

### Python

```
if 1>0: a=100
```

### Description

if-statement

if-else-statement

## Debugging

### MATLAB/Octave

```
ans

whos OR who

clear x OR clear [all]

disp(a)
```

### Python

```
print a
```

### Description

Most recent evaluated expression

List variables loaded into memory

Clear variable \$x\$ from memory

Print

## Working directory and OS

### MATLAB/Octave

```
dir OR ls
what
pwd

cd foo
!notepad
system("notepad")
```

### Python

```
os.listdir(".")
grep.grep("*.py")
os.getcwd()

os.chdir('foo')
os.system('notepad')
os.popen('notepad')
```

### Description

List files in directory

List script files in directory

Displays the current working directory

Change working directory

Invoke a System Command

Time-stamp: "2007-11-09T16:46:36 vidar"

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