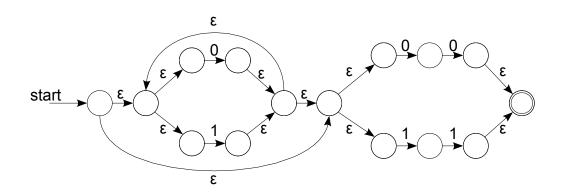
武汉大学计算机学院2006-2007学年第二学期

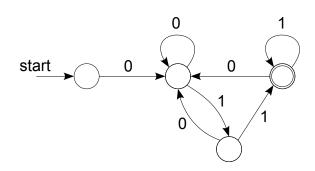
2004级《编译原理》参考答案

-, (1) 0(0|1)*11

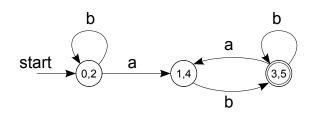
(2)



(3)



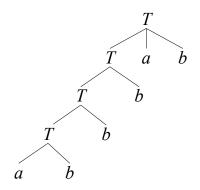
(4)



- \equiv , (1) $S \rightarrow aSbb \mid abb$;
 - (2) 由a和b组成的非空字符串且a之后一定是b; 或正规表达式(ab|b)+所生成的语言;

(3)

$$\begin{array}{ccc} T & \Longrightarrow & Tab \\ & \Longrightarrow & Tbab \\ & \Longrightarrow & Tbbab \\ & \Longrightarrow & abbbab \end{array}$$



- Ξ , (1) First(S) = { a, c, d }; First(A) = { a }; First(B) = { b, ε }; First(C) = { c, }; First(D) = { d, ε };
 - (2) Follow(S) = $\{\$\}$; Follow(A) = $\{b\}$; Follow(B) = $\{\$\}$; Follow(C) = $\{a, d\}$; Follow(D) = $\{a\}$;
 - (3) 不是LL(1)文法; 因为: $Select(S \to AB) = \{a\}; Select(S \to CDa) = \{c,d,a\},$ 所以 $Select(S \to AB) \cap Select(S \to CDa) \neq \emptyset$
- 四、(1) 对集合表达式" $a \cap a \cup a$ "有两个不同的最左推导:

$$S \implies S \cap S$$

$$\stackrel{lm}{\Longrightarrow} a \cap S$$

$$\stackrel{lm}{\Longrightarrow} a \cap S \cup S$$

$$\stackrel{lm}{\Longrightarrow} a \cap a \cup S$$

$$\stackrel{lm}{\Longrightarrow} a \cap a \cup a$$

$$S \implies S \cup S$$

$$\implies S \cap S \cup S$$

$$\implies a \cap S \cup S$$

$$\implies a \cap a \cup S$$

$$\implies a \cap a \cup a$$

(2)
$$\begin{array}{cccc} S & \rightarrow & D-S \mid D \\ D & \rightarrow & D \cup U \mid U \\ U & \rightarrow & U \cap X \mid X \\ X & \rightarrow & -X \mid A \\ A & \rightarrow & (S) \mid a \end{array}$$

(2)									
	state		action					goto	
		\cap	U	_	()	a	\$	S
	0	/	/	s1	s9	/	s12	/	13
	1	/	/	s1	s9	/	s12	/	2
	2	r4	r4	r4	/	r4	/	r4	/
	3	/	/	s1	s9	/	s12	/	4
	4	r1	r1	r1	/	r1	/	r1	/
	5	/	/	s1	s9	/	s12	/	6
	6	s3	r2	r2	/	r2	/	r2	/
	7	/	/	s1	s9	/	s12	/	8
	8	s3	s5	s7	/	r3	/	r3	/
	9	/	/	s1	s9	/	s12	/	10
	10	s3	s5	s7	/	s11	/	/	/
	11	r5	r5	r5	/	r5	/	r5	/
	12	r6	r6	r6	/	r6	/	r6	/
	13	s3	s5	s7	/			acc	

(3)				
		stack	input	action
	(1)	I_0	$-a \cup a - a$ \$	shift
	(2)	$I_0 - I_1$	$a \cup a - a$ \$	shift
	(3)	$I_0 - I_1 a I_{12}$	$\cup a - a\$$	reduce $S \to a$
	(4)	$I_0 - I_1 S I_2$	$\cup a - a\$$	reduce $S \to -S$
	(5)	$I_0 S I_{13}$	$\cup a - a\$$	shift
	(6)	$I_0SI_{13}\cup I_5$	a-a\$	shift
	(7)	$I_0SI_{13} \cup I_5aI_{12}$	-a\$	reduce $S \to a$
	(8)	$I_0SI_{13} \cup I_5SI_6$	-a\$	reduce $S \to S \cup S$
	(9)	$I_0 S I_{13}$	-a\$	shift
	(10)	$I_0 S I_{13} - I_7$	a\$	shift
	(11)	$I_0SI_{13} - I_7aI_{12}$	\$	reduce $S \to a$
	(12)	$I_0 S I_{13} - I_7 S I_8$	\$	reduce $S \to S - S$
	(13)	I_0SI_{13}	\$	accept

六、(1)

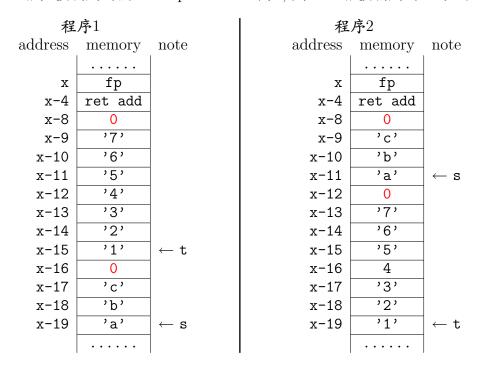
语法	语义规则				
$E \to id \in S$	S. true := E. true; S. false := E. false;				
	S. element := $id.$ name; $E.$ code := $S.$ code;				
$S \rightarrow a$	S. code := gen("if", S. element, "in", a. name, "goto", S. true)				
	gen("goto", S. false);				
$S \to S_1 \cap S_2$	S_1 . true := newlabel(); S_1 . false := S . false;				
	S_2 . true := S . true; S_2 . false := S . false;				
	$S. \operatorname{code} := S_1. \operatorname{code} \parallel \operatorname{gen}(S_1. \operatorname{true}, ":") \parallel S_2. \operatorname{code};$				
	S_1 element := S element; S_2 element := S element;				
$S \to S_1 \cup S_2$	S_1 . true := S . true; S_1 . false := newlabel();				
	S_2 . true := S . true; S_2 . false := S . false;				
	$S. \operatorname{code} := S_1. \operatorname{code} \parallel \operatorname{gen}(S_1. \operatorname{false}, ":") \parallel S_2. \operatorname{code};$				
	S_1 . element := S . element; S_2 . element := S . element;				
$S \to S_1 - S_2$	S_1 . true := newlabel(); S_1 . false := S . false;				
	S_2 . true := S . false; S_2 . false := S . true;				
	$S. \operatorname{code} := S_1. \operatorname{code} \parallel \operatorname{gen}(S_1. \operatorname{true}, ":") \parallel S_2. \operatorname{code};$				
	S_1 . element := S . element; S_2 . element := S . element;				
$S \to -S_1$	S_1 . true := S . false; S_1 . false := S . true;				
	$S. \operatorname{code} := S_1. \operatorname{code};$				
	S_1 . element := S . element;				
$S \to (S_1)$	S_1 . true := S . true; S_1 . false := S . false;				
	$S. \operatorname{code} := S_1. \operatorname{code};$				
	S_1 . element := S . element;				
(1)	if x in A goto L2				
(2)	goto L1				
(3)	L2: if x in B goto L1				
(4)	goto Lfalse				
(3)	L1: if x in C goto Lfalse				
(4)	goto Ltrue				

七、 (1) call by name

(2)

- 4 3
- 3 4
- (2) call by value
 - 2 1
 - 1 2
- (3) call by reference
 - 2 4
 - 4 2
- (4) call by value-result
 - 2 1
 - 4 2

八、 设main()在被调用时的frame pointer地址为x, 则main()被调用时AR如下:



执行"strcpy(s, t);"之后, main()的AR如下:

程序1			程	序2	
address	memory	note	address	memory	note
Х	fp		х	'6'	
x-4	ret add		x-4	'5'	返回地址被修改
x-8	0		х-8	,4,	
x-9	'7'		x-9	,3,	
x-10	'6'		x-10	'2'	
x-11	'5'		x-11	'1'	← s
x-12	0		x-12	0	
x-13	'7'		x-13	'7'	
x-14	'6'		x-14	'6'	
x-15	'5'	← t	x-15	'5'	
x-16	,4,		x-16	4	
x-17	'3'		x-17	,3,	
x-18	'2'		x-18	'2'	
x-19	'1'	← s	x-19	'1'	← t

所以程序1在"strcpy(s, t);"之后数组t被修改为"567\0567\0",最后打印输出"567";而程序2虽然能正确地将数组s赋值为"1234567\0",但是产生了缓冲区溢出,程序返回时使用被修改的返回地址发生段错误而无法正常退出。