# ZHUANGDI ZHU

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Michigan State University Homepage: zhuangdizhu.github.io

#### **EDUCATION**

# Michigan State University, USA

· Ph.D., Computer Science.

Jan 2017 - Present

- · GPA: 4.0/4.0; Served as senior teaching assistant and research assistant.
- · Expected graduation date: September 2022.

#### Australian National University, Australia

· Exchange Program, Computer Science.

Jul 2014 - Dec 2014

· GPA: HD/HD (High Distinction).

## Nanjing University of Science and Technology, China

· B.S., Computer Science.

Sep 2011 - Jun 2015

· GPA: 3.74/4.0; National Scholarship winner.

### RESEARCH INTERESTS

Zhuangdi's research interest resides in the general area of *Machine Learning*. She has developed principled algorithms to facilitate practical applications, including *Algorithmic Trading*, *Human Computer Interaction*, *Internet of Things*, etc. Her current research focus is *Reinforcement Learning* and *Distributed Machine Learning*. Besides *ML*, her previous research experience also involves *Systems* and *Wireless Networking*.

#### **EXPERIENCE**

**Facebook** 

Jun 2021 - Sep 2021

Remote

PhD Engineer Intern

- · Designed and built ads-ranking models that optimize towards long-term revenues instead of myopic objectives.
- · Skills involved: reinforcement learning, Markov decision process.

**Facebook** 

Jun 2019 - Aug 2019

PhD Engineer Intern

Washington, United States

- · Delivered online machine learning pipelines to fight against image abuse at facebook Pages.
- · Designed and built highly robust classifiers to detect unoriginal image posting in real-time, with backtesting accuracy higher than 90%.
- · Skills involved: machine learning, graph theory.

CyberX

Jan 2019 - May 2019

Beijing, China

Research Intern

· Integrated deep machine learning techniques to advance the performance of crypto market making. Research results include:

- Price prediction for high-frequency trading using recurrent neural networks.
- Rare volatility prediction using multi-task learning.
- Fair value determination using graph theory.
- · Skills involved: machine learning, market making, graph theory.

Google

May 2018 - Aug 2018 California, United States

PhD Engineer Intern

- · Designed a smartwatch platform to enable real-time gesture interactions.
- · Implemented a prototype with optical and motion sensors that recognize user gestures in real-time.
- · Built a generative model which achieves the gesture detection accuracy of above 96%.
- · Skills involved: human-computer interaction, machine learning, signal processing, UX Design.

IBM Mar 2015 - Jul 2015 Research Intern Beijing, China

- · Enabled FPGA accelerators sharing in the Cloud with RDMA network.
- · Implemented FPGA virtualization and remote access in an OpenStack-based cloud.
- $\cdot$  Designed FPGA scheduling algorithms based on the M/G/K queue structure.
- · Skills involved: hardware acceleration, resource virtualization, cloud scheduling.

#### **PUBLICATIONS**

- 1. Zhuangdi Zhu, Junyuan Hong, and Jiayu Zhou. Data-Free Knowledge Distillation for Heterogeneous Federated Learning. Proceedings of the 38-th *International Conference on Machine Learning*, PMLR 139, 2021.
- 2. Junyuan Hong, **Zhuangdi Zhu**, and Jiayu Zhou. **Federated Adversarial Debiasing for Fair** and **Transferable Representations.** Proceedings of the 27th *ACM SIGKDD International Conference on Knowledge Discovery and Data Mining.* 2021.
- 3. Xiaoyu Ji, Yushi Cheng, Wenyuan Xu, Yuehan Chi, Hao Pan, **Zhuangdi Zhu**, Chuang-Wen You, Yi-Chao, and Lili Qiu. **No Seeing is Also Believing: Electromagnetic-emission-based Application Guessing Attacks via Smartphones.** *IEEE Transactions on Mobile Computing* 2021.
- 4. **Zhuangdi Zhu**, Kaixiang Lin, Bo Dai, and Jiayu Zhou. **Off-Policy Imitation Learning from Observations.** 34th Conference on *Neural Information Processing Systems (NeurIPS 2020)*.
- 5. Zhuangdi Zhu, Kaixiang Lin, and Jiayu Zhou. Transfer Learning in Deep Reinforcement Learning: A Survey. arXiv preprint arXiv:2009.07888 (2020).
- 6. Zhuangdi Zhu, Kaixiang Lin, Bo Dai, and Jiayu Zhou. Learning Sparse Rewarded Tasks from Sub-Optimal Demonstrations. arXiv preprint arXiv:2004.00530 (2020).
- 7. Philip Quinn and **Zhuangdi Zhu**. **Sensing Hand Gestures Using Optical Sensors.** US Patent App (16/243,767), 2020.
- 8. Zhuangdi Zhu, Alex X. Liu, Fan Zhang, and Fei Chen. FPGA Resource Pooling in Cloud Computing. *IEEE Transactions on Cloud Computing*, 2019.
- 9. Zhangjie, Fu, Jiashuang Xu, **Zhuangdi Zhu**, Alex X. Liu, and Xingming Sun. **Writing in the Air with WiFi Signals for Virtual Reality Devices.** *IEEE Transactions on Mobile Computing*, vol. 18, no. 2, pp. 473-484, 1 Feb. 2019.
- 10. Zhao, Yangming, Chen Tian, **Zhuangdi Zhu**, Jie Cheng, Chunming Qiao, and Alex X. Liu. **Minimize the Make-span of Batched Requests for FPGA Pooling in Cloud Computing.** *IEEE Transactions on Parallel and Distributed Systems*, vol. 29, no. 11, pp. 2514-2527, 1 Nov. 2018.
- 11. **Zhuangdi Zhu**, Yi-Chao Chen, Fan Zhang, and Chuang-Wen You. **MagAttack: Remote App Sensing with Your Phone.** In *Proceedings of the 18th ACM International Joint Conference on Pervasive and Ubiquitous Computing (UBICOMP)*, 2016.