# Information Disclosure in Dynamic Innovation Contests

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### Abstract

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### 1 Introduction

- Kaggle<sup>1</sup> ...
- Meta-kaggle Risdal and Bozsolik (2022).

#### 1.1 Literature Review

This paper focuses on the two players innovation contest with a continuous time where the players' relative position is public information throughout the game. This is closely related to tug-or-war contest, which, to our knowledge, was first formally given by Harris and Vickers (1987) as a one-dimensional simplification of the multi-stage R&D race. The output processes are model by Brownian motions drifted with effort inputs, which is followed by Budd et al. (1993) who model the state of a dynamic competition of two innovative duopoly firms by a Brownian motion drifted by the effort gap, and solve the equilibrium approximately. Furthermore, Moscarini and Smith (2007) model the tug-of-war state as the gap of the two outputs directly, and draw an analytical equilibrium of the pure strategies.

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... Information disclosure in contest - Bimpikis et al. (2019). ... Closest paper - Ryvkin (2022). ...
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### 2 The Model

We assume two players, i and j, compete for a prize  $\theta > 0$ . Winner gets the prize and loser gets nothing. The contest starts at time zero. At every time  $t \geq 0$ , the representative player i chooses an effort level  $q_{i,t}$  and burdens a quadratic cost  $C_i(q_{i,t}) = c_i q_{i,t}^2/2$ , with a lower  $c_i$  corresponding to higher ability. The output of player i denoted by  $x_{i,t}$  follows

$$dx_{i,t} = q_{i,t}dt + \sigma_i dW_{i,t} \tag{1}$$

<sup>1</sup>https://www.kaggle.com

Here  $W_{i,t}$  is a standard Brownian motion and  $\sigma_i > 0$  measures her production risk. Similar to the discrete time model, we assume the output level  $x_{i,t}$  is only known by the game designer but not the two players. Denoted by  $y_t \equiv x_{i,t} - x_{j,t}$  the output gap of two players at time t. The dynamic of  $y_t$  is given by

$$dy_t = (q_{i,t} - q_{i,t})dt + \sigma dW_t \tag{2}$$

where  $\sigma^2 = \sigma_i^2 + \sigma_j^2$  and  $\sigma dW_t = \sigma_i dW_{i,t} - \sigma_j dW_{j,t}$ .

At any time t, the game holder emits a *public* signal of the real output gap  $y_t$ . The signal is ambiguous and the game holder controls the ambiguity. The dynamic of signal is

$$dZ_t = y_{i,t}dt + \frac{dB_t}{\sqrt{\lambda}} \tag{3}$$

where  $B_t$  is standard Brownian motion independent with  $(W_{i,t})$  and  $(W_{j,t})$ , and the parameter  $\lambda$  is set by the game holder to control the precision of signal. The larger the  $\lambda$ , the more accurate the signal would be. The information set of both players at time  $t \geq 0$  is  $I_t \equiv \{Z_s : 0 \leq s \leq t\}$ . Player i estimates the unknown output gap  $y_t$  based on the information set  $I_t$ . Let  $\tilde{y}_t \equiv E(y_{i,t}|I_t)$  be the estimated output gap and  $S_t \equiv E[(\tilde{y}_{i,t} - y_{i,t})^2|I_t]$  be the estimation variance. According to Chapter 1.2 of Bensoussan (1992), Kalman-Bucy filter gives the dynamics of  $\tilde{y}_t$  and  $S_t$ ,

$$d\tilde{y}_t = (q_{i,t} - q_{j,t})dt + \lambda S_t(dZ_t - \tilde{y}_t dt)$$
(4)

$$\frac{dS_t}{dt} = \sigma^2 - \lambda S_t^2 \tag{5}$$

Hence, the conditional distribution  $y_t|I_t \sim \mathcal{N}(\tilde{y}_t, S_t|I_t)$  is fully captured by the mean  $\tilde{y}_t$  and variance  $S_t$ . If  $\lambda = 0$ , we have  $S_t = S_0 + \sigma^2 t$ , i.e., the estimation variance is increasing in time linearly. If  $\lambda > 0$ , the solution of (5) is

$$S_{t} = \begin{cases} \bar{S} \cdot \tanh \left\{ t \cdot \sigma \sqrt{\lambda} + \tanh^{-1} \left( S_{0} / \bar{S} \right) \right\} & \text{if } S_{0} < \bar{S} \\ \bar{S} & \text{if } S_{0} = \bar{S} \\ \bar{S} \cdot \coth \left\{ t \cdot \sigma \sqrt{\lambda} + \coth^{-1} \left( S_{0} / \bar{S} \right) \right\} & \text{if } S_{0} > \bar{S} \end{cases}$$

$$(6)$$

Specifically,  $\bar{S} = \sigma/\sqrt{\lambda}$  when  $\lambda > 0$  and  $\bar{S} = \infty$  when  $\lambda = 0$ . Please refer to Appendix A for the derivations. Figure 1 shows the evolution of  $S_t$  in time: estimation variance  $S_t$  converges to steady state  $\bar{S}$  as time goes by regardless of the starting estimation variance. For simplicity, we henceforth assume that  $S_0 = \bar{S}$ , hence  $S_t \equiv \bar{S}$ .

Following Ryvkin (2022), let's consider a dynamic contest with a given fixed deadline. Suppose the contest is terminated when time t = T > 0. Since the variance  $\bar{S}$  is fixed as assumed above, the state of the game is fully characterized by a tuple  $(\tilde{y}_t, t)$ . At any time  $0 \le t < T$ , player i optimizes her effort level  $q_{i,\tau}$  in the remaining contest period  $\tau \in [t, T)$  according to the

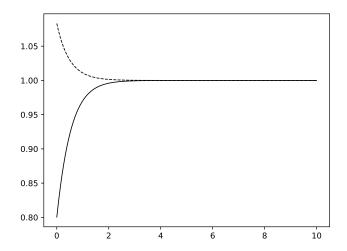


Figure 1: The evolution of  $S_t$  in time t, given that  $\lambda = 1$  and  $\sigma = 1$ .

following optimization problem,

$$V^{i}(\tilde{y}_{t}, t; q_{j,t}, \Theta_{i}) = \max_{\{q_{i,\tau}\}_{\tau=t}^{T}} \mathbb{E}\left(\theta \cdot 1_{\tilde{y}_{T}>0} - \int_{t}^{T} C_{i}(q_{i,\tau}) d\tau \middle| I_{t}\right)$$

$$(7)$$

where  $\Theta \equiv \{\theta, \lambda, \sigma, c_i, c_j\}$ , subject to constraints (4), (5) and  $q_{i,\tau} \geq 0$  for all  $\tau \in [t, T)$ . The optimization problem for player j is just symmetric to that of player i as  $V^j(\tilde{y}_t, t) = V^i(-\tilde{y}_t, t)$ . The corresponding Hamilton-Jacobi-Bellman (HJB) equation for player i is

$$0 = \max_{q_{i,t} \ge 0} \left[ -\frac{c_i q_i^2}{2} + V_y^i \cdot (q_{i,t} - q_{j,t}) + V_t^i + \frac{V_{yy}^i}{2} \lambda \bar{S}^2 \right]$$

Under the assumption of inner solution, we plug into the first order conditions  $q_{i,t} = V_y^i/c_i$  and  $q_{j,t} = -V_y^j/c_j$ , we have the system of equations

$$\frac{1}{2c_i}(V_y^i)^2 + \frac{1}{c_j}V_y^iV_y^j + V_t^i + V_{yy}^i\frac{\lambda\bar{S}}{2} = 0$$

$$\frac{1}{2c_i}(V_y^j)^2 + \frac{1}{c_i}V_y^jV_y^i + V_t^j + V_{yy}^j\frac{\lambda\bar{S}}{2} = 0$$

subject to boundary conditions  $V^i(-\infty,t)=0$ ,  $V^i(+\infty,t)=\theta$ ,  $V^j(-\infty,t)=\theta$ ,  $V^j(+\infty,t)=0$ ,  $V^i(\tilde{y}_T,T)=\theta\cdot 1_{\tilde{y}_T>0}$  and  $V^j(\tilde{y}_T,T)=\theta\cdot 1_{\tilde{y}_T<0}$ .

The Nash equilibrium is summarized in the following lemma:

**Lemma 1** (Ryvkin 2022). In the Markov perfect equilibrium, the players' efforts in state  $(\tilde{y}_t, t) \in \mathbb{R} \times [0, T)$  are given by

$$m_i(\tilde{y}_t, t) = \frac{e^{-z_t^2/2} \lambda^{1/4} \sigma^{1/2}}{2\sqrt{2\pi(T-t)}} \cdot \left[\gamma(\rho_i) + \gamma(\rho_j)\right] \left[1 - \rho(z_t)^2\right] \left[1 + \rho(z_t)\right]$$

$$m_j(\tilde{y}_t, t) = \frac{e^{-z_t^2/2} \lambda^{1/4} \sigma^{1/2}}{2\sqrt{2\pi(T-t)}} \cdot \left[\gamma(\rho_i) + \gamma(\rho_j)\right] \left[1 - \rho(z_t)^2\right] \left[1 - \rho(z_t)\right]$$

where  $z_t = \tilde{y}_t/\sqrt{\lambda^{1/2}\sigma(T-t)}$ ,  $\rho(z_t) = \gamma^{-1}\left(\Phi(z_t)\left[\gamma(\rho_i) + \gamma(\rho_j)\right] - \gamma(\rho_j)\right)$  and

$$\gamma(u) = \frac{u}{1 - u^2} + \frac{1}{2} \ln \frac{1 + u}{1 - u},$$

$$\rho_i = \frac{e^{w_i} + e^{-w_j} - 2}{e^{w_i} - e^{-w_j}}, \quad \rho_j = \frac{e^{w_j} + e^{-w_i} - 2}{e^{w_j} - e^{-w_i}}, \quad w_{i(j)} = \frac{\theta}{\lambda^{1/2} \sigma c_{i(j)}}.$$

We include a simplified version of the proof in the appendix.

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### 3 Model Estimation

Unknown parameters to be estimated:

- $\sigma$  (Total innovation risk):
- $\rho_i$  and  $\rho_j$  (Capacities)

### 4 Application

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### 4.1 Synthetic Data

Before applying our estimation procedure to real-world contest data, we evaluate its potential on synthetically generated data.

### 4.2 Case Study

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# 5 Conclusion

# References

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# A Solve $S_t$ in Equation (5)

If S is in steady state  $dS/dt=0 \Leftrightarrow S=\bar{S}\equiv \sigma/\sqrt{\lambda}$ . If S is not in steady state, i.e.  $S\neq \bar{S}$ , we first isolate the two variables and get

$$\frac{dS}{\sigma - \lambda S^2} = dt$$

Then, we take the integral on both sides

$$t = \int \frac{dS}{\sigma - \lambda S^2} = \frac{1}{\sigma \sqrt{\lambda}} \int \frac{dS \sqrt{\lambda}/\sigma}{1 - (S\sqrt{\lambda}/\sigma)^2} \equiv \frac{1}{\sigma \sqrt{\lambda}} \int \frac{du}{1 - u^2}$$

where  $u = S\sqrt{\lambda}/\sigma = S/\bar{S}$ . Hence,

$$\sigma\sqrt{\lambda} \cdot t = \begin{cases} \tanh^{-1}(u) - K_1, & \text{if } |u| < 1\\ \coth^{-1}(u) - K_2, & \text{if } |u| > 1 \end{cases} = \begin{cases} \tanh^{-1}(S/\bar{S}) - K_1, & \text{if } S < \bar{S}\\ \coth^{-1}(S/\bar{S}) - K_2, & \text{if } S > \bar{S} \end{cases}$$

Thus, we conclude the non-steady state case that

$$S = \begin{cases} \bar{S} \cdot \tanh(\sigma\sqrt{\lambda} \cdot t + K_1), & \text{if } S < \bar{S} \\ \bar{S} \cdot \coth(\sigma\sqrt{\lambda} \cdot t + K_2), & \text{if } S > \bar{S} \end{cases}$$

Finally, we determine the constants  $K_1$ ,  $K_2$  by the initial condition  $S_0$  and have

$$K_1 = \tanh^{-1}(S_0/\bar{S})$$

$$K_2 = \coth^{-1}(S_0/\bar{S})$$