APMA 2560 Programming Exercise

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We use the finite element method with continuous piecewise linear elements to solve the following equation:

$$\begin{cases} -u''(x) = \pi^2 \sin(\pi \times x), \\ u(0) = u(1) = 0 \end{cases}$$
 (1)

We plot two tables below, first one showing the result when (ϕ_i, f) is exactly implemented, second one indicating the result when Simpson's rule is applied in each cell.

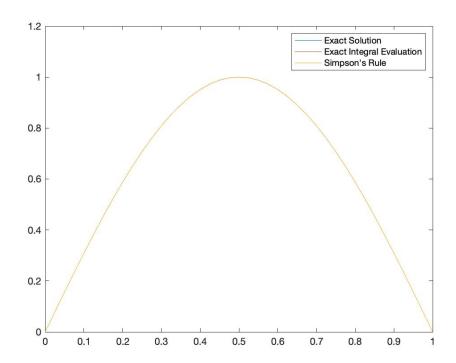
Table 1: (ϕ_i, f) exactly implemented

h	Errors at Nodes	L_2 Error	Numerical Order
$\frac{1}{20}$	2.7601×10^{-15}	0.0016	
$\frac{1}{40}$	5.3792×10^{-15}	3.9812×10^{-4}	1.9994
$\frac{1}{80}$	4.2963×10^{-15}	9.9540×10^{-5}	1.9999
$\frac{1}{160}$	1.3761×10^{-14}	2.4886×10^{-5}	2.0000

Table 2: (ϕ_i, f) using Simpson's Rule

(10/0)				
h	Errors at Nodes	L_2 Error	Numerical Order	
$\frac{1}{20}$	4.3816×10^{-7}	0.0016		
$\frac{1}{40}$	2.7691×10^{-8}	3.9815×10^{-4}	1.9997	
$\frac{1}{80}$	1.7410×10^{-9}	9.9542×10^{-5}	1.9999	
$\frac{1}{160}$	1.0915×10^{-10}	2.4886×10^{-5}	2.0000	

It can be observed that the L_2 convergence rate is 2 for polynomial of degree 1, which is consistent with what we learned in class. Furthermore, errors at nodes is almost machine ϵ when we compute (ϕ_i, f) exactly. If Simpson's rule is applied, the error at nodes show similar pattern with L_2 error. In general, exact evaluation of integral gives a better result in terms of both L_2 error and error at nodes. The real solution, numerical solution when $h = \frac{1}{160}$ using Simpson's rule, numerical solution when $h = \frac{1}{160}$ using exact evaluation is illustrated in the following graph. We can see the three solutions overlap with each other.



Program

```
%% Preprocessing
clear
clc
%% start solving PDEs!!
11=0; rr=1; numtrial=2;
error=zeros(numtrial,1);
nodeerror=zeros(numtrial,1);
for i=1:numtrial
    M=10*2^i-1;
    u=zeros(M+2,1);
    u(1)=0; u(M+2)=0;
    u2=u;
    h=(rr-ll)/(M+1);
    A=full(gallery('tridiag', M, -1, 2, -1))/h;
    b=zeros(M, 1); b2=b;
    x = linspace(ll, rr, M+2);
    for j=1:M
        b(j)=calrhs(x(j),x(j+1),x(j+2),h,1); %Calculate by hand
        b2(j)=calrhs(x(j),x(j+1),x(j+2),h,2); %Use Simpson's rule
    end
    u(2:M+1)=A \setminus b;
```

```
u2 (2:M+1)=A b2;
     numeval = 200000:
     testx = linspace(0, 1, numeval);
     12 = 0;
     for p=1:numeval
          j = floor(testx(p)/h) + 1;
          \mathbf{if} \quad (\mathbf{j} = M+2)
               j = j - 1;
          end
          uu = (u(j+1)-u(j))/(x(j+1)-x(j))*(testx(p)-x(j))+u(j);
          12=12+(uexact(testx(p))-uu)^2;
     end
     12 = \mathbf{sqrt} (12 / \text{numeval});
     error(i)=12;
     exactu=uexact(x)';
     nodeerror(i) = sqrt(sum((u-exactu).^2)/(M+2));
end
% Plot graph and summarize errors
plot (x, u, x, u2, x, exactu)
legend ('Exact_Solution', 'Exact_Integral_Evaluation', 'Simpson''s_Rule')
savefig('result/solution.fig')
for i=2:numtrial
     rate (i-1)=\log(\operatorname{error}(i-1)/\operatorname{error}(i))/\log(2); \%rate for l2
end
save('data/error_rate.fig','error','nodeerror',rate')
function y=calrhs(x0,x1,x2,h,i)
     if (i==1)
          y=(-x1/h+1)*pi/(-1)*(cos(pi*x1)-cos(pi*x0))+...
          \mathbf{pi}^2/h*(x0/\mathbf{pi}*\mathbf{cos}(\mathbf{pi}*x0)-x1/\mathbf{pi}*\mathbf{cos}(\mathbf{pi}*x1)+
          1/pi^2*(sin(pi*x1)-sin(pi*x0))+...
          (x1/h+1)*pi/(-1)*(cos(pi*x2)-cos(pi*x1))-...
          \mathbf{pi}^2/h*(x1/\mathbf{pi}*\cos(\mathbf{pi}*x1)-x2/\mathbf{pi}*\cos(\mathbf{pi}*x2)+
          1/pi^2*(sin(pi*x2)-sin(pi*x1)));
     else
          y = (0.5*f((x0+x1)/2)+f(x1))/3*h+(0.5*f((x1+x2)/2)+f(x1))/3*h;
     end
\mathbf{end}
function y=f(x)
     y=pi^2*sin(pi*x);
end
function y=uexact(x)
     y=sin(pi*x);
end
```