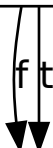


```
0: add    %eax,%ebx  
0x2: shl  %cl,%ebx  
0x4: jb   0x000000000000000008
```



```
0x6: jmp  0x000000000000000009  
0x8: nop  
0x9: nop
```



```
BB_Exit
```