

- Zenuity Library			

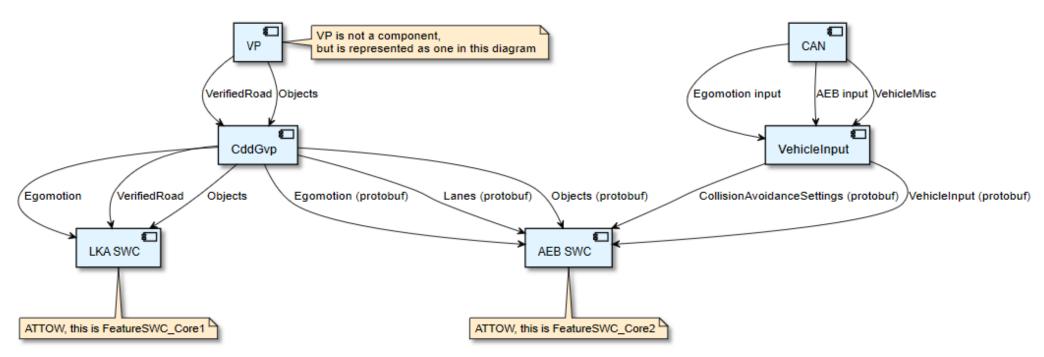
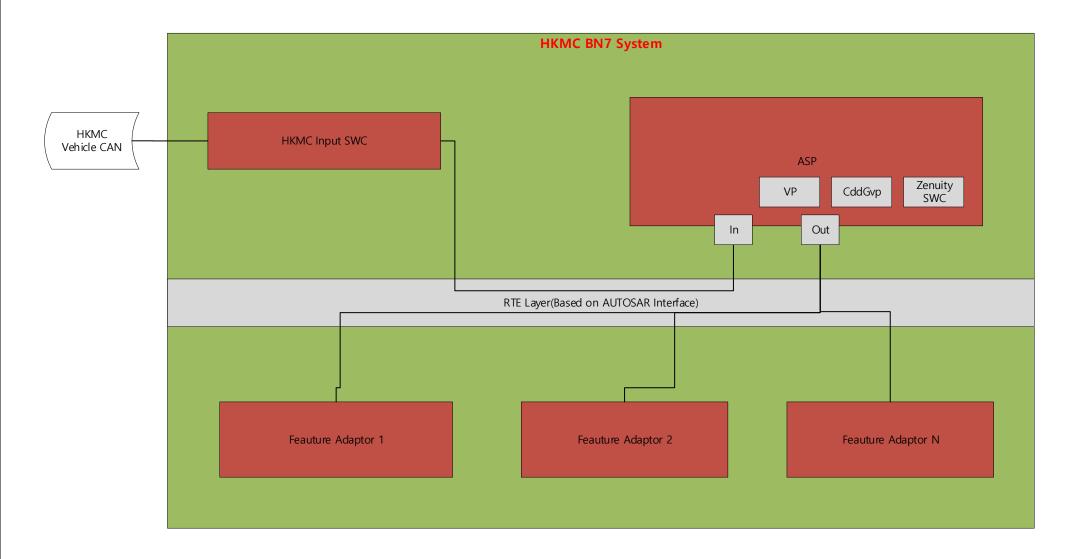


Figure 1: Zenuity input data flow



```
Rte_TypeDef_As_LKA_LatControl_Output
                            typedef struct
                              float32 frontWheelAngleRequest;
                              float32 lowerTorqueLimit;
                              float32 upperTorqueLimit;
                            } As_LKA_LatControl_Output;
                             # define Rte_TypeDef_As_LKA_Controller_Output
                             typedef struct
                               As_LKA_Core_Mode mode;
                               As_LKA_Side interventionSide;
                               As_LKA_Side torqueDirectionLimit;
                               uint32 abortReason;
                             } As_LKA_Controller_Output;
LKA_Core_Output_2_0_sdd.json
 "LKA_LatControl_Output" :
    "fields" :
        "frontWheelAngleRequest" :
           "type" : "Float",
           "annotations" :
              ["Description", "The requested front wheel angle from LKA."]
       "lowerTorqueLimit" :
           "type" : "Float",
           "annotations" :
              ["Description", "The lower torque limit from LKA. Defined at the steering column."]
        "upperTorqueLimit" :
           "type" : "Float",
           "annotations" :
              ["Description", "The upper torque limit from LKA. Defined at the steering column."]
```



