EEE 210: Software Engineering Lab 2 Exercises for Week 3 (22 Jan. – 28 Jan.), Spring 2018

Note:

- Project folder nomenclature: Lab2_yourname
- After completion, zip your project folder and upload it to your Moodle account.
- Any queries during the lab should be discussed merely with the Instructor/TA.
- The output of each exercise you complete should be included (as screenshots) in the report named Report1_yourname. Print and submit your report to the TA by the specified deadline.
- **Exercise 1:** Implement the Euclidean algorithm to find the greatest common divisor (GCD) of two positive integers. The formal description of the algorithm is given below:

Input Two positive integers, a and b.

Output The greatest common divisor of a and b.

Internal computation:

- 1. If a < b, exchange a and b.
- 2. Divide a by b and get the remainder r. If r = 0, report b as the GCD of a and b.
- 3. Replace a by b and replace b by r. Return to the previous step.

The output should look as follows:

Enter two integer numbers: 99 6 GCD of 99 and 6: 3

Exercise 2: To explain the geometric growth of a population of rabbits, the Italian mathematician Leonardo Fibonacci devised a mathematical sequence called the Fibonacci sequence. Given Fib(0) and Fib(1) are 0 and 1, respectively, write a Java program that displays the sequence, starting from Fib(0) and continuing as long as the terms are less than 10,000. The loop construct you need is a while loop, presumably with a header line that looks like this: while (term < MAX_TERM_VALUE)

The output should look as follows:

0 1 1 2 3 5 8 13 21 34 55 89 144 233 377 610 987 1597 2584 4181 6765

(Note that the maximum term value is specified using a named constant)

Exercise 3: Write a program that computes and displays a right-angled triangular array of natural numbers. It is defined by filling the rows of the triangle with consecutive numbers, starting with a 1 in the top-left corner to some number $x \le n$, such that the triangular shape is complete.

For instance, if n = 30, then x = 28 as shown below:

```
Enter a number n: 30

1

2    3

4    5    6

7    8    9    10

11    12    13    14    15

16    17    18    19    20    21

22    23    24    25    26    27    28
```

Exercise 4: Write a Java program to print the triangles as shown below:

Exercise 5: Write a Java program to find the roots of a quadratic equation of the form: $ax^2 + bx + c = 0$. To implement the power and square root functions, use the Math class. The possible outputs should look like below:

Quadratic coefficients: 2 5 -3

Discriminant: 49.0 Roots: 0.5, -3.0

Quadratic coefficients: 3 6 3

Discriminant: 0.0 Only one root! Root: -1.0

Quadratic coefficients: 1 2 3

Discriminant: -8.0 It has complex roots!

Roots: -1.0 + 1.4142135623730951i, -1.0 - 1.4142135623730951i