

Iterative algorithms

- Looping constructs (e.g. while or for loops) lead naturally to **iterative** algorithms
- Can conceptualize as capturing computation in a set of “state variables” which update on each iteration through the loop

```
def iterMul(a, b):  
    result = 0  
    while b > 0:  
        result += a  
        b -= 1  
    return result
```

Iterative multiplication by successive additions

- Imagine we want to perform multiplication by successive additions:
 - To multiply a by b, add a to itself b times
- State variables:
 - i – iteration number; starts at b
 - result – current value of computation; starts at 0
- Update rules
 - $i \leftarrow i - 1$; stop when 0
 - $\text{result} \leftarrow \text{result} + a$

Recursive version

- An alternative is to think of this computation as:

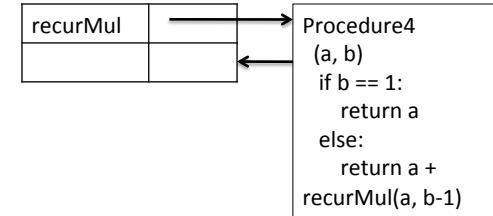
$$\begin{aligned} a * b &= \underbrace{a + a + \dots + a}_{b \text{ copies}} \\ &= a + \underbrace{a + a + \dots + a}_{b-1 \text{ copies}} \\ &= a + a * (b - 1) \end{aligned}$$

Recursion

- This is an instance of a **recursive** algorithm
 - Reduce a problem to a simpler (or smaller) version of the same problem, plus some simple computations
 - **Recursive step**
 - Keep reducing until reach a simple case that can be solved directly
 - **Base case**
- $a * b = a$; if $b = 1$ (**Base case**)
- $a * b = a + a * (b-1)$; otherwise (**Recursive case**)

Let's try it out

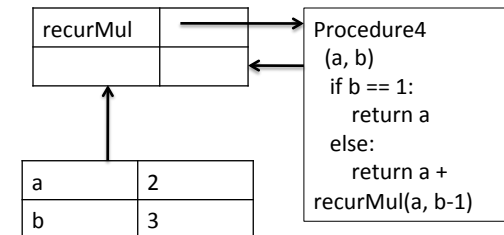
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def recurMul(a, b):
    if b == 1:
        return a
    else:
        return a +
recurMul(a, b-1)
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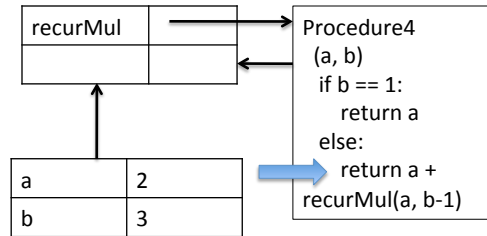
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recurMul(2, 3) 

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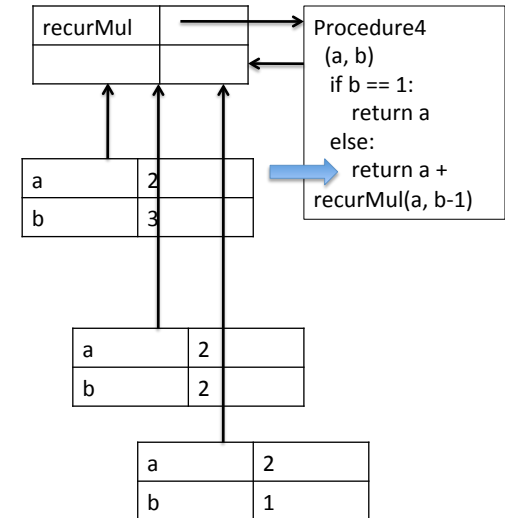
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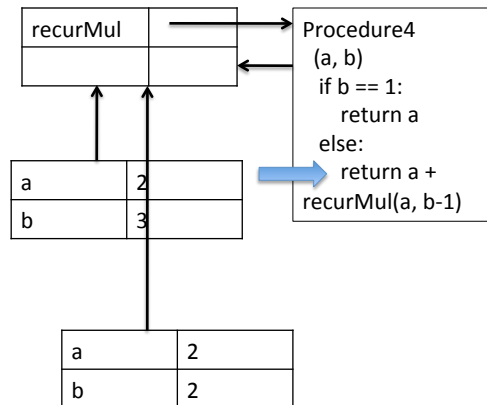
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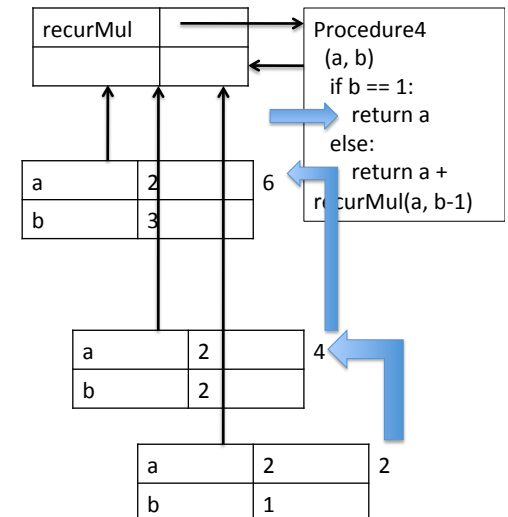
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recurMul(2, 3)

Some observations

- Each recursive call to a function creates its own environment, with local scoping of variables
- Bindings for variable in each frame distinct, and not changed by recursive call
- Flow of control will pass back to earlier frame once function call returns value

Inductive reasoning

- How do we know that our recursive code will work?
- iterMul terminates because b is initially positive, and decrease by 1 each time around loop; thus must eventually become less than 1
- recurMul called with b = 1 has no recursive call and stops
- recurMul called with b > 1 makes a recursive call with a smaller version of b; must eventually reach call with b = 1

Mathematical induction

- To prove a statement indexed on integers is true for all values of n:
 - Prove it is true when n is smallest value (e.g. n = 0 or n = 1)
 - Then prove that if it is true for an arbitrary value of n, one can show that it must be true for n+1

Example

- $0 + 1 + 2 + 3 + \dots + n = (n(n+1))/2$
- Proof
 - If n = 0, then LHS is 0 and RHS is $0*1/2 = 0$, so true
 - Assume true for some k, then need to show that
 - $0 + 1 + 2 + \dots + k + (k+1) = ((k+1)(k+2))/2$
 - LHS is $k(k+1)/2 + (k+1)$ by assumption that property holds for problem of size k
 - This becomes, by algebra, $((k+1)(k+2))/2$
 - Hence expression holds for all $n \geq 0$

What does this have to do with code?

- Same logic applies

```
def recurMul(a, b):  
    if b == 1:  
        return a  
    else:  
        return a + recurMul(a, b-1)
```

- Base case, we can show that recurMul must return correct answer
- For recursive case, we can assume that recurMul correctly returns an answer for problems of size smaller than b, then by the addition step, it must also return a correct answer for problem of size b
- Thus by induction, code correctly returns answer

```
def factI(n):  
    """assumes that n is  
    an int > 0  
    returns n!"""  
    res = 1  
    while n > 1:  
        res = res * n  
        n -= 1  
    return res  
  
def factR(n):  
    """assumes that n is  
    an int > 0  
    returns n!"""  
    if n == 1:  
        return n  
    return n*factR(n-1)
```

The “classic” recursive problem

- Factorial

$$\begin{aligned} n! &= n * (n-1) * \dots * 1 \\ &= \begin{cases} n * (n-1)! & \text{if } n > 1 \\ 1 & \text{if } n = 1 \end{cases} \end{aligned}$$

Towers of Hanoi

- The story:
 - 3 tall spikes
 - Stack of 64 different sized discs – start on one spike
 - Need to move stack to second spike (at which point universe ends)
 - Can only move one disc at a time, and a larger disc can never cover up a small disc

Towers of Hanoi

- Having seen a set of examples of different sized stacks, how would you write a program to print out the right set of moves?
- Think recursively!
 - Solve a smaller problem
 - Solve a basic problem
 - Solve a smaller problem

```
def printMove(fr, to):
    print('move from ' + str(fr) + ' to ' + str(to))

def Towers(n, fr, to, spare):
    if n == 1:
        printMove(fr, to)
    else:
        Towers(n-1, fr, spare, to)
        Towers(1, fr, to, spare)
        Towers(n-1, spare, to, fr)
```

Recursion with multiple base cases

- Fibonacci numbers
 - Leonardo of Pisa (aka Fibonacci) modeled the following challenge
 - Newborn pair of rabbits (one female, one male) are put in a pen
 - Rabbits mate at age of one month
 - Rabbits have a one month gestation period
 - Assume rabbits never die, that female always produces one new pair (one male, one female) every month from its second month on.
 - How many female rabbits are there at the end of one year?

Fibonacci

- After one month (call it 0) – 1 female
- After second month – still 1 female (now pregnant)
- After third month – two females, one pregnant, one not
- In general, $\text{females}(n) = \text{females}(n-1) + \text{females}(n-2)$
 - Every female alive at month $n-2$ will produce one female in month n ;
 - These can be added those alive in month $n-1$ to get total alive in month n

Month	Females
0	1
1	1
2	2
3	3
4	5
5	8
6	13

Fibonacci

- Base cases:
 - Females(0) = 1
 - Females(1) = 1
- Recursive case
 - Females(n) = Females(n-1) + Females(n-2)

```
def fib(x):  
    """assumes x an int >= 0  
    returns Fibonacci of x"""  
    assert type(x) == int and x >= 0  
    if x == 0 or x == 1:  
        return 1  
    else:  
        return fib(x-1) + fib(x-2)
```

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Recursion on non-numerics

- How could we check whether a string of characters is a palindrome, i.e., reads the same forwards and backwards
 - “Able was I ere I saw Elba” – attributed to Napoleon
 - “Are we not drawn onward, we few, drawn onward to new era?”

How to we solve this recursive?

- First, convert the string to just characters, by stripping out punctuation, and converting upper case to lower case
- Then
 - Base case: a string of length 0 or 1 is a palindrome
 - Recursive case:
 - If first character matches last character, then is a palindrome if middle section is a palindrome

Example

- 'Able was I ere I saw Elba' → 'ablewasiereisawleba'
- isPalindrome('ablewasiereisawleba') is same as
 - 'a' == 'a' and isPalindrome('blewasiereisawleb')

Divide and conquer

- This is an example of a “divide and conquer” algorithm
 - Solve a hard problem by breaking it into a set of sub-problems such that:
 - Sub-problems are easier to solve than the original
 - Solutions of the sub-problems can be combined to solve the original

Global variables

```
def isPalindrome(s):  
  
    def toChars(s):  
        s = s.lower()  
        ans = ''  
        for c in s:  
            if c in 'abcdefghijklmnopqrstuvwxyz':  
                ans = ans + c  
        return ans  
  
    def isPal(s):  
        if len(s) <= 1:  
            return True  
        else:  
            return s[0] == s[-1] and isPal(s[1:-1])  
  
    return isPal(toChars(s))
```

- Suppose we wanted to count the number of times fib calls itself recursively
- Can do this using a global variable
- So far, all functions communicate with their environment through their parameters and return values
- But, (though a bit dangerous), can declare a variable to be global – means name is defined at the outermost scope of the program, rather than scope of function in which appears

Example

```
def fibMetered(x):
    global numCalls
    numCalls += 1
    if x == 0 or x == 1:
        return 1
    else:
        return fibMetered(x-1) + fibMetered(x-2)

def testFib(n):
    for i in range(n+1):
        global numCalls
        numCalls = 0
        print('fib of ' + str(i) + ' = ' + str(fibMetered(i)))
        print('fib called ' + str(numCalls) + ' times')
```

Global variables

- Use with care!!
- Destroy locality of code
- Since can be modified or read in a wide range of places, can be easy to break locality and introduce bugs!!