Math 449: Numerical Applied Mathematics Lecture 13

09/29/2017 Wenzhen

Today's topic: Pivoting & Rounding Error & Begin norms

Today: Pivoting & rounding error Begin norms.

Pivoting:

last time, we proved a thm: Every $A \in \mathbb{R}^{n \times n}$ can be decomposed as PA = LU

idea: at each step, find the entry in the col of interest w/ largest absolute value.

Interchanging rows to put that entry on the diagonal.

$$A = \begin{pmatrix} a_{11} \\ \vdots \\ \alpha \end{pmatrix} \qquad \alpha = a_{r_1} \quad \text{has largest} \quad \text{abs} \quad \text{ral} \qquad m \quad \text{col } 1.$$

interchange rows land r.

$$P^{(lr)} A = \begin{pmatrix} \alpha & \omega^{T} \\ P & B \end{pmatrix}$$
$$= \begin{pmatrix} l & o^{T} \\ m & I \end{pmatrix} \begin{pmatrix} \alpha & V^{T} \\ o & c \end{pmatrix}$$

Ex.
$$A = \begin{pmatrix} 1 & 2 \\ 2 & 4 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 3 & 1 \end{pmatrix} \begin{pmatrix} 1 & 2 \\ 0 & -1 \end{pmatrix}$$

Using piroted LU algo 3 has the largest als val in coll, so take.

$$PA = \begin{pmatrix} 3 & 4 \\ 1 & 2 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ \frac{1}{3} & 1 \end{pmatrix} \begin{pmatrix} 3 & 4 \\ 0 & \frac{1}{3} \end{pmatrix}$$

$$A = \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix}$$
 requires pivoting.

why pivot?

EX.
$$A = \begin{pmatrix} \mathcal{E} & 1 \\ 1 & 1 \end{pmatrix}$$
 where $\mathcal{E} > 0$ is very small.
$$= \begin{pmatrix} 1 & 0 \\ 1/\mathcal{E} & 1 \end{pmatrix} \begin{pmatrix} \mathcal{E} & 1 \\ 0 & \mathcal{E} & 1 \end{pmatrix}$$

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$$=$$

ex. if
$$\xi = 10^{-16}$$
 $1 - \frac{1}{\xi} = 1 - 10^{16} \approx -10^{14}$

So $1-\frac{1}{\xi}$ can be rounded to $-\frac{1}{\xi}$ if ξ is really small.

Decomposition depends on

$$\frac{1}{\xi} + (1 - \frac{1}{\xi}) = 1$$

$$\frac{1}{\xi} + (-\frac{1}{\xi}) = 0$$

with pivoting
$$PA = \begin{pmatrix} 1 & 1 \\ & & 1 \end{pmatrix}$$

$$= \begin{pmatrix} 1 & 0 \\ & & 1 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ \hline{0} & 1 \end{pmatrix} \quad \text{if } \mathcal{E} \text{ is very small}$$

$$1-\mathcal{E} \xrightarrow{\text{sec}} 1$$

if E is very small,

E+(1-E) rounded to E+1 bounded by

Basic Idea.

At each step, also
$$\alpha \neq 0$$
, $\Rightarrow m = \frac{1}{\alpha} \cdot P$

$$|\alpha| > \text{ every entry of } P, \qquad m \text{ only has entry } \omega / \text{ abs } \text{ val} \leq 1.$$

Additional computational cost of pivoting.

Pow interchange themselves $\Rightarrow 0$ with essentially.

dominan cost: cost of computine working entiry with max abs val at each step.

$$\int_{-\infty}^{\infty} step$$
: costs n.

2nd step: $(n-1)$

3nd $(n-2)$

7nw

nth step:

total: $[+2+\cdots+n=0(n^2)]$ decomp. costs $\frac{2}{3}n^3+O(n^2)$.

How to talk about approx error for matrices and vectors?

en. Azz

does a small perturbation in b a small perturbation in X flow to we mensure the size of vec/ matrix.

In IR, we measure ever using ale abs Val.

e.g. |xx-5/

Generalize abs val to vectors & matrices.

key properties of 1.1 in R.

|V| ≥0 + v GolR, with |V|=0 €> V=0. positive definite.

- | | \(\rangle | = | \lambda | \rangle | \rang
- (UtV) < |U|+||V|| triangle inequality.

Ref. A worm on avector Spall V is a real-valued function V -> 11VII. Satisfying

1 || v|| >0 + veV and ||v||=0 => V=0

2. | | \rangle V | = | \rangle | | \rangle | | \rangle |

3 11 u+v1/ < 11 u1/+11 v1/ + u.v. ev.

Basic idea.

At counstep at the algo x \$0 > 9 m = 1 10

· A gallery of norms in Rn

Def. Endideur $\text{Rec}\left(\mathbf{or}\ 2\text{-nown}\right)$ on \mathbb{R}^n is $V=(V_1,\ldots,V_n)$ $\|V\|_2 = \sqrt{V \cdot V} = (V_1 \cdot \ldots \cdot V_n)^{\frac{1}{2}}$

hef. I norm (aka texi-cel norm). On \mathbb{R}^n is. $\|V\|_1 = \|V_i\| + \|V_i\| + \|V_i\|$

Ret. For p3,1, the p-norm on Rn is

$$\|V_{1}\|_{p} = (\|V_{1}\|_{p}^{p} + \|V_{2}\|_{p}^{p} + \dots + \|V_{n}\|_{p}^{p})^{p}.$$

Def ∞ -paom. max norm on \mathbb{R}^N is $\|V\|_{\infty} = \max \{|V_i|, ..., |V_n|\}$ $P = \infty$.