# Silverlight

Tutorials

[Animations](http://silverlight.net/quickstarts/animations.aspx)

[Audio and Video](http://silverlight.net/quickstarts/audioandvideo.aspx)

[Images](http://silverlight.net/quickstarts/imaging.aspx)

[Deep Zoom](http://silverlight.net/quickstarts/deepzoom.aspx)

[Control Templates](http://silverlight.net/quickstarts/controltemplates.aspx)

[Data Binding to Controls](http://silverlight.net/quickstarts/bindingtocontrols.aspx)

[HTML Bridge](http://silverlight.net/quickstarts/htmlbridge1.aspx)

[Isolated Storage](http://silverlight.net/quickstarts/isolatedstorage.aspx)

[LINQ to XML](http://silverlight.net/quickstarts/linqtoxml.aspx)

[Syndication Feeds](http://silverlight.net/quickstarts/syndicationfeedreader.aspx)

[Web Services](http://silverlight.net/quickstarts/webservices.aspx)

[Dynamic Languages](http://silverlight.net/quickstarts/dlrconsole.aspx)

WPF technolgy, e.g. Data Binding, XAML can be applied in Silverlight.

Silverlight supports reading file from disk. yet for writing to disk, in most cases, they can only be done in IsolateStorage. Yet Silverlight 3.0 introduces a new SaveFileDialog, from this dialog we can save data to disk, with user's interferer.

The biggest difference between XBAP and Sliverlight is Silverlight only needs a brower plugin with limited runtime components, yet XBAP needs the whole .NET framework and can only be run on Windows OS.