

Assignment Sheet

Unit Name	Usability
Unit Code	FIT 3175
Unit Teacher Name	Ts. Dr. Sicily Ting
Assignment Name	Submission 4 (Stage F) - Presentation and Demo
Semester	Semester 1, 2023

Learning Outcomes

This assignment assesses the following learning outcomes:

Learning Outcome Number	Learning Outcome Description
1	Explain the theories and principles of usability as applied to interface and interaction design

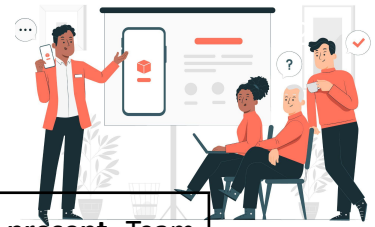
Weighting

This assignment is worth **10%** of your overall grade for this unit.

Requirements

This assignment has the following requirements:

Assignment Type	Group Task but individually assessed (10 %) <ul style="list-style-type: none"> Presentation performance will be individually assessed
Due Date	Presentations will be delivered in person during Week 12 (kindly refer to the announcement for more detail)
Submission Process	Highly recommend having a slide for better Prototype presentation. Due date to submit slides : 4.30 pm (MYT), 22 May 2023 (Week 12)



Important thing to note

All the team members of the group must present. Team members who do not participate in the presentation will receive a **mark of 0** for this Stage.

Presentation performance will be individually assessed.

Assignment Instructions

Prototype Presentation (Stage F) (Group Task 10%)

As a group you will give a presentation of your prototype in Week 12. The presentation will be 10-20 minutes (based on **5 minutes per member**) per group (10 minutes for groups of 2, 20 mins for groups 4, + a few minutes for questions). Your presentation will consist of a quick overview of your prototype's usability implementations including:

- The **theories and principles applied to your high fidelity prototype** (which you reported in your submission 3). You will do a demo of your interactive prototype during the presentation, demonstrating how it was implemented (depending on time you may not be able to demonstrate the entire prototype so you should focus on the most important/key functions and screens).
- Opportunities to improve your prototype that you found during the Heuristic evaluation

Each team member will present a maximum of 2 most relevant screens.

We highly recommend that you prepare slides for your presentation but a live screen sharing with oral explanations is also acceptable.

Please note that all the team members of the group must present. Team members who do not participating in the presentation will receive a mark of 0 for this Stage.

Presentation performance will be individually assessed.