CS6650 Homework 1 Report

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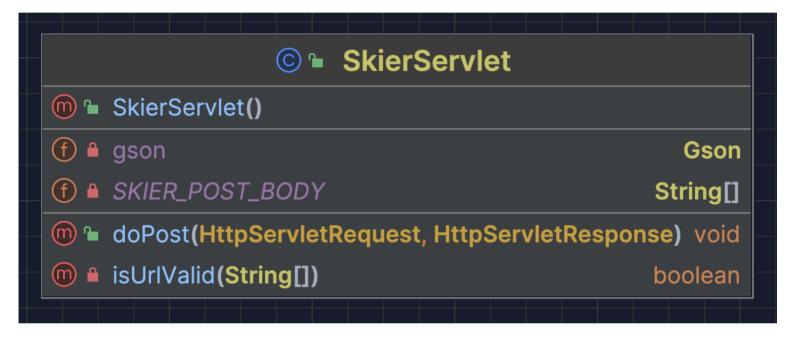
Date: Feb 16, 2024

Overall Information

Repo URL: https://github.com/zhxunynn/CS6650Assignments/tree/main/Assignment1

Late Day: A week (request was approved by Professor)

Server



Based on <u>SkiDataAPI in Swagger</u>, I implemented the SkierServlet, which can handle the following RESTful API:

```
POST /skiers/{resortID}/seasons/{seasonID}/days/{dayID}/skiers/{skierID} write a new lift ride for the skier
```

By deploying it to the AWS EC2:

```
[ec2-user@ip-172-31-24-2 ~]$ ls /usr/share/tomcat/webapps
docs examples host-manager HW1Server HW1Server.war manager ROOT
[ec2-user@ip-172-31-24-2 ~]$
```

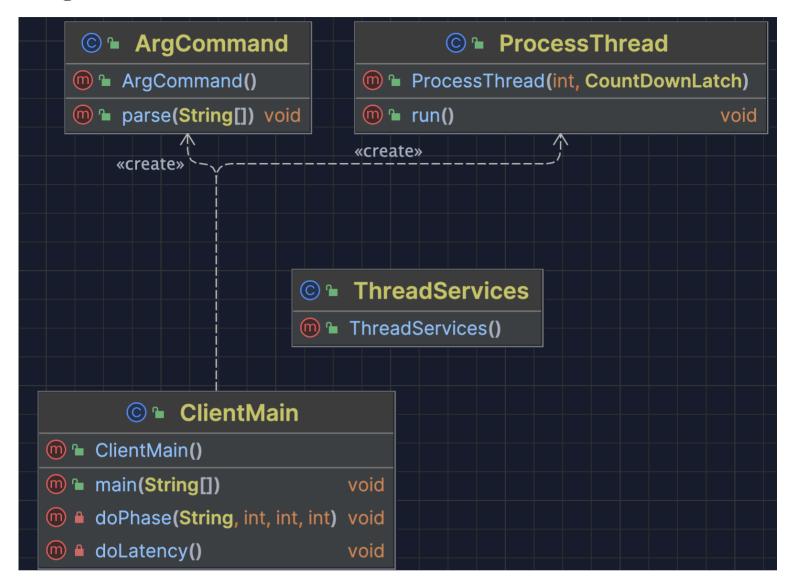
We can send request by either Postman, or curl, or our client to the

```
API_BASE = http://server:8080/HW1Server.
```

Clients

Client1

Design & Archtecture



In Client1, I introduced helper class ArgCommand and ThreadSerivces. The ArgCommand defines all the arguments that Client can accept, for example, numOfRequests is 200k by default, but we can modulate this to achieve quick test.

ThreadServices is served as a singleton static class, which contains the thread-safe counting data structures.

```
Run
    Client1AWS
G ■ @ ∋ @ :
    /Users/xunyan/Library/Java/JavaVirtualMachines/openjdk-21.0.2/Contents/Home/bin/java ...
    Feb 16, 2024 11:07:30 PM ClientMain main
    INFO: Both client and server are ready!
<u>=</u>↓
    Feb 16, 2024 11:07:30 PM ClientMain main
₽
    INFO: Ready to run phases!
    Feb 16, 2024 11:07:30 PM ClientMain doPhase
    INFO: Startup is ready to start!
    Feb 16, 2024 11:07:30 PM ClientMain doPhase
    INFO: Startup phase is going to execute 32 threads with 1000 requests each.
    Feb 16, 2024 11:07:46 PM ClientMain doPhase
    INFO: Startup has already terminated 1 thread(s).
    Feb 16, 2024 11:07:46 PM ClientMain doPhase
    INFO: Catchup is ready to start!
    Feb 16, 2024 11:07:46 PM ClientMain doPhase
    INFO: Catchup phase is going to execute 96 threads with 1750 requests each.
    Feb 16, 2024 11:08:39 PM ClientMain doPhase
    INFO: Catchup has already terminated 96 thread(s).
    Successful Requests: 200000
    Failed Requests: 0
    Total run time: 68951 (ms)
    Total Throughput in requests per second: 2900.61057852678
      ______
    Process finished with exit code 0
```

With the arguments: -nt 32 -nr 200000 --host ec2-35-86-254-97.us-west-2.compute.amazonaws.com: 8080, the multithreaded program ran super quickly. The throughput is 2900.61057852678.

Little's Law

First of all, I did a latency test against us-west-2 (Oregon) , the result is:

```
/Users/xunyan/Library/Java/JavaVirtualMachines/openjdk-21.0.2/Contents/Home/bin/java ...
Feb 16, 2024 9:57:55 PM ClientMain doLatency
INFO: Ready to test latency!
Feb 16, 2024 10:00:34 PM ClientMain doLatency
INFO: Total Duration is 159.208s with average latency about 0.079604 s.

Process finished with exit code 0
```

Where the arguments are -nr 2000 --latency --host ec2-35-86-254-97.us-west-2.compute.amazonaws.com:8080/HW1Server.

In my program, I have 32 + 32*3 = 128 threads, and based on

 $L = \lambda W$, we can get:

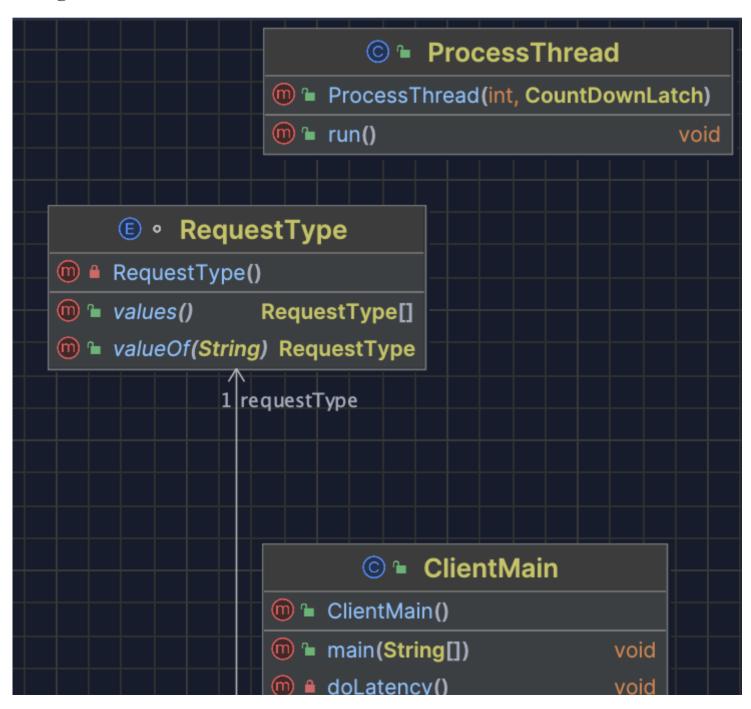
$$\lambda = \frac{L}{W} = 128/0.079604 = 1607.95939903$$

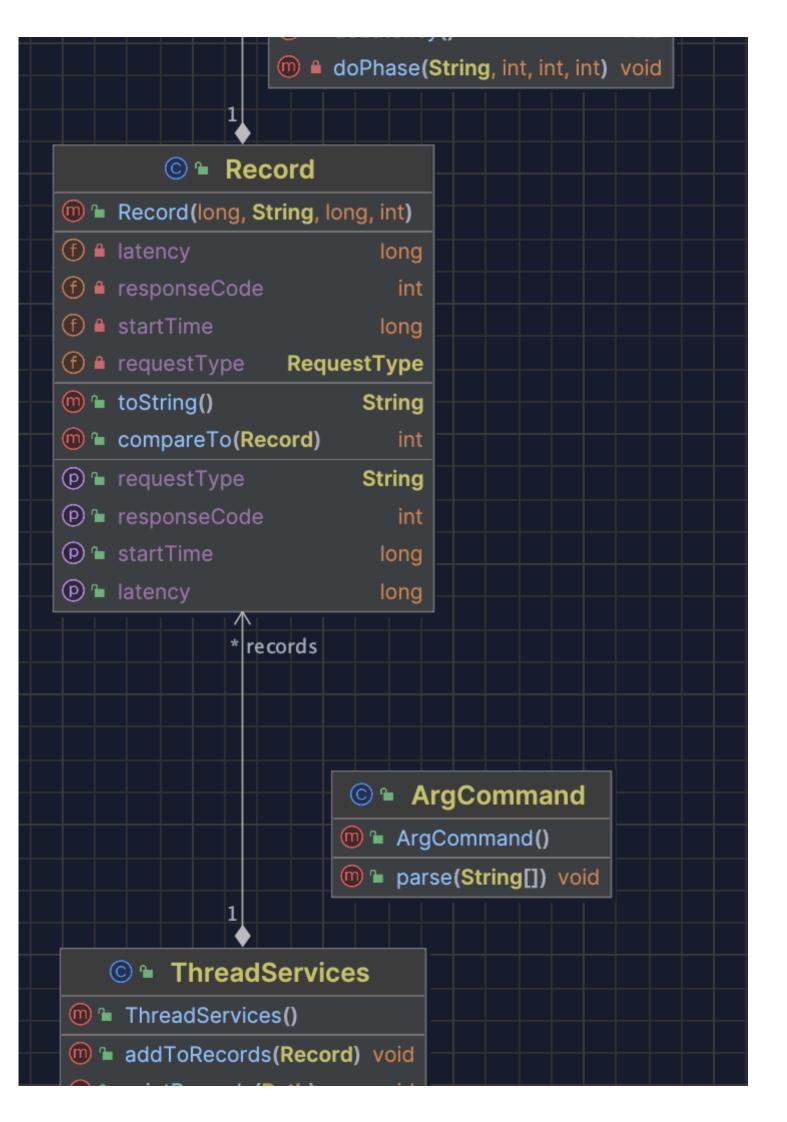
Based on the output above, we can notice the requests per thread (32*1000+96*1750)/128=1562.5

Which is super close to 1607, thus Little's Law holds.

Client2

Design & Archtecture





In addition to Client1, I introduced csv utilities into ThreadServices, which holds an ArrayList of Records, and can also print out the statistics into console & csv file.

Statistics

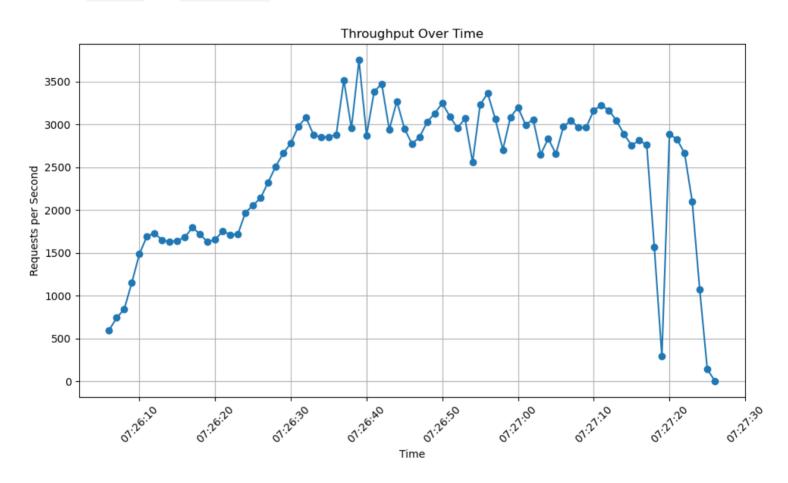
```
/Users/xunyan/Library/Java/JavaVirtualMachines/openjdk-21.0.2/Contents/Home/bin/java ...
Feb 16, 2024 11:13:17 PM ClientMain main
INFO: Both client and server are ready!
Feb 16, 2024 11:13:17 PM ClientMain main
INFO: Ready to run phases!
Feb 16, 2024 11:13:17 PM ClientMain doPhase
INFO: Startup is ready to start!
Feb 16, 2024 11:13:17 PM ClientMain doPhase
INFO: Startup phase is going to execute 32 threads with 1000 requests each.
Feb 16, 2024 11:13:33 PM ClientMain doPhase
INFO: Startup has already terminated 1 thread(s).
Feb 16, 2024 11:13:33 PM ClientMain doPhase
INFO: Catchup is ready to start!
Feb 16, 2024 11:13:33 PM ClientMain doPhase
INFO: Catchup phase is going to execute 96 threads with 1750 requests each.
Feb 16, 2024 11:14:25 PM ClientMain doPhase
INFO: Catchup has already terminated 96 thread(s).
Successful Requests: 200000
Failed Requests: 0
Total run time: 67281 (ms)
Total Throughput in requests per second: 2972.607422600734
Mean response time: 26.992565
Median response time: 24.0
Throughput: 37.04723874889252
99th response time: 46.0
min and max response time: min: 9.0, max: 3034.0
Process finished with exit code 0
```

As we can see, the 2972/2900 - 1 = 2% < 5%. The requested information like mean, median, throughput, 99th response time can be found in the picture and below:

id	iterm	value
1	mean	26.992565
2	median	37.04723874889252
3	total throughput	2972.607422600734
4	99th	46.0
5	min	9.0
6	max	3034.0

Chart

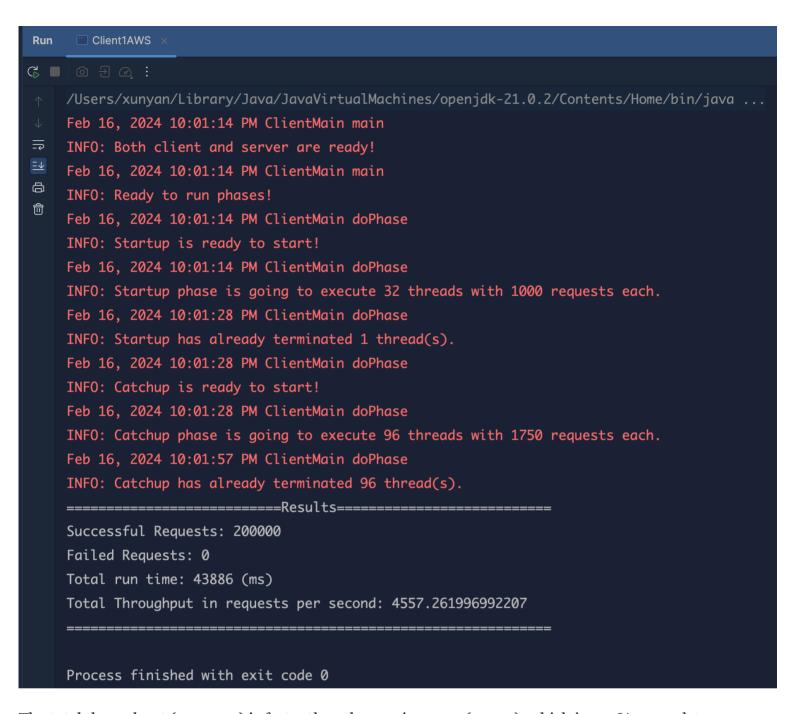
I utilized pandas and matplotlib in python to get this figure:



The code can be found at Assignment1/Chart.py

Bonus

By applying Spring, I get the following results:



The total throughput (4557.27) is faster than the previous one (2900), which is 157% as servlet one.

The Spring code can be found in Bonus folder.